```
|E'/'E {$$=$1/$3;}
|E'%'E {$$=$1%$3;}
|'('E')' {$$=$2;}
| NUMBER {$$=$1;}
;
%%

void main(){

printf("\nEnter Any Arithmetic Expression which can have operations Addition, Subtraction, Multiplication, Divison, Modulus and Round brackets:\n");
yyparse(); if(flag==0) printf("\nEntered arithmetic
expression is Valid\n\n");
}

void yyerror(){ printf("\nEntered arithmetic
expression is Invalid\n\n"); flag=1;}
```

OUTPUT:

```
(kali@ kali)-[~/Documents/cdlab]
$ vi exp7.l

(kali@ kali)-[~/Documents/cdlab]
$ lex exp7.y

(kali@ kali)-[~/Documents/cdlab]
$ yacc -d exp7.y

(kali@ kali)-[~/Documents/cdlab]
$ cc lex.yy.c y.tab.c

(kali@ kali)-[~/Documents/cdlab]
$ cc lex.yy.c y.tab.c

Enter Any Arithmetic Expression which can have operations Addition, Subtraction, Multiplication, Divison, Modulus and Round brackets:
(10*3)*2+4+(5-45)

Result=24

Entered arithmetic expression is Valid
```

RESULT:

Thus, arithmetic operations that takes digits,*, + using lex and yacc have been performed.

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Ex No: 8 Date:

GENERATE THREE ADDRESS CODES AIM:

AIM:

To generate three address code using C program.

ALGORITHM:

- Get address code sequence.
- Determine current location of 3 using address (for 1st operand).
- If the current location does not already exist, generate move (B, O).
- Update address of A (for 2nd operand).
- If the current value of B and () is null, exist.
- If they generate operator () A, 3 ADPR.
- Store the move instruction in memory.

PROGRAM:

```
#include<stdio.h>
#include<string.h>
#include<stdlib.h>
void pm(); void
plus(); void divi(); int
i,ch,j,l,addr=100;
char ex[10], exp0[10], exp1[10], exp22[10], id1[5], op[5], id2[5];
char *strrev(char *str){
                            char *p1, *p2;
    if (! str || ! *str)
return str;
    for (p1 = str, p2 = str + strlen(str) - 1; p2 > p1; ++p1, --p2)
                                                                         *p1
^= *p2;
        *p2 ^= *p1;
        *p1 ^= *p2;
return str; }
void
main(){
while(1){
printf("\n1.assignment\n2.arithmetic\n3.relational\n4.Exit\nEnter the choice:");
scanf("%d",&ch); switch(ch){ case 1:
printf("\nEnter the expression with assignment operator:");
scanf("%s",exp0); l=strlen(exp0); exp22[0]='\0';
i=0;
```

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```
while (\exp 0[i]!='=')
            i++:
strncat(exp22,exp0,i);
strrev(exp0); \exp 1[0] = \0;
strncat(exp1,exp0,l-(i+1)); strrev(exp1); printf("Three address
code:\new = \% s \n\% s = temp \n'', exp1, exp22);
break; case 2: printf("\nEnter the expression with arithmetic
operator:"); scanf("%s",ex); strcpy(exp0,ex); l=strlen(exp0);
\exp 1[0] = \0'; for(i=0;i<1;i++) \{ if(exp0[i]=='+'||exp0[i]=='-') \}
if(exp0[i+2]=='/'||exp0[i+2]=='*'){pm(); break;} else{plus(); break;}
else if(\exp 0[i] = = '/' || \exp 0[i] = = '*'){
divi(); break; } break; case 3: printf("Enter the
expression with relational operator");
scanf("%s%s%s",id1,op,id2);
if(((strcmp(op,"<")==0)||(strcmp(op,"&gt;")==0)||(strcmp(op,"<=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)||(strcmp(op,"&gt;=")==0)
==0||(strcmp(op,"==")==0)||(strcmp(op,"!=")==0))==0)
printf("Expression is error"); else{
printf("\n%d\tif
                                              %s%s%s
                                                                             goto
                                                                                               %d'',addr,id1,op,id2,addr+3);
addr++; printf("\n%d\t T:=0",addr); addr++;
printf("\n%d\t goto %d",addr,addr+2); addr++;
printf("\n^d\t T:=1",addr);
 } break; case
4: exit(0);
} } void pm(){ strrev(exp0);
j=1-i-1;
strncat(exp1,exp0,j);
strrev(exp1);
printf("Three address code:\ntemp=%s\ntemp1=%c%ctemp\n",exp1,exp0[j+1],exp0[j]);
 } void divi(){ strncat(exp1,exp0,i+2);
printf("Three address code:\ntemp=\%s\ntemp1=\temp\%c\%c\n\",\exp1,\exp0[i+2],\exp0[i+3]);
 } void plus(){ strncat(exp1,exp0,i+2);
printf("Three address code:\ntemp=\%s\ntemp1=\temp\%c\%c\n",\exp1,\exp0[i+2],\exp0[i+3]); }
```

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