

Aim:

To implement your own ping program.

Program code:server.py.

```
import socket
def start_server (host = '127.0.0.1', port = 12345)
with socket.socket (socket.AF_INET, socket.SOCK_DGRAM) as s:
```

```
s.bind (host, port)
print (f"UDP server running on {host}
{port}")
```

while (True):

data, addr = s.recvfrom (1024).

print (f " UDP server received message from {addr} {data, decode ()}");

s.sendto (b' Ping', addr)

if __name__ == '__main__':

start_server ()

client.py

import socket

import time

```
def ping_server (host = '127.0.0.1', port
= 12345),
```

```
with socket.socket (socket.AF_INET, socket.SOCK_DGRAM) as s:
```

try:

```
c.settimeout(2)
```

```
start = time.time()
```

```
sendto( b'ping', (host, port) )
```

```
except socket.timeout
```

```
    print("Request timed out")
```

```
if __name__ == "__main__":
```

```
    ping_server()
```

Output:

```
python server.py
```

UDP server running on 127.0.0.1:12345.
received message from ('127.0.0.1', 12345) in
0.00 seconds.

Result:

Thus The ping program is executed
successfully & the off is verified.

Whe
2014