

Language Python 3  

main.py

```
1 def removeElement(nums, val):  
2     nums[:] = [x for x in nums if x != val]  
3     return len(nums)  
4  
5 # Example  
6 nums = [3, 2, 2, 3]  
7 val = 3  
8 print(removeElement(nums, val))
```



input

```
2  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

```

1- def solveSudoku(board):
2-     def isValid(x, y, c):
3-         return all(c != board[i][y] for i in range(9)) and \
4-             all(c != board[x][j] for j in range(9)) and \
5-             all(c != board[x // 3 * 3 + i][y // 3 * 3 + j] for i in range(3) for j in range(3))
6-
7-     def solve():
8-         for i in range(9):
9-             for j in range(9):
10-                 if board[i][j] == '.':
11-                     for c in '123456789':
12-                         if isValid(i, j, c):
13-                             board[i][j] = c
14-                             if solve():
15-                                 return True
16-                             board[i][j] = '.'
17-                     return False
18-         return True
19-
20-     solve()
21-     board = [
22-         ["5", "3", ".", ".", "7", ".", ".", ".", "."],
23-         ["6", ".", ".", "1", "9", "5", ".", ".", "."],
24-         [".", "9", "8", ".", ".", ".", ".", "6", "."],
25-         ["8", ".", ".", ".", "6", ".", ".", ".", "3"],
26-         ["4", ".", ".", "8", ".", "3", ".", ".", "1"],
27-         ["7", ".", ".", ".", "2", ".", ".", ".", "6"],
28-         [".", "6", ".", ".", ".", ".", "2", "8", "."],
29-         [".", ".", ".", "4", "1", "9", ".", ".", "5"],
30-         [".", ".", ".", ".", "8", ".", ".", "7", "9"]

```

input

```

['7', '1', '3', '9', '2', '4', '8', '5', '6']
['9', '6', '1', '5', '3', '7', '2', '8', '4']
['2', '8', '7', '4', '1', '9', '6', '3', '5']
['3', '4', '5', '2', '8', '6', '1', '7', '9']

```

```

3-         all(c != board[x // 3 * 3 + i][y // 3 * 3 + j] for i in range(3) for j in range(3))
4-
5-     def solve():
6-         for i in range(9):
7-             for j in range(9):
8-                 if board[i][j] == '.':
9-                     for c in '123456789':
10-                         if isValid(i, j, c):
11-                             board[i][j] = c
12-                             if solve():
13-                                 return True
14-                             board[i][j] = '.'
15-                     return False
16-         return True
17-
18-     solve()
19-     board = [
20-         ["5", "3", ".", ".", "7", ".", ".", ".", "."],
21-         ["6", ".", ".", "1", "9", "5", ".", ".", "."],
22-         [".", "9", "8", ".", ".", ".", ".", "6", "."],
23-         ["8", ".", ".", ".", "6", ".", ".", ".", "3"],
24-         ["4", ".", ".", "8", ".", "3", ".", ".", "1"],
25-         ["7", ".", ".", ".", "2", ".", ".", ".", "6"],
26-         [".", "6", ".", ".", ".", ".", "2", "8", "."],
27-         [".", ".", ".", "4", "1", "9", ".", ".", "5"],
28-         [".", ".", ".", ".", "8", ".", ".", "7", "9"]
29-     ]
30-     solveSudoku(board)
31-     for row in board:
32-         print(row)

```

input

```

['7', '1', '3', '9', '2', '4', '8', '5', '6']
['9', '6', '1', '5', '3', '7', '2', '8', '4']
['2', '8', '7', '4', '1', '9', '6', '3', '5']
['3', '4', '5', '2', '8', '6', '1', '7', '9']

```

main.py

```
1 def countAndSay(n):
2     if n == 1:
3         return "1"
4     prev = countAndSay(n - 1)
5     result = ""
6     count = 1
7     for i in range(1, len(prev)):
8         if prev[i] == prev[i - 1]:
9             count += 1
10        else:
11            result += str(count) + prev[i - 1]
12            count = 1
13    result += str(count) + prev[-1]
14    return result
15
16 # Example
17 print(countAndSay(4))
18
```

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```



main.py

```
1 def combinationSum(candidates, target):
2     res = []
3
4     def backtrack(start, path, target):
5         if target == 0:
6             res.append(path)
7             return
8         if target < 0:
9             return
10        for i in range(start, len(candidates)):
11            backtrack(i, path + [candidates[i]], target - candidates[i])
12
13        candidates.sort()
14        backtrack(0, [], target)
15        return res
16
17 # Example
18 candidates = [2, 3, 6, 7]
19 target = 7
20 print(combinationSum(candidates, target))
```

    

input

[[2, 2, 3], [7]]

```
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Press ENTER to exit console.
```

main.py

```

1 def combinationSum2(candidates, target):
2     res = []
3
4     def backtrack(start, path, target):
5         if target == 0:
6             res.append(path)
7             return
8         if target < 0:
9             return
10        for i in range(start, len(candidates)):
11            if i > start and candidates[i] == candidates[i - 1]:
12                continue
13            backtrack(i + 1, path + [candidates[i]], target - candidates[i])
14
15        candidates.sort()
16        backtrack(0, [], target)
17        return res
18
19 # Example
20 candidates = [10, 1, 2, 7, 6, 1, 5]
21 target = 8
22 print(combinationSum2(candidates, target))

```

input

```
[[1, 1, 6], [1, 2, 5], [1, 7], [2, 6]]
```

```
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Press ENTER to exit console.
```

main.py

```

1 def permuteUnique(nums):
2     res = []
3
4     def backtrack(nums, path):
5         if not nums:
6             res.append(path)
7             return
8         for i in range(len(nums)):
9             if i > 0 and nums[i] == nums[i - 1]:
10                continue
11            backtrack(nums[:i] + nums[i + 1:], path + [nums[i]])
12
13     nums.sort()
14     backtrack(nums, [])
15     return res
16
17 # Example
18 nums = [1, 1, 2]
19 print(permuteUnique(nums))

```

input

```
[[1, 1, 2], [1, 2, 1], [2, 1, 1]]
```

```
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Press ENTER to exit console.
```

main.py

```
1 def maxSubArray(nums):  
2     max_sum = current_sum = nums[0]  
3     for num in nums[1:]:  
4         current_sum = max(num, current_sum + num)  
5         max_sum = max(max_sum, current_sum)  
6     return max_sum  
7  
8 # Example  
9 nums = [-2, 1, -3, 4, -1, 2, 1, -5, 4]  
10 print(maxSubArray(nums))
```

input

```
6  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```



main.py

```
1 def lengthOfLastWord(s):  
2     s = s.strip()  
3     return len(s.split()[-1]) if s else 0  
4  
5 # Example  
6 s = "Hello World"  
7 print(lengthOfLastWord(s))
```



main.py

```
1 import math
2
3 def getPermutation(n, k):
4     nums = [str(i) for i in range(1, n + 1)]
5     result = ""
6     k -= 1
7     while n > 0:
8         n -= 1
9         index, k = divmod(k, math.factorial(n))
10        result += nums.pop(index)
11    return result
12
13 # Example
14 n = 3
15 k = 3
16 print(getPermutation(n, k))
```

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...Program finished with exit code 0  
Press ENTER to exit console.

main.py

```

1 def isValidSudoku(board):
2     seen = set()
3     for i in range(9):
4         for j in range(9):
5             if board[i][j] != '.':
6                 current_number = board[i][j]
7                 if (current_number, i) in seen or (j, current_number) in seen or (i // 3, j // 3, current_number) in seen:
8                     return False
9                 seen.add((current_number, i))
10                seen.add((j, current_number))
11                seen.add((i // 3, j // 3, current_number))
12    return True
13 board = [
14     ["5", "3", ".", ".", "7", ".", ".", ".", "."],
15     ["6", ".", ".", "1", "9", "5", ".", ".", "."],
16     [".", "9", "8", ".", ".", ".", ".", "6", "."],
17     ["8", ".", ".", ".", "6", ".", ".", ".", "3"],
18     ["4", ".", ".", "8", ".", "3", ".", ".", "1"],
19     ["7", ".", ".", ".", "2", ".", ".", ".", "6"],
20     [".", "6", ".", ".", ".", ".", "2", "8", "."],
21     [".", ".", ".", "4", "1", "9", ".", ".", "5"],
22     [".", ".", ".", ".", "8", ".", ".", "7", "9"]
23 ]
24 print(isValidSudoku(board))
25

```







input

True

```

...Program finished with exit code 0
Press ENTER to exit console.

```