RAJALAKSHMI ENGINEERING COLLEGE

RAJALAKSHMI NAGAR, THANDALAM - 602 105



CS23333 OBJECT ORIENTED PROGRAMMING USING JAVA

Laboratory Observation Note Book

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REG. NO: 231501060 NAME: HARISH T

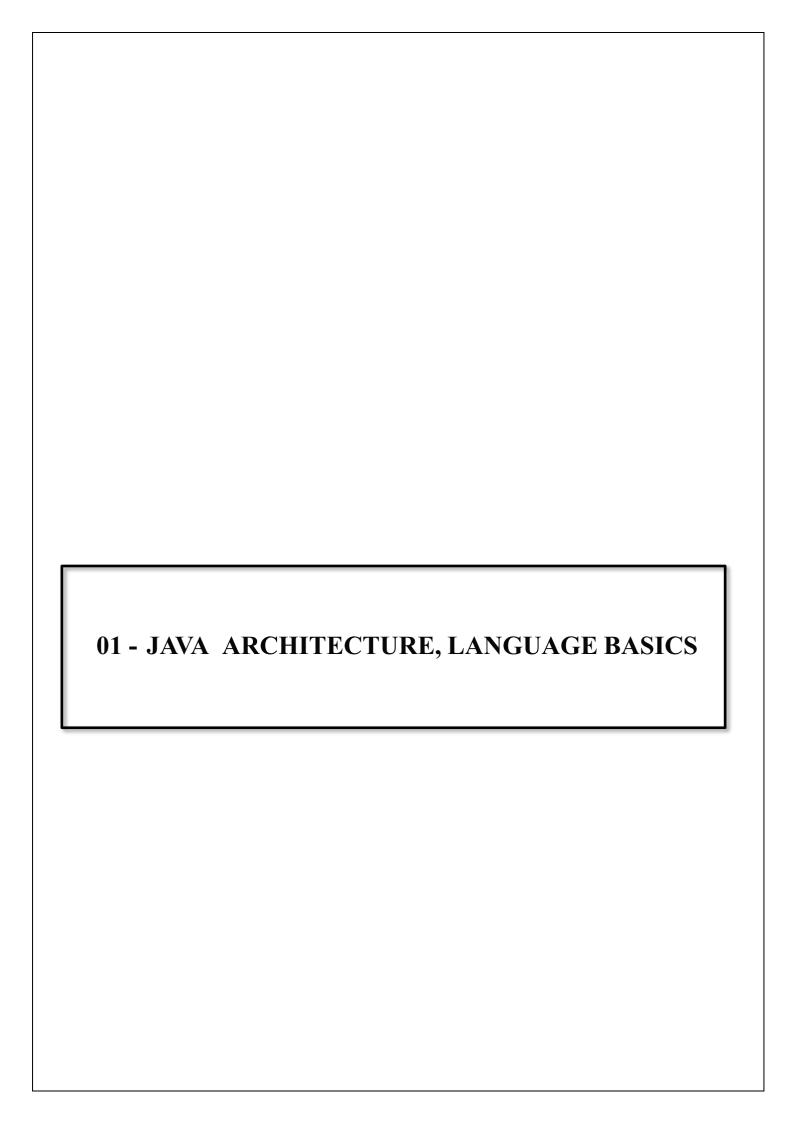
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EXPERIMENT NO : 1.1 DATE : 16/08/24

REGISTER NO: 231501060 NAME: HARISH T

1.1

ODD OR EVEN

WRITE A PROGRAM TO FIND WHETHER THE GIVEN INPUT NUMBER IS ODD.

IF THE GIVEN NUMBER IS ODD, THE PROGRAM SHOULD RETURN 2 ELSE IT SHOULD RETURN 1.

NOTE: THE NUMBER PASSED TO THE PROGRAM CAN EITHER BE NEGATIVE. POSITIVE OR ZERO. ZERO SHOULD NOT BE TREATED AS ODD.

FOR EXAMPLE:

Input	Result
123	2
456	1

```
import java.util.Scanner; public
class Odd{ public static void
main(String[] args){ int n;
    Scanner in = new
    Scanner(System.in);
    n=in.nextInt(); if(n<0) n=n*-1;
    if(n%2==0
    )
        System.out.println("1"); else
        System.out.println("2");
}</pre>
```

OUTPUT:

	Input	Expected	Got	
~	123	2	2	~
_	456	1	1	~

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1.2

RETURN LAST NUMBER OF DIGIT

WRITE A PROGRAM THAT RETURNS THE LAST DIGIT OF THE GIVEN NUMBER. LAST DIGIT IS BEING REFERRED TO THE LEAST SIGNIFICANT DIGIT I.E. THE DIGIT IN THE ONES (UNITS) PLACE IN THE GIVEN NUMBER.

THE LAST DIGIT SHOULD BE RETURNED AS A

POSITIVE NUMBER. FOR EXAMPLE,

IF THE GIVEN NUMBER IS 197, THE

LAST DIGIT IS 7 IF THE GIVEN

NUMBER IS -197, THE LAST DIGIT IS 7

FOR EXAMPLE:

Input	Result
197	7
-197	7

```
import java.util.Scanner; public
class LastDig{ public static void
main(String[] args){ int n,ld;
    Scanner in= new
    Scanner(System.in); n=in.nextInt();
    if(n<0)
        n=n*-1;
    ld=n%10;
    System.out.println(ld);</pre>
```

}

OUTPUT:

	input	Expected	GOL	
~	197	7	7	~
~	-197	7	7	~

EXPERIMENT NO : 1.1 DATE : 16/08/24

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1.3

ADD LAST 2 DIGITS

ROHIT WANTS TO ADD THE LAST DIGITS OF TWO GIVEN NUMBERS. FOR EXAMPLE, IF THE GIVEN NUMBERS ARE 267 AND 154, THE OUTPUT SHOULD BE 11.

BELOW IS THE EXPLANATION:

LAST DIGIT OF THE 267 IS 7 LAST DIGIT OF THE 154 IS 4 SUM OF 7 AND 4 = 11

WRITE A PROGRAM TO HELP ROHIT ACHIEVE THIS FOR ANY GIVEN TWO NUMBERS. NOTE: TILE SIGN OF THE INPUT NUMBERS SHOULD BE IGNORED.

I.E.

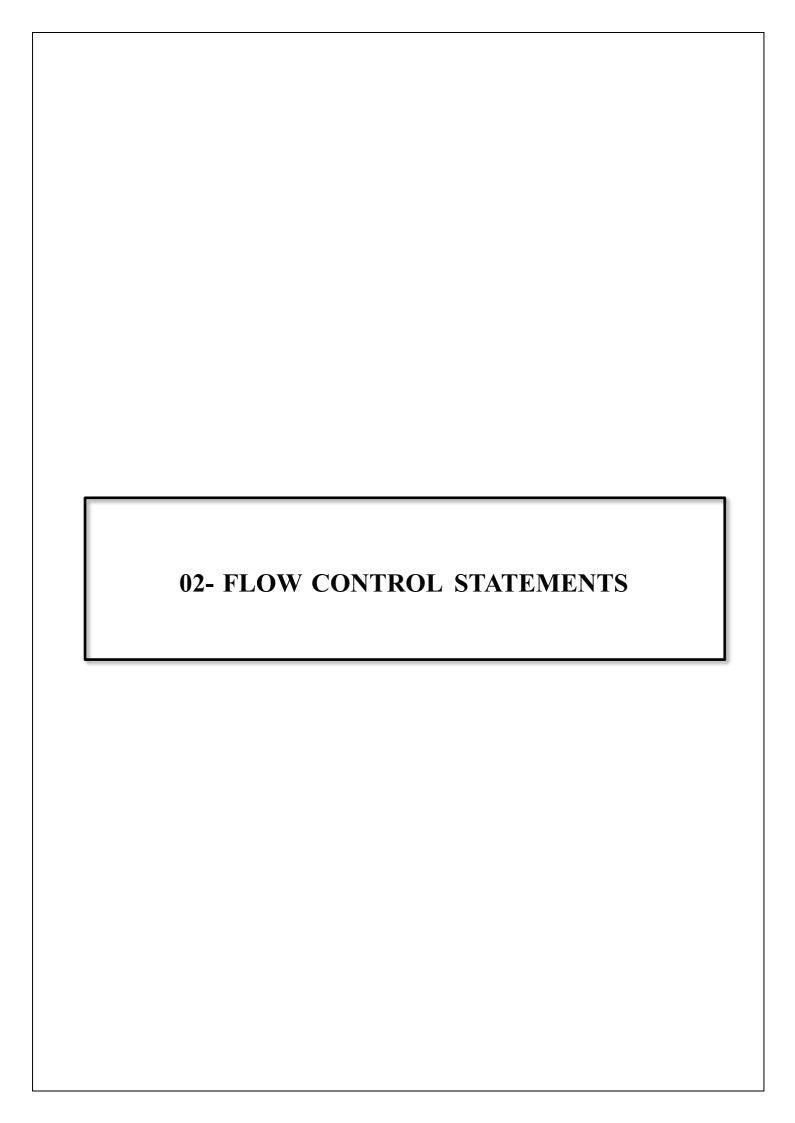
IF THE INPUT NUMBERS ARE 267 AND 154, THE SUM OF LAST TWO
DIGITS SHOULD BE 11 IF THE INPUT NUMBERS ARE 267 AND -154, THE SLIM
OF LAST TWO DIGITS SHOULD BE 11 IF THE INPUT
NUMBERS ARE -267 AND 154, THE SUM OF LAST TWO DIGITS
SHOULD BE 11 IF THE INPUT NUMBERS ARE -267 AND -154, THE SUM OF
LAST TWO DIGITS SHOULD BE 11

PROGRAM:

```
{ public static void main(String[] args)
    { int n1,n2,ldsum;
        Scanner in=
        new
        Scanner(System.in);
        n1=in.nextInt(); n2=in.nextInt();
        if(n1<0) n1=n1*-1;
        if(n2<0)
            n2=n2*-1;
        ldsum=(n1%10)+(n2%10); System.out.println(ldsum);
    }
}</pre>
```

Output:

	Input	Expected	Got		
~	267 154	11	11	~	
~	267 -154	11	11	~	
~	-267 154	11	11	~	
~	-267 -154	11	11	~	



EXPERIMENT NO: 2.1 DATE: 23/08/24

REGISTER NO: 231501060 NAME: HARISH T

Problem - 1

CONSIDER THE FOLLOWING

SEQUENCE: 1ST TERM: 1

2ND TERM: 1 2 1

3RD TERM: 1 2 1 3 1 2 1

4TH TERM: 1 2 1 3 1 2 1 4 1 2 1 3 1 2 1

AND SO ON. WRITE A PROGRAM THAT TAKES AS PARAMETER AN INTEGER N AND PRINTS THE NTH TERMS OF THIS SEQUENCE.

EXAMPLE INPUT:

1

OUTPUT:

1

EXAMPLE INPUT:

4

OUTPUT:

121312141213121

FOR EXAMPLE:

Input	Result
1	1
2	1 2 1
3	1 2 1 3 1 2 1
4	121312141213121

PROGRAM:

```
import java.util.*; public
class Sequence{
  public static void main(String[]
    args){ int n,i;
    String pattern="";
    Scanner in = new
    Scanner(System.in); n=in.nextInt();
    for(i=1;i<=n;i++)
    { pattern+=i+" "+pattern;
    }
    System.out.println(pattern);
}</pre>
```

OUTPUT:

	Input	Expected	Got	
~	1	1	1	~
~	2	1 2 1	1 2 1	~
~	3	1 2 1 3 1 2 1	1 2 1 3 1 2 1	~
~	4	1 2 1 3 1 2 1 4 1 2 1 3 1 2 1	1 2 1 3 1 2 1 4 1 2 1 3 1 2 1	~

Passed all tests! <

EXPERIMENT NO: 2.2 DATE: 23/08/24

REGISTER NO: 231501060 NAME: HARISH T

PROBLEM - 2

WRITE A PROGRAM THAT TAKES AS PARAMETER AN INTEGER N.

YOU HAVE TO PRINT THE NUMBER OF ZEROS AT THE END OF THE FACTORIAL OF N.

FOR EXAMPLE, 3! = 6. THE NUMBER OF ZEROS ARE 0. 5! = 120. THE NUMBER OF ZEROS AT THE END ARE 1.

NOTE:

 $N! < 10^5$

EXAMPLE

INPUT: 3

OUTPUT:

0

EXAMPLE

INPUT: 60

OUTPUT:

14

EXAMPLE

INPUT: 100 **OUTPUT**:

24

EXAMPLE

INPUT: 1024

```
// Java program to count trailing 0s in n!
import java.io.*; import
java.util.Scanner; class prog {
  // Function to return trailing // 0s
  in factorial of n static int
  findTrailingZeros(int n)
  { if (n < 0) // Negative Number Edge
    Case return -1; // Initialize result
    int count=0;
     // Keep dividing n by powers
     // of 5 and update count for
     (int i = 5; n / i >= 1;i=i*5)
       count += n / i;
     return count;
  }
  // Driver Code public static void
  main(String[] args)
     int n;
     Scanner sc= new Scanner(System.in);
     n=sc.nextInt();
     System.out.println(findTrailingZeros(n))
```

OUTPUT:

	Input	Expected	Got	
~	3	0	0	~
~	60	14	14	~
~	100	24	24	~
~	1024	253	253	~

EXPERIMENT NO: 2.3 DATE: 23/08/24

REGISTER NO: 231501060 NAME: HARISH T

Problem - 3

YOU HAVE RECENTLY SEEN A MOTIVATIONAL SPORTS MOVIE AND WANT TO START EXERCISING REGULARLY. YOUR COACH TELLS YOU THAT IT IS IMPORTANT TO GET UP EARLY IN THE MORNING TO EXERCISE. SHE SETS UP A SCHEDULE FOR YOU:

ON WEEKDAYS (MONDAY - FRIDAY), YOU HAVE TO GET UP AT 5:00. ON WEEKENDS (SATURDAY & SUNDAY), YOU CAN WAKE UP AT 6:00. HOWEVER, IF YOU ARE ON VACATION, THEN YOU CAN GET UP AT 7:00 ON WEEKDAYS AND 9:00 ON WEEKENDS.

WRITE A PROGRAM TO PRINT THE TIME YOU

SHOULD GET UP. INPUT FORMAT

INPUT CONTAINING AN INTEGER AND A BOOLEAN VALUE.

THE INTEGER TELLS YOU THE DAY IT IS (1-SUNDAY, 2-MONDAY, 3TUESDAY, 4-WEDNESDAY, 5-THURSDAY, 6-FRIDAY, 7-SATURDAY). THE BOOLEAN IS TRUE IF YOU ARE ON VACATION AND FALSE IF YOU'RE NOT ON VACATION. YOU HAVE TO PRINT THE TIME YOU SHOULD GET UP.

EXAMPLE INPUT:

1

FALSE

OUTPUT

6:00

EXAMPLE

INPUT:

5

FALSE

OUTPUT

5:00

EXAMPLE INPUT:

1

TRUE

OUTPUT

9:00

FOR EXAMPLE:

Input	Result
1 false	6:00
5 false	5:00
1 true	9:00

```
System.out.println("5:00");
}

{ if(vacay==true)
{
    System.out.println("9:00");
} else
    if(vacay==false)
{
        System.out.println("6:00");
}
}

OUTEDLE:
```

OUTPUT:

	Input	Expected	GOL	
~	1 false	6:00	6:00	~
~	5 false	5:00	5:00	~
~	1 true	9:00	9:00	~

03 - ARRAYS

EXPERIMENT NO: 3.1 **DATE:** 30/08/24

REGISTER NO: 231501060 NAME: HARISH T

Problem - 1

GIVEN AN ARRAY OF NUMBERS, YOU ARE EXPECTED TO RETURN THE SUM OF THE LONGEST SEQUENCE OF POSITIVE NUMBERS IN THE ARRAY.

IF THERE ARE NO POSITIVE NUMBERS IN THE ARRAY, YOU ARE

EXPECTED TO RETURN -1. IN THIS QUESTION'S SCOPE, THE NUMBER 0 SHOULD BE CONSIDERED AS POSITIVE.

NOTE:

IF THERE ARE MORE THAN ONE GROUP OF ELEMENTS IN THE ARRAY HAVING THE LONGEST SEQUENCE OF POSITIVE NUMBERS, YOU ARE EXPECTED TO RETURN THE TOTAL SUM OF ALL THOSE POSITIVE NUMBERS (SEE EXAMPLE 3 BELOW).

INPUT1

REPRESENTS THE NUMBER OF ELEMENTS IN THE ARRAY. INPUT2 REPRESENTS THE ARRAY OF INTEGERS.

EXAMPLE 1:

INPUT1 = 16

 $INPUT2 = \{-12, -16, 12, 18, 18, 14, -4, -12, -13, 32, 34, -5, 66, 78, 78, -79\}$

EXPECTED

OUTPUT = 62

EXPLANATION:

THE INPUT ARRAY CONTAINS FOUR SEQUENCES OF POSITIVE NUMBERS, I.E. "12, 18, 18, 14", "12", "32, 34", AND "66, 78, 78". THE FIRST SEQUENCE "12, 18, 18, 14" IS THE LONGEST OF THE FOUR AS IT CONTAINS 4 ELEMENTS.

THEREFORE, THE EXPECTED OUTPUT = SUM
OF THE LONGEST SEQUENCE OF POSITIVE NUMBERS = 12 + 18 + 18 + 14 = 63.

EXAMPLE 2:

INPUT1 = 11

 $INPUT2 = \{-22, -24, 16, -1, -17, -19, -37, -25, -19, -93, -61\}$

EXPECTED

OUTPUT = -1

EXPLANATION:

THERE ARE NO POSITIVE NUMBERS IN THE INPUT ARRAY. THEREFORE, THE EXPECTED OUTPUT FOR SUCH CASES = -1.

EXAMPLE 3:

INPUT1 = 16

 $INPUT2 = \{-58, 32, 26, 92, -10, -4, 12, 0, 12, -2, 4, 32, -9, -7, 78, -79\}$

EXPECTED

OUTPUT = 174

EXPLANATION:

THE INPUT ARRAY CONTAINS FOUR SEQUENCES OF POSITIVE NUMBERS, I.E. "32, 26, 92", "12, 0, 12", "4, 32", AND "78". THE FIRST AND SECOND SEQUENCES "32, 26, 92" AND "12, 0, 12" ARE THE LONGEST OF THE FOUR AS THEY CONTAIN 4 ELEMENTS EACH. THEREFORE, THE EXPECTED OUTPUT = SUM OF THE LONGEST SEQUENCE OF POSITIVE NUMBERS = (32 + 26 + 92) + (12 + 0 + 12) = 174.

FOR EXAMPLE:

Input	Result
16 -12 -16 12 18 18 14 -4 -12 -13 32 34 -5 66 78 78 -79	62
11 -22 -24 -16 -1 -17 -19 -37 -25 -19 -93 -61	-1
16 -58 32 26 92 -10 -4 12 0 12 -2 4 32 -9 -7 78 -79	174

```
import java.util.*; public
class
PArray { public static void main(String[]
  args){
    int n,input,Psum=0,PsumMax=0,i; Scanner
    in = new
    Scanner(System.in);
    n=in.nextInt(); int[] arr = new
    int[n]; for(i=0;i<n;i++){
      arr[i]=in.nextInt();
    } int
    currcount=0,maxcount=0;
    for(i=0;i<n;i++){
    if(arr[i] \ge 0)
        Psum+=arr[i];
        currcount+=1; } else{
      if(currcount>maxcount)
          maxcount=currcount;
          PsumMax=Psum;
```

```
else
    if(currcount==maxcount) { PsumMax+=Psum;
}
    currcount=0;
    Psum=0;
} 
if(currcount>maxcount)
    PsumMax=Psum; if(PsumMax>0)
    System.out.println(PsumMax); else
    System.out.println("-1");
}
```

OUTPUT:

	Input	Expected	Got	
~	16 -12 -16 12 18 18 14 -4 -12 -13 32 34 -5 66 78 78 -79	62	62	~
~	11 -22 -24 -16 -1 -17 -19 -37 -25 -19 -93 -61	-1	-1	~
~	16 -58 32 26 92 -10 -4 12 0 12 -2 4 32 -9 -7 78 -79	174	174	~

EXPERIMENT NO: 3.2 DATE: 30/08/24

REGISTER NO: 231501060 NAME: HARISH T

Problem - 2

GIVEN AN INTEGER ARRAY AS INPUT, PERFORM THE FOLLOWING OPERATIONS ON THE ARRAY, IN THE BELOW SPECIFIED SEQUENCE.

- 1. FIND THE MAXIMUM NUMBER IN THE ARRAY.
- 2. SUBTRACT THE MAXIMUM NUMBER FROM EACH ELEMENT OF THE ARRAY.
- 3. MULTIPLY THE MAXIMUM NUMBER (FOUND IN STEP 1) TO EACH ELEMENT OF THE RESULTANT ARRAY. AFTER THE OPERATIONS ARE DONE, RETURN THE RESULTANT ARRAY.

EXAMPLE 1:

INPUT1 = 4 (REPRESENTS THE NUMBER OF ELEMENTS IN

THE INPUT1 ARRAY)

 $INPUT2 = \{1, 5, 6, 9\}$

EXPECTED OUTPUT = $\{-72, -1\}$

36, 27, 0}

EXPLANATION:

STEP 1: THE MAXIMUM NUMBER IN THE GIVEN ARRAY IS 9.

STEP 2: SUBTRACTING THE MAXIMUM NUMBER 9 FROM EACH ELEMENT OF THE ARRAY:

$$\{(1-9), (5-9), (6-9), (9-9)\} = \{-8, -4, -3, 0\}$$

STEP 3: MULTIPLYING THE MAXIMUM NUMBER 9 TO EACH OF THE RESULTANT ARRAY:

$$\{(-8 \times 9), (-4 \times 9), (3 \times 9), (0 \times 9)\} = \{-72, -36, -27, 0\}$$

SO, THE EXPECTED OUTPUT IS THE RESULTANT ARRAY {-72, -36, -27, 0}.

EXAMPLE 2:

INPUT1 = 5 (REPRESENTS THE NUMBER OF ELEMENTS IN

THE INPUT1 ARRAY) INPUT2 = {10, 87, 63, 42, 2}

EXPECTED OUTPUT = {-6699, 0, -2088, -3915, -7395}

EXPLANATION:

STEP 1: THE MAXIMUM NUMBER IN THE GIVEN ARRAY IS 87.

STEP 2: SUBTRACTING THE MAXIMUM NUMBER 87 FROM EACH ELEMENT OF THE ARRAY:

$$\{(10-87), (87-87), (63-87), (42-87), (2-87)\} = \{-77, 0, -24, -45, -85\}$$

STEP 3: MULTIPLYING THE MAXIMUM NUMBER 87 TO EACH OF THE RESULTANT ARRAY:

 $\{(-77 \times 87), (0 \times 87), (-24 \times 87), (-45 \times 87), (-85 \times 87)\} = \{-6699, 0, -2088, -3915, -7395\}$

SO, THE EXPECTED OUTPUT IS THE RESULTANT ARRAY {-6699, 0, -2088, -3915, -7395}.

EXAMPLE 3:

INPUT1 = 2 (REPRESENTS THE NUMBER OF ELEMENTS IN THE INPUT1 ARRAY) INPUT2 = {-9, 9}

EXPECTED OUTPUT = {-

162, 0}.

EXPLANATION:

STEP 1: THE MAXIMUM NUMBER IN THE GIVEN ARRAY IS 9.

STEP 2: SUBTRACTING THE MAXIMUM NUMBER 9 FROM EACH ELEMENT OF THE ARRAY:

$$\{(-9 - 9), (9 - 9)\} = \{-18, 0\}$$

STEP 3: MULTIPLYING THE MAXIMUM NUMBER 9 TO EACH OF THE RESULTANT ARRAY:

$$\{(-18 \times 9), (0 \times 9)\} = \{-162, 0\}$$

SO, THE EXPECTED OUTPUT IS THE RESULTANT ARRAY {-162, 0}.

NOTE: THE INPUT ARRAY WILL CONTAIN NOT MORE THAN 100 ELEMENTS.

FOR EXAMPLE:

Input	Result
4 1569	-72 -36 -27 0
5 10 87 63 42 2	-6699 0 -2088 -3915 -7395

```
import java.util.*; public class
RArray{ public static void
main(String[] args){ int n,i,max;
    Scanner in = new
   Scanner(System.in);
   n=in.nextInt(); int[] arr = new
                    for(i=0;i<n;i++){
   int[n];
    arr[i]=in.nextInt();
    max=arr[0];
    for(i=1;i \le n;i
    +
    +)
      if(max<arr[i
      1
        max=arr[i]
   for(i=0;i< n;i++){}
```

```
arr[i]=arr[i]max;

}
for(i=0;i<n;i++){
    arr[i]=arr[i]*max
    ;
}
for(i=0;i<n;i++)
    System.out.print(arr[i]+" ");
}</pre>
```

OUTPUT:

	Input	Expected	Got	
~	4 1 5 6 9	-72 -36 -27 0	-72 -36 -27 0	~
~	5 10 87 63 42 2	-6699 0 -2088 -3915 -7395	-6699 0 -2088 -3915 -7395	~
~	2 -9 9	-162 0	-162 0	~

Passed all tests! <

EXPERIMENT NO: 3.3 DATE: 06/09/24

REGISTER NO: 231501060 NAME: HARISH T

Problem – 3

YOU ARE PROVIDED WITH A SET OF NUMBERS (ARRAY OF NUMBERS).

YOU HAVE TO GENERATE THE SUM OF SPECIFIC NUMBERS BASED ON ITS POSITION IN THE ARRAY SET PROVIDED TO YOU.

THIS IS EXPLAINED BELOW:

EXAMPLE 1:

LET US ASSUME THE ENCODED SET OF NUMBERS GIVEN TO YOU IS: INPUT1:5 AND INPUT2: {1, 51, 436,

7860, 41236} **STEP**

1:

STARTING FROM THE 0^{TH} INDEX OF THE ARRAY PICK UP DIGITS AS PER BELOW: 0^{TH} INDEX – PICK UP THE UNITS VALUE OF THE NUMBER (IN THIS CASE IS 1). 1^{ST} INDEX – PICK UP THE TENS VALUE OF THE NUMBER (IN THIS CASE IT IS 5).

 $2^{\rm ND}$ INDEX - PICK UP THE HUNDREDS VALUE OF THE NUMBER (IN THIS CASE IT IS 4). $3^{\rm RD}$ INDEX - PICK UP THE THOUSANDS VALUE OF THE NUMBER (IN THIS CASE IT IS 7).

4TH INDEX - PICK UP THE TEN THOUSANDS VALUE OF THE NUMBER (IN THIS CASE IT IS 4). (CONTINUE THIS FOR ALL THE ELEMENTS OF THE INPUT ARRAY).

THE ARRAY GENERATED FROM STEP 1 WILL THEN BE $-\{1, 5, 4, 7, 4\}$.

STEP 2:

SQUARE EACH NUMBER PRESENT IN THE ARRAY GENERATED IN STEP 1. $\{1, 25, 16, 49, 16\}$

STEP 3:

CALCULATE THE SUM OF ALL ELEMENTS OF THE ARRAY GENERATED IN STEP 2 TO GET THE FINAL RESULT. THE RESULT WILL BE = 107.

NOTE:

- 1) WHILE PICKING UP A NUMBER IN STEP1, IF YOU OBSERVE THAT THE NUMBER IS SMALLER THAN THE REQUIRED POSITION THEN USE
- 2) IN THE GIVEN FUNCTION, INPUT1[] IS THE ARRAY OF NUMBERS AND INPUT2 REPRESENTS THE NUMBER OF ELEMENTS IN INPUT1.

EXAMPLE 2:

INPUT1: 5 AND INPUT1: {1, 5, 423, 310, 61540} STEP 1:

GENERATING THE NEW ARRAY BASED ON POSITION, WE GET THE BELOW ARRAY:

 $\{1, 0, 4, 0, 6\}$

IN THIS CASE, THE VALUE IN INPUT1 AT INDEX 1 AND 3 IS LESS THAN THE VALUE REQUIRED TO BE PICKED UP BASED ON POSITION, SO WE USE A 0.

STEP 2: {1, 0,

16, 0, 36} STEP

3:

THE FINAL RESULT = 53.

FOR EXAMPLE:

Input	Result
5 1 51 436 7860 41236	107
5 1 5 423 310 61540	53

```
import java.util.*; public
class Encoded{
  public static void main(String[]
    args){ int n,input,i,j=10,sum=0;
    Scanner in = new
    Scanner(System.in);
    n=in.nextInt(); int[] arr = new
                     for(i=0;i<n;i++){
    int[n];
    input=in.nextInt(); arr[i]=input; }
    for(i=0;i< n;i++
      ){ if (i==0)
        arr[i]=arr[i]%j
      ; else if(i==1)
        arr[i]=arr[i]/j;
      else{
        j=j*10;
        arr[i]=arr[i]/j;
      sum+=arr[i]*arr[i];
    }
    System.out.println(sum);
  } }
OU
TPU
T:
```

	Input	Expected	Got	
~	5 1 51 436 7860 41236	107	107	~
~	5 1 5 423 310 61540	53	53	~

Passed all tests! ✓

04 _ CLASSES AND OBJECTS	

EXPERIMENT NO: 4.1 **DATE:** 06/09/24

REGISTER NO: 231501060 NAME: HARISH T

Problem - 1

CREATE A CLASS CALLED "CIRCLE" WITH A RADIUS ATTRIBUTE. YOU CAN ACCESS AND MODIFY THIS ATTRIBUTE USING GETTER AND SETTER METHODS. CALCULATE THE AREA AND CIRCUMFERENCE OF THE CIRCLE.

AREA OF CIRCLE

 ΠR^2

CIRCUMFERENCE

2ΠR

INPUT

2

OUTPUT

 $\mathbf{AREA} = \mathbf{12.57}$

CIRCUMFERENCE

= 12.57

FOR EXAMPLE:

Test	Input	Result
1	4	Area = 50.27 Circumference = 25.13

```
import java.io.*;
import java.util.*;
class Circle
{ private double radius;
  public Circle(double
  radius){
    // set the instance variable radius this.radius=radius;
  } public void setRadius(double
  radius){
    // set the radius this.radius=radius;
  } public double getRadius()
  { // return the radius return
  radius;
  }
  public double calculateArea() { // complete the below statement
    return (Math.PI*radius*radius);
  }
  public double calculateCircumference() {
    // complete the statement
    return (2*Math.PI*radius);
  } } class prog{ public static void
main(String[] args) { int r;
    Scanner sc= new
    Scanner(System.in); r=sc.nextInt();
    Circle c= new Circle(r);
    System.out.println("Area = "+String.format("%.2f", c.calculateArea()));
    // invoke the calculatecircumference method
    System.out.println("Circumference = "+String.format("%.2f",
c.calculateCircumference()));
  }
```

	Test	Input	Expected	Got	
~	1	4	Area = 50.27 Circumference = 25.13	Area = 50.27 Circumference = 25.13	~
~	2	6	Area = 113.10 Circumference = 37.70	Area = 113.10 Circumference = 37.70	~
~	3	2	Area = 12.57 Circumference = 12.57	Area = 12.57 Circumference = 12.57	~

Passed all tests! <

EXPERIMENT NO: 4.2 **DATE:** 06/09/24

REGISTER NO: 231501060 NAME: HARISH T

Problem - 2

CREATE A CLASS MOBILE WITH THE ATTRIBUTES LISTED BELOW, PRIVATE STRING MANUFACTURER;

PRIVATE STRING OPERATING SYSTEM; PUBLIC STRING COLOR; PRIVATE INT COST;

DEFINE A PARAMETERIZED CONSTRUCTOR TO INITIALIZE THE ABOVE INSTANCE VARIABLES.

DEFINE GETTER AND SETTER METHODS FOR THE ATTRIBUTES ABOVE.

FOR EXAMPLE:

SETTER METHOD FOR MANUFACTURER IS VOID SETMANUFACTURER

(STRING MANUFACTURER){

THIS.MANUFACTURER = MANUFACTURER;

}

STRING GETMANUFACTURER()

{

RETURN MANUFACTURER;

}

DISPLAY THE OBJECT DETAILS BY OVERRIDING THE TOSTRING() METHOD.

FOR EXAMPLE:

Input	Result
4 1569	-72 -36 -27 0
5 10 87 63 42 2	-6699 0 -2088 -3915 -7395
2 -9 9	-162 0

```
class Mobile {
  private String manufacturer;
  private String operating_system;
  public String color;
  private int cost;
  // Parameterized constructor to initialize the attributes public Mobile(String
  manufacturer, String operating_system, String color, int cost)
     { this.manufacturer = manufacturer;
     this.operating system =
     operating system; this.color = color;
     this.cost = cost;
  }
  // Getter and Setter methods for manufacturer public
  void setManufacturer(String manufacturer) {
     this.manufacturer = manufacturer;
  }
```

```
public String getManufacturer()
  { return manufacturer;
}
// Getter and Setter methods for operating_system public
void setOperatingSystem(String operating_system) {
   this.operating system = operating system;
}
public String getOperatingSystem()
  { return
operating_system;
}
// Getter and Setter methods for color
public void setColor(String color) {
   this.color = color;
}
public String getColor() {
  return color;
}
// Getter and Setter methods for cost public
void setCost(int cost) {
  this.cost = cost;
}
public int getCost() {
  return cost;
}
// Overriding the toString() method to display object details @Override
```

```
public String toString() {
     return "manufacturer = " + manufacturer + "\n" +
        "operating_system = " + operating_system + "\n" +
     "color = " + color + " \setminus n" +
        "cost = " + cost;
  } } public class
prog{
  public static void main(String[] args) {
     // Creating a Mobile object with the given attributes
     Mobile mobile = new Mobile("Redmi", "Andriod", "Blue", 34000);
     // Display the object details
     System.out.println(mobile);
OUTPUT:
```

	Test	Expected	Got	
~	1	<pre>manufacturer = Redmi operating_system = Andriod color = Blue cost = 34000</pre>	<pre>manufacturer = Redmi operating_system = Andriod color = Blue cost = 34000</pre>	~

EXPERIMENT NO: 4.3 DATE: 06/09/24

REGISTER NO: 231501060 NAME: HARISH T

Problem -3

CREATE A CLASS STUDENT WITH TWO PRIVATE ATTRIBUTES, NAME AND ROLL NUMBER.

CREATE THREE OBJECTS BY INVOKING DIFFERENT CONSTRUCTORS AVAILABLE IN THE CLASS STUDENT.

STUDENT()

STUDENT(STRING NAME)

STUDENT(STRING NAME, INT ROLLNO) INPUT:

NO INPUT OUTPUT:

No-arg constructor is invoked 1 arg constructor is invoked 2 arg constructor is invoked Name = null, Roll no = 0 Name = Rajalakshmi, Roll no = 101 Name = Lakshmi, Roll no = 101

For example:

Test	Result

```
No-arg constructor is invoked 1 arg constructor is invoked

2 arg constructor is invoked Name =null, Roll no = 0

Name =Rajalakshmi, Roll no = 0 Name =Lakshmi, Roll no = 101
```

```
class Student {
         private String name;
         private int rollno;
         public Student() {
           System.out.println("No-arg constructor is invoked");
           this.name = "null"; this.rollno = 0;
         }
         public Student(String name) {
           System.out.println("1 arg constructor is invoked");
           this.name = name; this.rollno = 0;
            Student(String
 public
                               name,
                                          int
                                                 rollno)
System.out.println("2 arg constructor is invoked"); this.name
= name; this.rollno = rollno;
         }
         public void display() {
           System.out.println("Name =" + name + ", Roll no = " + rollno);
         } } class
      prog{
```

```
public static void main(String[] args) {
    Student s1 = new Student();

    //s1.display();

    Student s2 = new Student("Rajalakshmi");

    //s2.display();

    Student s3 = new Student("Lakshmi", 101);

    //s3.display();

    s1.display(); s2.display();

    s3.display();

}
```

/ 1	No			
	1 2 Na Na	o-arg constructor is invoked arg constructor is invoked arg constructor is invoked ame =null , Roll no = 0 ame =Rajalakshmi , Roll no = 0 ame =Lakshmi , Roll no = 101	No-arg constructor is invoked 1 arg constructor is invoked 2 arg constructor is invoked Name =null , Roll no = 0 Name =Rajalakshmi , Roll no = 0 Name =Lakshmi , Roll no = 101	~

05_CLASSES & INHERITANCE

EXPERIMENT NO: 5.1 **DATE:** 13/09/24

REGISTER NO: 231501060 NAME: HARISH T

Problem - 1

CREATE A CLASS KNOWN AS "BANKACCOUNT" WITH METHODS CALLED DEPOSIT() AND WITHDRAW().

CREATE A SUBCLASS CALLED SAVINGSACCOUNT THAT OVERRIDES THE WITHDRAW() METHOD TO PREVENT WITHDRAWALS IF THE ACCOUNT BALANCE FALLS BELOW ONE HUNDRED.

FOR EXAMPLE:

Result

Create a Bank Account object (A/c No. BA1234) with initial balance of \$500:

Deposit \$1000 into account BA1234:

New balance after depositing \$1000: \$1500.0 Withdraw \$600

from account BA1234:

New balance after withdrawing \$600: \$900.0

Create a SavingsAccount object (A/c No. SA1000) with initial balance of \$300:

Try to withdraw \$250 from SA1000!

Minimum balance of \$100 required!

Balance after trying to withdraw \$250: \$300.0

```
class BankAccount {
    // Private field to store the account number
    private String accountNumber;
    // Private field to store the balance
    private double balance;
    // Constructor to initialize account number and balance public
    BankAccount(String acc,double bal) {
        this.accountNumber=acc;
    }
}
```

```
this.balance=bal;
  // Method to deposit an amount into the
  account public void deposit(double amount) {
  // Increase the balance by the deposit amount
  balance+=amount;
  // Method to withdraw an amount from the account public
  void withdraw(double amount) {
    // Check if the balance is sufficient for the withdrawal if
    (balance >= amount) {
      // Decrease the balance by the withdrawal amount
      balance -= amount;
    } else {
      // Print a message if the balance is insufficient System.out.println("Insufficient
      balance");
    }
  }
  // Method to get the current
  balance public double getBalance()
  { // Return the current balance
  return balance;
  }
} class SavingsAccount extends BankAccount { // Constructor to
initialize account number and balance public
SavingsAccount(String accountNumber, double balance) {
   // Call the parent class constructor super(accountNumber,balance);
  }
  // Override the withdraw method from the parent class
  @Override public void
  withdraw(double amount) {
    // Check if the withdrawal would cause the balance to drop below $100 if
    (getBalance() - amount < 100)
```

```
// Print a message if the minimum balance requirement is not met
      System.out.println("Minimum balance of $100 required!");
    } else {
      // Call the parent class withdraw method super.withdraw(amount);
    }
  } } public class Main { public static
void main(String[] args) {
   // Print message to indicate creation of a BankAccount object
    System.out.println("Create a Bank Account object (A/c No. BA1234) with initial
    balance
of $500:");
   // Create a BankAccount object (A/c No. "BA1234") with initial balance of
   $500 BankAccount BA1234 = new BankAccount("BA1234", 500);
   // Print message to indicate deposit action
   System.out.println("Deposit $1000 into account BA1234:");
   // Deposit $1000 into account BA1234
   BA1234.deposit(1000);
   // Print the new balance after deposit
    System.out.println("New balance after depositing $1000: $"+BA1234.getBalance());
   // Print message to indicate withdrawal action
   System.out.println("Withdraw $600 from account BA1234:");
   // Withdraw $600 from account BA1234 BA1234.withdraw(600);
   // Print the new balance after withdrawal
   System.out.println("New balance after withdrawing $600: $" + BA1234.getBalance());
   // Print message to indicate creation of another SavingsAccount object
    System.out.println("Create a SavingsAccount object (A/c No. SA1000) with
initial balance of $300:");
   // Create a SavingsAccount object (A/c No. "SA1000") with initial balance of
    $300 SavingsAccount SA1000 = new SavingsAccount("SA1000", 300);
   // Print message to indicate withdrawal action
    System.out.println("Try to withdraw $250 from SA1000!");
   // Withdraw $250 from SA1000 (balance falls below $100)
   SA1000.withdraw(250);
   // Print the balance after attempting to withdraw $250
```

```
System.out.println("Balance after trying to withdraw $250: $" + SA1000.getBalance());
```

	Expected	Got	
/	Create a Bank Account object (A/c No. BA1234) with initial balance of \$500:	Create a Bank Account object (A/c No. BA1234) with initial balance of \$500:	V
	Deposit \$1000 into account BA1234:	Deposit \$1000 into account BA1234:	
	New balance after depositing \$1000: \$1500.0	New balance after depositing \$1000: \$1500.0	
	Withdraw \$600 from account BA1234:	Withdraw \$600 from account BA1234:	
	New balance after withdrawing \$600: \$900.0	New balance after withdrawing \$600: \$900.0	
	Create a SavingsAccount object (A/c No. SA1000) with initial balance of \$300:	Create a SavingsAccount object (A/c No. SA1000) with initial balance of \$300:	
	Try to withdraw \$250 from SA1000!	Try to withdraw \$250 from SA1000!	
	Minimum balance of \$100 required!	Minimum balance of \$100 required!	
	Balance after trying to withdraw \$250: \$300.0	Balance after trying to withdraw \$250: \$300.0	

EXPERIMENT NO: 5.2 **DATE:** 13/09/24

REGISTER NO: 231501060 NAME: HARISH T

Problem - 2

CREATE A CLASS MOBILE WITH CONSTRUCTOR AND A METHOD BASICMOBILE().

CREATE A SUBCLASS CAMERAMOBILE WHICH EXTENDS MOBILE CLASS, WITH CONSTRUCTOR AND A METHOD NEWFEATURE().

CREATE A SUBCLASS ANDROIDMOBILE WHICH EXTENDS CAMERAMOBILE, WITH CONSTRUCTOR AND A METHOD ANDROIDMOBILE().

DISPLAY THE DETAILS OF THE ANDROID MOBILE CLASS BY

```
CREATING THE INSTANCE. . CLASS MOBILE {
}
CLASS CAMERAMOBILE EXTENDS MOBILE {
}
CLASS ANDROIDMOBILE EXTENDS CAMERAMOBILE {
```

EXPECTED OUTPUT:

BASIC MOBILE IS
MANUFACTURED CAMERA
MOBILE IS
MANUFACTURED ANDROID
MOBILE IS
MANUFACTURED CAMERA
MOBILE WITH 5MG PX
TOUCH SCREEN MOBILE IS MANUFACTURED

FOR EXAMPLE:

Result

Basic Mobile is Manufactured Camera Mobile is

Manufactured Android Mobile is Manufactured Camera

Mobile with 5MG px

Touch Screen Mobile is Manufactured

```
class Mobile{
  void Mobile(){
    System.out.println("Basic Mobile is Manufactured"); }
}
class CameraMobile extends
 Mobile { void Cam() {
    System.out.println("Camera Mobile is Manufactured");
  } void
  CamQual(){
    System.out.println("Camera Mobile with 5MG px");
  }
class AndroidMobile extends
 CameraMobile{ void Andro(){
    System.out.println("Android Mobile is Manufactured");
  } void
  Touch(){
    System.out.println("Touch Screen Mobile is Manufactured");
} } public class Main{
 public static void main(String[] args){
    AndroidMobile
                      obj=
                             new
    AndroidMobile();
    obj.Mobile();
                       obj.Cam();
    obj.Andro(); obj.CamQual()
    ; obj.Touch();
  }}
```

	Expected	Got	
~	Basic Mobile is Manufactured Camera Mobile is Manufactured Android Mobile is Manufactured Camera Mobile with 5MG px Touch Screen Mobile is Manufactured	Basic Mobile is Manufactured Camera Mobile is Manufactured Android Mobile is Manufactured Camera Mobile with 5MG px Touch Screen Mobile is Manufactured	~

EXPERIMENT NO: 5.3 **DATE:** 13/09/24

REGISTER NO: 231501060 NAME: HARISH T

Problem – 3

CREATE A CLASS CALLED COLLEGE WITH ATTRIBUTE STRING NAME, CONSTRUCTOR TO INITIALIZE THE NAME ATTRIBUTE, A METHOD CALLED ADMITTED(). CREATE A SUBCLASS CALLED CSE THAT EXTENDS STUDENT CLASS, WITH DEPARTMENT ATTRIBUTE, COURSE() METHOD TO SUB CLASS. PRINT THE DETAILS OF THE STUDENT.

COLLEGE:

STRING COLLEGENAME;

PUBLIC COLLEGE() { }

PUBLIC ADMITTED() { }

STUDENT:

STRING STUDENTNAME;

STRING DEPARTMENT;

PUBLIC STUDENT(STRING COLLEGENAME, STRING STUDENTNAME, STRING DEPART) {}
PUBLIC TOSTRING()

EXPECTED OUTPUT:

A STUDENT

ADMITTED IN REC

COLLEGENAME: REC

STUDENTNAME :

VENKATESH

DEPARTMENT: CSE

FOR EXAMPLE:

Result

A student admitted in REC CollegeName : REC StudentName :

Venkatesh Department: CSE

```
class College
{ protected String collegeName;
  public College(String collegeName) {
    // initialize the instance variables
    this.collegeName=collegeName;
  }
  public void admitted() {
    System.out.println("A student admitted in "+collegeName);
} }
class Student extends
  College {
               String
  studentName;
  String department;
  public Student(String collegeName, String studentName,String depart) {
  // initialize the instance variables
    super(collegeName);
    this.studentName=studentName;
    this.department=depart;
  } public String
  toString(){
    // return the details of the student
    return "CollegeName : "+collegeName+"\nStudentName :
"+studentName+"\nDepartment:
"+department; } } public class Main {
  public static void main (String[] args) {
    Student s1 = new Student("REC","Venkatesh","CSE");
    // invoke the admitted() method s1.admitted();
    System.out.println(s1.toString());
```

}

OUTPUT

	Expected	Got	
~	A student admitted in REC CollegeName : REC StudentName : Venkatesh Department : CSE	A student admitted in REC CollegeName : REC StudentName : Venkatesh Department : CSE	~

06_STRING, STRING BUFFER

EXPERIMENT NO: 6.1 **DATE:** 20/09/24

REGISTER NO: 231501060 NAME: HARISH T

Problem - 1

GIVEN A STRING INPUT1, WHICH CONTAINS MANY NUMBER OF WORDS SEPARATED BY: AND EACH WORD CONTAINS EXACTLY TWO LOWER CASE ALPHABETS, GENERATE AN OUTPUT BASED UPON THE BELOW 2 CASES.

NOTE:

- 1. ALL THE CHARACTERS IN INPUT 1 ARE LOWERCASE ALPHABETS.
- 2. INPUT 1 WILL ALWAYS CONTAIN MORE THAN ONE WORD SEPARATED BY :
- 3. OUTPUT SHOULD BE RETURNED

IN UPPERCASE. CASE 1:

CHECK WHETHER THE TWO ALPHABETS ARE SAME.

IF YES, THEN TAKE ONE ALPHABET FROM IT AND ADD IT TO

THE OUTPUT.

EXAMPLE 1:

INPUT1

WW:II:PP:RR:OO

OUTPUT

WIPRO

EXPLANATION:

WORD1 IS WW, BOTH ARE SAME HENCE TAKE W WORD2 IS II, BOTH ARE SAME HENCE TAKE I WORD3 IS PP, BOTH ARE SAME HENCE TAKE P WORD4 IS RR, BOTH ARE SAME HENCE TAKE R WORD5 IS OO, BOTH ARE SAME HENCE TAKE O HENCE THE OUTPUT IS WIPRO

CASE 2:

IF THE TWO ALPHABETS ARE NOT SAME, THEN FIND THE POSITION VALUE OF THEM AND FIND MAXIMUM VALUE – MINIMUM VALUE.

TAKE THE ALPHABET WHICH COMES AT THIS (MAXIMUM VALUE - MINIMUM VALUE) POSITION IN THE ALPHABET SERIES.

EXAMPLE 2:

INPUT1

=ZX:ZA:EE

BYE

EXPLANATION

WORD1 IS ZX, BOTH ARE NOT SAME ALPHABETS POSITION VALUE OF Z IS 26

POSITION VALUE OF X IS 24

MAX - MIN WILL BE 26 - 24 = 2

ALPHABET WHICH COMES IN $2^{\rm ND}$ POSITION IS B WORD2 IS ZA, BOTH ARE NOT SAME ALPHABETS POSITION VALUE OF Z IS 26

POSITION VALUE OF A IS 1

MAX - MIN WILL BE 26 - 1 = 25

ALPHABET WHICH COMES IN 25^{TH} POSITION IS Y WORD3 IS EE, BOTH ARE SAME HENCE TAKE E HENCE THE OUTPUT IS BYE

FOR EXAMPLE:

Input	Result
ww:ii:pp:rr:oo	WIPR O
zx:za:ee	BYE

```
Scanner scan = new Scanner(System.in);
diff a = new diff(); String b =
scan.nextLine();
StringBuffer ans = new
StringBuffer();
StringBuffer temp = new
StringBuffer(); for(int i = 0;i
< b.length();i++){
if(b.charAt(i) == ':'){
    temp.append(" ");
  else {
    temp.append(Character.toString(b.charAt(i))); }
String c = temp.toString(); for(int
i = 0; i <
  temp.length();i++){if(i\%3} ==
  0){ ans.append(Character.toString(a.different(c.charAt(i),c.charAt(i+1))));
  }
System.out.print(ans.toString().toUpperCase()); }
```

	Input	Expected	Got	
~	ww:ii:pp:rr:oo	WIPRO	WIPRO	~
/	zx:za:ee	BYE	BYE	~

EXPERIMENT NO: 6.2 DATE: 20/09/24

REGISTER NO: 231501060 NAME: HARISH T

<u>Problem − 2</u>

YOU ARE PROVIDED A STRING OF WORDS AND A 2-DIGIT NUMBER. THE TWO DIGITS OF THE NUMBER REPRESENT THE TWO WORDS THAT ARE TO BE PROCESSED.

FOR EXAMPLE:

IF THE STRING IS "TODAY IS A NICE DAY" AND THE 2-DIGIT NUMBER IS 41, THEN YOU ARE EXPECTED TO PROCESS THE 4TH WORD ("NICE") AND THE 1ST WORD ("TODAY").

THE PROCESSING OF EACH WORD IS TO BE DONE AS FOLLOWS:

EXTRACT THE MIDDLE-TO-BEGIN PART: STARTING FROM THE MIDDLE OF THE WORD, EXTRACT THE CHARACTERS TILL THE BEGINNING OF THE WORD.

EXTRACT THE MIDDLE-TO-END PART:

STARTING FROM THE MIDDLE OF THE WORD, EXTRACT THE CHARACTERS TILL THE END OF THE WORD.

IF THE WORD TO BE PROCESSED IS "NICE":

ITS MIDDLE-TO-BEGIN PART WILL BE "IN".

ITS MIDDLE-TO-END PART WILL BE "CE".

SO, MERGED TOGETHER THESE TWO PARTS WOULD FORM "INCE".

SIMILARLY, IF THE WORD TO BE PROCESSED IS "TODAY":

ITS MIDDLE-TO-BEGIN PART WILL BE "DOT".

ITS MIDDLE-TO-END PART WILL BE "DAY".

SO, MERGED TOGETHER THESE TWO PARTS WOULD FORM "DOTDAY".

NOTE:

NOTE THAT THE MIDDLE LETTER 'D' IS PART OF BOTH THE EXTRACTED PARTS. SO, FOR WORDS WHOSE LENGTH IS ODD, THE MIDDLE LETTER SHOULD BE INCLUDED IN BOTH THE EXTRACTED PARTS.

EXPECTED OUTPUT:

THE EXPECTED OUTPUT IS A STRING CONTAINING BOTH THE PROCESSED WORDS SEPARATED BY A SPACE "INCE DOTDAY" **EXAMPLE 1:**

INPUT1 = "TODAY IS A

NICE DAY" INPUT2 = 41

OUTPUT = "INCE DOTDAY"

EXAMPLE 2:

INPUT1 = "FRUITS LIKE MANGO AND APPLE ARE COMMON

BUT GRAPES ARE RARE" INPUT2 = 39

OUTPUT = "NAMNGO ARGPES" **NOTE:**

THE INPUT STRING INPUT1 WILL CONTAIN ONLY ALPHABETS AND A SINGLE SPACE CHARACTER SEPARATING EACH WORD IN THE STRING.

NOTE:

THE INPUT STRING INPUT1 WILL NOT CONTAIN ANY OTHER SPECIAL

CHARACTERS. NOTE: THE INPUT NUMBER INPUT2 WILL

ALWAYS BE A 2-DIGIT NUMBER (>=11 AND <=99).
ONE OF ITS DIGITS WILL NEVER BE 0. BOTH THE DIGITS OF THE NUMBER WILL ALWAYS POINT TO A VALID WORD IN THE INPUT1 STRING.

FOR EXAMPLE:

Input	Result
Today is a Nice Day 41	iNce doTday
Fruits like Mango and Apple are common but Grapes are rare 39	naMngo arGpes

PROGRAM:

iimport java.util.*; public
class mix {

```
public static void main(String[] args){
     Scanner in = new
     Scanner(System.in); String s1 =
     in.nextLine();
     int x = in.nextInt(),ones,flag = 0;
     StringBuffer t1 = new
     StringBuffer(); StringBuffer t2 =
     new StringBuffer(); int space = 0;
     while (x > 0) ones = (x \%10) - 1;
     for(int i = 0; i < s1.length(); i++){
          if (s1.charAt(i) == '
             ') \{ \text{ space} = \text{ space} + \}
             1; } else if(space == ones && flag == 0){
          t1.append(Character.toString(s1.charAt(i)));
          }
          else if(space == ones && flag == 1){
              t2.append(Character.toString(s1.charAt(i)));
           } space = 0
     ; flag = 1; x = x
     /10; } rew m =
     new rew();
    System.out.println(m.r(t2.toString()) + " " + m.r(t1.toString()));
class rew{
  String r(String a) { int 1
    = a.length(),x,y;
     StringBuffer t3 = new
     StringBuffer(); if(1 % 2 ==
       1) { x = ((int)(1/2)); y =
       ((int)(1/2));
     }
     else {
```

```
x = ((int)(1/2)) - 1;
y = ((int)(1/2));
} for(int i = x;i >= 0;i--){
t3.append(Character.toString(a.charAt(i)));
} for(int i = y;i <

1;i++){
t3.append(Character.toString(a.charAt(i)));
} return
t3.toString();
}</pre>
```

	Input	Expected	Got	
~	Today is a Nice Day 41	iNce doTday	iNce doTday	~
~	Fruits like Mango and Apple are common but Grapes are rare 39	naMngo arGpes	naMngo arGpes	~

EXPERIMENT NO: 6.3 **DATE:** 20/09/24

REGISTER NO: 231501060 NAME: HARISH T

Problem - 3

GIVEN 2 STRINGS INPUT1 & INPUT2.

- · CONCATENATE BOTH THE STRINGS.
- REMOVE DUPLICATE ALPHABETS & WHITE SPACES.
- \cdot ARRANGE THE ALPHABETS IN DESCENDING

ORDER.

ASSUMPTION 1:

THERE WILL EITHER BE ALPHABETS, WHITE SPACES OR NULL IN BOTH THE INPUTS.

ASSUMPTION 2: BOTH

INPUTS WILL BE IN LOWER

CASE.

EXAMPLE 1:

INPUT 1: APPLE INPUT 2:

ORANGE

OUTPUT:

RPONLGEA

EXAMPLE 2:

INPUT 1:

FRUITS

INPUT 2:

ARE GOOD

UTSROIGFEDA

EXAMPLE 3:

INPUT 1: ""

INPUT 2: "" **OUTPUT:**

NULL

FOR EXAMPLE

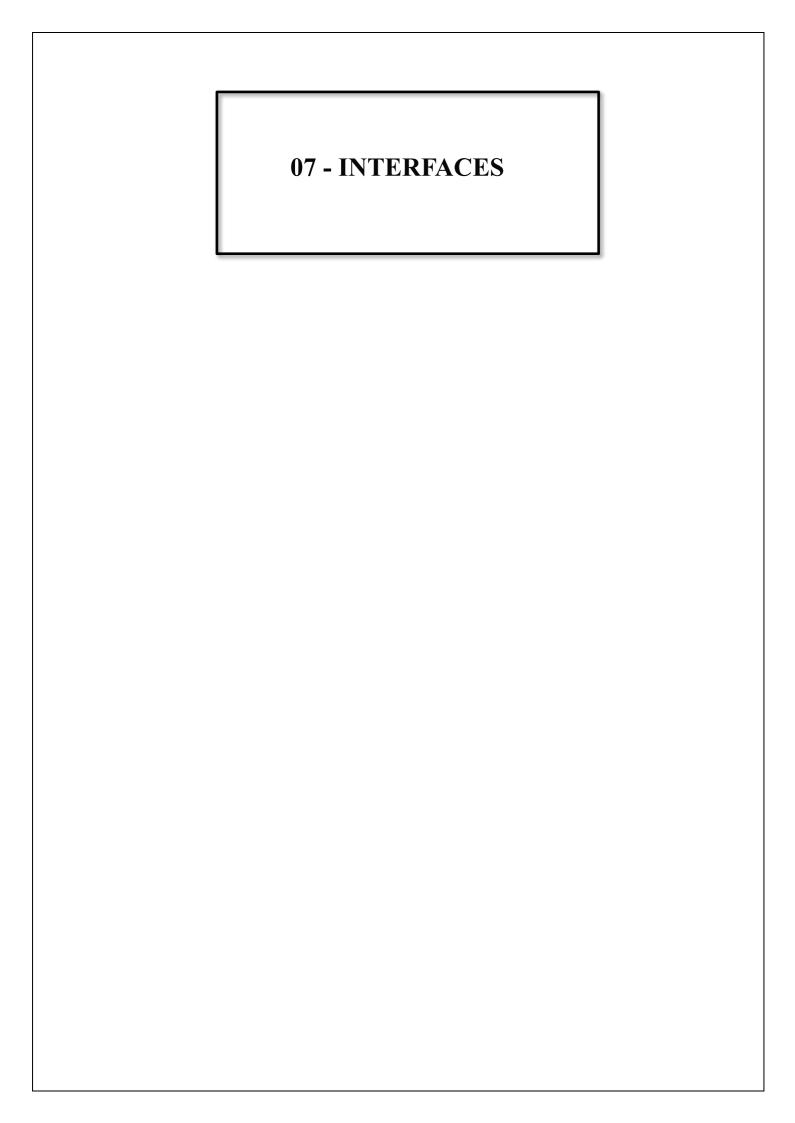
Test	Input	Result
1	apple orange	rponlgea
2	fruits are good	utsroigfeda

```
import java.util.*; public
class HelloWorld {
 public static void main(String[] args) {
    Scanner
                 in
                              new
    Scanner(System.in); String s1
    = in.nextLine(); String s2 =
    in.nextLine();
    StringBuffer s3 = new
    StringBuffer();
    if(s1.trim().isEmpty() &&
    s2.trim().isEmpty()){
    System.out.print("null");
    } else{
    for(int
```

```
i = 0;i
<
  s1.length();i++){
if (s1.charAt(i) != ' ') { s3.append(Character.toString(s1.charAt(i)));
  } } for(int i
= 0;i <
  s2.length();i++){if}
  (s2.charAt(i)!=''){ s3.append(Character.toString(s2.charAt(i)));
  } }
char[] d = s3.toString().toCharArray();
Arrays.sort(d); for(int i = d.length - 1;i
>= 1;i--
  ){ if(d[i] != d[i-1])
  System.out.print(d[i]); }
System.out.print(d[0]);
```

	Test	Input	Expected	Got	
~	1	apple orange	rponlgea	rponlgea	~
~	2	fruits are good	utsroigfeda	utsroigfeda	~
~	3		null	null	~





EXPERIMENT NO: 7.1 **DATE:** 27/09/24

REGISTER NO: 2315010560 NAME: HARISH T

Problem - 1

RBI ISSUES ALL NATIONAL BANKS TO COLLECT INTEREST ON ALL CUSTOMER LOANS.

CREATE AN RBI INTERFACE WITH A VARIABLE STRING PARENTBANK="RBI" AND ABSTRACT METHOD RATEOFINTEREST().

RBI INTERFACE HAS TWO MORE METHODS DEFAULT

AND STATIC METHOD. DEFAULT VOID POLICYNOTE()

{

SYSTEM.OUT.PRINTLN("RBI HAS A NEW POLICY ISSUED IN 2023.");

}

STATIC VOID REGULATIONS()

{

SYSTEM.OUT.PRINTLN("RBI HAS UPDATED NEW REGULATIONS ON 2024.");

}

CREATE TWO SUBCLASSES SBI AND KARUR WHICH IMPLEMENTS THE RBI INTERFACE. PROVIDE THE NECESSARY CODE FOR THE ABSTRACT METHOD IN TWO SUB-CLASSES.

SAMPLE INPUT/OUTPUT:

RBI HAS A NEW POLICY ISSUED IN 2023 RBI HAS UPDATED NEW REGULATIONS IN 2024. SBI RATE OF INTEREST: 7.6 PER ANNUM. KARUR RATE OF INTEREST: 7.4 PER ANNUM.

FOR EXAMPLE:

Test	Result
1	RBI has a new Policy issued in 2023
	RBI has updated new regulations in 2024.
	SBI rate of interest: 7.6 per annum.
	Karur rate of interest: 7.4 per annum.

```
interface RBI {
  // Variable declaration
  String parentBank =
  "RBI";
  // Abstract method double
  rateOfInterest();
  // Default method default
  void policyNote() {
    System.out.println("RBI has a new Policy issued in 2023");
  }
  // Static method static
  void regulations() {
    System.out.println("RBI has updated new regulations in 2024.");
// SBI class implementing RBI
interface class SBI implements RBI {
// Implementing the abstract method
public double rateOfInterest() {
    return 7.6;
  }
```

```
}
// Karur class implementing RBI
interface class Karur implements RBI {
// Implementing the abstract method
public double rateOfInterest() { return
7.4;
// Main class to test the functionality
public class Main { public static void
main(String[] args) {
    // RBI policies and regulations
    RBI rbi = new SBI(); // Can be any class implementing
    RBI rbi.policyNote();
                              // Default method
    RBI.regulations(); // Static method
    // SBI bank details
    SBI sbi = new
    SBI();
    System.out.println("SBI rate of interest: " + sbi.rateOfInterest() + " per annum.");
    // Karur bank details
    Karur karur = new
    Karur();
    System.out.println("Karur rate of interest: " + karur.rateOfInterest() + " per annum.");
OUTPUT:
```

	Test	Expected	Got	
~	1	RBI has a new Policy issued in 2023 RBI has updated new regulations in 2024. SBI rate of interest: 7.6 per annum. Karur rate of interest: 7.4 per annum.	RBI has a new Policy issued in 2023 RBI has updated new regulations in 2024. SBI rate of interest: 7.6 per annum. Karur rate of interest: 7.4 per annum.	~

EXPERIMENT NO: 7.2 **DATE:** 27/09/24

REGISTER NO: 231501060 NAME: HARISH T

Problem - 2

CREATE INTERFACES SHOWN BELOW. interface

Sports {

public void setHomeTeam(String name); public
void setVisitingTeam(String name);
} interface Football extends Sports {
public void homeTeamScored(int points); public void visitingTeamScored(int

public void homeTeamScored(int points); public void visitingTeamScored(int points);} create a class College that implements the Football interface and provides the necessary functionality to the abstract methods.

SAMPLE INPUT:

Rajalakshmi

Saveetha

22

21

OUTPUT:

Rajalakshmi 22 scored Saveetha 21 scored Rajalakshmi is the Winner!

FOR EXAMPLE:

Test	Input	Result
1	Rajalaksh mi Saveetha 22 21	Rajalakshmi 22 scored Saveetha 21 scored Rajalakshmi is the winner!

```
import java.util.Scanner;
interface Sports {
  void setHomeTeam(String name); void
  setVisitingTeam(String name);
}
interface Football extends Sports {
  void homeTeamScored(int points); void
  visitingTeamScored(int points);
}
class College implements Football
  { private String homeTeam;
 private String visiting Team;
 private int home Team Points = 0;
 private int visiting TeamPoints = 0;
 public void setHomeTeam(String name) {
    this.homeTeam = name;
 public void setVisitingTeam(String name) {
    this.visitingTeam = name;
  }
 public void homeTeamScored(int points) {
    homeTeamPoints += points;
    System.out.println(homeTeam + " " + points + " scored");
  }
  public void visitingTeamScored(int points) {
```

```
visitingTeamPoints += points;
    System.out.println(visitingTeam + " " + points + "
     scored");
  }
  public void winningTeam() {
    if (homeTeamPoints > visitingTeamPoints) {
      System.out.println(homeTeam + " is the winner!");
     } else if (homeTeamPoints < visitingTeamPoints) {</pre>
      System.out.println(visitingTeam + " is the winner!");
     } else {
      System.out.println("It's a tie match.");
public class Main {
  public static void main(String[] args) {
    Scanner sc = new Scanner(System.in);
    // Get home team name
    String hname = sc.nextLine();
    // Get visiting team name
    String vteam = sc.nextLine();
    // Create College object
    College match = new
    College();
    match.setHomeTeam(hname);
    match.setVisitingTeam(vteam);
    // Get points scored by home
     team int htpoints =
     sc.nextInt();
```

```
match.homeTeamScored(htpoi
    nts);

// Get points scored by visiting team
    int vtpoints = sc.nextInt();
    match.visitingTeamScored(vtpoints);

// Determine and print the winning team
    match.winningTeam();
sc.close();
}
```

	Test	Input	Expected	Got	
~	1	Rajalakshmi Saveetha 22 21	Rajalakshmi 22 scored Saveetha 21 scored Rajalakshmi is the winner!	Rajalakshmi 22 scored Saveetha 21 scored Rajalakshmi is the winner!	~
~	2	Anna Balaji 21 21	Anna 21 scored Balaji 21 scored It's a tie match.	Anna 21 scored Balaji 21 scored It's a tie match.	~
~	3	SRM VIT 20 21	SRM 20 scored VIT 21 scored VIT is the winner!	SRM 20 scored VIT 21 scored VIT is the winner!	~

Passed all tests! <

EXPERIMENT NO: 7.3 DATE: 27/09/24

REGISTER NO: 231501060 NAME: HARISH T

Problem - 3

CREATE AN INTERFACE PLAYABLE WITH A METHOD PLAY() THAT TAKES NO ARGUMENTS AND RETURNS VOID. CREATE THREE CLASSES FOOTBALL, VOLLEYBALL, AND BASKETBALL THAT IMPLEMENT THE PLAYABLE INTERFACE AND OVERRIDE THE PLAY() METHOD TO PLAY THE RESPECTIVE SPORTS.

```
INTERFACE
 PLAYABLE {
 VOID PLAY();
}
CLASS FOOTBALL
 IMPLEMENTS PLAYABLE {
 STRING NAME;
 PUBLIC FOOTBALL(STRING
   NAME){
   THIS.NAME=NAME;
 }
PUBLIC VOID PLAY() {
 SYSTEM.OUT.PRINTLN(NAME+" IS PLAYING FOOTBALL");
 }
}
SIMILARLY, CREATE VOLLEYBALL AND BASKETBALL CLASSES.
SAMPLE OUTPUT:
SADHVIN IS PLAYING
FOOTBALL SANJAY IS
PLAYING
VOLLEYBALL SRUTHI
            PLAYING
BASKETBALL
```

FOR EXAMPLE:

Test	Input	Result
1	Sadhvin Sanjay Sruthi	Sadhvin is Playing football Sanjay is Playing volleyball Sruthi is Playing basketball
2	Vijay Arun	Vijay is Playing football Arun is Playing volleyball

TEST CASES

Test	Input	Result
	Balaji	Balaji is Playing basketball

```
import java.util.Scanner;

// Define the Playable interface
interface Playable {
    // Abstract method to play the respective sport void
    play();
}

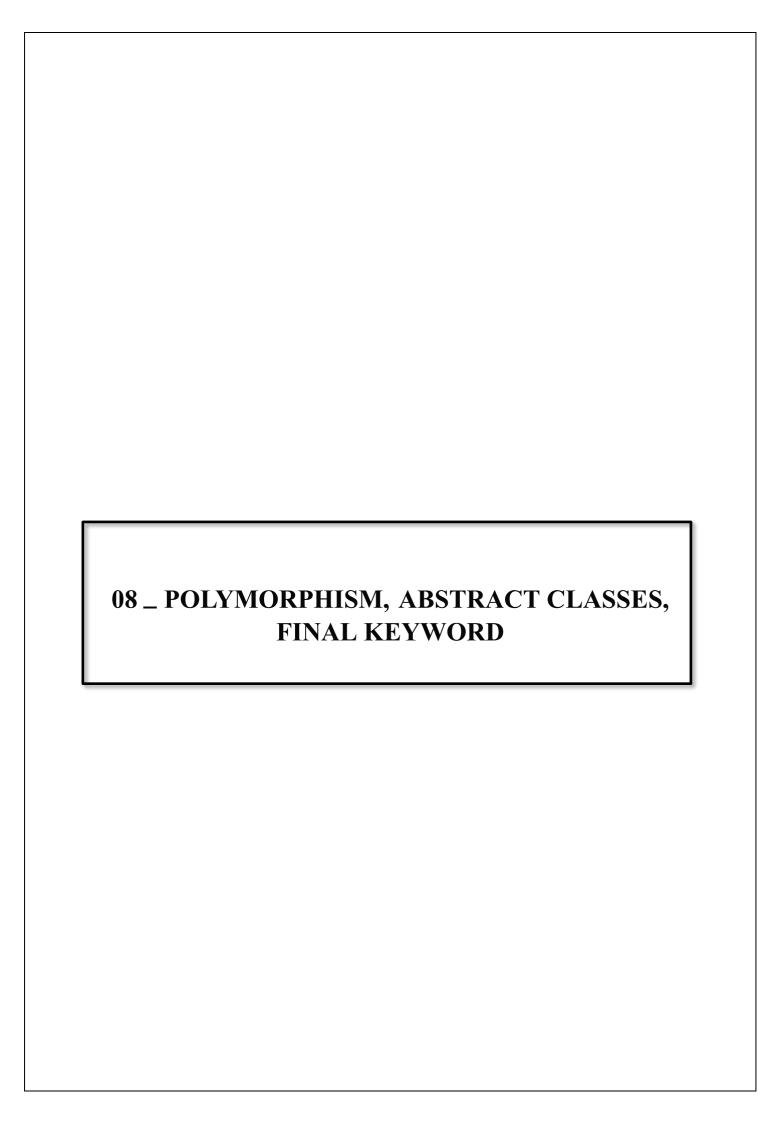
// Football class implementing Playable interface
class Football implements Playable {
    String name;

    // Constructor public
    Football(String name)
     { this.name = name;
    }
}
```

```
// Override the play method public
  void play() {
    System.out.println(name + " is Playing football");
  }
// Volleyball class implementing Playable interface class
Volleyball implements Playable {
  String name;
  // Constructor public
  Volleyball(String name)
    { this.name = name;
  }
  // Override the play method public
  void play() {
    System.out.println(name + " is Playing volleyball");
  }
}
// Basketball class implementing Playable interface
class Basketball implements Playable {
  String name;
  // Constructor public
  Basketball(String name)
    { this.name = name;
  }
  // Override the play method
  public void play() {
```

```
System.out.println(name + " is Playing basketball");
  }
// Main class to test the functionality public
class Main {
  public static void main(String[] args) {
    Scanner scanner = new Scanner(System.in);
  // Input for Football player
    String footballPlayerName = scanner.nextLine();
    Football footballPlayer = new Football(footballPlayerName);
    // Input for Volleyball player
    String volleyballPlayerName = scanner.nextLine();
    Volleyball volleyballPlayer = new Volleyball(volleyballPlayerName);
    // Input for Basketball player
    String basketballPlayerName = scanner.nextLine();
    Basketball basketballPlayer = new Basketball(basketballPlayerName);
    // Call the play method for each player
    footballPlayer.play(); volleyballPlayer.play();
    basketballPlayer.play(); scanner.close();
```

	Test	Input	Expected	Got	
~	1	Sadhvin Sanjay Sruthi	Sadhvin is Playing football Sanjay is Playing volleyball Sruthi is Playing basketball	Sadhvin is Playing football Sanjay is Playing volleyball Sruthi is Playing basketball	~
~	2	Vijay Arun Balaji	Vijay is Playing football Arun is Playing volleyball Balaji is Playing basketball	Vijay is Playing football Arun is Playing volleyball Balaji is Playing basketball	~



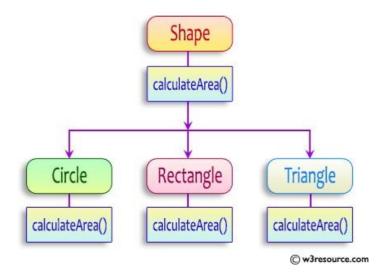
EXPERIMENT NO: 8.1 DATE: 04/10/24

REGISTER NO: 231501060 NAME: HARISH T

Problem - 1

CREATE A BASE CLASS SHAPE WITH A METHOD CALLED CALCULATEAREA(). CREATE THREE SUBCLASSES: CIRCLE, RECTANGLE, AND TRIANGLE. OVERRIDE THE CALCULATEAREA() METHOD IN EACH SUBCLASS TO CALCULATE AND RETURN THE SHAPE'S AREA.

IN THE GIVEN EXERCISE, HERE IS A SIMPLE DIAGRAM ILLUSTRATING POLYMORPHISM IMPLEMENTATION:



```
abstract class Shape {
   public abstract double calculateArea(); }
}
```

System.out.printf("Area of a Triangle :%.2f%n",((0.5)*base*height)); // use this statement

SAMPLE INPUT:

- 4 // RADIUS OF THE CIRCLE TO CALCULATE AREA PI*R*R
- 5 // LENGTH OF THE RECTANGLE
- 6 // BREADTH OF THE RECTANGLE TO CALCULATE THE AREA OF A RECTANGLE
- 4 // BASE OF THE TRIANGLE
- 3 // HEIGHT OF THE TRIANGLE

Area of a circle :50.27 Area of a Rectangle

:30.00 Area of a Triangle :6.00

For example:

Test	Input	Result
1	4	Area of a circle: 50.27
	5	Area of a Rectangle: 30.00
	6	Area of a Triangle: 6.00
	4	
	3	
2	7	Area of a circle: 153.94
	4.5	Area of a Rectangle: 29.25
	6.5	Area of a Triangle: 4.32
	2.4	
	3.6	

```
{ return 0.5 * base * height; // Area of triangle: 0.5 * base * height
} }
public class ShapeTest
{ public static void main(String[] args)
    Scanner in = new
    Scanner(System.in); double radius =
    in.nextDouble(); Circle c = new
    Circle();
    System.out.printf("Area of a circle: %.2f%n",
    c.calculateArea(radius)); double length = in.nextDouble();
    double breadth = in.nextDouble();
    Rectangle r = new Rectangle();
    System.out.printf("Area of a Rectangle: %.2f%n", r.calculateArea(length,breadth));
    double base = in.nextDouble(); double height = in.nextDouble(); Triangle t = new
    Triangle();
    System.out.printf("Area of a Triangle: %.2f%n", t.calculateArea(base,height));
```

	Test	Input	Expected	Got	
~	1	4 5 6 4 3	Area of a circle: 50.27 Area of a Rectangle: 30.00 Area of a Triangle: 6.00	Area of a circle: 50.27 Area of a Rectangle: 30.00 Area of a Triangle: 6.00	~
~	2	7 4.5 6.5 2.4 3.6	Area of a circle: 153.94 Area of a Rectangle: 29.25 Area of a Triangle: 4.32	Area of a circle: 153.94 Area of a Rectangle: 29.25 Area of a Triangle: 4.32	~

Passed all tests! <

EXPERIMENT NO: 8.2 **DATE:** 04/10/24

REGISTER NO: 231501060 NAME: HARISH T

Problem - 2

AS A LOGIC BUILDING LEARNER YOU ARE GIVEN THE TASK TO EXTRACT THE STRING WHICH HAS VOWEL AS THE FIRST AND LAST CHARACTERS FROM THE GIVEN ARRAY OF STRINGS.

STEP1:

SCAN THROUGH THE ARRAY OF STRINGS, EXTRACT THE STRINGS WITH FIRST AND LAST CHARACTERS AS VOWELS; THESE STRINGS SHOULD BE CONCATENATED.

STEP2:

CONVERT THE CONCATENATED STRING TO LOWERCASE AND RETURN IT.

IF NONE OF THE STRINGS IN THE ARRAY HAS FIRST AND LAST CHARACTER AS VOWEL, THEN RETURN NO MATCHES FOUND **INPUT1**:

AN INTEGER REPRESENTING THE NUMBER OF ELEMENTS IN THE ARRAY. INPUT2: STRING ARRAY.

EXAMPLE 1:

INPUT1: 3

INPUT2: {"oreo", "sirish",

"apple"} output: oreoapple

EXAMPLE 2:

input1: 2 input2: {"Mango",

"banana"} output: no matches

found

EXPLANATION:

NONE OF THE STRINGS HAS FIRST AND LAST CHARACTER AS VOWEL.

HENCE THE OUTPUT IS NO MATCHES FOUND.

EXAMPLE 3:

INPUT1: 3 **INPUT2:**

{"Ate", "Ace", "Girl"}

OUTPUT: ATEACE.

Input	Result
3 oreo sirish apple	oreoapple
2 Mango banana	no matches found
3 Ate Ace Girl	ateace

```
} }
  if(result.length()>0
  )
    return result.toString().toLowerCase();
  else
    return "no matches found";
}
public static void main(String[] args) {
   Scanner in = new
   Scanner(System.in); int n
   = in.nextInt();
   in.nextLine();
  String input = in.nextLine();
  String[] strings = input.split(" "); // Split input into an array
  String result = extractVowelStrings(strings);
  System.out.println(result);
}
```

	Input	Expected	Got	
~	3 oreo sirish apple	oreoapple	oreoapple	~
~	2 Mango banana	no matches found	no matches found	~
~	3 Ate Ace Girl	ateace	ateace	~

Passed all tests! <

EXPERIMENT NO: 8.3 DATE: 04/10/24

REGISTER NO: 231501060 NAME: HARISH T

Problem - 3

1. FINAL VARIABLE:

- Once a variable is declared final, its value cannot be changed after it is initialized.
- It must be initialized when it is declared or in the constructor if it's not initialized at declaration.
- It can be used to define constants final int MAX_SPEED = 120; // Constant value,
 cannot be changed

2. FINAL METHOD:

- A method declared final cannot be overridden by subclasses.
- It is used to prevent modification of the method's behavior in derived classes.

```
public final void display() {
   System.out.println("This is a final method."); }
```

3. FINAL CLASS:

- A class declared as final cannot be subclassed (i.e., no other class can inherit from it).
- It is used to prevent a class from being extended and modified.
- public final class Vehicle {// class code }

GIVEN A JAVA PROGRAM THAT CONTAINS THE BUG IN IT, YOUR TASK IS TO CLEAR THE BUG TO THE OUTPUT. YOU SHOULD DELETE ANY PIECE OF CODE.

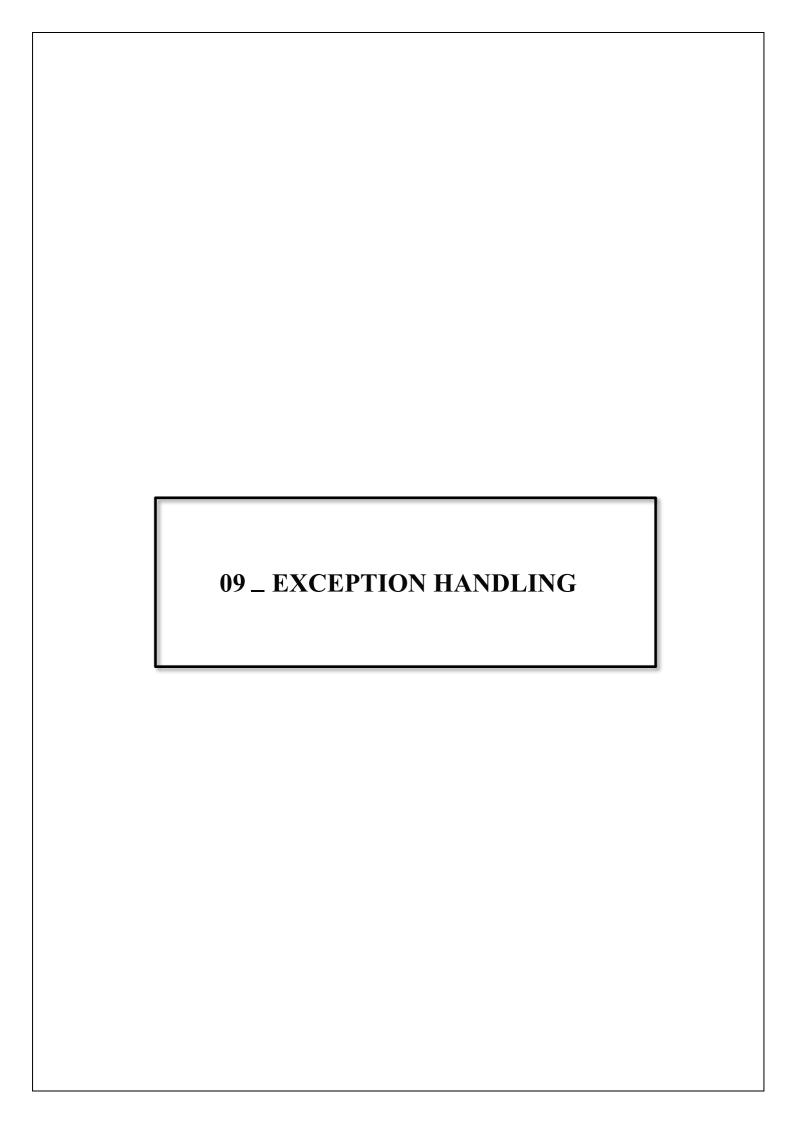
FOR EXAMPLE:

Test	Result
1	The maximum speed is: 120 km/h This is a subclass of FinalExample.

PROGRAM:

```
class FinalExample { //
  Final variable final int
  maxSpeed = 120; // Final
  method
  public void displayMaxSpeed(){
    System.out.println("The maximum speed is: " + maxSpeed + " km/h");
  } } class SubClass extends
FinalExample
  { public void displayMaxSpeed() {
    System.out.println("Cannot override a final method");
  }
  // You can create new methods here public
  void showDetails() {
    System.out.println("This is a subclass of
FinalExample."); } class prog {
  public static void main(String[] args) {
    FinalExample obj = new
    FinalExample(); obj.displayMaxSpeed();
    SubClass\ subObj = new
    SubClass(); subObj.showDetails();
```

✓ 1 The maximum speed is: 120 km/h This is a subclass of FinalExample. This is a subclass of FinalExample.	~



EXPERIMENT NO: 9.1 **DATE:** 11/10/24

REGISTER NO: 231501060 NAME: HARISH T

Problem – 1

IN THE FOLLOWING PROGRAM, AN ARRAY OF INTEGER DATA IS TO BE INITIALIZED.

DURING THE INITIALIZATION, IF A USER ENTERS A VALUE OTHER THAN AN INTEGER, IT WILL THROW AN INPUTMISMATCHEXCEPTION EXCEPTION. ON THE OCCURRENCE OF SUCH AN EXCEPTION, YOUR PROGRAM SHOULD PRINT "YOU ENTERED BAD DATA."

IF THERE IS NO SUCH EXCEPTION IT WILL PRINT THE TOTAL SUM OF THE ARRAY.

/* DEFINE TRY-CATCH BLOCK TO SAVE USER INPUT IN THE ARRAY "NAME" IF THERE IS AN EXCEPTION THEN CATCH THE EXCEPTION OTHERWISE PRINT THE TOTAL SUM OF THE ARRAY. */ SAMPLE INPUT:

3

5 2 1

SAMPLE OUTPUT:

8

SAMPLE INPUT:

2

1 g

SAMPLE OUTPUT:

You entered bad data.

FOR EXAMPLE:

Input	Result
ww:ii:pp:rr:oo	WIPRO
zx:za:ee	BYE

```
import java.util.Scanner; import
java.util.InputMismatchException; class
prog {
 public static void main(String[] args) {
  Scanner sc = new
  Scanner(System.in); int length =
  sc.nextInt();
  // create an array to save user input int[]
  name = new int[length]; int sum=0;//save
  the total sum of the array.
  int x=0;
  /* Define try-catch block to save user input in the array "name"
 If there is an exception then catch the exception otherwise print
 the total sum of the array. */
  try
   { for(int i=0;i<length;i++)
       x=sc.nextInt()
       ; sum+=x;
     System.out.println(sum);
   } catch(InputMismatchException
   e)
    System.out.println("You entered bad data.");
OUTPUT:
```

	Input	Expected	Got	
~	3 5 2 1	8	8	~
~	2 1 g	You entered bad data.	You entered bad data.	~

Passed all tests! 🗸

EXPERIMENT NO: 9.2 **DATE:** 11/10/24

REGISTER NO: 231501060 NAME: HARISH T

Problem - 2

WRITE A JAVA PROGRAM TO CREATE A METHOD THAT TAKES AN INTEGER AS A PARAMETER AND THROWS AN EXCEPTION IF THE NUMBER IS ODD.

SAMPLE INPUT AND OUTPUT:

82 IS EVEN.

ERROR: 37 IS

ODD.

FILL THE PRELOADED ANSWER TO GET THE EXPECTED OUTPUT.

FOR EXAMPLE:

Result

82 is even.

Error: 37 is odd.

```
class prog { public static void
  main(String[] args)
    { int n = 82;
    trynumber(n);
    n = 37;
    // call the trynumber(n);
    trynumber(n);
} public static void trynumber(int n)
    { try
    {
        //call the checkEvenNumber()
```

```
checkEvenNumber(n);
    System.out.println(n + " is even.");
} catch(Exception
e)
{
    System.out.println("Error: " + e.getMessage());
}
} public static void checkEvenNumber(int number) throws
Exception
    { if (number % 2 != 0) { throw new
    Exception(number + " is odd."); }
}
```

	Expected	Got	
~	82 is even. Error: 37 is odd.	82 is even. Error: 37 is odd.	~

EXPERIMENT NO: 9.3 **DATE:** 11/10/24

REGISTER NO: 231501060 NAME: HARISH T

Problem - 3

WRITE A JAVA PROGRAM TO HANDLE ARITHMETICEXCEPTION AND ARRAYINDEXOUTOFBOUNDSEXCEPTION.

CREATE AN ARRAY, READ THE INPUT FROM THE USER, AND STORE IT IN THE ARRAY. DIVIDE THE 0TH INDEX ELEMENT BY THE 1ST INDEX ELEMENT AND STORE IT.

IF THE 1ST ELEMENT IS ZERO, IT WILL THROW AN EXCEPTION.

IF YOU TRY TO ACCESS AN ELEMENT BEYOND THE ARRAY LIMIT THROWS AN EXCEPTION.

INPUT:

5 10 0 20 30 40

OUTPUT:

JAVA.LANG.ARITHMETICEXCEPTION:
/ BY ZERO I AM ALWAYS EXECUTED

INPUT:

3 10 20 30

OUTPUT

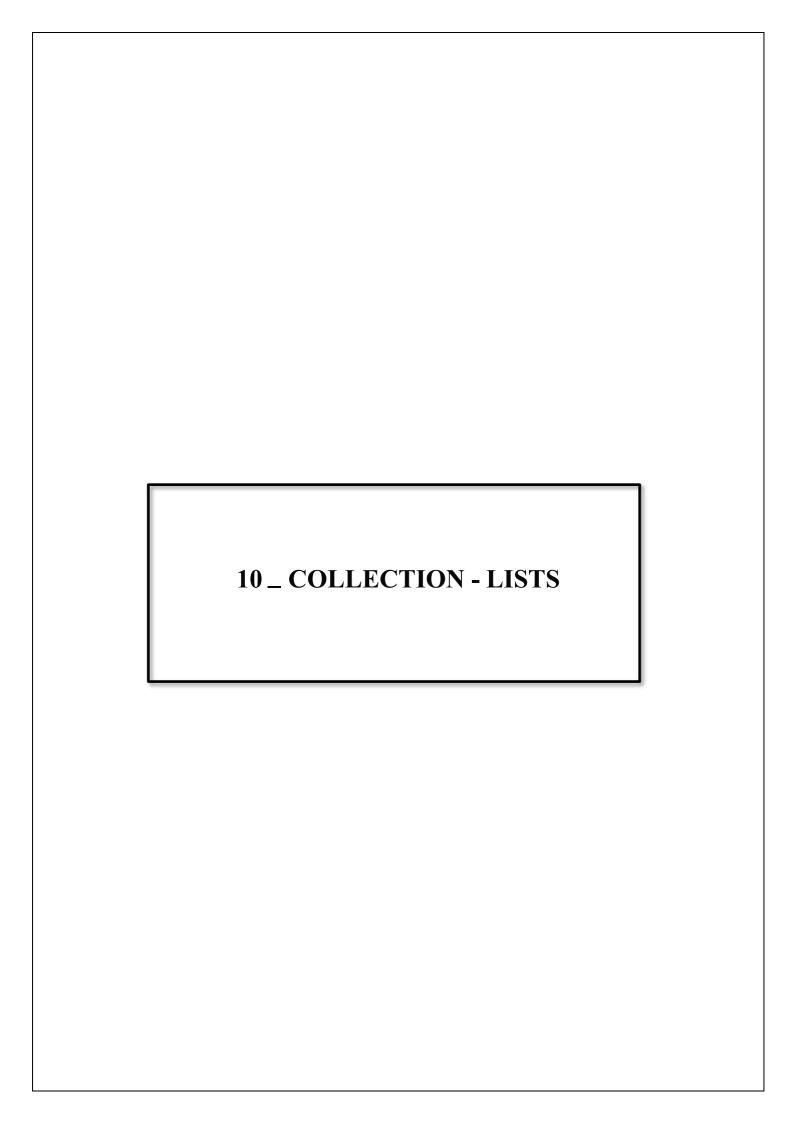
JAVA.LANG.ARRAYINDEXOUTOFBOUNDSEXCEPTION: INDEX 3 OUT OF BOUNDS FOR LENGTH 3 I AM ALWAYS EXECUTED

FOR EXAMPLE:

Test	Input	Result
1	6	java.lang.ArithmeticException: / by zero
	104128	I am always executed

```
import java.util.*; public class main{
public static void main(String[] args)
    Scanner in = new
    Scanner(System.in); int
    n=in.nextInt();
                       int[]
    name = new int[n]; try{
    for(int i=0; i< n; i++){
    name[i]=in.nextInt();
      }
      if(name[1]==0){
        throw new ArithmeticException("/ by zero");
      }
      else {
        throw new ArrayIndexOutOfBoundsException("Index "+n+" out of bounds
for length "+n);
      } }
    catch(ArithmeticException e){
      System.out.println("java.lang.ArithmeticException: "+e.getMessage());
    }
    catch(ArrayIndexOutOfBoundsException g){
      System.out.println("java.lang.ArrayIndexOutOfBoundsException:
      "+g.getMessage());
    } finally{
      System.out.println("I am always executed");
```

	Test	Input	Expected	Got	
V	1	6 1 0 4 1 2 8	java.lang.ArithmeticException: / by zero I am always executed	java.lang.ArithmeticException: / by zero I am always executed	~
V	2	3 10 20 30	java.lang.ArrayIndexOutOfBoundsException: Index 3 out of bounds for length 3 I am always executed	java.lang.ArrayIndexOutOfBoundsException: Index 3 out of bounds for length 3 I am always executed	~



EXPERIMENT NO: 10.1 DATE:

REGISTER NO: 231501060 NAME: HARISH T

Problem – 1

GIVEN AN ARRAYLIST, THE TASK IS TO GET THE FIRST AND LAST ELEMENT OF THE ARRAYLIST IN JAVA.

INPUT:

```
ARRAYLIST =[1, 2, 3, 4] OUTPUT:

FIRST = 1, LAST = 4

INPUT:

ARRAYLIST = [12, 23, 34, 45, 57, 67, 89] OUTPUT:

FIRST = 12, LAST = 89
```

APPROACH:

- 1. GET THE ARRAYLIST WITH ELEMENTS.
- 2. GET THE FIRST ELEMENT OF ARRAYLIST USING THE GET(INDEX) METHOD BY PASSING INDEX = 0.
- 3. GET THE LAST ELEMENT OF ARRAYLIST USING THE GET(INDEX) METHOD BY PASSING INDEX = SIZE 1.

```
import java.util.*; public
class Prog
{ public static void main(String[] args)
    {
        Scanner in = new Scanner(System.in);
        ArrayList<Integer> numbers = new ArrayList<>(); int n
        = in.nextInt();

        for (int i = 0; i < n; i++) {
            numbers.add(in.nextInt());
        }
        System.out.println("ArrayList: "+numbers);</pre>
```

```
if (numbers.size() > 0) {
    int first = numbers.get(0); int last =
    numbers.get(numbers.size() - 1);
    System.out.println("First : " + first + ", Last : " + last); }
}
```

Output:

	Test	Input	Expected	Got	
~	1	6 30 20 40 50 10 80	ArrayList: [30, 20, 40, 50, 10, 80] First : 30, Last : 80	ArrayList: [30, 20, 40, 50, 10, 80] First : 30, Last : 80	~
~	2	4 5 15 25 35	ArrayList: [5, 15, 25, 35] First : 5, Last : 35	ArrayList: [5, 15, 25, 35] First : 5, Last : 35	~

EXPERIMENT NO: 10.2 **DATE:** 18/10/24

REGISTER NO: 231501060 NAME: HARISH T

Problem - 2

THE GIVEN JAVA PROGRAM IS BASED ON THE ARRAYLIST METHODS AND ITS USAGE. THE JAVA PROGRAM IS PARTIALLY FILLED. YOUR TASK IS TO FILL IN THE INCOMPLETE STATEMENTS TO GET THE DESIRED OUTPUT. list.set(); list.indexOf()); list.lastIndexOf()) list.contains() list.size()); list.add(); list.remove();

THE ABOVE METHODS ARE USED FOR THE BELOW JAVA PROGRAM.

```
import
     java.util.ArrayList;
     import java.util.Scanner;
public class Prog { public static void
     main(String[] args)
       {
          Scanner sc= new
          Scanner(System.in); int n =
          sc.nextInt();
          ArrayList<Integer> list = new
          ArrayList<Integer>(); for(int i = 0; i < n; i++)
            list.add(sc.nextInt())
          // printing initial value ArrayList
          System.out.println("ArrayList: " + list);
          //Replacing the element at index 1 with
          100 list.set(1,100); list.set(2,100);
          list.set(3,100);
```

```
//Getting the index of first occurrence of 100
System.out.println("Index of 100 = "+
list.indexOf(100));
//Getting the index of last occurrence of 100
System.out.println("LastIndex of 100 = "+ list.lastIndexOf(100));
// Check whether 200 is in the list or not
System.out.println(list.contains(200)); //Output : false
// Print ArrayList size
System.out.println("Size Of ArrayList = "+ list.size());
//Inserting 500 at index 1
list.set(1,500);// code here
//Removing an element from position 3
//list.remove(3);// code here
System.out.print("ArrayList: " + list);
}
```

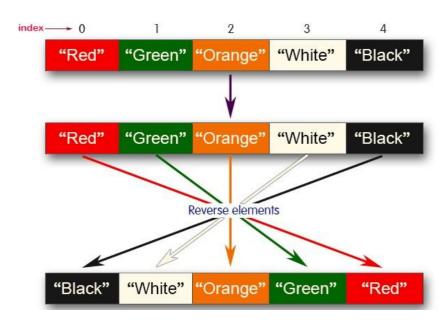
V 1 5			
✓ 1 5	ArrayList: [1, 2, 3, 100, 5]	ArrayList: [1, 2, 3, 100, 5]	~
1	Index of 100 = 1	Index of 100 = 1	
2	LastIndex of 100 = 3	LastIndex of 100 = 3	
3	false	false	
100	Size Of ArrayList = 5	Size Of ArrayList = 5	
5	ArrayList: [1, 500, 100, 100, 5]	ArrayList: [1, 500, 100, 100, 5]	

EXPERIMENT NO: 10.2 **DATE:** 18/10/24

REGISTER NO: 231501060 NAME: HARISH T

Problem - 3

WRITE A JAVA PROGRAM TO REVERSE ELEMENTS IN AN ARRAY LIST.



SAMPLE INPUT AND OUTPUT:

Red

Green

Orange

White

Black

SAMPLE OUTPUT

List before reversing : [Red,

Green, Orange, White, Black]

List after reversing:

[Black, White, Orange, Green, Red]

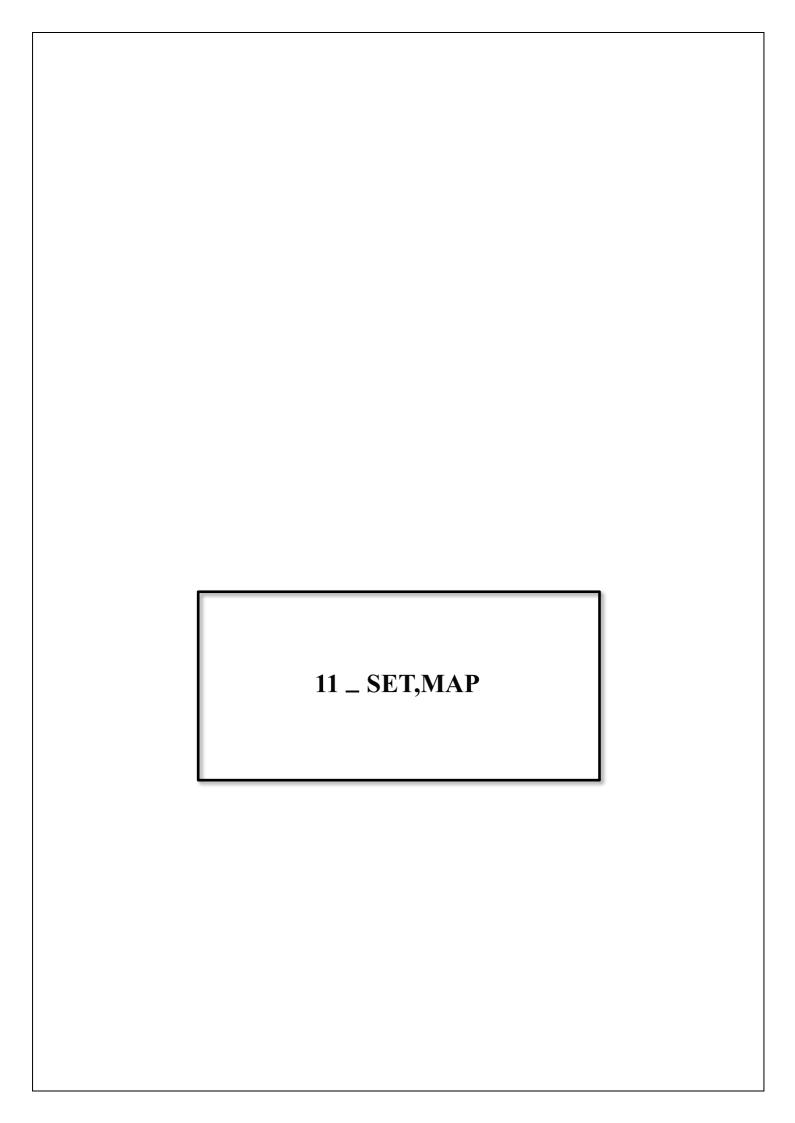
PROGRAM:

import java.util.*; public

class Prog { public static

```
void main(String[] args)
{
    ArrayList<String> colours = new
    ArrayList<>(); Scanner in =
    new Scanner(System.in); int n =
    in.nextInt(); in.nextLine();
    for(int i=0;i<n;i++)
    { String
      colour=in.nextLine();
      colours.add(colour);
    System.out.println("List before reversing :");
    System.out.println(colours);
    Collections.reverse(colours);
    System.out.println("List after reversing :");
    System.out.println(colours);
OUTPUT:
```

Test Input Expected Got 5 List before reversing : List before reversing : [Red, Green, Orange, White, Black] [Red, Green, Orange, White, Black] Green List after reversing : List after reversing : Orange [Black, White, Orange, Green, Red] [Black, White, Orange, Green, Red] Black 4 List before reversing : List before reversing : CSE [CSE, AIML, AIDS, CYBER] [CSE, AIML, AIDS, CYBER] AIML List after reversing : List after reversing : AIDS [CYBER, AIDS, AIML, CSE] [CYBER, AIDS, AIML, CSE] CYBER Passed all tests! <



EXPERIMENT NO: 11.1 DATE: 25/10/24

REGISTER NO: 231501060 NAME: HARISH T

Problem - 1

JAVA HASHSET CLASS IMPLEMENTS THE SET INTERFACE, BACKED BY A HASH TABLE WHICH IS ACTUALLY A HASHMAP INSTANCE.

NO GUARANTEE IS MADE AS TO THE ITERATION ORDER OF THE HASH SETS WHICH MEANS THAT THE CLASS DOES NOT GUARANTEE THE CONSTANT ORDER OF ELEMENTS OVER TIME.

THIS CLASS PERMITS THE NULL ELEMENT.

THE CLASS ALSO OFFERS CONSTANT TIME PERFORMANCE FOR THE BASIC OPERATIONS LIKE ADD, REMOVE, CONTAINS, AND SIZE ASSUMING THE HASH FUNCTION DISPERSES THE ELEMENTS PROPERLY AMONG THE BUCKETS.

JAVA HASHSET FEATURES

A FEW IMPORTANT FEATURES OF HASHSET ARE MENTIONED BELOW:

- IMPLEMENTS SET INTERFACE.
- THE UNDERLYING DATA STRUCTURE FOR HASHSET IS HASHTABLE.
- AS IT IMPLEMENTS THE SET INTERFACE, DUPLICATE VALUES ARE NOT ALLOWED.
- OBJECTS THAT YOU INSERT IN HASHSET ARE NOT GUARANTEED TO BE INSERTED IN THE SAME ORDER. OBJECTS ARE INSERTED BASED ON THEIR HASH CODE.
- NULL ELEMENTS ARE ALLOWED IN HASHSET.
- HASHSET ALSO IMPLEMENTS **SERIALIZABLE** AND **CLONEABLE** INTERFACES.
- PUBLIC CLASS HASHSET<E> EXTENDS ABSTRACTSET<E> IMPLEMENTS SET<E>, CLONEABLE, SERIALIZABLE

SAMPLE INPUT AND OUTPUT:

5

90

56

45

78

25

78

SAMPLE OUTPUT:

78 WAS FOUND IN THE SET.

SAMPLE INPUT AND OUTPUT:

3 2

7

9

5

SAMPLE INPUT AND OUTPUT:

5 was not found in the set.

PROGRAM:

```
import java.util.HashSet;
import java.util.Scanner;
public class prog {
 public static void main(String[] args)
         Scanner
                        sc=
                                  new
  Scanner(System.in); int n =
 sc.nextInt();
 // Create a HashSet object called numbers
 HashSet<Integer>
                         set
                                       new
 HashSet<>();
 // Add values to the set
              i=0;i< n;i++)
  for(int
  set.add(sc.nextInt());
```

```
int skey=sc.nextInt();

// Show which numbers between 1 and 10 are in the set
if (set.contains(skey))

{
    System.out.println(skey +" was found in the set.");
} else
{
    System.out.println(skey + " was not found in the set.");
}
}
```

	Test	Input	Expected	Got	
~	1	5 90 56 45 78 25 78	78 was found in the set.	78 was found in the set.	~
~	2	3 -1 2 4 5	5 was not found in the set.	5 was not found in the set.	~

Passed all tests! <

EXPERIMENT NO: 11.2 **DATE:** 25/10/24

REGISTER NO: 2315010560 NAME: HARISH T

$\underline{Problem-2}$

7

WRITE A JAVA PROGRAM TO COMPARE TWO SETS AND RETAIN ELEMENTS THAT ARE THE SAME.

SAMPLE INPUT AND OUTPUT:

5

Football

Hockey

Cricket

Volleyball

Basketball

// HashSet 2:

7

Golf

Cricket

Badminton

Football

Hockey

Volleyball

Handball

SAMPLE OUTPUT:

Football

Hockey

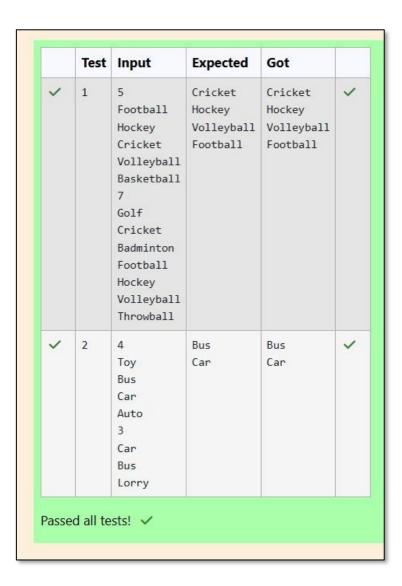
Cricket

Volleyball

Basketball

PROGRAM

```
import java.util.HashSet;
import java.util.Scanner;
public class
CompareSets { public static void
 main(String[] args) {
   Scanner scanner = new Scanner(System.in);
   int n1 = scanner.nextInt();
   scanner.nextLine(); HashSet<String> set1 =
   new
   HashSet <> (); for (int i = 0; i < n1;
   i++) {
     set1.add(scanner.nextLine());
   int n2 =
   scanner.nextInt();
   scanner.nextLine();
   HashSet<String> set2 = new HashSet<>();
   for (int i = 0; i < n2; i++) {
     set2.add(scanner.nextLin
   e()); } set1.retainAll(set2);
   for (String element : set1)
     System.out.println(eleme
     nt);
   scanner.close();
```



DATE: 25/10/24 EXPERIMENT NO: 11.3

REGISTER NO: 231501060 NAME: HARISH T

Problem - 3

```
Java HashMap Methods
containsKey() Indicate if an entry with the specified key exists in the map
contains Value() Indicate if an entry with the specified value exists in the map
putIfAbsent() Write an entry into the map but only if an entry with the same key
does not already exist
remove() Remove an entry from the map replace() Write
to an entry in the map only if it exists size() Return the
number of entries in the map
Your task is to fill the incomplete code to get desired output
]
Program:
import java.util.HashMap;
import java.util.Map.Entry;
import java.util.Set; import
java.util.Scanner;
                   public
class prog
{ public static void main(String[] args)
    //Creating HashMap with default initial capacity and load factor
    HashMap<String, Integer> map = new HashMap<String, Integer>();
    String name; int num;
    Scanner sc=
                     new
```

```
for(int i = 0;i < n;i++)
```

Scanner(System.in);

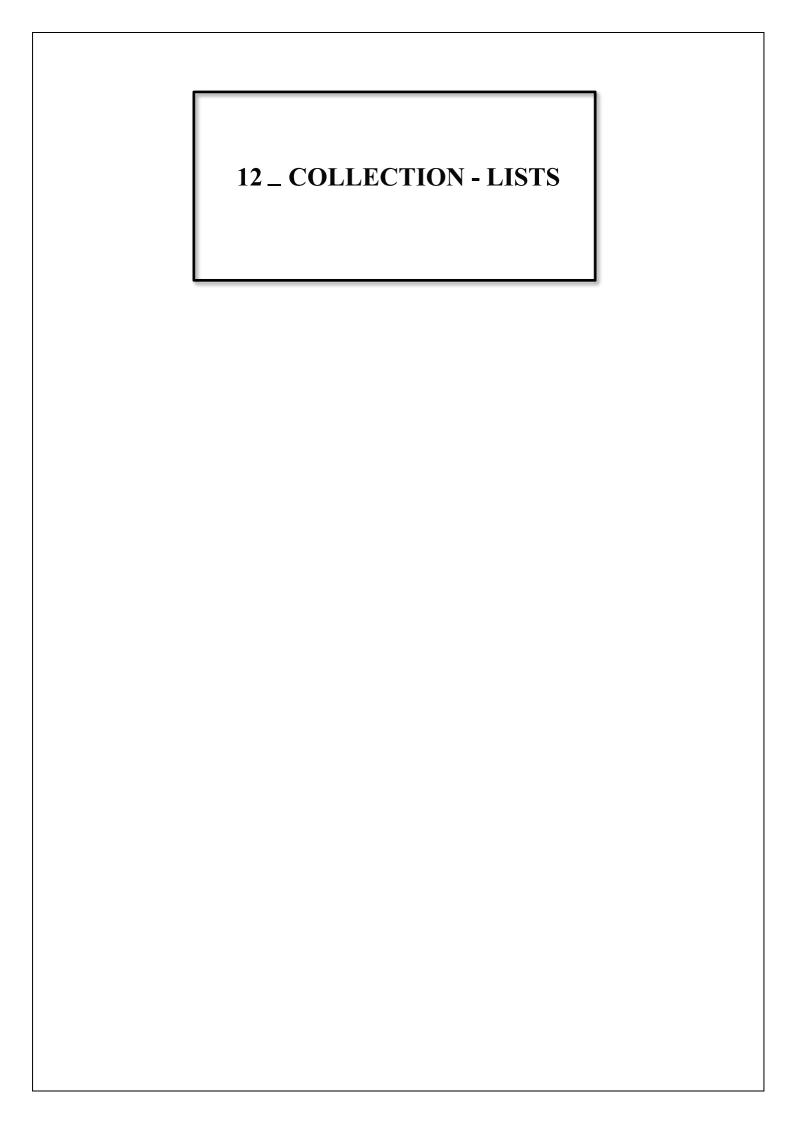
int n=sc.nextInt();

```
{ name=sc.next();
  num= sc.nextInt();
  map.put(name,num);
}
//Printing key-value pairs
Set<Entry<String, Integer>> entrySet = map.entrySet();
for (Entry<String, Integer> entry: entrySet)
  System.out.println(entry.getKey()+" : "+entry.getValue());
}
System.out.println(" -----");
//Creating another HashMap
HashMap<String, Integer> anotherMap = new HashMap<String, Integer>();
//Inserting key-value pairs to anotherMap using put() method
anotherMap.put("SIX", 6);
anotherMap.put("SEVEN", 7);
//Inserting key-value pairs of map to anotherMap using putAll() method
anotherMap.putAll(map); // code here
//Printing key-value pairs of anotherMap
entrySet = anotherMap.entrySet();
for (Entry<String, Integer> entry: entrySet)
```

```
{
  System.out.println(entry.getKey()+": "+entry.getValue());
}
//Adds key-value pair 'FIVE-5' only if it is not present in map
map.putIfAbsent("FIVE", 5);
//Retrieving a value associated with key 'TWO'
int value = map.get("TWO");
System.out.println(value);
//Checking whether key 'ONE' exist in map
System.out.println(map.containsKey("ONE"));
//Checking whether value '3' exist in map
System.out.println(map.containsValue(3));
//Retrieving the number of key-value pairs present in map
System.out.println(map.size());
```

	Test	Input	Expected	Got	
~	1	3	ONE : 1	ONE : 1	~
		ONE	TWO : 2	TWO : 2	
		1	THREE : 3	THREE : 3	
		TWO			
		2	SIX: 6	SIX: 6	
		THREE	ONE : 1	ONE : 1	
		3	TWO : 2	TWO : 2	
			SEVEN: 7	SEVEN: 7	
			THREE : 3	THREE : 3	
			2	2	
			true	true	
			true	true	
			4	4	

Passed all tests! 🗸



EXPERIMENT NO: 12.1 DATE: 08/11/24

REGISTER NO: 231501060 NAME: HARISH T

Problem - 1

YOU ARE PROVIDED WITH A STRING WHICH HAS A SEQUENCE OF 1'S AND 0'S.

THIS SEQUENCE IS THE ENCODED VERSION OF A ENGLISH WORD. YOU ARE SUPPOSED WRITE A PROGRAM TO DECODE THE PROVIDED STRING AND FIND THE ORIGINAL WORD.

EACH ALPHABET IS REPRESENTED BY A

SEQUENCE OF 0S. THIS IS AS MENTIONED

BELOW:

Z:0

Y:00

X : 000

W:0000

V:00000

U:000000

T:0000000

THE SEQUENCE OF 0'S IN THE ENCODED FORM ARE SEPARATED BY A SINGLE 1 WHICH HELPS TO DISTINGUISH BETWEEN 2 LETTERS.

EXAMPLE 1:

INPUT1:

010010001

The decoded string (original word) will be:

ZYX

EXAMPLE 2:

decoded string (original word) will be: WIPRO NOTE:

The decoded string must always be in UPPER case.

FOR EXAMPLE:

Input	Result
010010001	ZYX
000010000000000000000010000000010000000	WIPR O

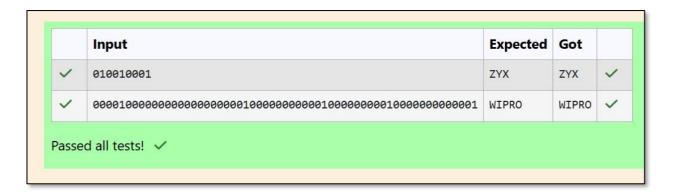
PROGRAM:

```
import java.util.Scanner;
public class DecodeString {
    public static void main(String[] args) {
        Scanner scanner = new Scanner(System.in);
        String encodedString = scanner.nextLine();

        StringBuilder decodedString = new StringBuilder(); int count = 0;

for (int i = 0; i < encodedString.length(); i++)
        { if (encodedString.charAt(i) == '0') { count++; }
        } else { char decodedChar = (char) ('Z' - count + 1); decodedString.append(decodedChar); count = 0; }
    }

    System.out.println(decodedString.toString());
}</pre>
```



EXPERIMENT NO: 12.2 DATE: 08/11/24

REGISTER NO: 231501060 NAME: HARISH T

Problem - 2

GIVEN TWO CHAR ARRAYS INPUT1[] AND INPUT2[] CONTAINING ONLY LOWER CASE ALPHABETS, EXTRACTS THE ALPHABETS WHICH ARE PRESENT IN BOTH ARRAYS (COMMON ALPHABETS).

GET THE ASCII VALUES OF ALL THE EXTRACTED ALPHABETS.

CALCULATE SUM OF THOSE ASCII VALUES. LETS CALL IT SUM1 AND CALCULATE SINGLE DIGIT SUM OF SUM1, I.E., KEEP ADDING THE DIGITS OF SUM1 UNTIL YOU ARRIVE AT A SINGLE DIGIT.

RETURN THAT SINGLE DIGIT

AS OUTPUT.

NOTE:

- 1. Array size ranges from 1 to 10.
- 2. All the array elements are lower case alphabets.
- 3. Atleast one common alphabet will be found in the arrays.

EXAMPLE 1:

INPUT1: {'a', 'b', 'c'}

INPUT2: {'b',

'c'}

OUTPUT: 8

EXPLANATI

ON:

'b' and 'c' are present in both the arrays.

ASCII value of 'b' is 98 and 'c' is 99.

$$98 + 99 = 197$$

$$1 + 9 + 7 = 17$$

$$1 + 7 = 8$$

FOR EXAMPLE:

Input	Result
a b c b	8

PROGRAM

```
import java.util.ArrayList; import
java.util.HashSet;
                              import
java.util.Set;
                   public
                                class
CommonAlphabetSum {
 public static int singleDigitSum(int num)
    \{ \text{ int sum} = 0; 
    while (num > 0) {
    sum += num %
      10; num /= 10;
    } if (sum >
    9) {
      return singleDigitSum(sum);
    } return
  } public static int calculateCommonAlphabetSum(char[] input1, char[]
  input2)
    { Set<Character> set1 = new HashSet<>();
    for (char c : input1) { set1.add(c);
    \} int sum = 0; for
    (char c: input2) { if
    (set1.contains(c))
        { sum += c;
```

```
return singleDigitSum(sum);
} public static void main(String[]
args) { char[] input1 = {'a', 'b', 'c'};
    char[] input2 = {'b', 'c', 'd'};
    int result = calculateCommonAlphabetSum(input1, input2);
    System.out.println(result);
}
```

EXPERIMENT NO: 12.3 DATE: 08/11/24

REGISTER NO: 231501060 NAME: HARISH T

Problem - 3

WRITE A FUNCTION THAT TAKES AN INPUT STRING (SENTENCE) AND GENERATES A NEW STRING (MODIFIED SENTENCE) BY REVERSING THE WORDS IN THE ORIGINAL STRING, MAINTAINING THE WORDS POSITION.

IN ADDITION, THE FUNCTION SHOULD BE ABLE TO CONTROL THE REVERSING OF THE CASE (UPPER OR LOWERCASE) BASED ON A CASE_OPTION PARAMETER, AS FOLLOWS:

IF CASE_OPTION = 0, NORMAL REVERSAL OF WORDS I.E., IF THE

ORIGINAL SENTENCE IS "WIPRO TECHNOLOGIES BANGALORE", THE NEW REVERSED SENTENCE SHOULD BE "ORPIW SEIGOLONHCET EROLAGNAB".

IF CASE_OPTION = 1, REVERSAL OF WORDS WITH RETAINING POSITION'S CASE I.E., IF THE ORIGINAL SENTENCE IS "WIPRO TECHNOLOGIES BANGALORE", THE NEW REVERSED SENTENCE SHOULD BE "ORPIW SEIGOLONHCET EROLAGNAB".

NOTE THAT POSITIONS 1, 7, 11, 20 AND 25 IN THE ORIGINAL STRING ARE UPPERCASE W, T, N, B AND L.

SIMILARLY, POSITIONS 1, 7, 11, 20 AND 25 IN THE NEW STRING ARE UPPERCASE O, S, O, E AND G.

NOTE:

- 1. ONLY SPACE CHARACTER SHOULD BE TREATED AS THE WORD SEPARATOR I.E., "HELLO WORLD" SHOULD BE TREATED AS TWO SEPARATE WORDS, "HELLO" AND "WORLD". HOWEVER, "HELLO, WORLD", "HELLO; WORLD", "HELLO-WORLD" OR "HELLO/WORLD" SHOULD BE CONSIDERED AS A SINGLE WORD.
- 2. NON-ALPHABETIC CHARACTERS IN THE STRING SHOULD NOT BE SUBJECTED TO CASE CHANGES. FOR EXAMPLE, IF CASE OPTION = 1 AND THE ORIGINAL SENTENCE IS "WIPRO TECHNOLOGIES, BANGALORE" THE NEW REVERSED SENTENCE SHOULD BE "ORPIW ,SEIGOLONHCET EROLAGNAB". NOTE THAT COMMA HAS BEEN TREATED AS PART OF THE WORD "TECHNOLOGIES," AND WHEN COMMA HAD TO TAKE THE POSITION OF UPPERCASE T IT REMAINED

AS A COMMA AND UPPERCASE T TOOK THE POSITION OF COMMA. HOWEVER, THE WORDS "WIPRO AND BANGALORE" HAVE CHANGED TO "ORPIW" AND "EROLAGNAB".

3. KINDLY ENSURE THAT NO EXTRA (ADDITIONAL) SPACE CHARACTERS ARE EMBEDDED WITHIN THE RESULTANT REVERSED STRING.

EXAMPLES:

S. No.	input1	input2	output
1	Wipro Technologies Bangalore	0	orpiW seigolonhceT erolagnaB
2	Wipro Technologies, Bangalore	0	orpiW ,seigolonhceT erolagnaB
3	Wipro Technologies Bangalore	1	Orpiw Seigolonhcet Erolagnab
4	Wipro Technologies, Bangalore	1	Orpiw ,seigolonhceT Erolagnab

FOR EXAMPLE:

Input	Result
Wipro Technologies Bangalore 0	orpiW seigolonhceT erolagnaB
Wipro Technologies, Bangalore 0	orpiW, seigolonhceT erolagnaB
Wipro Technologies Bangalore 1	Orpiw Seigolonhcet Erolagnab
Wipro Technologies, Bangalore	Orpiw ,seigolonhceT Erolagnab

PROGRAM:

```
StringBuilder(word).reverse().toString(); if (caseOption == 0) {
      result.append(reversedWord).append(" ");
    } else if (caseOption == 1) {
      result.append(applyCaseConversion(reversedWord, word)).append("");
    } } return
  result.toString().trim();
} private static String applyCaseConversion(String reversedWord, String
originalWord)
  { StringBuilder adjustedWord = new
  StringBuilder(); for (int i = 0; i < 0
  reversedWord.length(); i++) { char reversedChar =
  reversedWord.charAt(i); char originalChar =
  originalWord.charAt(i); if
  (Character.isLowerCase(originalChar)) {
      adjustedWord.append(Character.toLowerCase(reversedChar));
    } else if (Character.isUpperCase(originalChar)) {
      adjustedWord.append(Character.toUpperCase(reversedChar));
    } else {
  adjustedWord.append(reversedChar); } }
  return adjustedWord.toString();
} public static void main(String[] args)
{ Scanner scanner = new
Scanner(System.in);
String sentence = scanner.nextLine(); int
  caseOption = scanner.nextInt(); if
  (caseOption != 0 \&\& caseOption != 1) {
    System.out.println("Invalid case option. Please enter 0 or 1."); }
  else {
    String result = reverseWordsWithCase(sentence, caseOption);
    System.out.println(result);
  } scanner.close();
```

```
}
```

	Input	Expected	Got	
~	Wipro Technologies Bangalore 0	orpiW seigolonhceT erolagnaB	orpiW seigolonhceT erolagnaB	~
~	Wipro Technologies, Bangalore 0	orpiW ,seigolonhceT erolagnaB	orpiW ,seigolonhceT erolagnaB	~
~	Wipro Technologies Bangalore	Orpiw Seigolonhcet Erolagnab	Orpiw Seigolonhcet Erolagnab	~
~	Wipro Technologies, Bangalore	Orpiw ,seigolonhceT Erolagnab	Orpiw ,seigolonhceT Erolagnab	~