

Ex No: 09

Date:

BASIC ARITHMETIC CALCULATOR

AIM:

To develop a simple calculator Android application that performs basic arithmetic operations (addition, subtraction, multiplication, and division) using standard UI controls like Button, TextView, and EditText.

ALGORITHM:

1. Initialize the Application:

- Create a new Android project in Android Studio
- Design the user interface with appropriate controls

2. UI Design:

- Use EditText for number input
- Use Buttons for digits (0-9), operators (+, -, ×, ÷), equals (=), and clear (C)
- Use TextView to display the result

3. Functionality Implementation:

- Create variables to store the first number, second number, and selected operator
- Set onClick listeners for all buttons
- Handle number button clicks to build the input number
- Handle operator button clicks to store the first number and selected operator
- Handle equals button click to perform the calculation and display the result
- Handle clear button click to reset all values

4. Calculation Logic:

- When equals button is pressed:
 - Retrieve the second number from input
 - Perform the operation based on the stored operator
 - Display the result in the TextView
- Handle division by zero error

5. Testing:

- Test all arithmetic operations with various inputs
- Verify error handling (especially division by zero)
- Test clearing functionality

CODE:

KOTLIN:

```
// MainActivity.kt
package com.example.calculator

import android.os.Bundle
import android.view.View
import android.widget.Button
import android.widget.EditText
import android.widget.TextView
import androidx.appcompat.app.AppCompatActivity

class MainActivity : AppCompatActivity() {

    private lateinit var resultTextView: TextView
    private lateinit var inputEditText: EditText
```

```

private var firstNumber: Double = 0.0
private var currentOperator: String = ""
private var isNewOperation: Boolean = true

override fun onCreate(savedInstanceState: Bundle?) {
    super.onCreate(savedInstanceState)
    setContentView(R.layout.activity_main)
    resultTextView = findViewById(R.id.resultTextView)
    inputEditText = findViewById(R.id.inputEditText)
}

fun onDigitClick(view: View) {
    if (view is Button) {
        if (isNewOperation) {
            inputEditText.setText("")
            isNewOperation = false
        }
        inputEditText.append(view.text)
    }
}

fun onOperatorClick(view: View) {
    if (view is Button) {
        if (inputEditText.text.isNotEmpty()) {
            firstNumber =
inputEditText.text.toString().toDouble()
            currentOperator = view.text.toString()
            resultTextView.text = "$firstNumber
$currentOperator"
            inputEditText.setText("")
        }
    }
}

fun onEqualsClick(view: View) {
    if (inputEditText.text.isNotEmpty() &&
currentOperator.isNotEmpty()) {
        val secondNumber =
inputEditText.text.toString().toDouble()
        val result = when (currentOperator) {
            "+" -> firstNumber + secondNumber
            "-" -> firstNumber - secondNumber
            "x" -> firstNumber * secondNumber
            "÷" -> {
secondNumber
                if (secondNumber != 0.0) firstNumber /
secondNumber
                else Double.NaN
            }
            else -> Double.NaN
        }

        resultTextView.text = "$firstNumber
$currentOperator $secondNumber ="
        inputEditText.setText(

```

```

        if (result.isNaN()) "Error"
        else removeTrailingZeros(result.toString())
    )
    isNewOperation = true
    currentOperator = ""
}
}
fun onClearClick(view: View) {
    inputEditText.setText("")
    resultTextView.text = ""
    firstNumber = 0.0
    currentOperator = ""
    isNewOperation = true
}

private fun removeTrailingZeros(number: String): String {
    return if (number.contains(".0"))
        number.substring(0, number.length - 2)
    else number
}
}XML:

```

```

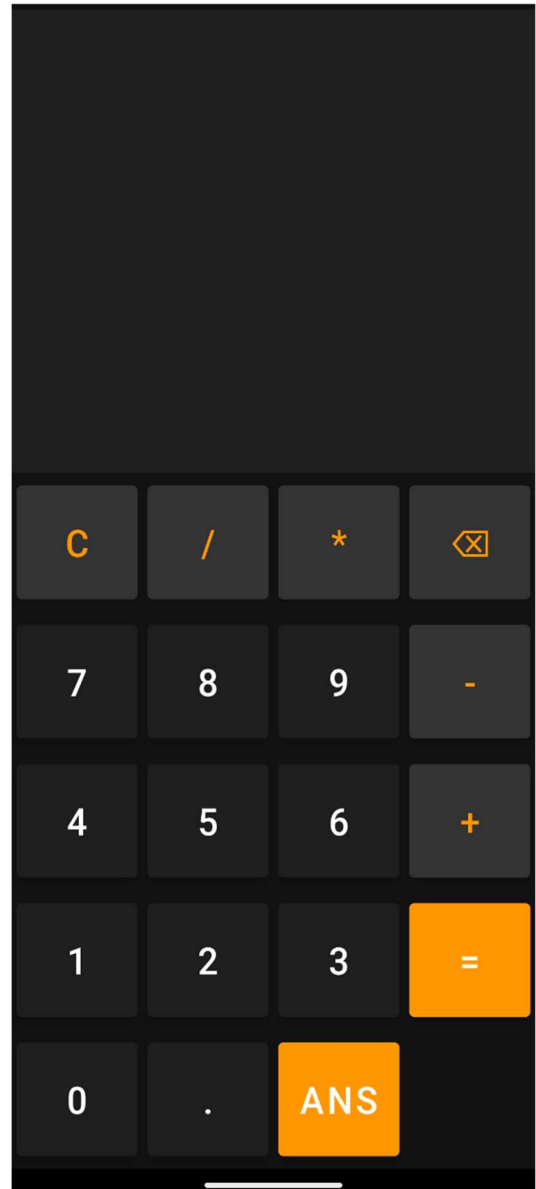
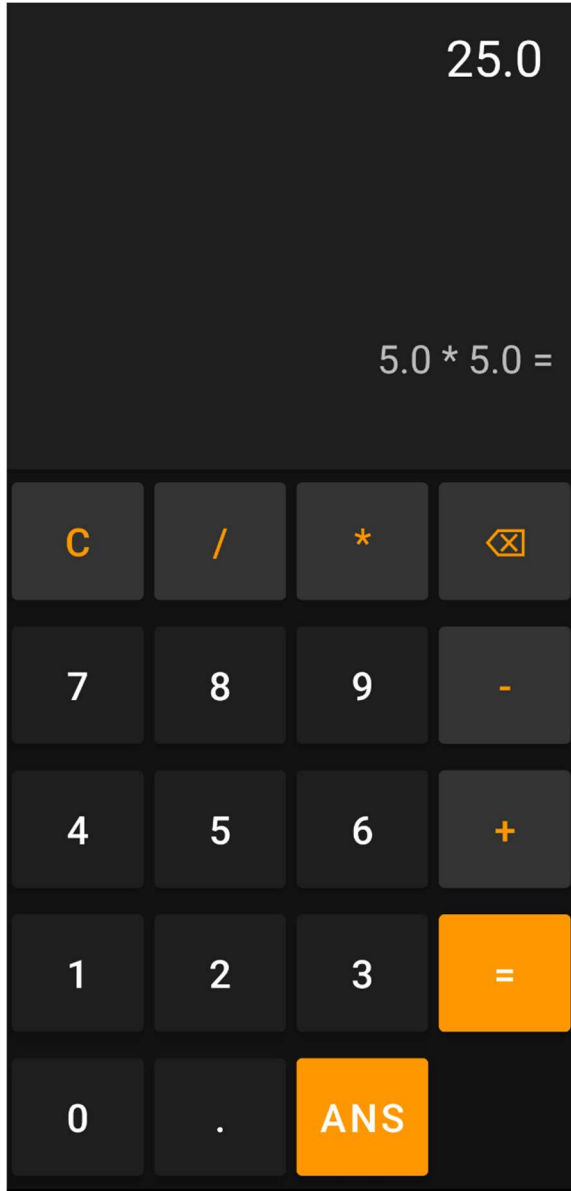
<?xml version="1.0" encoding="utf-8"?>
<manifest
xmlns:android="http://schemas.android.com/apk/res/android"
xmlns:tools="http://schemas.android.com/tools">

    <application
        android:allowBackup="true"
        android:dataExtractionRules="@xml/data_extraction_rules"
        android:fullBackupContent="@xml/backup_rules"
        android:icon="@mipmap/ic_launcher"
        android:label="@string/app_name"
        android:roundIcon="@mipmap/ic_launcher_round"
        android:supportsRtl="true"
        android:theme="@style/Theme.Calc"
        tools:targetApi="31"
        <activity
            android:name=".SplashActivity"
            android:exported="true"
            android:theme="@style/Theme.Calc">
                <intent-filter>
                    <action
android:name="android.intent.action.MAIN" />
                    <category
android:name="android.intent.category.LAUNCHER" />
                </intent-filter>
            </activity>
            <activity
                android:name=".MainActivity"
                android:exported="false">
            </activity>

```

```
</application>  
</manifest>
```

OUTPUT:



RESULT:

This successfully implemented calculator app handles all four basic operations (+, -, ×, ÷) with a clean interface. It successfully implemented real-time calculations, error handling for division by zero, and a clear function. The responsive design successfully implemented smooth operation with instant results.