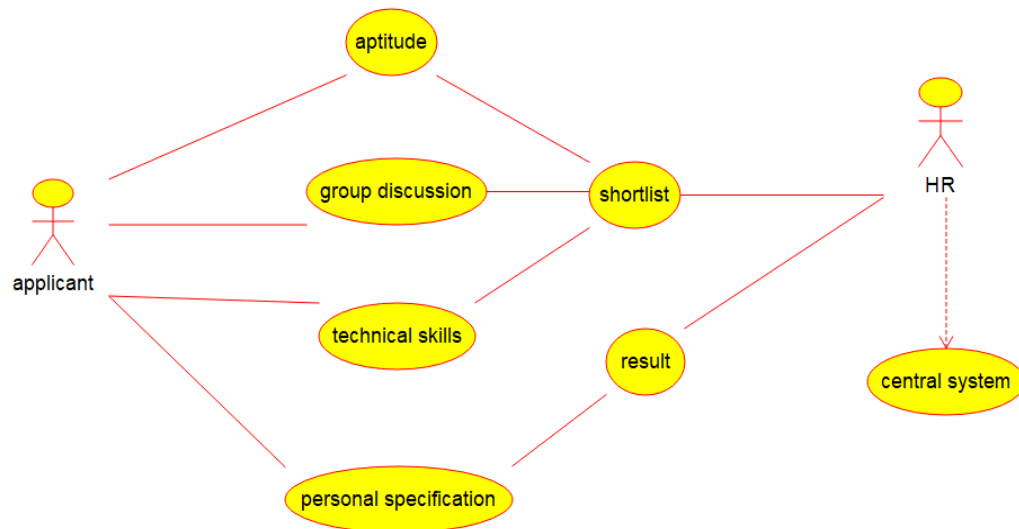


RECRUITMENT SYSTEM

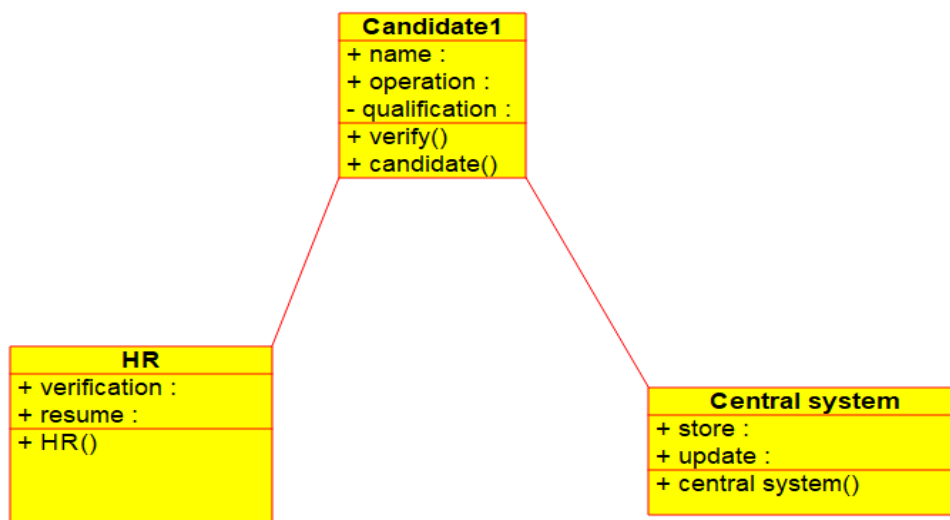
HARINI A

192011344

Use-case diagram:



Class diagram:



Code generation:

C++:

```
#include "Central_system.h"

// Constructors/Destructors
//

Central_system::Central_system () {
initAttributes();
}

Central_system::~~Central_system () { }

//

// Methods
//

// Accessor methods
//

// Other methods
//

void Central_system::initAttributes () {
}

#include "Candidate1.h"

// Constructors/Destructors
//

Candidate1::Candidate1 () {
initAttributes();
}

Candidate1::~~Candidate1 () { }

//

// Methods
//

// Accessor methods
//

// Other methods
```

```
//  
void Candidate1::initAttributes () {  
}  
#include "HR.h"  
// Constructors/Destructors  
//  
HR::HR () {  
    initAttributes();  
}  
HR::~~HR () { }  
//  
// Methods  
//  
// Accessor methods  
//  
// Other methods  
//  
void HR::initAttributes () {  
}
```