Hao (Harin) Wu

SOFTWARE ENGINEER

EDUCATION

University of British Columbia | Computer Science, B.S.

Sep 2017 - Apr 2023

VANCOUVER, CANADA

- Studied courses in data structures, algorithm designs, systems and machine learning with GPA of 3.8
- Completed assignments and projects in Java, C/C++, Assembly and TypeScript, achieving high proficiency.

EXPERIENCE

Tesla | Software Engineer Intern

Aug 2022

PALO ALTO, USA (REMOTE)

• Incoming intern on the Tesla solar autobidder team.

Amazon | **Software Engineer Intern**

May 2022 - Aug 2022

VANCOUVER, CANADA

- Handled 6 million+ monthly logs from critical deployment systems into unified logging solution on CloudWatch.
- Reduced AWS Lambda function runtime by 400%, improving logging latency and saving operational costs.
- Improved all on-call workflow speeds for applicable customer deployment issues by 30 minutes.

SAP | Software Developer Co-op

Sep 2021 – Apr 2022

VANCOUVER, CANADA

- Securely reduced CDN release time by **80%** with Groovy automation, while hosting various team integrations.
- Decreased failure response time for weekly test automation by **60%** with an alternative bash script.
- Stabilized Jenkins testing pipeline by introducing a daily trigger job and **improved test success rate by 20%**.

Restaurant Brands International | Software Engineer Intern

May 2021 - Aug 2021

TORONTO, CANADA (REMOTE)

- Shipped push notification feature for delivery updates, to be used by **50 million+ monthly users** across 3 brands.
- Proposed delivery flow improvement with a data-driven approach, processing 7 billion objects from DynamoDB.
- Developed payment and cart features of a **top 5 charted international** app with TypeScript, Sanity, and GraphQL.

TELUS Communications | **Software Developer Co-op**

Sep 2019 - Apr 2020

BURNABY, CANADA

- Detected early service outages for government and enterprise customers by analyzing pings with SQL queries.
- Automated updates on Tableau reports and email notifications to save thousands of dollars in service penalties.
- Prototyped a micro-service webapp, with React, MongoDB and API services hosted on Google Cloud.

Electronic Arts | Development Support

May 2018 - Aug 2019

BURNABY, CANADA

- Detected and logged 60+ bugs from AAA title games (FIFA 19 and FIFA 20) on DevTrack.
- Managed tasks amongst team members on JIRA, Hansoft and Trello, tracked 500+ bugs and issues.

PROJECTS

Hungrii Inc. | Lead Engineer / Founder

Jan 2019 - Present

Shipping features on Tastebuds (2.3k+ users) and serving data on distributed systems reducing costs by 70%.

UBC Launchpad | **Technical Team Lead**

Sep 2020 – Present

Built a backend video-to-recipe converter, parsing recipe steps and reducing user input time by 50%.

SDHacks 2021 | Eden (Urban Garden App)

Feb 2021

Led development of app using Swift, Go, and CockroachDB, won California's biggest hackathon.

Hack the North 2020++ | FridgeSpace (Food Bank Donation App)

lan 2021

Collaborated on app using Swift, Python, CockroachDB and ResNet (ML Vision), won Canada's biggest hackathon.

nwHacks 2021 | Mentor

Jan 2021

Assisted 30+ hackers in 24 hours on topics like JavaScript, Swift iOS, Kotlin Android, HTML/CSS and GCP/AWS.

Amazon DeepRacer | Autonomous Object Avoiding Race Car (Reinforcement Learning)

May 2020 – Dec 2020

• Performed **top 10** in North America at 2020 Amazon relnvent finals, top 30 amongst thousands in qualifiers.