A Mini Project Report

On

Ten Fun

Submitted in partial fulfillment of requirements for the Course CSE18R272 - JAVA PROGRAMMING

Bachelor's of Technology

In

Computer Science and Engineering

Submitted By

S.Naga Pranitha

9918004103

R.Harini

9918004100

Under the guidance of

Dr. R. RAMALAKSHMI

(Associate Professor)



Department of Computer Science and Engineering Kalasalingam Academy of Research and Education Anand Nagar, Krishnankoil-626126 APRIL 2020

ABSTRACT

Online Quiz System is a web-based application in Java. The main aim of this project is to create a discussion platform consisting of quiz questions on different topics, fields and subjects. Online Quiz system facilitates a user-friendly environment of Bluebook implementation, and the project overall manual effort. Those who are looking forward to taking mock tests may find this project very useful for practicing mock quiz tests.

In Online Quiz system project 'N' number of participants can participate

In Online Quiz system project, 'N' number of participants can participate in a competition. Also, 'N' number of rounds can be played to finally declare a team as the winner. The participant with higher average marks are declared as a winner.

Participants are automatically given questions, and this is based on time limit. If the participant is unable to answer the question then zero mark is given.

DECLARATION

I hereby declare that the work presented in this report entitled "Ten Fun", in partial fulfilment of the requirements for the course CSE18R272- Java Programming and submitted in Department of Computer Science and Engineering, Kalasalingam Academy of Research and Education (Deemed to be University) is an authentic record of our own work carried out during the period from Jan 2020 under the guidance of Mr. Dr. R. Ramalakshmi (Associate Professor).

The work reported in this has not been submitted by me for the award of any other degree of this or any other institute.

S.Naga Pranitha 9918004103 R.Harini 9918004100

ACKNOWLEDGEMENT

First and foremost, I wish to thank the Almighty God for his grace and benediction to complete this Project work successfully. I would like to convey my special thanks from the bottom of my heart to my dear Parents and affectionate Family members for their honest support for the completion of this Project work. I express deep sense of gratitude to "Kalvivallal" Thiru. T. Kalasalingam B.com., Founder Chairman, "Ilayavallal" Dr.K.Sridharan Ph.D., Chancellor, Dr.S.ShasiAnand, Ph.D., Vice President (Academic), Mr.S.ArjunKalasalingam M.S., Vice President (Administration), Dr.R. Nagaraj Vice-Chancellor, Dr. V. Vasudevan Ph.D., Registrar Dr.P.Deepalakshmi Ph.D., Dean (School of Computing). And also a special thanks to Dr. A. FRANCIS SAVIOUR DEVARAJ. Head Department of CSE, Kalasalingam Academy of Research and Education forgranting the permission and providing necessary facilities to carry out Project work. I would like to express my special appreciation and profound thanks to my enthusiastic Project Supervisor Dr.R.Ramalakshmi Ph.D, Associate Professor at Kalasalingam Academy of Research and Education [KARE] for her inspiring guidance, constant encouragement with my work during all stages. I am extremely glad that I had a chance to do my Project under my I am extremely glad that I had a chance to do my Project under my Guide, who truly practices and appreciates deep thinking. I will be forever indebted to my Guide for all the time he has spent with me in discussions. And during the most difficult times when writing this report, he gave me the moral support and the freedom I needed to move on

> S.Naga Pranitha 9918004103 R.Harini 9918004100

TABLE OF CONTENTS

1. ABSTRACT	i
2. CANDIDATE'S DECLARATION	ii
3. ACKNOWLEDGEMENT	iii
4. TABLE OF CONTENTS	iv
5. LIST OF FIGURES	v
6. LIST OF TABLES	vi
Chapter 1 INTRODUCTION	1 1
Chapter 2 PROJECT DESCRIPTION	2
Chapter 3 CONCLUSION	4
REFERENCES	5
APPENDIX	6

LIST OF FIGURES

2.1	Figure Example.																											3
-----	-----------------	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	---

LIST OF TABLES

Chapter 1

INTRODUCTION

This Ten Fun project is just like an online quiz that it contains 10 questions and 4 options and the user should select the appropriate option If the option that the user selected is correct then the score increases by 1 and if it is wrong the score remains same Here questions may related to any subject and this makes fun

1.0.1 Objectives

- 1. To develop a code for creating an online quiz...
- 2. It provides a common platform to connect student and teacher online. The registered teacher can create Quiz and student can take quiz and can asses himself/herself.

Chapter 2

PROJECT DESCRIPTION

In this project we used applet packages .Java awt and swing packages are imported.

JAVA AWT:

Java AWT (Abstract Window Toolkit) is an API to develop GUI or window based applications in java. Java AWT (Abstract Window Toolkit) is an API to develop GUI or window-based applications in java. Java AWT components are platform-dependent AWT is heavyweight i.e. its components are using the resources of OS. The java.awt package provides classes for AWT api such as Text Field, Label, Text Area, Radio Button, Checkbox, Choice, List etc. The java.awt package provides classes for AWT api such as Text Field, Label, Text Area, Radio Button, Checkbox, Choice, List etc.

JAVA SWING:

Java Swing is a part of Java Foundation Classes (JFC) that is used to create window-based applications. It is built on the top of AWT (Abstract Windowing Toolkit) API and entirely written in java. Unlike AWT, Java Swing provides platform independent and lightweight components. The javax.swing package provides classes for java swing API such as JButton, JTextField, JTextArea, JRadioButton, JCheckbox, JMenu, JColorChooser etc.

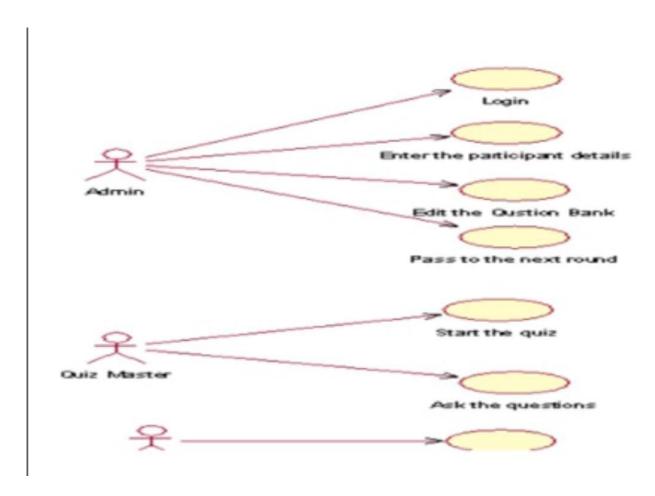


Figure 2.1: Figure Example

Chapter 3

CONCLUSION

The main Uses of Online quiz System is

Teacher

Student

1.Teacher

Can create quiz after getting logged in! Can enter subjects and enter question with it?s options and answer at the time of creating quiz. 10 Question for each quiz required to be completed.

2. Student

Can search quiz according to their interest. Click on the id of quiz and ready to start it just clicking on a button. After completing all questions, result will be diaplayed Automatically. Can view the description about each and every question in the respective quiz.

Appendices

SOURCE CODE

```
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
class OnlineTest extends JFrame implements

→ ActionListener

JLabel 1;
JRadioButton jb[]=new JRadioButton[5];
JButton b1, b2;
ButtonGroup bg;
int count=0, current=0, x=1, y=1, now=0;
int m[]=new int[10];
OnlineTest (String s)
{
super(s);
l=new JLabel();
add(1);
bg=new ButtonGroup();
for (int i = 0; i < 5; i++)
jb[i]=new JRadioButton();
add(jb[i]);
bg.add(jb[i]);
b1=new JButton("Next");
b2=new JButton("Bookmark");
b1.addActionListener(this);
b2.addActionListener(this);
add(b1); add(b2);
set();
1. setBounds (30,40,450,20);
jb [0]. setBounds (50,80,100,20);
jb [1]. setBounds (50,110,100,20);
jb [2]. setBounds (50,140,100,20);
jb [3]. setBounds (50,170,100,20);
b1.setBounds(100,240,100,30);
b2.setBounds(270,240,100,30);
setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
```

```
setLayout (null);
setLocation (250,100);
set Visible (true);
setSize(600,350);
public void actionPerformed(ActionEvent e)
if (e.getSource()==b1)
if(check())
count = count + 1;
current++;
set();
if(current==9)
b1.setEnabled(false);
b2.setText("Result");
if (e.getActionCommand().equals("Bookmark"))
JButton bk=new JButton("Bookmark"+x);
bk.setBounds (480,20+30*x,100,30);
add(bk);
bk.addActionListener(this);
m[x] = current;
x++;
current++;
set();
if(current==9)
b2.setText("Result");
set Visible (false);
set Visible (true);
for (int i=0,y=1; i< x; i++,y++)
if (e.getActionCommand().equals("Bookmark"+y))
if (check())
count = count + 1;
```

```
now=current;
current=m[y];
set();
((JButton)e.getSource()).setEnabled(false);
current=now;
if(e.getActionCommand().equals("Result"))
if (check())
count = count + 1;
current++;
//System.out.println("correct ans="+count);
JOptionPane.showMessageDialog(this, "correct_ans="+count
   \hookrightarrow );
System . exit (0);
void set()
jb [4]. setSelected (true);
if(current==0)
1. setText("Que1: Which one among these is not a
   \hookrightarrow datatype");
jb [0]. setText("int"); jb [1]. setText("Float"); jb [2].

    setText("boolean"); jb[3].setText("char");

if(current==1)
l.setText("Que2: Which_class_is_available_to_all_the_

    class _ automatically ");
jb [0]. setText("Swing"); jb [1]. setText("Applet"); jb [2].

    setText("Object"); jb [3]. setText("ActionEvent");

if(current==2)
1. setText("Que3: _Which_package_is_directly_available_to
```

```
jb [0]. setText("swing"); jb [1]. setText("applet"); jb [2].
   \hookrightarrow setText("net"); jb [3]. setText("lang");
if(current==3)
1. setText("Que4: String class is defined in which
   → package");
jb [0]. setText("lang"); jb [1]. setText("Swing"); jb [2].
   \hookrightarrow setText("Applet"); jb [3].setText("awt");
if(current==4)
1. setText("Que5: Which institute is best for java
   \hookrightarrow coaching");
jb [0]. setText("Utek"); jb [1]. setText("Aptech"); jb [2].
   \hookrightarrow setText("SSS_IT"); jb [3]. setText("jtek");}
if(current==5)
1. setText("Que6: Which one among these is not a keyword
jb [0]. setText("class"); jb [1]. setText("int"); jb [2].
   \hookrightarrow setText("get"); jb[3].setText("if");
if(current==6)
1. setText("Que7: Which one among these is not a class"
   \hookrightarrow );
jb [0]. setText("Swing"); jb [1]. setText("Actionperformed")
   \Rightarrow; jb [2]. setText("ActionEvent"); jb [3]. setText("
   \hookrightarrow Button");
if(current==7)
1. setText("Que8: which one among these is not a

    function_of_Object_class");
jb [0]. setText("toString"); jb [1]. setText("finalize"); jb
   \hookrightarrow [2]. setText("equals"); jb [3]. setText("
   \hookrightarrow getDocumentBase");
if(current==8)
```

```
1. setText("Que9: which function is not present in

→ Applet class ");
jb [0]. setText("init"); jb [1]. setText("main"); jb [2].

    setText("start"); jb [3]. setText("destroy");

if (current==9)
1. setText("Que10: Which one among these is not a valid
   \hookrightarrow component");
jb [0]. setText("JButton"); jb [1]. setText("JList"); jb [2].

→ setText("JButtonGroup"); jb [3]. setText("JTextArea")
   \hookrightarrow );
1. \text{ setBounds} (30,40,450,20);
for (int i=0, j=0; i \le 90; i+30, j++)
jb[j].setBounds(50,80+i,200,20);
boolean check()
if(current==0)
return(jb[1].isSelected());
if(current==1)
return(jb[2].isSelected());
if(current==2)
return(jb[3].isSelected());
if(current==3)
return(jb[0].isSelected());
if(current==4)
return(jb[2].isSelected());
if(current==5)
return(jb[2].isSelected());
if(current==6)
return(jb[1].isSelected());
if(current==7)
return(jb[3]. isSelected());
if(current==8)
return(jb[1].isSelected());
if(current==9)
return(jb[2].isSelected());
```

```
return false;
}
public static void main(String s[])
{
new OnlineTest("Online_Test_Of_Java");
}
}
```