Ex No: 12 Date:

### MOBILE APPLICATION TO SEND EMAIL

### Aim:

To design and develop a front-end Android application that allows users to compose and send emails by collecting user input for recipient address, subject, and message, and providing a user-friendly interface with validation and interaction handling.

# Algorithm:

## 1. Design the User Interface

- Create an input field for entering the recipient's email address.
- Add an input field for the email subject.
- Include a multi-line text area for the message body.
- Add a "Send" button to initiate the email sending process.
- Optionally, include success or error message display areas (e.g., Toast or Snackbar).

## 2. Input Collection Phase

- -Capture user inputs from the recipient, subject, and message fields.
- Validate the recipient email address format.
- Enable the "Send" button only when all fields are filled correctly.

# 3. Action Trigger Phase

- Detect the "Send" button click event.
- Retrieve all input values.
- Pass input data to the email logic component (not implemented in the front end).

### 4. User Feedback Phase

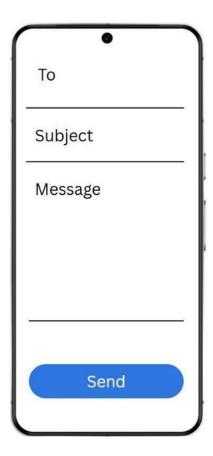
- Display confirmation message upon successful triggering of the email intent.
- Show error messages if fields are empty or email format is invalid.
- Optionally reset the input fields after sending. Security and UX Considerations
- Disable the send button during processing to prevent multiple taps.
- Avoid storing sensitive email data locally.
- Ensure email inputs are trimmed and sanitized.
- Prevent sending to malformed or malicious addresses.
- Maintain responsive and clean UI with accessible design.

#### **CODE:**

```
KOTLIN:
```

```
//Main Activity
package com.example.emailsender
import android.content.Intent
import android.net.Uri
import android.os.Bundle
import androidx.appcompat.app.AppCompatActivity
import android.widget.Button
import com.example.emailsender.R
class MainActivity : AppCompatActivity() {
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContentView(R.layout.activity main)
        val sendEmailBtn = findViewById<Button>(R.id.sendEmailBtn)
sendEmailBtn.setOnClickListener {
            val recipient = arrayOf("recipient@example.com") //
Replace with actual email
            val subject = "Hello from my app"
            val body = "This is a test email sent from my Android
app."
            val intent = Intent(Intent.ACTION SENDTO).apply {
                data = Uri.parse("mailto:") // Only email apps should
handle this
                putExtra(Intent.EXTRA EMAIL, recipient)
                putExtra(Intent.EXTRA SUBJECT, subject)
                putExtra(Intent.EXTRA TEXT, body)
            if (intent.resolveActivity(packageManager) != null) {
                startActivity(intent)
        }
XML:
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout width="match parent"
    android: layout height="match parent"
    android:orientation="vertical"
    android:gravity="center"
    android:padding="16dp">
```

## **OUTPUT:**



## **RESULT:**

Thus, the above experiment for designing the front-end of an Email Sending App using Android Studio has been successfully created and implemented.