

AI Assisted Coding

Assignment - 9.4

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Batch - 14

TASK 1 – Auto-Generating Function Documentation Code:

```
def add(a, b):
    return a + b
def subtract(a, b):
    return a - b
def multiply(a, b):
    return a * b
def divide(a, b):
    if b == 0:
        return "Cannot divide by zero"
    return a / b
def is_even(n):
    return n % 2 == 0
def factorial(n):
    result = 1
    for i in range(1, n + 1):
        result *= i
    return result
def main():
    print("Add:", add(10, 5))
    print("Subtract:", subtract(10, 5))
    print("Multiply:", multiply(10, 5))
    print("Divide:", divide(10, 5))
    print("Is Even:", is_even(10))
    print("Factorial:", factorial(5))
if __name__ == "__main__":
    main()
```

Prompt: #generate Google-style function docstrings for each function for above code

Modified Code:

```
def add(a, b):
    """
    Adds two numbers.

    Args:
        a (int or float): The first number.
        b (int or float): The second number.

    Returns:
        int or float: The sum of the two numbers.
    """
    return a + b

def subtract(a, b):
    """
    Subtracts the second number from the first number.

    Args:
        a (int or float): The first number.
        b (int or float): The second number.

    Returns:
        int or float: The result of the subtraction.
    """
    return a - b

def multiply(a, b):
    """
    Multiplies two numbers.

    Args:
        a (int or float): The first number.
        b (int or float): The second number.

    Returns:
        int or float: The product of the two numbers.
    """
    return a * b

def divide(a, b):
    """
    Divides the first number by the second number.

    Args:
        a (int or float): The numerator.
        b (int or float): The denominator.

    Returns:
        int, float, or str: The result of the division, or a string if division by zero occurs.
    """
    if b == 0:
        return "Cannot divide by zero"
    return a / b

def is_even(n):
    """
    Checks if a number is even.

    Args:
        n (int): The number to check.

    Returns:
        bool: True if the number is even, False otherwise.
    """
    return n % 2 == 0

def factorial(n):
    """
    Calculates the factorial of a number.

    Args:
        n (int): The number to calculate the factorial of.

    Returns:
        int: The factorial of the number.
    """
    result = 1
    for i in range(1, n + 1):
        result *= i
    return result

def subtract(a, b):
    return a - b

def multiply(a, b):
    return a * b

def divide(a, b):
    if b == 0:
        return "Cannot divide by zero"
    return a / b

def is_even(n):
    return n % 2 == 0

def factorial(n):
    result = 1
    for i in range(1, n + 1):
        result *= i
    return result

def main():
    print("Add:", add(10, 5))
    print("Subtract:", subtract(10, 5))
    print("Multiply:", multiply(10, 5))
    print("Divide:", divide(10, 5))
    print("Is Even:", is_even(10))
    print("Factorial:", factorial(5))

if __name__ == "__main__":
    main()
```

Task 2 : Enhancing Readability Through AI-Generated Inline Comments

Code:

```
# Fibonacci sequence using loop and condition
def fibonacci(n):
    fib = []
    a, b = 0, 1
    for i in range(n):
        fib.append(a)
        a, b = b, a + b
    return fib

# Bubble Sort algorithm using loops and conditionals
def bubble_sort(arr):
    n = len(arr)
    for i in range(n):
        for j in range(0, n - i - 1):
            if arr[j] > arr[j + 1]:      # conditional logic
                arr[j], arr[j + 1] = arr[j + 1], arr[j]
    return arr

# Linear Search algorithm
def linear_search(arr, target):
    for i in range(len(arr)):
        if arr[i] == target:      # conditional logic
            return i
    return -1

# Main program
def main():
    # Fibonacci
    print("Fibonacci Sequence:")
    print(fibonacci(10))
    # Sorting
    numbers = [64, 34, 25, 12, 22, 11, 90]
    print("\nOriginal List:", numbers)
    sorted_numbers = bubble_sort(numbers.copy())
    print("Sorted List:", sorted_numbers)
    # Searching
    target = 22
    index = linear_search(sorted_numbers, target)
    if index != -1:
        print("\nElement", target, "found at index:", index)
    else:
        print("\nElement not found")
if __name__ == "__main__":
    main()
```

Prompt:

Automatically insert inline comments only for complex or non-obvious logic

Avoid commenting on trivial or self-explanatory syntax. The goal is to improve clarity without cluttering the code.

Modified Code:

```
# Fibonacci sequence using loop and condition
def fibonacci(n):
    fib = []
    a, b = 0, 1
    for i in range(n):
        fib.append(a)
        a, b = b, a + b
    return fib

# Bubble Sort algorithm using loops and conditionals
def bubble_sort(arr):
    n = len(arr)
    for i in range(n):
        for j in range(0, n - i - 1):
            if arr[j] > arr[j + 1]:      # conditional logic
                arr[j], arr[j + 1] = arr[j + 1], arr[j]
    return arr

# Linear Search algorithm
def linear_search(arr, target):
    for i in range(len(arr)):
        if arr[i] == target:      # conditional logic
            return i
    return -1

# Main program
def main():
    # Fibonacci
    print("Fibonacci Sequence:")
    print(fibonacci(10))

    # Sorting
    numbers = [64, 34, 25, 12, 22, 11, 90]
    print("\nOriginal List:", numbers)
    sorted_numbers = bubble_sort(numbers.copy())  # Use a copy to preserve the original list
    print("Sorted List:", sorted_numbers)

    # Searching
    target = 22
    index = linear_search(sorted_numbers, target)
    if index != -1:
        print("\nElement", target, "found at index:", index)
    else:
        print("\nElement not found")

if __name__ == "__main__":
    main()
```

Task 3 : Generating Module-Level Documentation for a Python Package

Code:

```
# -----
# Student Utility Module
# -----
# Class definition
class Student:
    def __init__(self, name, marks):
        self.name = name
        self.marks = marks

    def grade(self):
        if self.marks >= 90:
            return "A"
        elif self.marks >= 75:
            return "B"
        elif self.marks >= 50:
            return "C"
        else:
            return "Fail"

    # Function to calculate average marks
    def calculate_average(marks_list):
        total = 0
        for m in marks_list:
            total += m
        return total / len(marks_list)

    # Fibonacci algorithm
    def fibonacci(n):
        seq = []
        a, b = 0, 1
        for _ in range(n):
            seq.append(a)
            a, b = b, a + b
        return seq

    # Sorting algorithm (Bubble Sort)
    def bubble_sort(arr):
        n = len(arr)
        for i in range(n):
            for j in range(0, n - i - 1):
                if arr[j] > arr[j + 1]:
                    arr[j], arr[j + 1] = arr[j + 1], arr[j]
        return arr

    # Searching algorithm (Linear Search)
    def linear_search(arr, target):
        for i in range(len(arr)):
            if arr[i] == target:
                return i
        return -1

    # Main function (module test)
    def main():
        # Student class test
        s1 = Student("Harini", 85)
        s2 = Student("Ravi", 45)

        print("Student:", s1.name, "Grade:", s1.grade())
        print("Student:", s2.name, "Grade:", s2.grade())
        # Average marks
        marks = [85, 90, 78, 92, 88]
        print("\nAverage Marks:", calculate_average(marks))
        # Fibonacci
        print("\nFibonacci Sequence:", fibonacci(10))
        # Sorting
        nums = [64, 12, 34, 25, 9]
        print("\nOriginal List:", nums)
        print("Sorted List:", bubble_sort(nums))
        # Searching
        target = 25
        index = linear_search(nums, target)
        if index != -1:
            print("\nElement", target, "found at index", index)
        else:
            print("\nElement not found")

    # Run module directly
    if __name__ == "__main__":
        main()
```

Prompt: generate a module-level docstring at the top of the file that includes

Modified code:

```
# Function to calculate average marks
def calculate_average(marks_list):
    total = 0
    for m in marks_list:
        total += m
    return total / len(marks_list)

.....
ASS-9.4(10B7).py

This module demonstrates the implementation of various algorithms and utility functions,
including Fibonacci sequence generation, Bubble Sort, Linear Search, and average calculation.
It also includes a Student class to demonstrate object-oriented programming concepts.

Functions:
fibonacci(n): Generates the first 'n' numbers in the Fibonacci sequence.
bubble_sort(arr): Sorts a list of numbers using the Bubble Sort algorithm.
linear_search(arr, target): Searches for a target value in a list using Linear Search.
calculate_average(marks_list): Calculates the average of a list of marks.
main(): Tests the implemented functions and demonstrates their usage.

Classes:
Student: Represents a student with a name and marks, and provides a method
          to calculate the grade.

Example Usage:
Run the script directly to see the output of the implemented functions,
including Fibonacci sequence generation, sorting, searching, and average calculation.

Author: [Your Name]
Date: [Date]
.....
# Fibonacci algorithm
def fibonacci(n):
    seq = []
    a, b = 0, 1
    for _ in range(n):
        seq.append(a)
        a, b = b, a + b
```

Task 4 : Converting Developer Comments into Structured Docstrings

Code:

```
# -----
# Function to generate Fibonacci sequence
#
def fibonacci(n):
    # Create an empty list to store Fibonacci numbers
    fib_list = []
    # Initialize first two Fibonacci numbers
    a = 0
    b = 1
    # Loop n times to generate n Fibonacci numbers
    for i in range(n):
        # Append the current value of 'a' to the list
        fib_list.append(a)
        # Update values: next number = a + b
        a, b = b, a + b
    # Return the complete Fibonacci list
    return fib_list
#
# Function to sort a list using Bubble Sort
#
def bubble_sort(arr):
    # Get the length of the list
    n = len(arr)
    # Outer loop for number of passes
    for i in range(n):
        # Inner loop to compare adjacent elements
        for j in range(0, n - i - 1):
            # If the current element is greater than the next element
            if arr[j] > arr[j + 1]:
                # Swap the elements
                arr[j], arr[j + 1] = arr[j + 1], arr[j]
    # Return the sorted list
    return arr
#
# Function to search an element using Linear Search
#
def linear_search(arr, target):
    # Loop through each element in the list
    for index in range(len(arr)):
        # Check if current element matches the target
        if arr[index] == target:
            # Return the index if found
            return index
    # Return -1 if the element is not found
    return -1
#
# Main function to test all algorithms
#
def main():
    # ----- Fibonacci Test -----
    print("Fibonacci Sequence (10 terms):")
    fib = fibonacci(10)
    print(fib)
    # ----- Sorting Test -----
    numbers = [45, 12, 78, 34, 23, 9]
    print("\nOriginal List:", numbers)

    sorted_numbers = bubble_sort(numbers.copy()) # Use copy to keep original unchanged
    print("Sorted List:", sorted_numbers)

    # ----- Searching Test -----
    target = 34
    result = linear_search(sorted_numbers, target)

    # Conditional logic to check search result
    if result != -1:
        print("\nElement", target, "found at index:", result)
    else:
        print("\nElement not found")
#
# Run the program only if executed directly
#
if __name__ == "__main__":
    main()
```

Prompt : Convert inline comments into Google- or NumPy-style docstrings, preserve meaning, and remove redundant inline comments.

Modified Code:

```
def fibonacci(n):
    """
    Generates the first 'n' numbers in the Fibonacci sequence.

    Args:
        n (int): The number of Fibonacci numbers to generate.

    Returns:
        list: A list containing the first 'n' Fibonacci numbers.
    """
    fib_list = []
    a, b = 0, 1
    for i in range(n):
        fib_list.append(a)
        a, b = b, a + b
    return fib_list

def bubble_sort(arr):
    """
    Sorts a list of numbers using the Bubble Sort algorithm.

    Args:
        arr (list): The list of numbers to be sorted.

    Returns:
        list: The sorted list of numbers.
    """
    n = len(arr)
    for i in range(n):
        for j in range(0, n - i - 1):
            if arr[j] > arr[j + 1]:
                arr[j], arr[j + 1] = arr[j + 1], arr[j]
    return arr

def linear_search(arr, target):
    """
    Searches for a target value in a list using the Linear Search algorithm.

    Args:
        arr (list): The list of elements to search through.
        target (any): The value to search for.

    Returns:
        int: The index of the target value if found, otherwise None.
    """
    for index in range(len(arr)):
        if arr[index] == target:
            return index
    # Return -1 if the element is not found
    return -1

# -----
# Main function to test all algorithms
# -----
def main():
    # ----- Fibonacci Test -----
    print("Fibonacci Sequence (10 terms):")
    fib = fibonacci(10)
    print(fib)
    # ----- Sorting Test -----
    numbers = [45, 12, 78, 34, 23, 9]
    print("\nOriginal List:", numbers)

    sorted_numbers = bubble_sort(numbers.copy()) # Use copy to keep original unchanged
    print("Sorted List:", sorted_numbers)

    # ----- Searching Test -----
    target = 34
    result = linear_search(sorted_numbers, target)

    # Conditional logic to check search result
    if result != -1:
        print("\nElement", target, "found at index:", result)
    else:
        print("\nElement not found")

# Run the program only if executed directly
# -----
if __name__ == "__main__":
    main()
```

Task 5 : Building a Mini Automatic Documentation Generator

Code:

```
import ast
def generate_function_docstring(func_name, args):
    params = "\n".join([f"        {arg}: TYPE - description." for arg in args])
    return f'''    """{func_name} summary.
    Args:
{params if params else "        None"}
    Returns:
        TYPE: description.
    """
'''

def generate_class_docstring(class_name):
    return f'''    """{class_name} summary.
    Attributes:
        None
    """
'''

def insert_docstrings(file_path):
    with open(file_path, "r") as f:
        source = f.read()
    tree = ast.parse(source)
    lines = source.split("\n")
    # Store insert positions and docstrings
    inserts = []
    for node in ast.walk(tree):
        # Detect functions
        if isinstance(node, ast.FunctionDef):
            if not ast.get_docstring(node):
                args = [arg.arg for arg in node.args.args]
                doc = generate_function_docstring(node.name, args)
                inserts.append((node.lineno, doc))
        # Detect classes
        if isinstance(node, ast.ClassDef):
            if not ast.get_docstring(node):
                doc = generate_class_docstring(node.name)
                inserts.append((node.lineno, doc))
    # Insert docstrings in reverse order (to avoid line shift)
    for lineno, doc in sorted(inserts, reverse=True):
        lines.insert(lineno, doc)

    with open(file_path, "w") as f:
        f.write("\n".join(lines))
    print("Docstrings inserted successfully!")
# Run from command line
if __name__ == "__main__":
    file_name = input("Enter Python file name: ")
    insert_docstrings(file_name)
```

Prompt : Assist in generating or refining documentation scaffolding for this utility. Focus on creating a clear structure (overview, installation, usage, examples, limitations, and future work) rather than perfect or complete documentation.”

Modified Code:

```
# Documentation for Docstring Insertion Utility

## Overview
This utility automatically inserts Google-style docstrings into Python functions and classes th

## Installation
1. Clone the repository or download the script file.
2. Ensure Python 3.x is installed on your system.
3. Install any required dependencies (if applicable).

## Usage
1. Run the script from the command line:
```bash
python ASS-9.4(10B7).py

2. Enter the name of the Python file you want to process when prompted.
3. The script will parse the file, generate missing docstrings, and save the updated file.
```

### Examples

#### Input File (Before Running the Script)

```
def add(a, b):
 return a + b

class Calculator:
 def multiply(self, x, y):
 return x * y
```

#### Output File (After Running the Script)

```
def add(a, b):
 """
 Adds two numbers.

 Args:
 a (int or float): The first number.
 b (int or float): The second number.

 Returns:
 int or float: The sum of the two numbers.
 """
 return a + b

class Calculator:
 """
 A simple calculator class.

 Methods:
 multiply(x, y): Multiplies two numbers.
 """
 def multiply(self, x, y):
 """
 Multiplies two numbers.

 Args:
 x (int or float): The first number.
 y (int or float): The second number.

 Returns:
 int or float: The product of the two numbers.
 """
 return x * y
```