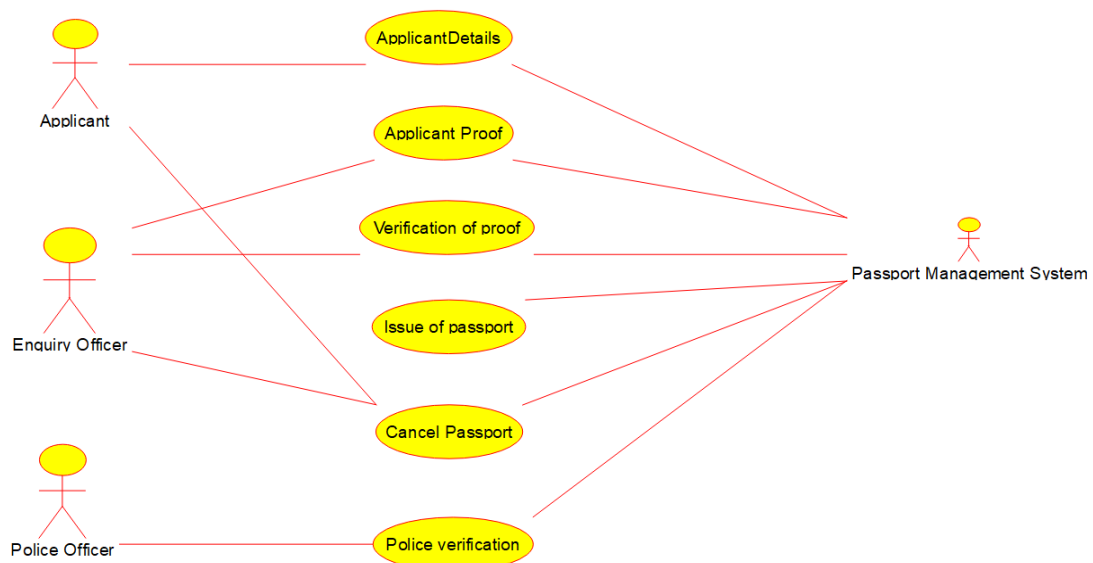


# PASSPORT AUTOMATION SYSTEM

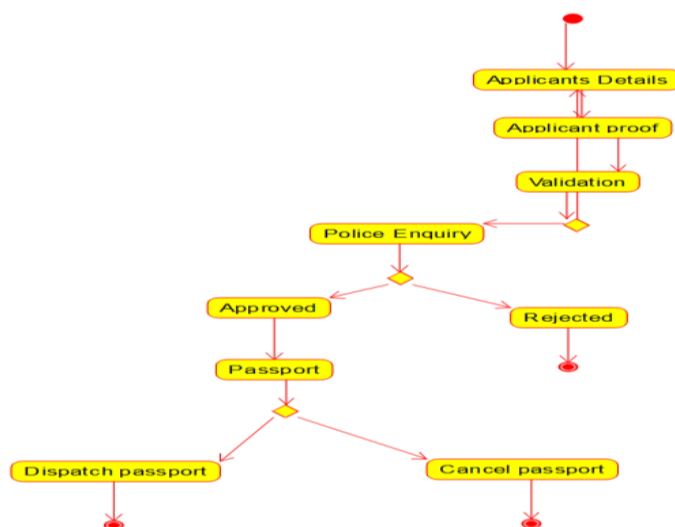
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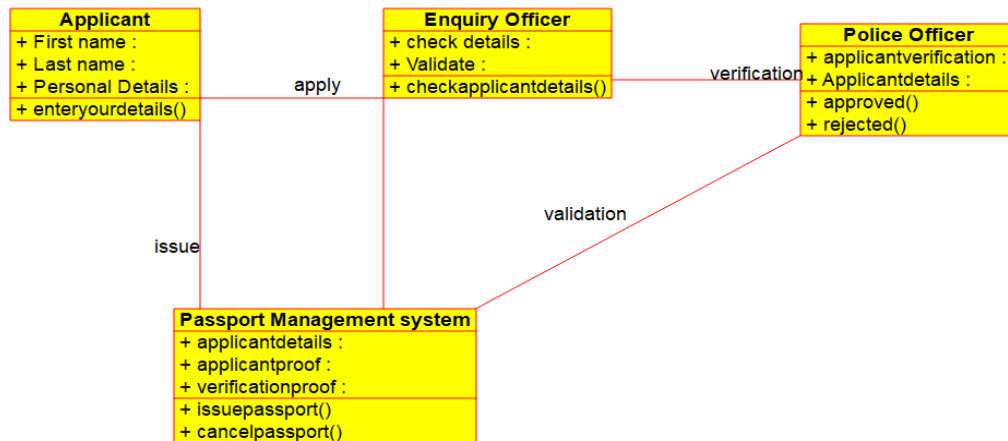
Use case diagram:



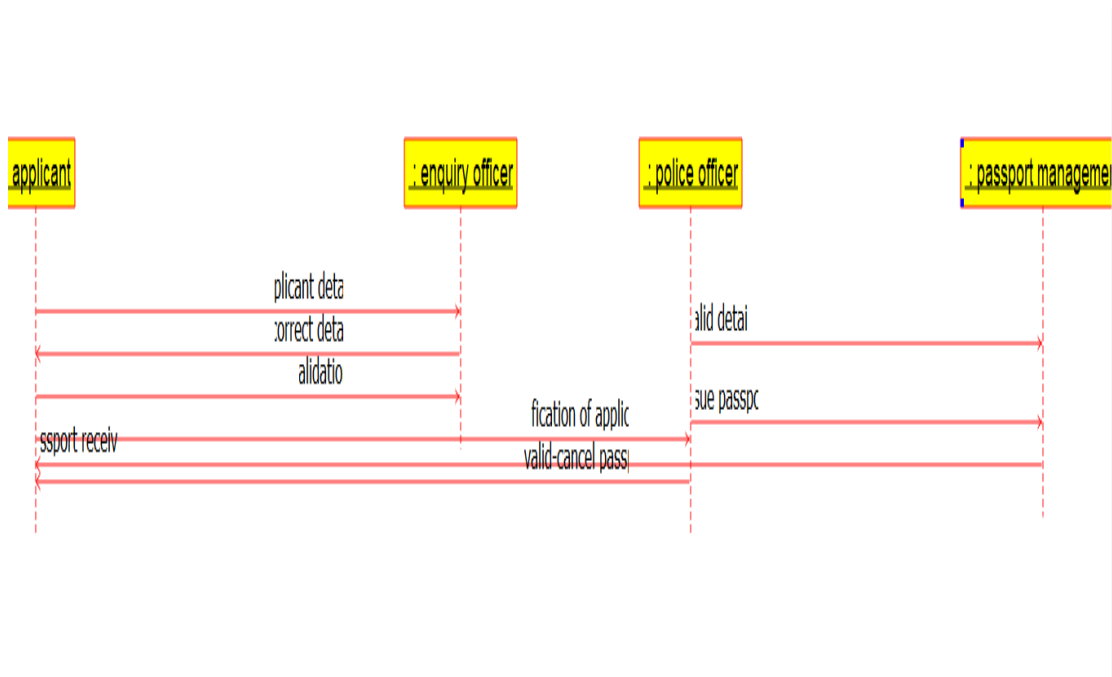
Activity diagram:



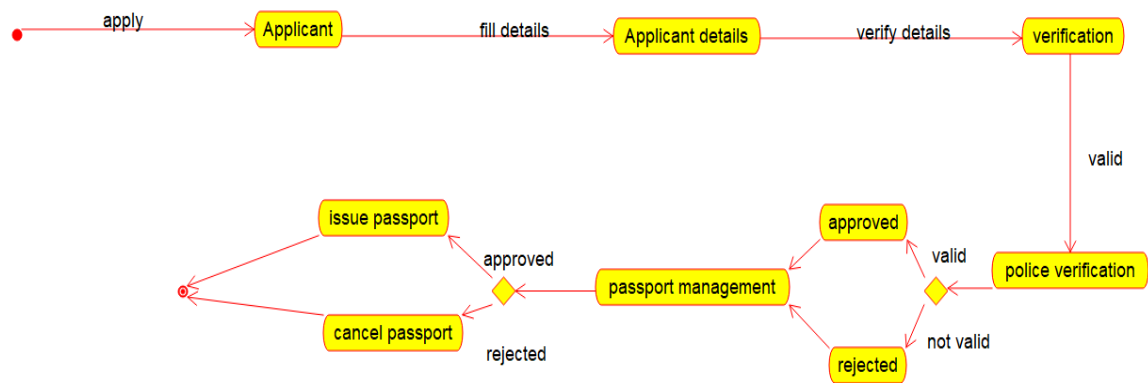
Class diagram:



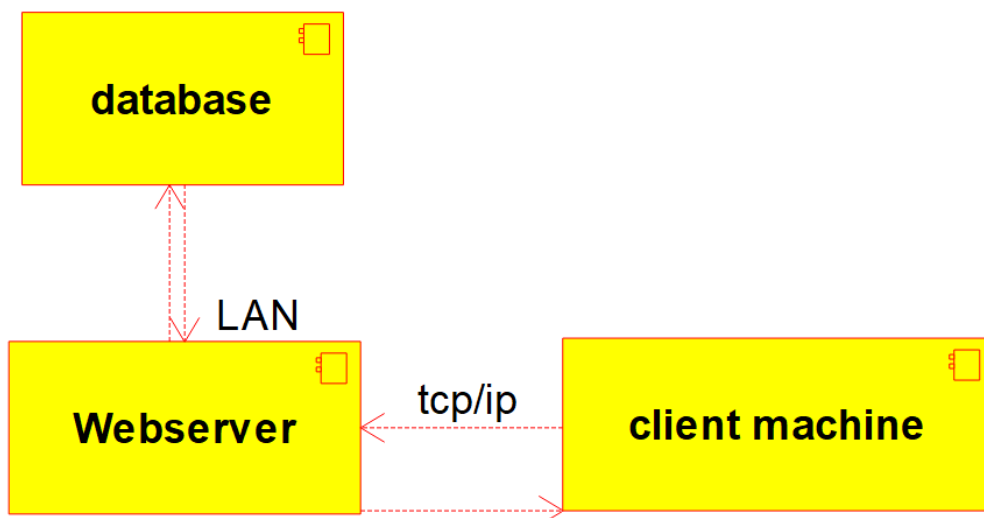
Sequence diagram:



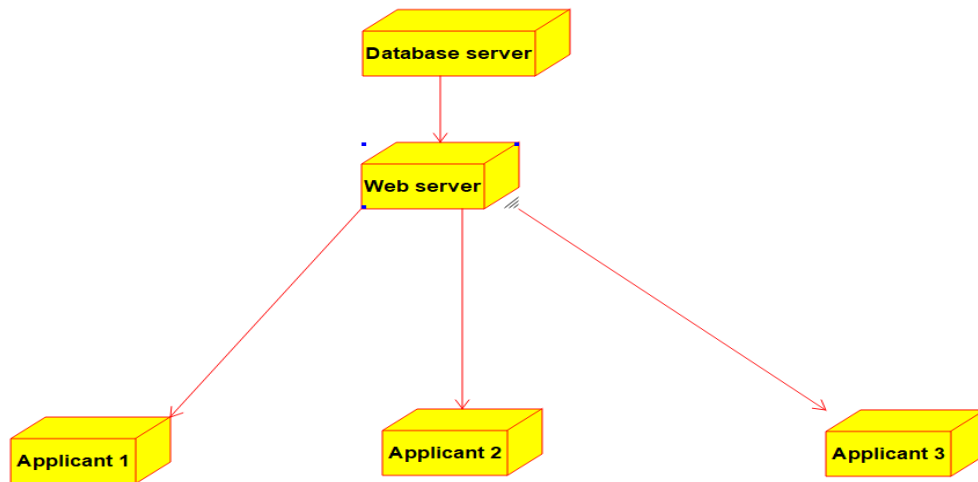
State diagram:



Component diagram:



Deployment diagram:



Code generation:

```
#include "Applicant.h"

// Constructors/Destructors
//
Applicant::Applicant () {
initAttributes();
}
Applicant::~~Applicant () { }
//
// Methods
//
// Accessor methods
//
// Other methods
//
void Applicant::initAttributes () {
}

#include "database.h"
```

```
//  
// Methods  
//  
// Accessor methods  
//  
// Other methods  
//  
#include "Enquiry_Officer.h"  
// Constructors/Destructors  
//  
Enquiry_Officer::Enquiry_Officer () {  
    initAttributes();  
}  
Enquiry_Officer::~~Enquiry_Officer () { }  
//  
// Methods  
//  
// Accessor methods  
//  
// Other methods  
//  
void Enquiry_Officer::initAttributes () {  
}  
#include "Police_Officer.h"  
// Constructors/Destructors  
//  
Police_Officer::Police_Officer () {  
    initAttributes();  
}  
Police_Officer::~~Police_Officer () { }
```

```
//  
  
// Methods  
  
//  
  
// Accessor methods  
  
//  
  
// Other methods  
  
//  
  
void Police_Officer::initAttributes () {  
  
}  
  
#include "Passport_Management_system.h"  
  
// Constructors/Destructors  
  
//  
  
Passport_Management_system::Passport_Management_system () {  
  
initAttributes();  
  
}  
  
Passport_Management_system::~~Passport_Management_system () { }  
  
//  
  
// Methods  
  
//  
  
// Accessor methods  
  
//  
  
// Other methods  
  
//  
  
void Passport_Management_system::initAttributes () {  
  
}
```

