

UNIVERSITY OF SARGODHA
DEPARTMENT OF COMPUTER SCIENCE & INFORMATION TECHNOLOGY

Capstone Project 2019-20

BSCS 7th Self Sport

Virtual Cook

PROJECT IMPLEMENTATION PLAN

Sr.	Milestone Detail	Outcome	Project %	Roll #	Member's Contribution	Learning Outcome	Viva
1	Android Phase: User Interface Design (Splash, Login & Signup)	Signup and login page will be implemented on our mobile device.	5%	BSCSF16E021	<i>Sign Up</i> (Front-end Design)	Java Script + XML use on Android Studio	
				BSCF16E048	<i>Log In</i> (Front-end Design)	Java Script + XML use on Android Studio	
				16UGLC403	<i>Splash</i> (Front-end Design)	Java Script + XML use on Android Studio	
2	Android Phase: User Interface Backend (Splash, Login & Signup) IOT Phase: Detection by Sensor (Development Study Phase)	User will able to register him/herself on app	10%	BSCSF16E021	<i>Sign Up</i> (Firebase Authentication)	Performing authentication through Firestore	
				16UGLC403	<i>Log In</i> (Firebase Authentication)	Performing authentication through Firestore	
				BSCF16E048	<i>Arduino</i> (Detection by Study)	C++ use on Arduino + Getting knowledge about detection through sensors	
3	Android Phase: User Interface Design Home Page (All recipes info)	All recipes will be visible to the user +	10%	BSCSF16E021	<i>Home Page</i> (Front-end Design)	Java Script + XML use on Android Studio	
				16UGLC403	Information Gathering of Recipes	Recipes details including ingredients, nutrition, preparation scenario, along with their ready in time	

Team

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	IOT Phase: Detection by Sensor (Implementation Phase)	Gadget will able to turn the way whenever a hindrance will detect by sensor.		BSCF16E048	Arduino (Implementation of detection by Sensors)	Use of C++ on Arduino + Hindrance will be detected by sensor	
4	Andriod Phase: User Interface Backend Home Page (All recipes) IOT Phase: Applicability of Camera	Chef can upload the dish (All recipes will be added in the Firebase database) + Camera will detect the location	13%	BSCSF16E021	Insertion of dishes in Firebase Database	Chef can insert the dishes. Dished would be stored in Firebase Database	
				16UGLC403	Visibility of dishes on Home page from Firebase Database	Dishes will be visible on the Home Page to the coming user which would be inserted by the chef	
				BSCF16E048	Arduino (Camera's applicability)	Camera will look after the gadget from the coming hindrance on the way.	
5	Android Phase: User Interface Design All Recipes	All dishes' recipes (ingredients, Preparation, similar recipes, ready-in-time feature) are visible to the user	5%	BSCSF16E021			
				16UGLC403			
				BSCF16E048			
6	Android Phase: User Interface Backend All Recipes	User can insert dishes' recipes along with ingredients, Preparation, similar recipes, ready-in-time features	15%	BSCSF16E021			
				16UGLC403			
				BSCF16E048			
7	Android Phase: User Interface Design (Virtual Spinner)	A spinner would be shown who ask Dish type, Ingredients and time in	5%	BSCSF16E021			
				16UGLC403			
				BSCF16E048			

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		which u want to prepare that specific dish.					
8.	Android Phase: User Interface Backend (Virtual Spinner)	Each Dish type, Ingredients and dish-ready-in-time would be stored in Firestore Database	10%	BSCSF16E021			
				16UGLC403			
				BSCF16E048			
9	Android Phase: User Interface Design (Favorite recipes + Shopping list)	Favorite Box would be + Shopping List would be visible to the user	10%	BSCSF16E021			
				16UGLC403			
				BSCF16E048			
10	Android Phase: User Interface Backend (Favorite recipes + Shopping list)	Users can add their favorite dishes in Favorite Box for later use	10%	BSCSF16E021			
				16UGLC403			
				BSCF16E048			
11	Android Phase: User Interface Design (Other Settings)	Setting Page will be provided to the user	5%	BSCSF16E021			
				16UGLC403			
				BSCF16E048			
12	Android Phase: User Interface Backend (Other Settings)	Users can set app according to their will.	9%	BSCSF16E021			
				16UGLC403			
				BSCF16E048			
13	Android Phase: User Interface Design Messenger (Establish Contact Functionality)	A messenger would be provided on app	5%	BSCSF16E021			
				16UGLC403			
				BSCF16E048			

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14	Android Phase: User Interface Backend Messenger	Guest(buyer) can contact to Chef(seller) via Messenger	8%	BSCSF16E021			
				16UGLC403			
				BSCF16E048			
15	Android Phase: User Interface Design Payment Functionality	Payment Functionality feature will be provided on app	5%	BSCSF16E021			
				16UGLC403			
				BSCF16E048			
16	Android Phase: User Interface Backend Payment Functionality	Guest will able to buy some dish from the Chef(seller) and also will pay for it.	15%	BSCSF16E021			
				16UGLC403			
				BSCF16E048			

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