

24 February 2022

After meeting plan:

Trello Board:

- Everyone is doing it and filling it out

Presentation:

- Slides with screenshots
- Jot notes per slide

Actual Product:

- Front end
 - Clickable pages
- Homepage
- Use Page
 - User login
 - User registration
 - Use profile
- Game screen

Detailed Plan of what we have to do:

Frontend

- Java
- html
- CSS
- Whos doing it
 - Charlie
 - Chris

GPS:

- GPS collection
- Calculation of distance
- Make sure json file is readable
- Henry
- Leon

Django Backend:

- Setup environment
- Create database
- Using docker
- Haris
- Ahmed

Game idea

- GPS game
- Hot and cold
- leaderboards
- Treasure Map on the way
- Go to certain location within gps radius of the place
 - get points
- Last person gets booted form party
- Lobby system
- Login system
- GPS system
- Timer
- Lobby System to join the game
- Hot or cold
 - distance

First prototype:

- How far you are and time
- Hot and cold

Application:

1. Login Screen
 - a. Create
 - b. Login
2. Lobby screen
 - a. Leaderboard
 - b. MVP
 - i. create party
 - ii. be invited to game
 - c. Players
 - i. just see lobby list
3. Game Start:
 - a. Time
 - b. Hot cold
 - c. I think im here
4. Game end condition
 - a. timer depletes
 - b. second last player arrives
5. Leaderboards
 - a. Last person no points

Attendance: All members present

Duration: 40 min