# Rajalakshmi Engineering College

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Branch: REC

Department: I AI & ML FA

Batch: 2028

Degree: B.E - AI & ML



## NeoColab\_REC\_CS23231\_DATA STRUCTURES

REC\_DS using C\_Week 7\_COD\_Question 2

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

#### 1. Problem Statement

Priya is developing a simple student management system. She wants to store roll numbers in a hash table using Linear Probing, and later search for specific roll numbers to check if they exist.

Implement a hash table using linear probing with the following operations:

Insert all roll numbers into the hash table. For a list of query roll numbers, print "Value x: Found" or "Value x: Not Found" depending on whether it exists in the table.

### **Input Format**

The first line contains two integers, n and table\_size — the number of roll numbers to insert and the size of the hash table.

The second line contains n space-separated integers — the roll numbers to insert.

The third line contains an integer q — the number of queries.

The fourth line contains q space-separated integers — the roll numbers to search for.

#### **Output Format**

The output print q lines — for each query value x, print: "Value x: Found" or "Value x: Not Found"

Refer to the sample output for formatting specifications.

## Sample Test Case

```
Input: 5 10
21 31 41 51 61
3
31 60 51
Output: Value 31: Found
Value 60: Not Found
Value 51: Found
Answer
#include <stdio.h>
#define MAX 100
void initializeTable(int table[], int size) {
  for (int i = 0; i < size; i++) {
     table[i] = -1; // Initialize all slots to -1 (empty)
}
int linearProbe(int table[], int size, int num) {
  int index = num % size; // Calculate initial index using hash function
  int originalIndex = index; // Store original index for loop control
```

```
// Loop until we find an empty slot or return to the original index
  while (table[index] != -1) {
    if (table[index] == num) {
       return index; // Return index if the number is found
    index = (index + 1) % size; // Move to the next index
    if (index == originalIndex) {
       break; // If we looped back to the original index, stop searching
  return -1; // Indicate that the number was not found
void insertIntoHashTable(int table[], int size, int arr[], int n) {
  for (int i = 0; i < n; i++)
    int index = arr[i] % size; // Calculate initial index using hash function
    while (table[index] != -1) {
       index = (index + 1) % size; // Move to the next index
    table[index] = arr[i]; // Insert the roll number at the found index
  }
}
int searchInHashTable(int table[], int size, int num) {
  return linearProbe(table, size, num) != -1; // Return true if found
int main() {
  int n, table_size;
  scanf("%d %d", &n, &table_size);
  int arr[MAX], table[MAX];
  for (int i = 0; i < n; i++)
    scanf("%d", &arr[i]);
  initializeTable(table, table_size);
  insertIntoHashTable(table, table_size, arr, n);
  int q, x;
  scanf("%d", &q);
```

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```
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         for (int i = 0; i < q; i++) {
scanf("%d", &x);
            if (searchInHashTable(table, table_size, x))
printf("Value %d: Found\n", x);
            else
               printf("Value %d: Not Found\n", x);
         }
         return 0;
      }
      Status: Correct
                                                                                           Marks: 10/10
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```

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