

Exp No: 13

Ping Program

Aim: To implement your own ping program

Algorithm:

UDP server:

- create UDP socket & bind it to a specific address & port
- wait for message
- print message & client address
- send back ping to client

UDP client:

- create UDP socket & set a 2 sec timeout.
- send ping to server
- if a response (pong) received - print response & calculate RTT
- if no response within 2 sec print request time out

Code:

server.py:

import socket

```
def start_server(host='127.0.0.1', port=12345):  
    with socket.socket(socket.AF_INET,  
                        socket.SOCK_DGRAM) as s:  
        s.bind((host, port))  
        print(f"UDP server running on {host} {port}")
```

```
while True:  
    data,   
    print
```

```
s.send  
if __name__ == "__main__":  
    start_server()
```

client.py:

import socket

import time

```
def ping_server(  
    with socket  
    sock
```

try:

s.sett

start-

s.send

data,

end =

print

{address}

except so

pr

```
if __name__ == "__main__":  
    ping_server
```


while True:

data, addr = s.recvfrom(1024)

print(f"received message from
{addr} {data.decode()}")

s.sendto(b'Pong', addr)

if __name__ == "__main__":

start_server()

client.py:

import socket

import time

def ping_server(host='127.0.0.1', port=12345):

with socket.socket(socket.AF_INET,
socket.SOCK_DGRAM) as s:

try:

s.settimeout(2)

start = time.time()

s.sendto(b'Ping', (host, port))

data, addr = s.recvfrom(1024)

end = time.time()

print(f"received {data.decode()} from
{addr} in {end - start:.2f} seconds")

except socket.timeout:

print("Request timed out")

if __name__ == "__main__":

ping_server()

Output:

Terminal

```
> python server.py
UDP server running
on 127.0.0.1:12345
Received message
from ('127.0.0.1', 50061:
ping)
```

Terminal

```
> python client.py
received ping from
('127.0.0.1', 12345)
0.00 seconds
```

Result:

Thus, the program for ping program was successfully executed and the output is verified.

Exp No.: 14

Aim:

To write a program to implement ping

Source code:

```
from scapy.all
from scapy.layers
```

```
def packet_callback
```

```
if IP in packet
```

```
ip_layer
```

```
protocol
```

```
src_ip
```

```
dst_ip
```

```
# Determine
```

```
protocol
```

```
if protocol
```

```
elif
```

```
elif
```

```
else
```

```
# Print
```

```
print
```

```
print
```

```
print
```

```
print
```