dfttools I2C Instructions

Overview

The **dfttools** library provides a flexible and extensible framework for hardware communication, including I2C read/write operations. The I2C instructions allow reading from and writing to I2C devices based on detailed register field information.

All I2C operations are meta-driven: they rely on **callback functions** registered in the global context (g) that interface with the actual hardware. These callbacks receive device and register addresses and must return appropriate read values or write success status.

Key Features

- **Meta-driven I2C Read/Write**: Operations use detailed field and register metadata to perform bitwise manipulation on register values.
- **Callback-based Hardware Interface**: Hardware communication is abstracted via user-customizable callbacks.
- **Support for Read-only Registers**: Write operations respect register attributes and skip read-only fields
- **Graceful Fallbacks**: Returns expected values or failure flags if hardware callbacks are missing or hardware is unavailable.
- Flexible Field Definitions: Supports multi-register fields with masks, bit positions, and lengths.

Code Structure & Analysis

1. I2C Read Instruction (instructions/i2c.py)

```
from dfttools.glob import g
from dfttools.hardware.i2c import apply_i2c_read_write

def I2C_READ(device_address: int, field_info: dict, expected_value: int):
    """
    Read data from an I2C device using the provided field information.

Args:
        device_address (int): I2C device address.
        field_info (dict): Field metadata including registers, masks, lengths.
        expected_value (int): Default value if hardware unavailable.

Returns:
    int: Combined read value or expected_value.
    """
    read_value = apply_i2c_read_write(g, device_address, field_info, 'read')
    if read_value is None:
```

```
return expected_value
return read_value
```

Analysis: This function delegates the actual reading to apply_i2c_read_write. If no hardware is available or the callback is missing, it returns a default expected value.

2. I2C Write Instruction (instructions/i2c.py)

```
def I2C_WRITE(device_address: int, field_info: dict, write_value: int):
    """
    Write data to an I2C device using the provided field information.

Args:
        device_address (int): I2C device address.
        field_info (dict): Field metadata including registers, masks, lengths.
        write_value (int): Value to write.

Returns:
        bool: True if write succeeded, False otherwise.
    """
    hardware_available = g.hardware_callbacks.get('i2c_write', None)
    if not hardware_available:
        return False
    return apply_i2c_read_write(g, device_address, field_info, 'write',
    write_value)
```

Analysis: Checks if the write callback is registered before attempting the write operation. Returns success status accordingly.

3. Core I2C Operation (hardware/i2c.py)

```
def apply_i2c_read_write(g, device_address: int, field_info: dict, operation: str,
value: int = None):
    """
    Perform I2C read or write using field metadata.

Args:
        device_address (int): I2C device address.
        field_info (dict): Field and register metadata.
        operation (str): 'read' or 'write'.
        value (int): Value to write if operation is 'write'.

Returns:
        int or bool: Read value for 'read', success status for 'write', or
None/False if failed.
    """
    if operation == 'read':
```

```
read_data = []
        for register in field_info['registers']:
            reg_addr = int(register['REG'], 16)
            mask = int(register['Mask'], 16)
            length = register['Length']
            callback_key = 'i2c_read'
            if g.hardware_callbacks.get(callback_key):
                read_byte = g.hardware_callbacks[callback_key](device_address,
reg_addr)
            else:
                return None
            field_value = (read_byte & mask) >> register['FieldLSB']
            read_data.append(field_value)
        combined_value = 0
        for i, field_value in enumerate(read_data):
            combined_value |= field_value <&lt; (i * field_info['registers'][i]
['Length'])
        return combined_value
    elif operation == 'write':
       field_values = []
        remaining_value = value
        write_allowed = True
        for register in field_info['registers']:
            length = register['Length']
            mask = int(register['Mask'], 16)
            attribute = register.get('Attribute', '')
            if 'RR' in attribute:
                print(f"Register {register['RegisterName']} is read-only. Skipping
write operation.")
                write_allowed = False
                continue
            field_value = (remaining_value >> (len(field_values) * length))
& ((1 < &lt; length) - 1)
            field_values.append(field_value)
            remaining_value &= ~(mask <&lt; register['FieldLSB'])
        if not write allowed:
            return False
        for i, register in enumerate(field_info['registers']):
            if 'RR' in register.get('Attribute', ''):
                continue
            reg_addr = int(register['REG'], 16)
            callback_key = 'i2c_write'
            if g.hardware_callbacks.get(callback_key):
```

Analysis:

- **Read Operation:** Reads each register byte using the registered i2c_read callback, applies masks and shifts to extract field bits, and combines multiple register fields into a single integer.
- Write Operation: Splits the write value into field values per register, respects read-only attributes (RR), and writes each field via the i2c_write callback.
- Returns None or False if callbacks are missing or operations fail.

4. Example Callback Implementations (callbacks/i2c callback.py)

```
def i2c_read_callback(device_address: int, register_address: int):
    # Simulated read: always returns 0xFF
    return 0xFF

def i2c_write_callback(device_address: int, register_address: int, value: int):
    # Simulated write: print and return success
    print(f"Writing {value} to device {device_address}, register
{register_address}")
    return True
```

5. Sample Field Metadata

```
field_info1 = {
    "fieldname": "tdm_bclk_osr",
    "length": 2,
    "registers": [
    {
        "REG": "0x00",
        "POS": 6,
        "RegisterName": "Config REG1",
        "RegisterLength": 8,
        "Name": "tdm_bclk_osr[1:0]",
        "Mask": "0xC0",
        "Length": 2,
        "FieldMSB": 1,
        "FieldLSB": 0,
```

```
"Attribute": "NNNNNNNN",
        "Default": "00",
        "User": "000YYYYY",
        "Clocking": "FRO",
        "Reset": "C",
        "PageName": "PAG0"
      }
    ]
}
field_info2 = {
    "fieldname": "vbat_meas",
    "length": 10,
    "registers": [
        "REG": "0x31",
        "POS": 0,
        "RegisterName": "VBAT measurement reg 1",
        "RegisterLength": 8,
        "Name": "vbat_meas[9:8]",
        "Mask": "0x3",
        "Length": 2,
        "FieldMSB": 9,
        "FieldLSB": 8,
        "Attribute": "000000RR", # Read-only bits
        "Default": "00",
        "User": "00YYYYYY",
        "Clocking": "REF",
        "Reset": "C",
        "PageName": "PAG0"
      },
      {
        "REG": "0x32",
        "POS": 0,
        "RegisterName": "VBAT measurement reg 2",
        "RegisterLength": 8,
        "Name": "vbat_meas[7:0]",
        "Mask": "0xFF",
        "Length": 8,
        "FieldMSB": 7,
        "FieldLSB": 0,
        "Attribute": "RRRRRRR", # Read-only bits
        "Default": "00",
        "User": "YYYYYYY",
        "Clocking": "REF",
        "Reset": "C",
        "PageName": "PAG0"
      }
    ]
}
```

6. Register Callbacks and Test

```
g.hardware_callbacks = {
    'i2c_read': i2c_read_callback,
    'i2c_write': i2c_write_callback
}

print("I2C Read Results:", I2C_READ(device_address=0x12, field_info=field_info1,
    expected_value=0x3))
print("I2C Write Results:", I2C_WRITE(device_address=0x12, field_info=field_info1,
    write_value=0x3))

print("I2C Read Results:", I2C_READ(device_address=0x12, field_info=field_info2,
    expected_value=0x3))
print("I2C Write Results:", I2C_WRITE(device_address=0x12, field_info=field_info2,
    write_value=0x3))
```

7. Sample Output

```
I2C Read Results: 192
Writing 3 to device 18, register 0
I2C Write Results: True
I2C Read Results: 65280
Register VBAT measurement reg 1 is read-only. Skipping write operation.
Register VBAT measurement reg 2 is read-only. Skipping write operation.
I2C Write Results: False
```

Summary

- I2C instructions in dfttools use detailed register metadata to read/write bits across multiple registers.
- Callbacks i2c_read and i2c_write must be implemented to interface with actual hardware.
- Read-only registers are respected during writes to prevent illegal operations.
- The framework returns expected values or failure flags if hardware or callbacks are unavailable.
- This design supports complex I2C devices with multi-register fields and bit masks.

Customization Tips

- Replace simulated callbacks with real hardware communication code (e.g., via pyserial, pyvisa, or vendor SDKs).
- Extend field_info dictionaries to match your device datasheets.
- Implement error handling and retries in callbacks for robustness.
- Use the output logs (g.output) for debugging and traceability.

Customizable Callback Examples

1. Basic I2C Read Callback (Simulated)

```
def i2c_read_callback(device_address: int, register_address: int):
    """
    Simulate reading a byte from an I2C device register.
    Replace this with actual hardware communication.
    """
    print(f"Reading from device 0x{device_address:X}, register
0x{register_address:X}")
    # Example: return a fixed pattern or random data
    return 0xFF
```

2. Basic I2C Write Callback (Simulated)

```
def i2c_write_callback(device_address: int, register_address: int, value: int):
    """
    Simulate writing a byte to an I2C device register.
    Replace this with actual hardware communication.
    """
    print(f"Writing value 0x{value:X} to device 0x{device_address:X}, register
0x{register_address:X}")
    # Return True if write succeeded
    return True
```

3. Real Hardware Example Using pyserial (Pseudo-code)

```
import serial

ser = serial.Serial('/dev/ttyUSB0', 115200, timeout=1)

def i2c_read_callback(device_address: int, register_address: int):
    # Construct your device-specific command to read register
    cmd = f"READ {device_address} {register_address}\n".encode()
    ser.write(cmd)
    response = ser.readline()
    # Parse response to integer
    return int(response.strip(), 16)

def i2c_write_callback(device_address: int, register_address: int, value: int):
    cmd = f"WRITE {device_address} {register_address} {value}\n".encode()
    ser.write(cmd)
    response = ser.readline()
    return response.strip() == b'OK'
```

Field info dictionaries describe how bits are distributed across multiple registers, including masks and readonly attributes:

```
field_info = {
  "fieldname": "example_field",
  "length": 10,
  "registers": [
    {
      "REG": "0x10",
      "Mask": "0x03",
      "Length": 2,
      "FieldLSB": 0,
      "Attribute": "NN"
    },
      "REG": "0x11",
      "Mask": "0xFF",
      "Length": 8,
      "FieldLSB": 2,
      "Attribute": "RR" # Read-only
    }
  ]
}
```

The apply_i2c_read_write function reads/writes each register field respecting masks and attributes. For example, it skips writing to read-only registers.

Advanced Usage Examples

Reading a Multi-Register Field

```
value = I2C_READ(device_address=0x12, field_info=field_info, expected_value=0)
print(f"Read multi-register field value: {value}")
```

Writing a Value with Read-Only Registers

```
success = I2C_WRITE(device_address=0x12, field_info=field_info, write_value=0x3FF)
print(f"Write success: {success}")
```

If any register is read-only, the write operation skips it and may return False if writes are disallowed.

Integration Tips

• **Combine with real hardware APIs:** Use vendor SDKs, Linux i2c-dev, or embedded drivers to implement callbacks.

- **Handle multi-byte reads/writes:** For devices requiring register address write before read, implement this in your i2c_read callback.
- Error handling: Return None or False on communication failure to trigger fallback logic.
- **Logging:** Use print/debug statements in callbacks to trace I2C transactions.