

Ex. No. : 06

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SD CARD FILE SAVING

Aim

Implement an application to write the name and CGPA to SD card in text file format.

Procedure:

Step 1 : File -> NewProject

Provide the application name and Click "Next"

Step 2 : Select the target android devices

Select the minimum SDK to run the application. Click "Next".

Step 3 : Choose the activity for the application (By default choose "Blank Activity").

Click "Next".

Step 4 : Enter activity name and click "Finish".

Step 5 : Edit the program.

Step 6 : Run the application, 2-ways to run the application.

1. Running through emulator
2. Running through mobile device

AndroidManifest.xml

```
<manifest xmlns:android="http://schemas.android.com/apk/res/android"
    package="com.example.ex7">

    <uses-permission
android:name="android.permission.WRITE_EXTERNAL_STORAGE"
    android:maxSdkVersion="28" />
    <uses-permission
android:name="android.permission.READ_EXTERNAL_STORAGE" />

    <application
        android:allowBackup="true"
        android:label="SD Card Writer"
        android:supportsRtl="true"
        android:theme="@style/Theme.AppCompat.Light.NoActionBar">
        <activity
            android:name=".MainActivity"
            android:exported="true">
            <intent-filter>
                <action android:name="android.intent.action.MAIN" />
                <category android:name="android.intent.category.LAUNCHER" />
            </intent-filter>
        </activity>
    </application>
</manifest>
```

MainActivity.kt

```
package com.example.ex7

import
android.annotation.SuppresseLint
import android.os.Bundle
import
android.widget.Toast
import
androidx.appcompat.app.AppCompatActivity
```

```

import
com.example.ex7.databindi
ng.ActivityMainBinding
import java.io.File
import
java.io.FileOutputStream

class MainActivity :
    AppCompatActivity() {

    private lateinit var
    binding:
    ActivityMainBinding

    override fun
    onCreate(savedInstanceState: Bundle?) {

        super.onCreate(savedInstanceState)

        binding =
        ActivityMainBinding.inflate(layoutInflater)

        setContentView(binding.root)

        binding.btnSave.setOnClickListener {
            val name =
            binding.editName.text.toString().trim()

```

```
        val marks =  
binding.editMarks.text.toString().trim()
```

```
        if (name.isEmpty()  
|| marks.isEmpty()) {
```

```
Toast.makeText(this,  
"Please enter both fields",  
Toast.LENGTH_SHORT).show()
```

```
        } else {
```

```
saveToSDCard(name,  
marks)
```

```
        }
```

```
    }
```

```
}
```

```
@SuppressWarnings("SetTextI1  
8n")
```

```
private fun
```

```
saveToSDCard(name:  
String, marks: String) {
```

```
    try {
```

```
        val fileName =
```

```
"student_data.txt"
```

```
        val fileDir =
```

```
getExternalFilesDir(null)
```

```
// app-specific external
```

```
storage
```

```
        val file =
```

```
File(fileDir, fileName)
```

```
        val  
fileOutputStream =  
FileOutputStream(file,  
true) // true for append  
mode  
        val data = "Name:  
$name, Marks: $marks\n"
```

```
fileOutputStream.write(dat  
a.toByteArray())
```

```
fileOutputStream.close()
```

```
binding.txtStatus.text =  
"Saved to:  
${file.absolutePath}"  
    } catch (e: Exception) {
```

```
Toast.makeText(this,  
"Error: ${e.message}",  
Toast.LENGTH_LONG).sh  
ow()  
    }  
}  
}
```

Activivty_main.xml

```
<?xml version="1.0"
encoding="utf-8"?>
<LinearLayout
xmlns:android="http://schemas.android.com/apk/res/android"

android:layout_width="match_parent"

android:layout_height="match_parent"
    android:padding="20dp"

android:orientation="vertical"

android:gravity="center_horizontal">

    <TextView

android:layout_width="wrap_content"

android:layout_height="wrap_content"
        android:text="Student
Record Entry"

android:textSize="22sp"

android:textStyle="bold"
```

```
android:layout_marginBottom="20dp" />
```

```
<EditText
```

```
android:id="@+id/editName"
```

```
android:layout_width="match_parent"
```

```
android:layout_height="wrap_content"
```

```
    android:hint="Enter Name" />
```

```
<EditText
```

```
android:id="@+id/editMarks"
```

```
android:layout_width="match_parent"
```

```
android:layout_height="wrap_content"
```

```
    android:hint="Enter Marks"
```

```
android:inputType="number" />
```

```
<Button

android:id="@+id/btnSave"

android:layout_width="wrap_content"

android:layout_height="wrap_content"

    android:text="Save to
SD Card"

android:layout_marginTop
="20dp" />
```

```
<TextView

android:id="@+id/txtStatus
"

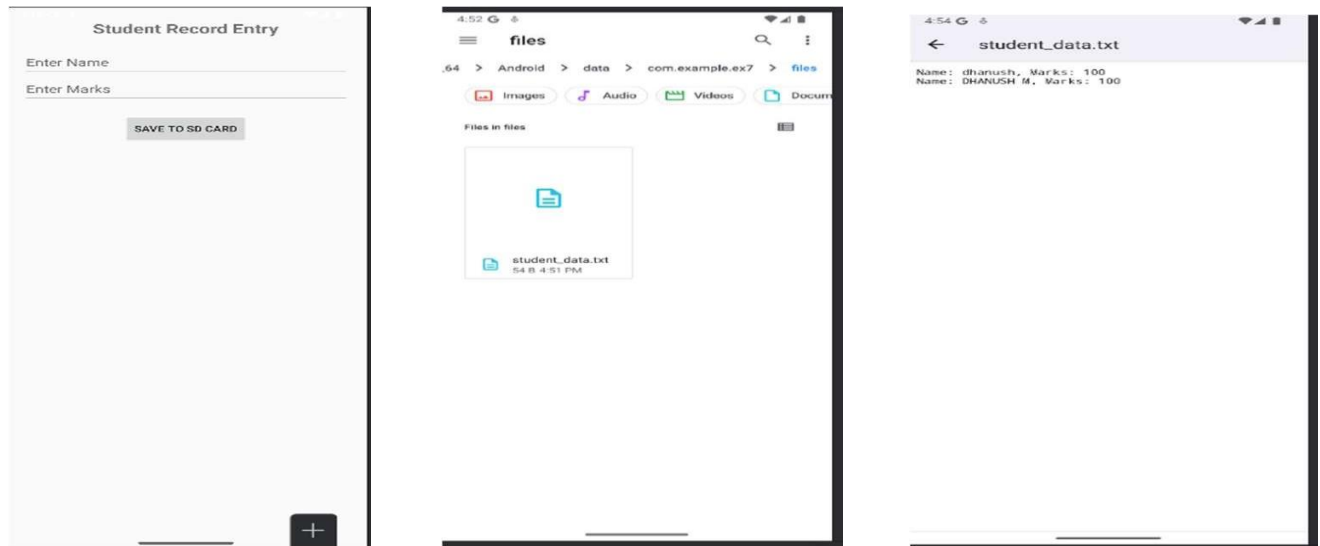
android:layout_width="wrap_content"

android:layout_height="wrap_content"

android:textColor="#4CAF50"

android:layout_marginTop
="20dp"/>
</LinearLayout>
```


Output :



Result:

The Application developed using Android Studio was done.