```
lineards.c
```

recfib.c

oddarray.c

```
#include<stdio.h>
int main()
int a[5],n,i;
printf("\n enter the elements");
for(i=0;i<5;i++)
scanf("%d",&a[i]);
for(i=0;i<5;i++)</pre>
if(a[i]%2==0)
printf(" \neven numbers=%d",a[i]);
else if(a[i]%2!=0)
printf("\nodd numbers=%d",a[i]);
return 0;
```

*recract.c