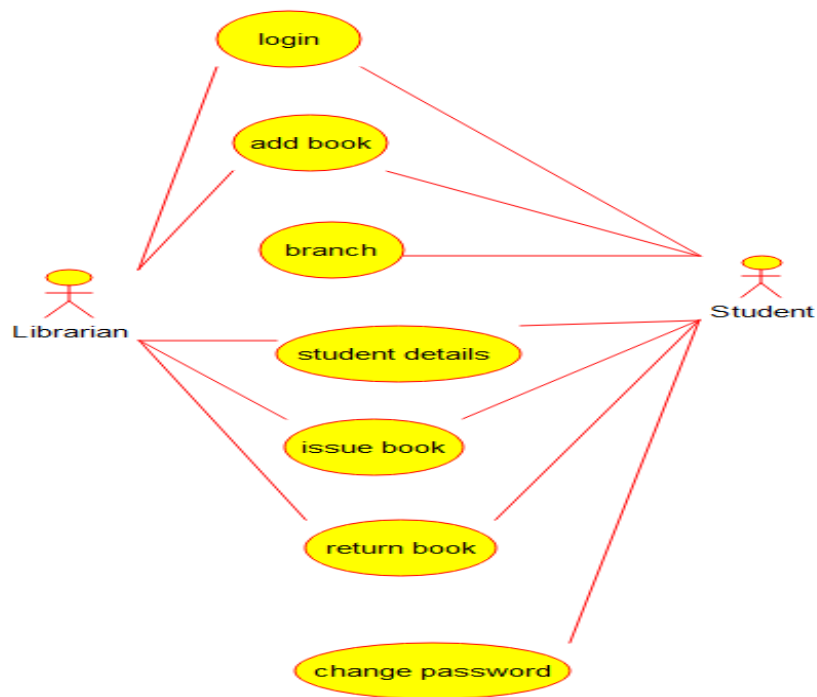


LIBRARY MANAGEMENT SYSTEM

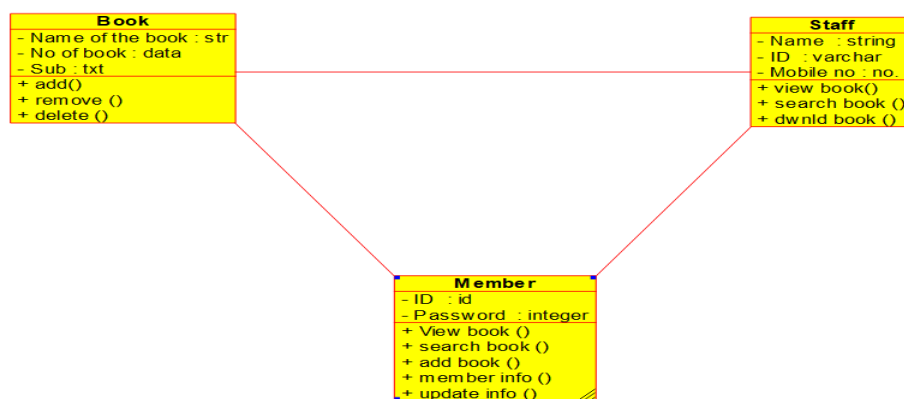
HARINI A

192011344

Use case diagram



Class diagram



Code Generator

```
#include "Member.h"
```

```
// Constructors/Destructors
```

```
//
```

```
Member::Member () {
```

```
initAttributes();
```

```
}
```

```
Member::~~Member () { }
```

```
//
```

```
// Methods
```

```
//
```

```
// Accessor methods
```

```
//
```

```
// Other methods
```

```
//
```

```
void Member::initAttributes () {  
}
```

```
#include "Staff.h"
```

```
// Constructors/Destructors
```

```
//
```

```
Staff::Staff () {  
    initAttributes();  
}
```

```
Staff::~~Staff () { }
```

```
//
```

```
// Methods
```

```
//
```

```
// Accessor methods
```

```
//
```

```
// Other methods
```

```
//
```

```
void Staff::initAttributes () {  
}
```