

← Sequence Data →

Speech recognition → Sequence of words

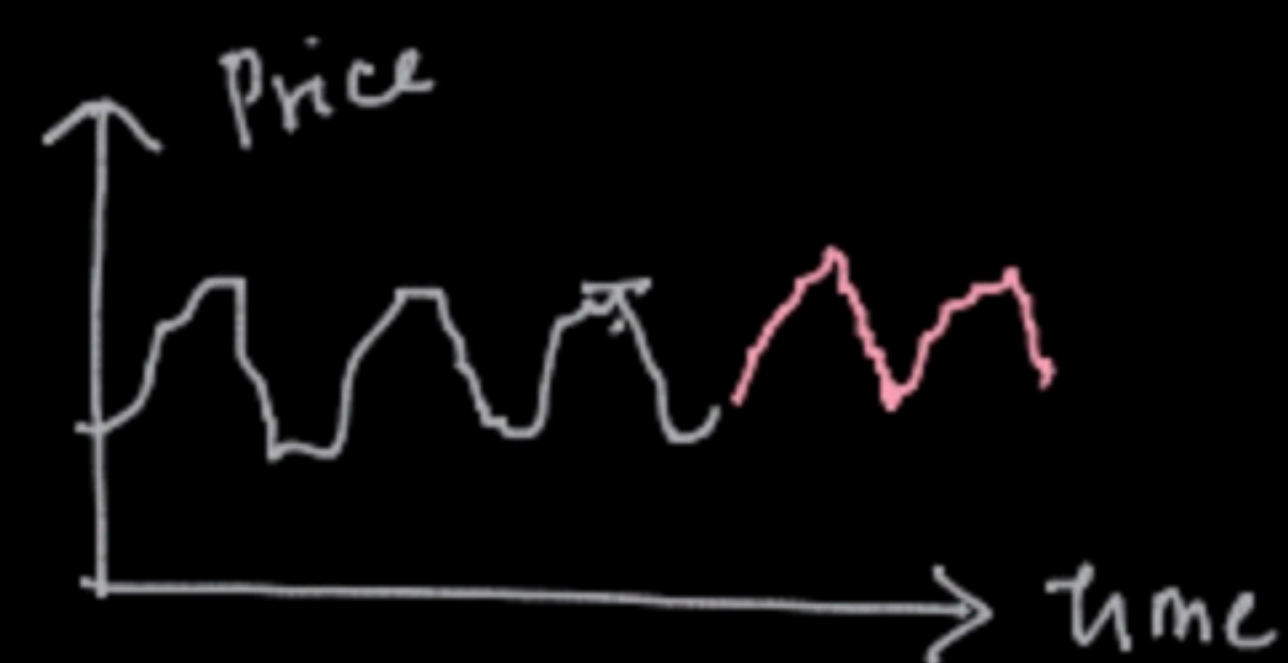
Music generation → output notes.

Machine translation → Voulez-vous chanter avec moi ?

↓
Will you sing with me?

Video activity → □ □ □ □ → Walking.

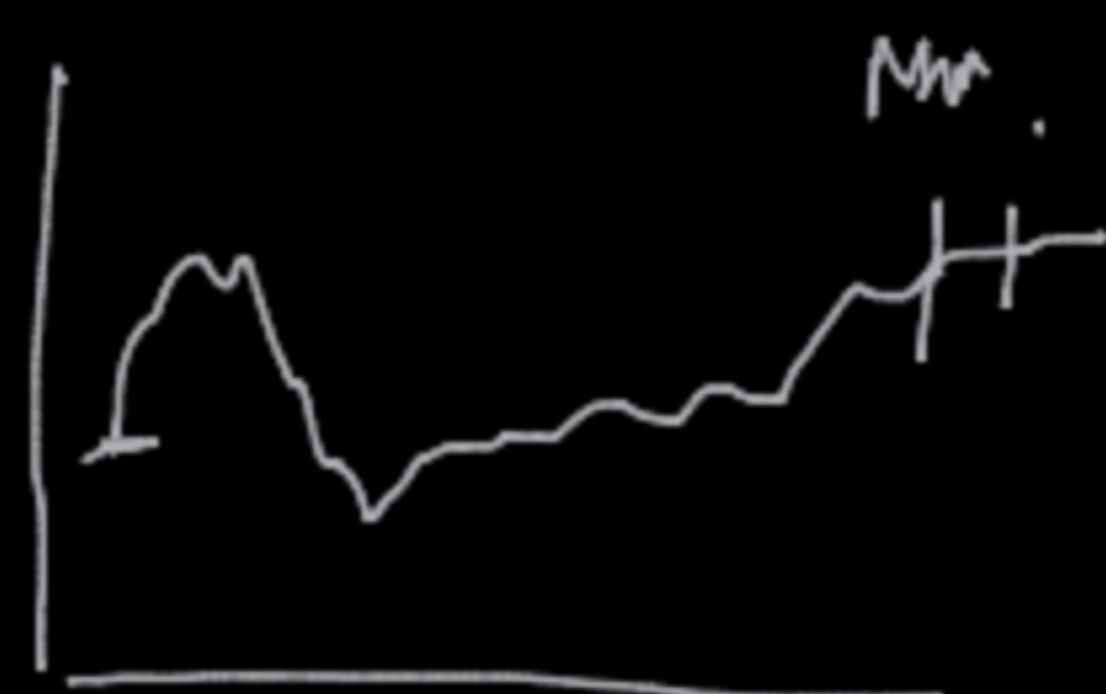
Stock Market → Stock prices.



✓
Tom worked in the navy. He had always loved being in the sea.

Sentence completion → . . . —

RNN → LSTM → Transformers
→ GRU



x_1	x_2	x_3	y

I am speaking.
 x_{t-2} x_{t-1} x_t → Temporal Data

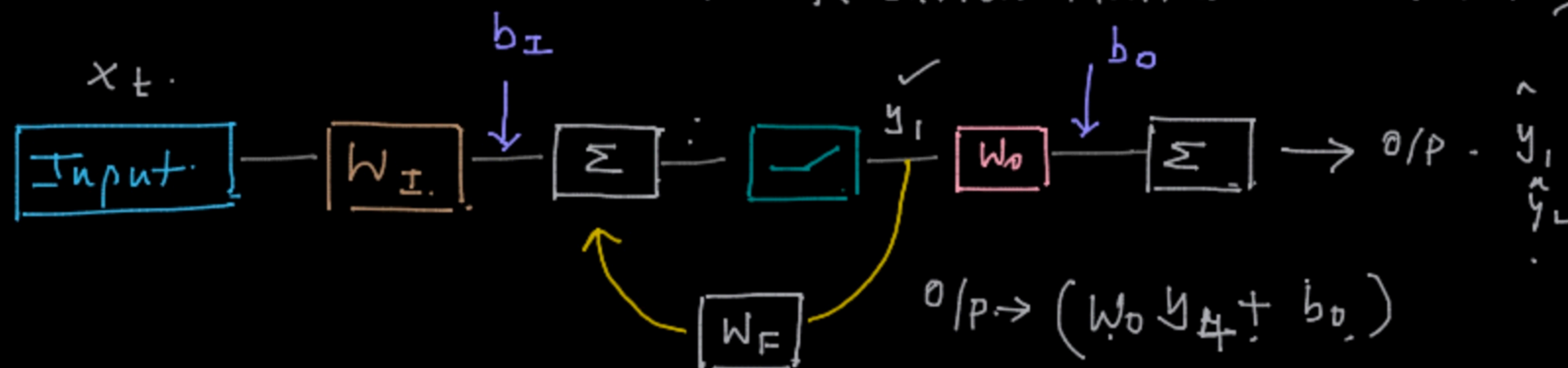
25x12 → 300

Recurrent → loop.
→ feedback loop.

	Time	Stock price
long ago	Jan 2001 1	—
Past	Feb 2001 2	—
	Mar 2001 3	—
	May 2023 .	—
	May 2024 .	—
	May 2025 ✓	—
	Apr 2025 ✓	—
	May 2025 ✓	—

↑ past.
60-

← Recurrent Neural Networks →



$$o/p \rightarrow (W_O y_t + b_O)$$

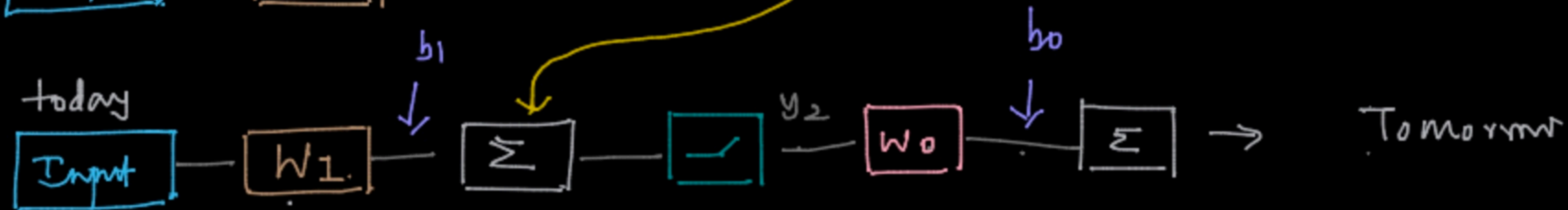
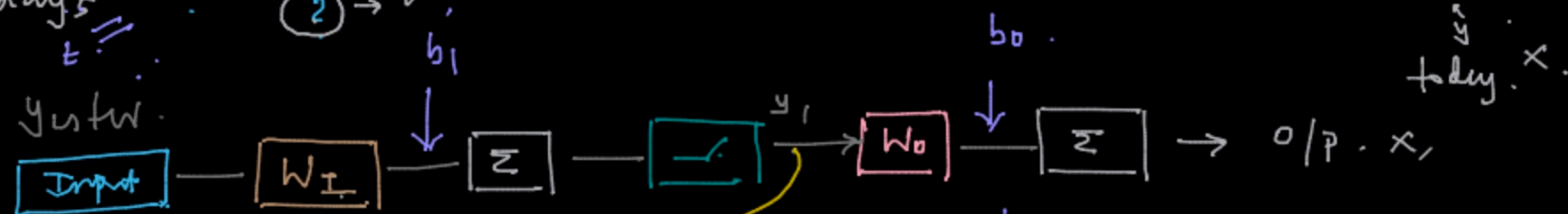
$$y_1 = \text{ReLU}(W_I x_t + b_I)$$

$$y_2 = \text{ReLU}(W_I x_t + W_F y_1 + b_I)$$

ignore $y_3 = \text{ReLU}(W_I x_t + W_F y_2 + b_I)$

y_{t-4}	day 1	—	\hat{y}
y_{t-3}	day 2	—	—
y_{t-2}	day 3	—	—
y_{t-1}	day 4	—	—

y_5 day 5 \rightarrow (2) \rightarrow ✓



↑ activation
 $0 \Rightarrow f_u(\underline{w}_1 \check{x}_1 \oplus \underline{w}_2 \check{x}_2 \oplus \underline{w}_3 \check{x}_3)$

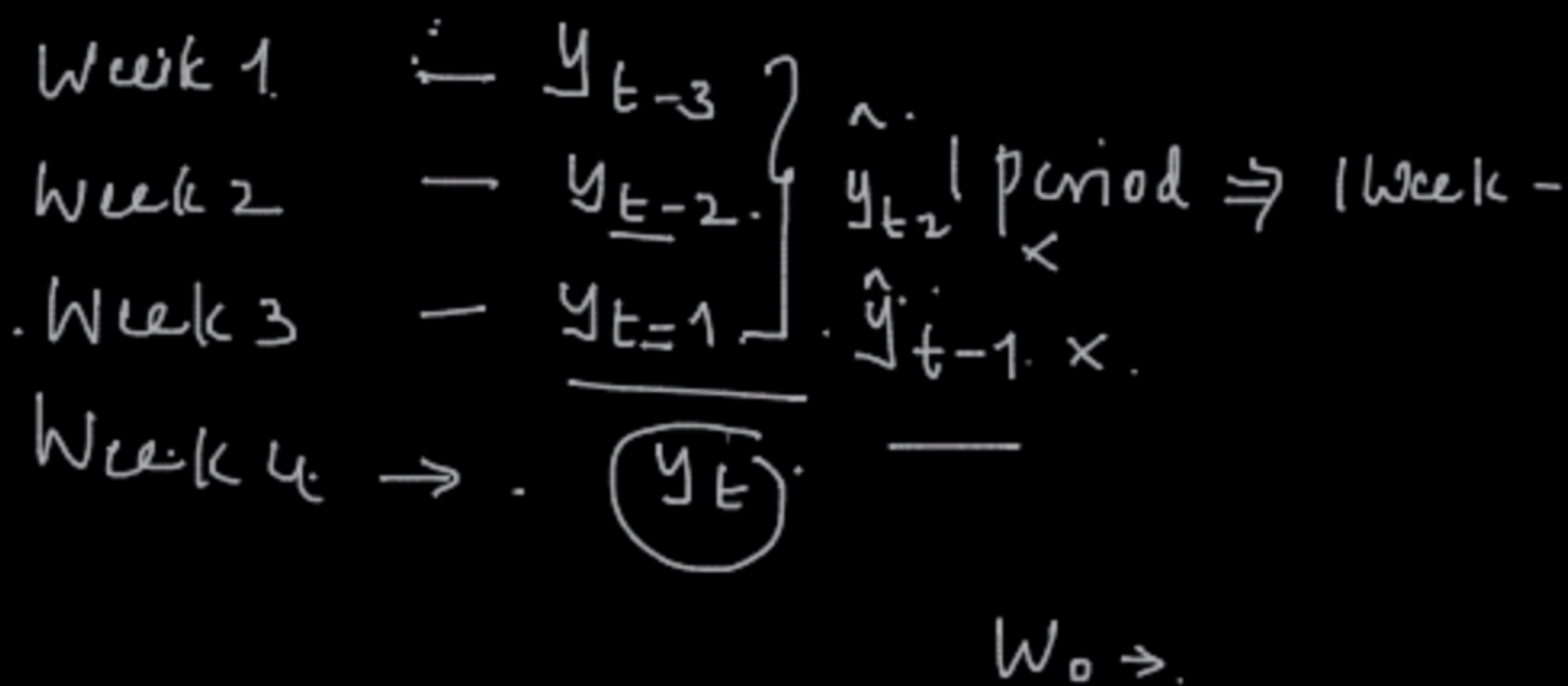
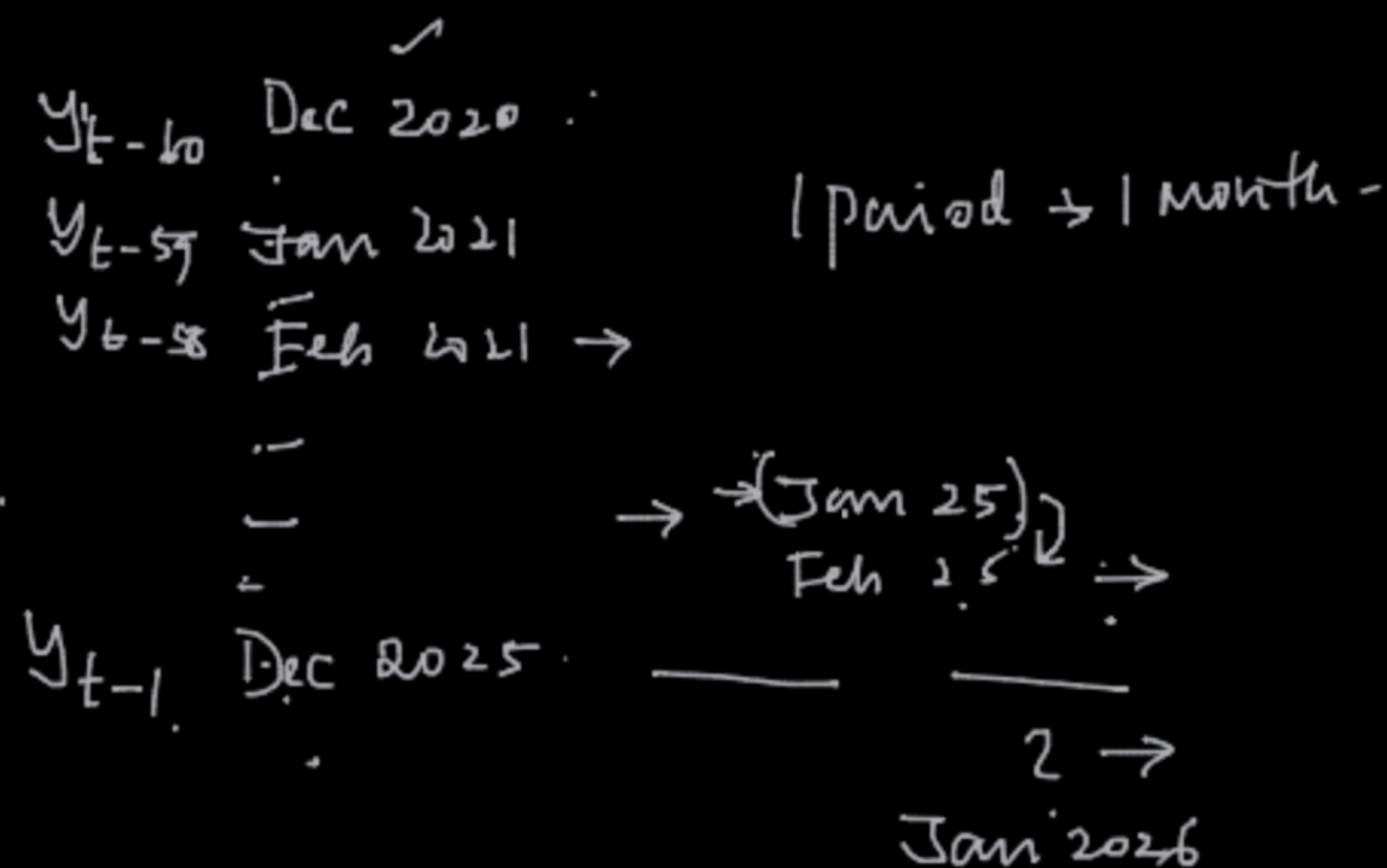
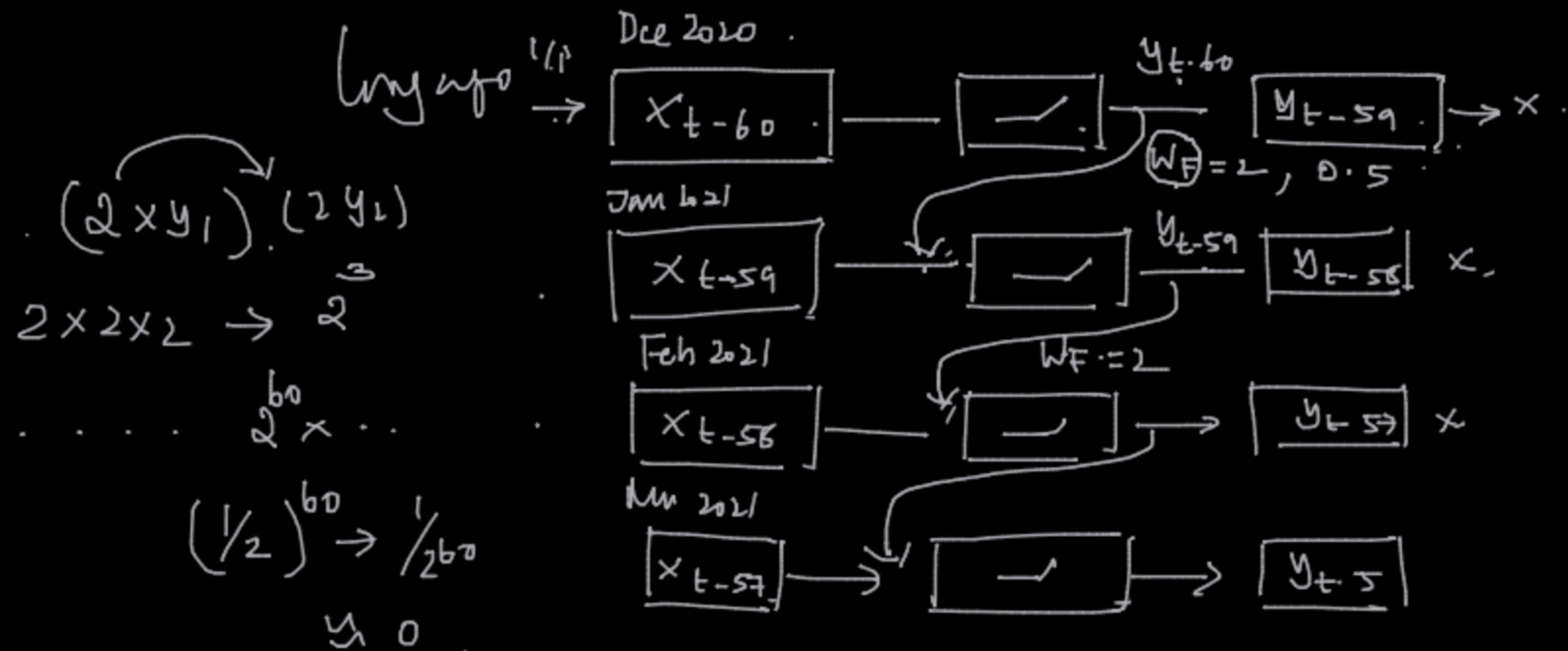
ReLU \rightarrow $\begin{cases} x & \text{if } x \geq 0 \\ 0 & \text{if } x < 0 \end{cases}$

Sigmoid $\rightarrow \frac{1}{1 + e^{-x}}$

$0 \rightarrow 1$
tanh $\rightarrow \frac{e^x - e^{-x}}{e^x + e^{-x}}$
 $\rightarrow -1 \text{ to } +1$

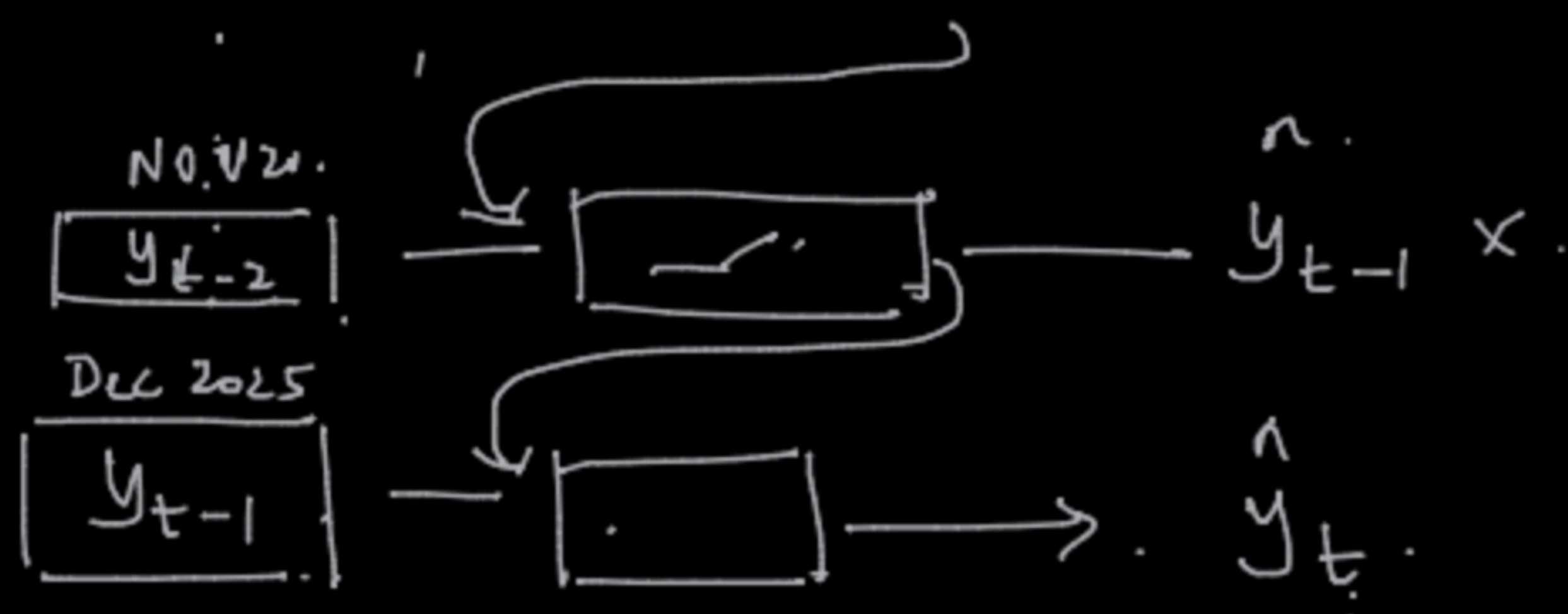
I/p. Yesterday \rightarrow Tomorrow
 today

Weights and biases are shared



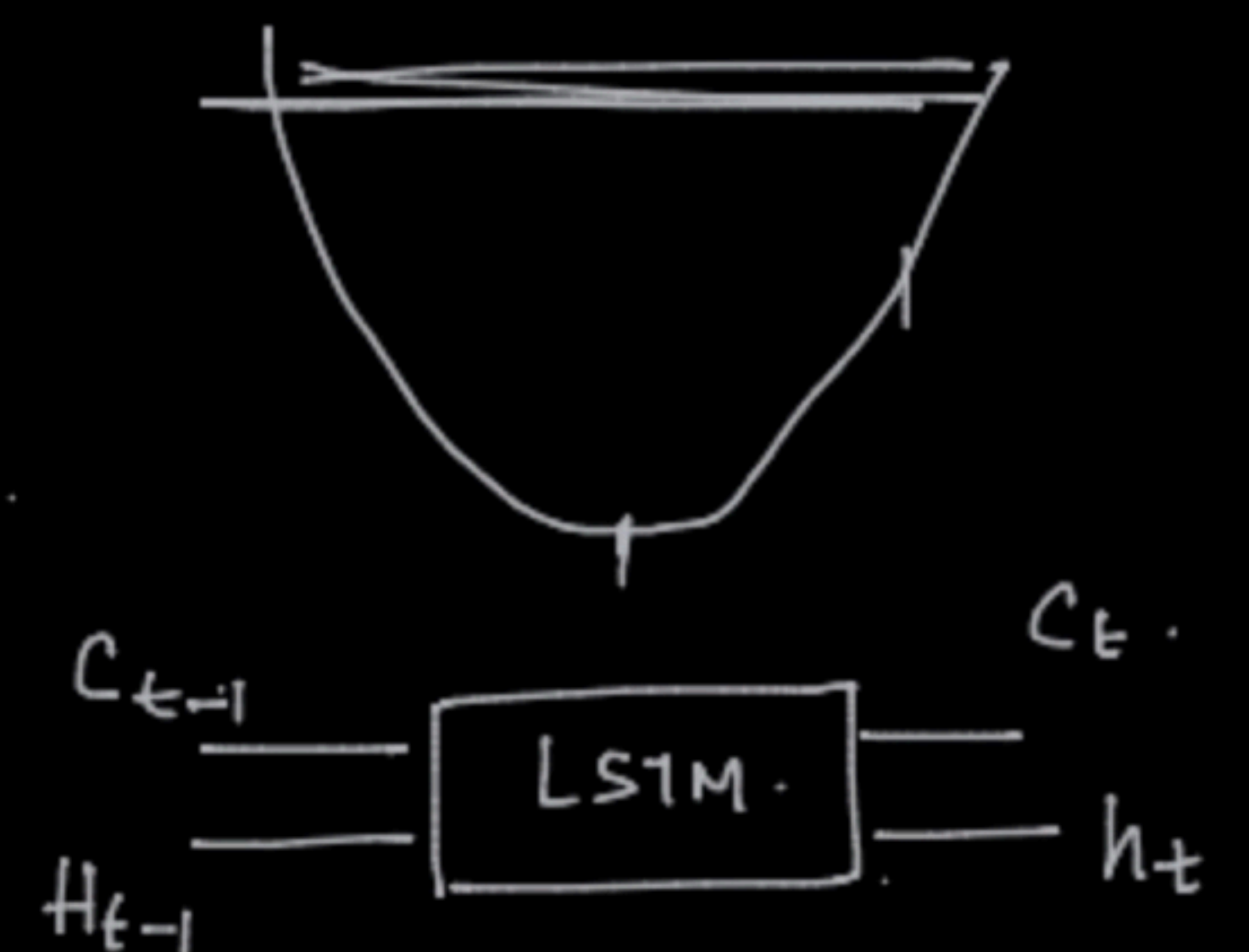
$W > 1$
 < 1

Short term



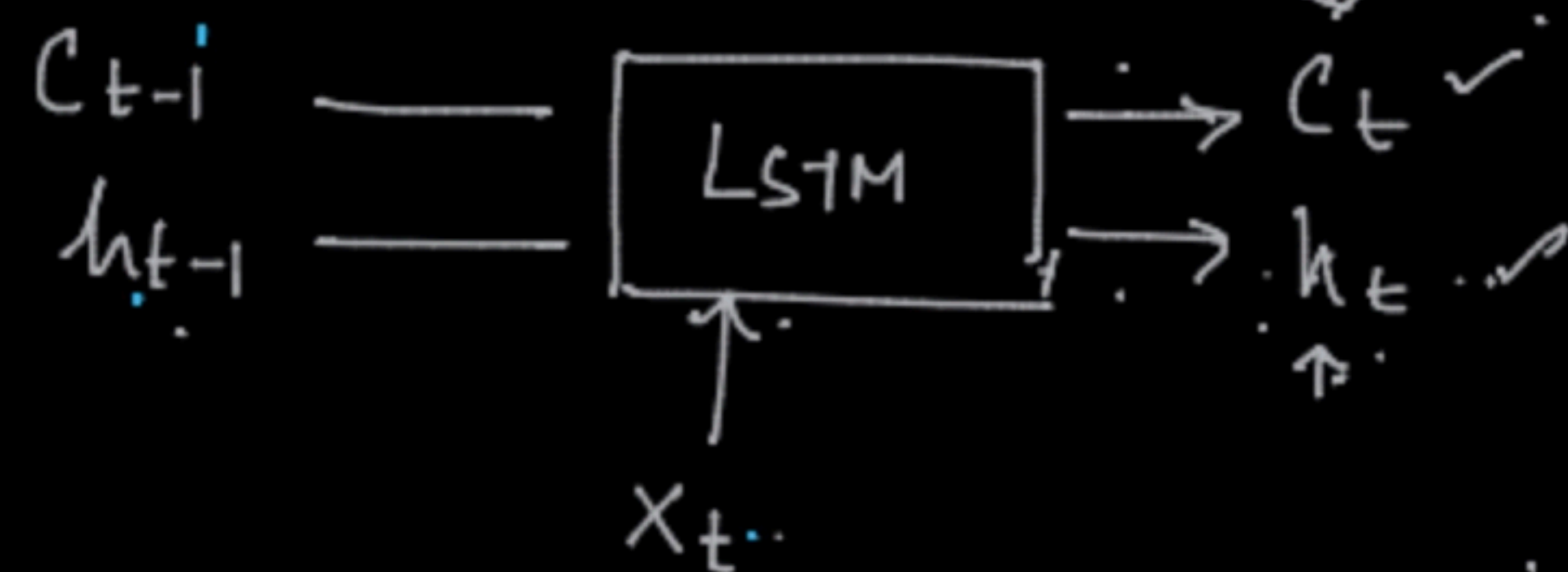
Cell state \rightarrow No Wts

Hidden state Wt

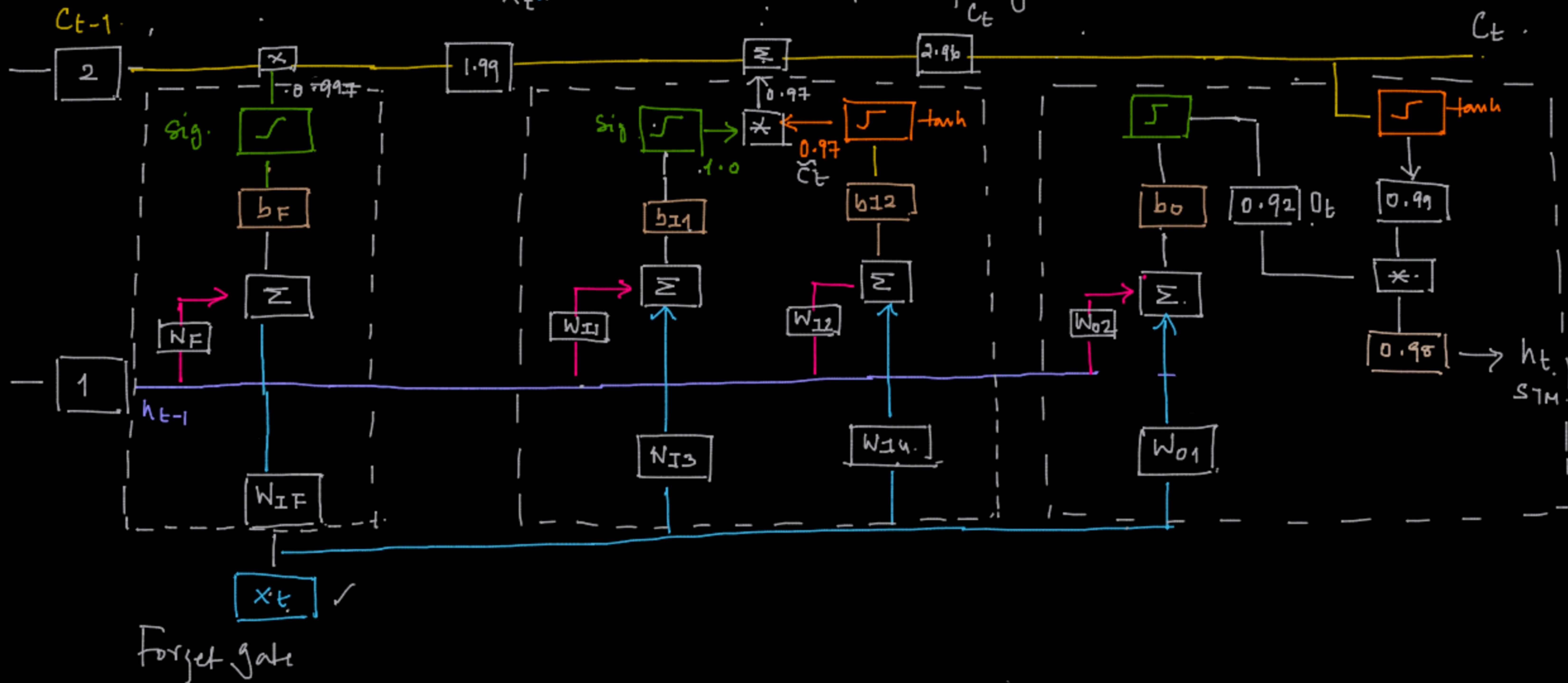


Exploding / Vanishing Gradients

← LSTM → Long Short-term Memory →



1. Forget gate → How much of the past is remembered
0 → 100%
2. Input gate.
3. Output gate



Sigmoid → LTM.
tanh → STM ✓

1. Forget Gate: How much of the past information is remembered.

$$f_t = \sigma(W_f[h_{t-1}, x_t] + b_f)$$

$\Rightarrow 0 \rightarrow 1$. % to be remembered

2. Input Gate: Try to learn the new info that is given as input \rightarrow

$$\tilde{c}_t = \tanh(W_I[h_{t-1}, x_t] + b_{I2}) \rightarrow \text{candidate / potential cell state}$$

$$i_t = \sigma(W_I[h_{t-1}, x_t] + b_{I1})$$

3. output: Updated past and current info is passed to the next period

$$C_t = \underset{\substack{\downarrow \\ \text{LTM}}}{C_{t-1}} + \underbrace{i_t \times \tilde{c}_t}_{\substack{\text{Fraction of} \\ \text{potential memory}}}$$

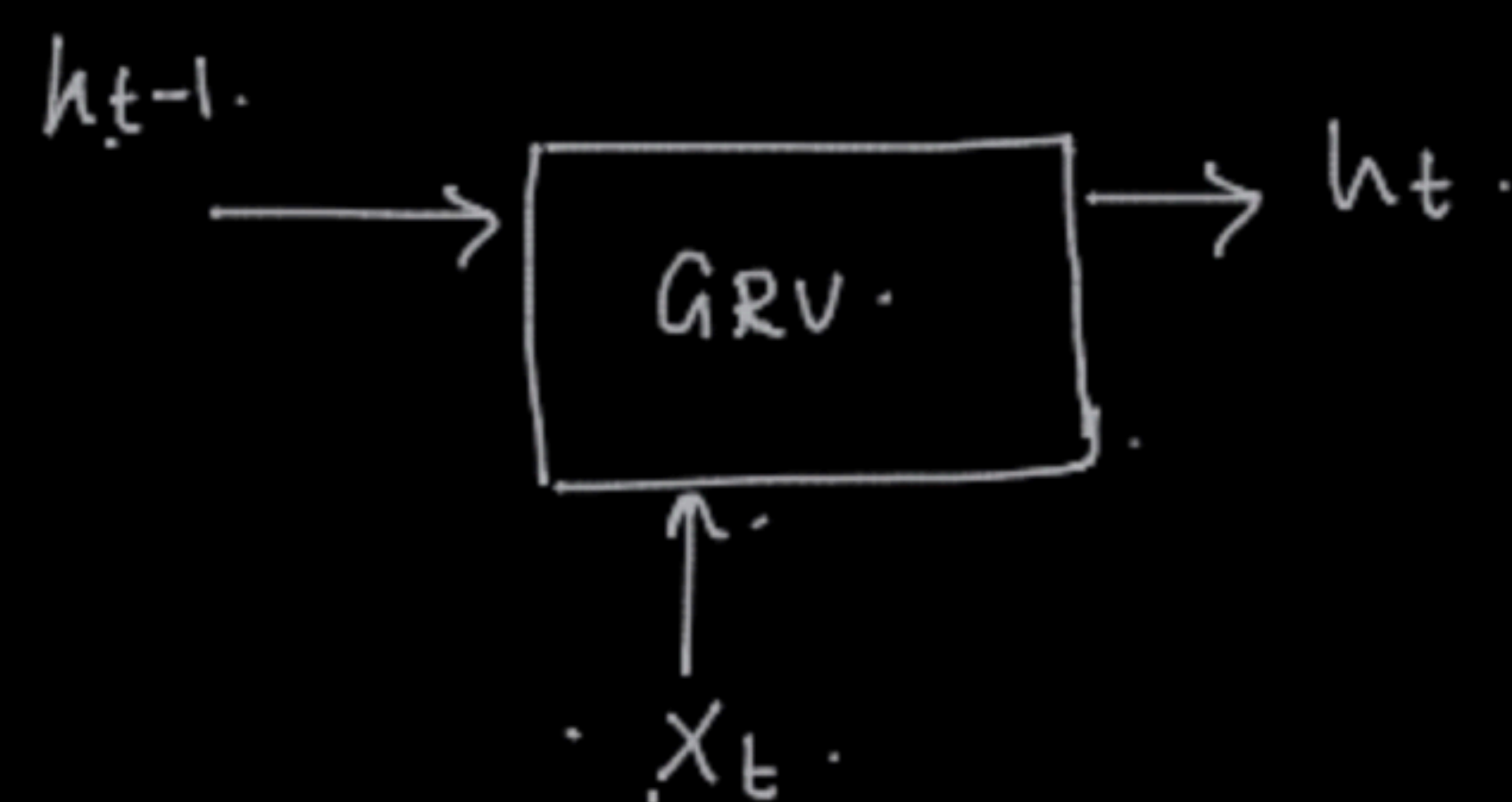
\rightarrow
 \rightarrow

$$o_t \rightarrow \sigma(W_o[h_{t-1}, x_t] + b_o)$$

$$h_t \rightarrow o_t \times \tanh(C_t)$$

← Gated Recurrent Unit (GRU) →

- Simpler Version of LSTM.
- easier to train.
- Cannot capture complex long-term relationships.



→ Reset gate.
update gate (combines the forget gate.)

Reset Gate

$$r_t = \sigma(W_R(h_{t-1}, x_t) + b_r)$$

Update Gate

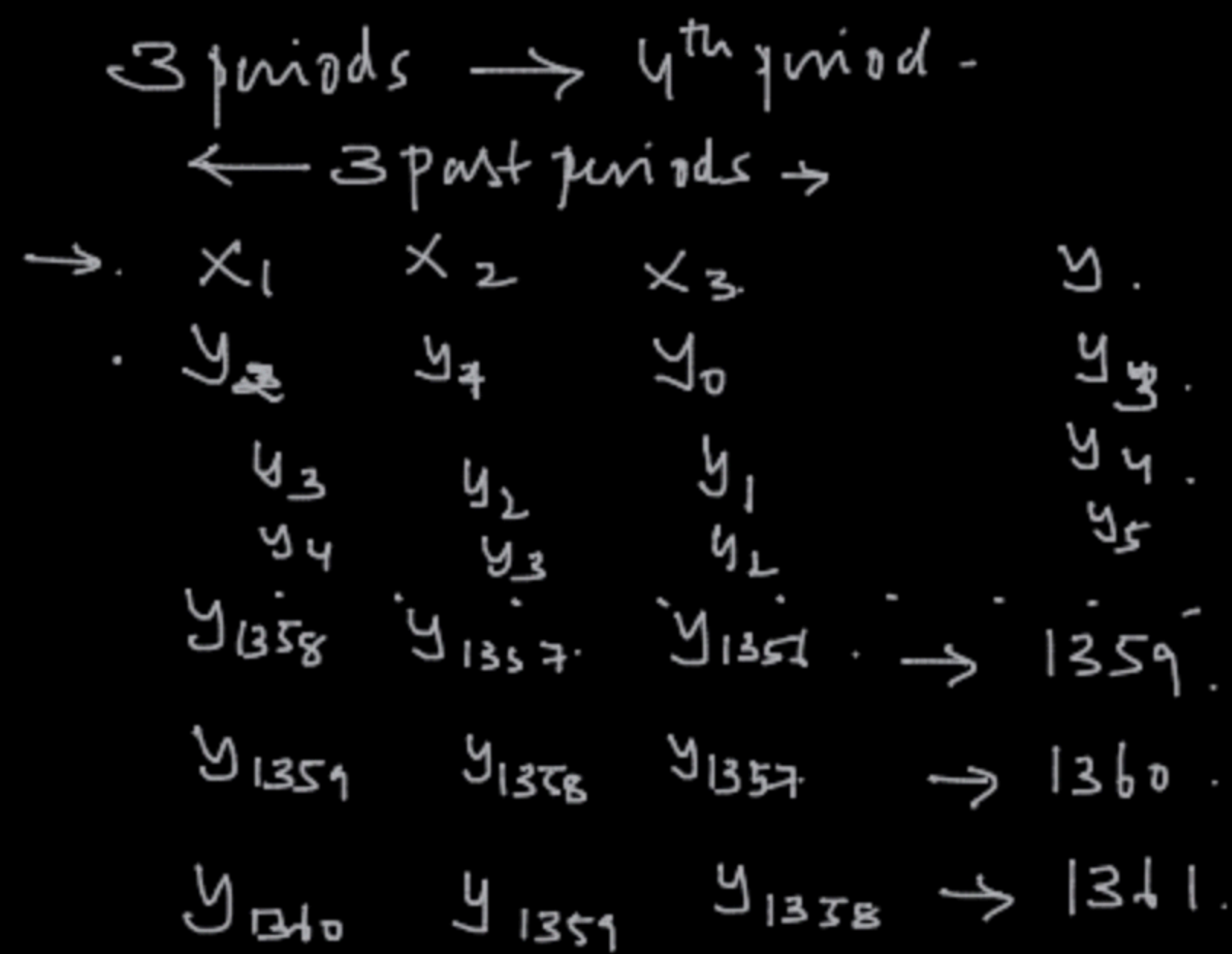
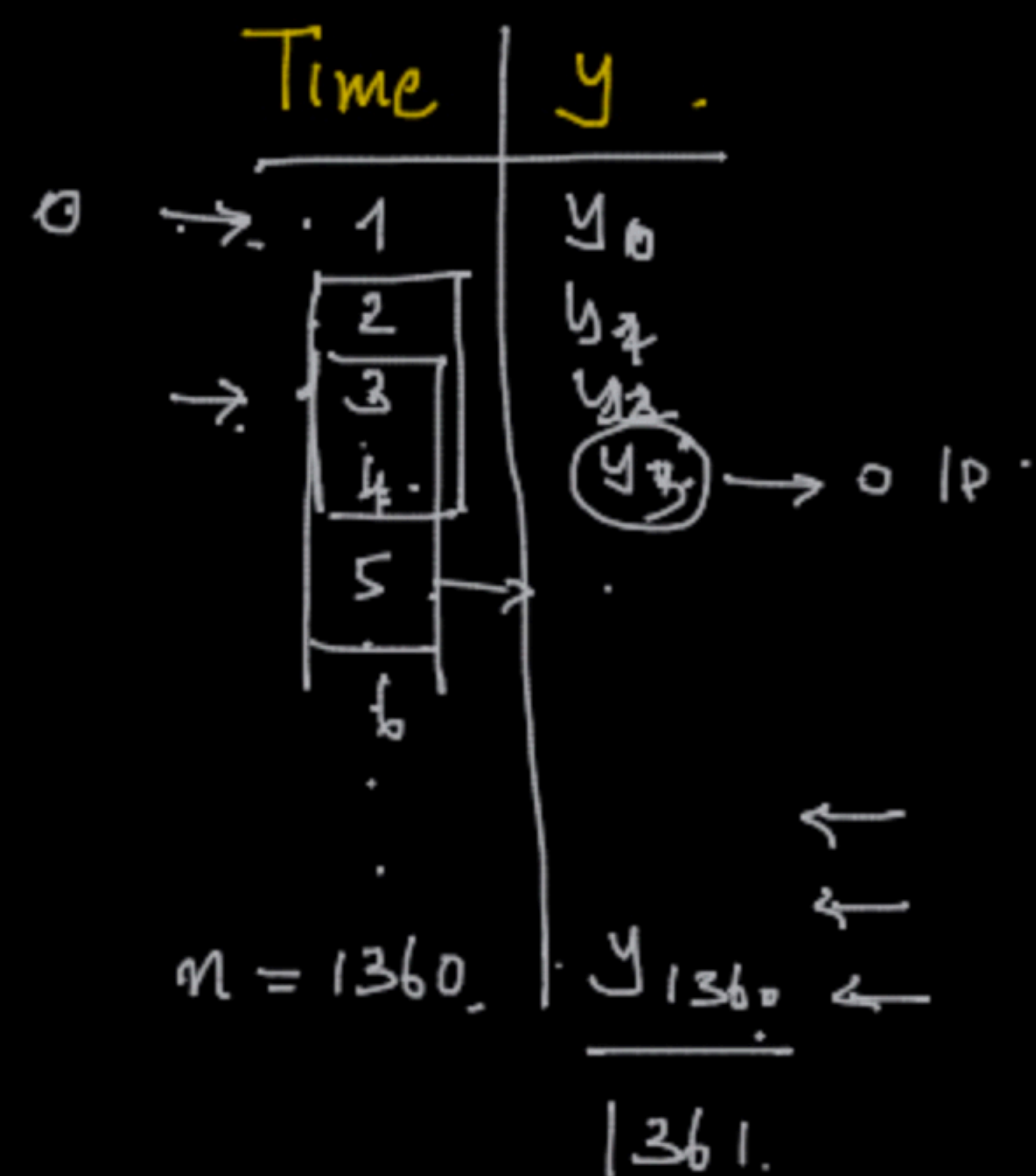
$$u_t = \sigma(W_u(h_{t-1}, x_t) + b_u)$$

Candidate hidden state

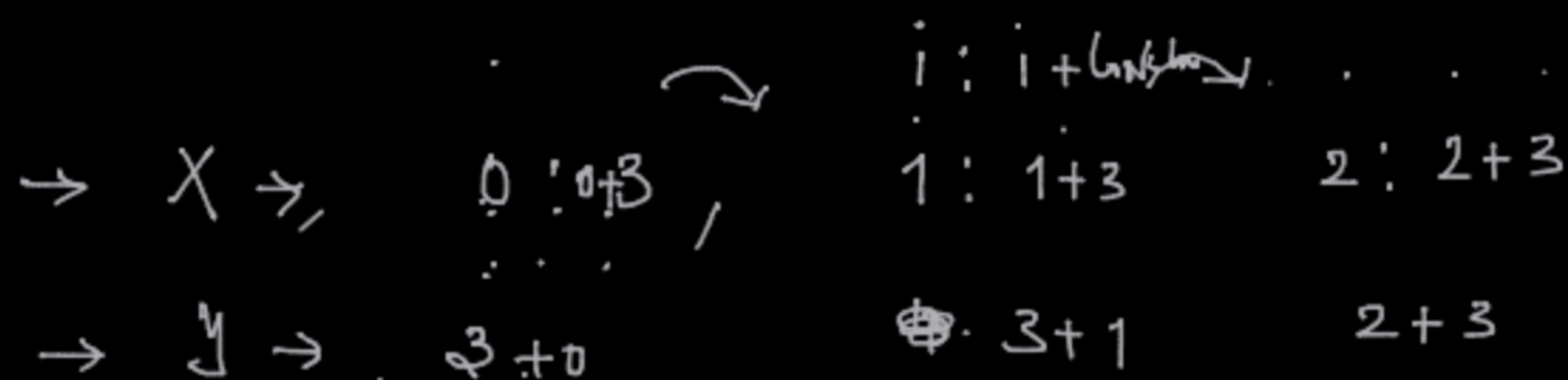
$$\tilde{h}_t = \tanh(W_H[x_t, r_t \times h_{t-1}] + b_h)$$

$$h_t = W_{u2} \times h_{t-1} + (1 - W_{u2}) \tilde{h}_t$$

→ reset gate controls how much of the past hidden state is used to control the candidate hidden state.



look-back = 3



10-3

length - lookback → rewards