Ex. No. : 04 Date: 25/02/2025

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# **GUI Components**

### Aim

Develop an android application to create Two activity named as Student Basic Details (name, age,address) and Student Mark (Marks, Total, Grade, Status). Write an android code to combine thesetwo activities in single screen using android fragment.

#### Procedure:

**Step 1 :** File -> NewProject

Provide the application name and Click "Next"

**Step 2 :** Select the target android devices

Select the minimum SDK to run the application. Click "Next".

**Step 3**: Choose the activity for the application (By default choose "Blank Activity).

Click "Next".

**Step 4 :** Enter activity name and click " Finish ".

**Step 5 :** Edit the program.

**Step 6**: Run the application, 2-ways to run the application.

1. Running through emulator

2. Running through mobile device

## AndroidManifest.xml

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:tools="http://schemas.android.com/tools">
  <application
    android:allowBackup="true"
    android:dataExtractionRules="@xml/data_extraction_rules"
    android:fullBackupContent="@xml/backup_rules"
    android:icon="@mipmap/ic_launcher"
    android:label="@string/app_name"
    android:roundIcon="@mipmap/ic_launcher_round"
    android:supportsRtl="true"
    android:theme="@style/Theme.STUDETAILS"
    tools:targetApi="31">
    <activity
       android:name=".MainActivity"
       android:exported="true">
       <intent-filter>
         <action android:name="android.intent.action.MAIN" />
         <category android:name="android.intent.category.LAUNCHER" />
       </intent-filter>
    </activity>
  </application>
</manifest>
MainActivity.kt package
package
com.example.studetails
import android.os.Bundle
import
androidx.appcompat.app.A
ppCompatActivity
import
androidx.fragment.app.Fra
```

```
gment
import
com.example.studetails.dat
abinding.ActivityMainBind
ing
class MainActivity:
AppCompatActivity() {
  private lateinit var
binding:
ActivityMainBinding
  override fun
onCreate(savedInstanceSta
te: Bundle?) {
super.on Create (saved Insta\\
nceState)
     binding =
ActivityMainBinding.inflat
e(layoutInflater)
setContentView(binding.ro
ot)
replaceFragment(BasicDet
ailsFragment())
binding.btnBasicDetails.set
OnClickListener {
```

```
replaceFragment(BasicDet
ailsFragment())
     }
binding.btnMarkDetails.se
tOnClickListener {
replaceFragment(MarkDet
ailsFragment())
     }
  }
  private fun
replaceFragment(fragment:
Fragment) {
supportFragmentManager.
beginTransaction()
. replace (R.id. fragment Cont\\
ainer, fragment)
       .commit()
  }
}
Mark Details Fragemnt
package
com.example.studetails
import\ and roid. os. Bundle
```

```
import
and roid. view. Layout Inflate\\
import android.view.View
import
android.view.ViewGroup
import
androidx.fragment.app.Fra
gment
import
com.example.studetails.dat
abinding.FragmentBasicDe
tailsBinding
class
Basic Details Fragment:\\
Fragment() {
  private var _binding:
Fragment Basic Details Bind\\
ing? = null
  private val binding get()
= _binding!!
  override fun
onCreateView(
     inflater:
LayoutInflater, container:
ViewGroup?,
     savedInstanceState:
Bundle?,
  ): View {
     _binding =
```

```
FragmentBasicDetailsBind
ing.inflate(inflater,
container, false)
    return binding.root
}

override fun
onDestroyView() {
    super.onDestroyView()
    _binding = null
}
```

## **Basic Details Fragment**

```
package
com.example.studetails

import android.os.Bundle
import
android.view.LayoutInflate
r
import android.view.View
import
android.view.ViewGroup
import
androidx.fragment.app.Fra
gment
import
com.example.studetails.dat
```

```
abinding.FragmentMarkDe
tailsBinding
class
MarkDetailsFragment:
Fragment() {
  private var _binding:
Fragment Mark Details Bind\\
ing? = null
  private val binding get()
= _binding!!
  override fun
onCreateView(
    inflater:
LayoutInflater, container:
ViewGroup?,
    savedInstanceState:
Bundle?,
  ): View {
    _binding =
FragmentMarkDetailsBind
ing.inflate(inflater,
container, false)
    return binding.root
  }
  override fun
onDestroyView() {
    super.onDestroyView()
    _binding = null
```

```
}
Activivty_main.xml
<?xml version="1.0"
encoding="utf-8"?>
<LinearLayout
xmlns:android="http://sc
hemas.android.com/apk/r
es/android"
xmlns:tools="http://sche
mas.android.com/tools"
android:id="@+id/mainL
ayout"
android:layout_width="
match_parent"
android:layout_height="
match_parent"
android:orientation="ver
tical"
tools:context=".MainActi
vity">
  <LinearLayout
```

```
android:layout_width="
match_parent"
android:layout_height="
wrap_content"
android:orientation="hor
izontal">
     <Button
android:id="@+id/btnBas
icDetails"
android:layout_width="0
dp"
android:layout_weight="
1"
android:layout_height="
wrap_content"
android:text="Basic
Details" />
     <Button
```

android:id="@+id/btnMa

```
rkDetails"
android:layout_width="0
dp"
android:layout_weight="
1"
android:layout_height="
wrap_content"
android:text="Mark
Details" />
  </LinearLayout>
  <FrameLayout
android:id="@+id/fragme
ntContainer"
android:layout_width="
match_parent"
android:layout_height="
0dp"
android:layout_weight="
1" />
</LinearLayout>
```

## Basic details XML

```
<?xml version="1.0"
encoding="utf-8"?>
<LinearLayout
xmlns:android="http://sc
hemas.android.com/apk/r
es/android"
android:padding="16dp"
android:orientation="ver
tical"
android:layout_width="
match_parent"
android:layout_height="
match_parent">
  <EditText
android:id="@+id/etNam
e"
android:hint="Name"
android:layout_width="
match_parent"
android:layout_height="
```

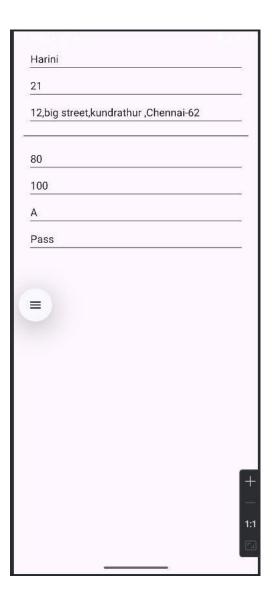
```
wrap_content" />
  <EditText
android:id="@+id/etAge"
     android:hint="Age"
android:inputType="num
ber"
android:layout_width="
match_parent"
android:layout_height="
wrap_content" />
  <EditText
android:id="@+id/etAddr
ess"
android:hint="Address"
android:layout_width="
match_parent"
android:layout_height="
wrap_content" />
</LinearLayout>
```

## Mark details XML

```
<?xml version="1.0"
encoding="utf-8"?>
<LinearLayout
xmlns:android="http://sc
hemas.android.com/apk/r
es/android"
android:padding="16dp"
android:orientation="ver
tical"
android:layout_width="
match_parent"
android:layout_height="
match_parent">
  <EditText
android:id="@+id/etMark
s"
android:hint="@string/m
arks"
android:inputType="num
ber"
```

```
android:layout_width="
match_parent"
android:layout_height="
wrap_content" />
  <EditText
android:id="@+id/etTotal
android:hint="Total"
android:inputType="num
ber"
android:layout_width="
match_parent"
android:layout_height="
wrap_content" />
  <EditText
android:id="@+id/etGrad
e"
android:hint="Grade"
android:layout_width="
```

# Output:



# Result:

The Application developed using Android Studio was done.