VAR, LET, CONST

Variable in JavaScript

Variables declared with var are hoisted to the top of their function scope, while variables declared with let and const are hoisted to the top of their block scope but remain uninitialized until their declaration In JavaScript, the var keyword is used to declare variables. Variables declared with var have function-level scope, meaning they are accessible throughout the function in which they are declared, including nested blocks. However, they are not block-scoped like variables declared with let or const in modern JavaScript.

```
var x = 10; // Declaring a variable named 'x' and assigning it the value 10
function myFunction() {
  var y = 20; // 'y' is accessible only within the scope of myFunction
  console.log(x); // Outputs: 10
  console.log(y); // Outputs: 20
}
console.log(x); // Outputs: 10
// console.log(y); // ReferenceError: y is not defined
```

- The variable x is declared using var and is accessible globally within the script because it's not inside any function or block.
- Inside the myFunction function, both x and y are accessible because y is declared using var within the function scope.
- However, **y** is not accessible outside the **myFunction** function because it's scoped to that function.

In JavaScript, the Let keyword is used to declare block-scoped variables. Unlike variables declared with var, which have function-level scope, variables declared with Let are scoped to the block (enclosed by curly braces) in which they are declared, including loops, conditional statements, and function blocks.

Here's how you can use **let** to declare variables:

```
let x = 10; // Declaring a variable named 'x' and assigning it the value 10
```

```
function myFunction() {
    let y = 20; // 'y' is accessible only within the scope of myFunction
    console.log(x); // Outputs: 10
    console.log(y); // Outputs: 20
}

console.log(x); // Outputs: 10
// console.log(y); // ReferenceError: y is not defined

{
    let z = 30; // 'z' is accessible only within this block
    console.log(z); // Outputs: 30
}
```

- The variable x is declared using Let and is accessible globally within the script because it's not inside any block.
- Inside the myFunction function, both x and y are accessible because y is declared using Let within the function scope.
- The variable **z** is declared using **let** within a block, and it's accessible only within that block.

In JavaScript, the **const** keyword is used to declare constants, which are variables whose values cannot be reassigned or redeclared. Constants declared with **const** have block scope, similar to variables declared with **let**, meaning they are accessible only within the block in which they are defined.

Here's how you can use **const** to declare constants:

// console.log(z); // ReferenceError: z is not defined

- The constant PI is declared using **const** and assigned the value **3.14159**. Once declared, the value of PI cannot be changed.
- Attempting to reassign a constant (PI = 3.14;) will result in a TypeError.
- However, if a constant holds an object or array, you can modify the properties
 or elements of the object/array. This doesn't violate the constant nature of
 colors, as it's the reference to the object that remains constant, not the object
 itself.

Interview Questions

1. What is the difference between var, let, and const in JavaScript?

- var has function scope and can be redeclared and reassigned within its scope.
- **let** has block scope and can be reassigned within its scope, but not redeclared.
- **const** has block scope and cannot be reassigned or redeclared after initialization.

2. When should you use var, let, or const?

• Use var for variables that need to have function scope or need to be accessible globally.

- Use Let for variables that need to have block scope and may be reassigned.
- Use **const** for constants that should not be reassigned or redeclared after initialization.

3. What is variable hoisting? How does it differ between var, let, and const?

- Variable hoisting refers to the behavior in JavaScript where variable declarations are moved to the top of their containing scope during the compilation phase.
- is encountered.