DYNAMIC TEXT STYLING INTERFACE

AIM:

To develop an Android application that allows users to change the font style and colour of displayed text, and shows a toast notification when a button is pressed.

ALGORITHM:

1. Setup Project:

- Create a new Android Studio project with Empty Activity
- o Set minimum SDK version to support most devices

2. **Design UI Layout** (activity main.xml):

- o Add a textView to display the text to be styled
- o Add buttons for different font styles (e.g., normal, bold, italic)
- o Add buttons for different text colours (e.g., red, blue, green)
- o Add a submit button that triggers the toast message

3. Implement Functionality (MainActivity.java):

- Initialize UI components using findViewById()
- Set on Click listeners for all buttons
- For font style buttons:
 - Change TextView's typeface using setTypeface()
- For colour buttons:
 - Change TextView's text colour using setTextColor()
- o For submit button:
 - Display toast message using Toast.makeText()
 - Show confirmation of text styling changes

4. Test Application:

- Run on emulator/real device
- Verify all buttons change text style/colour as expected
- Confirm toast appears when submit button is pressed

CODE:

KOTLIN:

```
package com.example.webtech
import android.os.Bundle
import android.widget.Toast
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import androidx.compose.foundation.layout.*
import androidx.compose.foundation.lazy.LazyRow
import androidx.compose.material3.*
import androidx.compose.runtime.*
import androidx.compose.ui.Alignment
import androidx.compose.ui.Modifier
import androidx.compose.ui.graphics.Color
import androidx.compose.ui.platform.LocalContext
import androidx.compose.ui.text.font.FontFamily
import androidx.compose.ui.text.font.FontWeight
import androidx.compose.ui.unit.dp
import androidx.compose.ui.unit.sp
import com.example.webtech.ui.theme.WebtechTheme
class MainActivity : ComponentActivity() {
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContent {
            var isDarkMode by remember { mutableStateOf(false)
}
            WebtechTheme(darkTheme = isDarkMode) {
                Surface(
                    modifier = Modifier.fillMaxSize(),
                    color =
MaterialTheme.colorScheme.background
                ) {
                    MainScreen(isDarkMode) { newMode ->
                        isDarkMode = newMode
        }
fun MainScreen (isDarkMode: Boolean, onThemeChange: (Boolean) -
> Unit) {
    var textColor by remember { mutableStateOf(Color.Blue) }
```

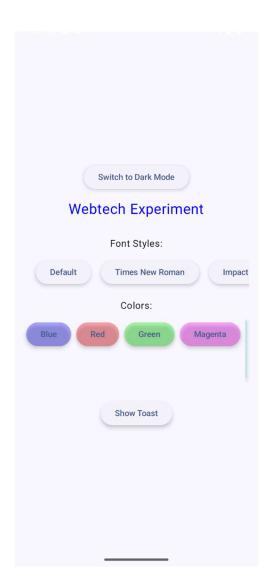
```
var currentFontFamily by remember {
mutableStateOf(FontFamily.Default) }
    var currentFontWeight by remember {
mutableStateOf(FontWeight.Normal) }
    val context = LocalContext.current
    val fontStyles = listOf(
        Triple (FontFamily. Default, FontWeight. Normal,
"Default"),
        Triple (FontFamily.Serif, FontWeight.Normal, "Times New
Roman")
    )
    val colors = listOf(
        Color.Blue to "Blue",
        Color.Red to "Red"
    Column (
        modifier = Modifier
            .fillMaxSize()
            .padding(16.dp),
        horizontalAlignment = Alignment.CenterHorizontally,
        verticalArrangement = Arrangement.Center
    ) {
        ElevatedButton(
            onClick = { onThemeChange(!isDarkMode) },
            modifier = Modifier.padding(bottom = 16.dp)
        ) {
            Text(if (isDarkMode) "Switch to Light Mode" else
"Switch to Dark Mode")
        }
        Text(
            text = "Webtech Experiment",
            fontSize = 24.sp,
            color = textColor,
            fontFamily = currentFontFamily,
            fontWeight = currentFontWeight,
            modifier = Modifier.padding(bottom = 32.dp)
        )
        ElevatedButton(
            onClick = {
                Toast.makeText(context, "Button Clicked!",
Toast.LENGTH SHORT).show()
        ) {
```

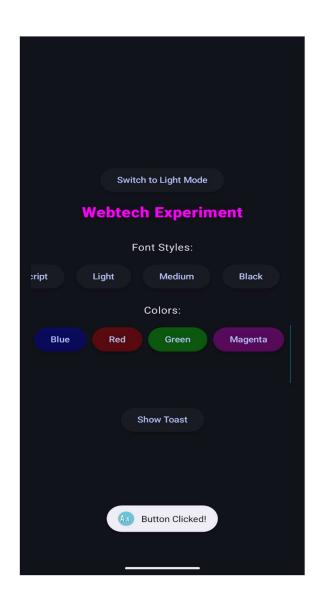
```
Text("Show Toast")
}
```

XML:

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas. android.com/apk/res/</pre>
android "
    xmlns:tools="http://schemas. android.com/tools">
    <application
        android:allowBackup="true"
android:dataExtractionRules="@xml/data extraction rules"
        android:fullBackupContent="@xml/backup rules"
        android:icon="@mipmap/ic launcher"
        android:label="@string/app name"
        android:roundIcon="@mipmap/ic launcher round"
        android:supportsRtl="true"
        android:theme="@style/Theme.Webtech"
        tools:targetApi="31">
        <activity
            android:name=".MainActivity"
            android:exported="true"
            android:label="@string/app name"
            android:theme="@style/Theme.Webtech">
            <intent-filter>
                <action
android:name="android.intent.action.MAIN" />
                <category
android:name="android.intent.category.LAUNCHER" />
            </intent-filter>
        </activity>
    </application>
</manifest>
```

OUTPUT:





RESULT:

The Android app successfully lets users change text fonts and colours instantly displaying modifications. A confirmation toast appears when applying changes, and the intuitive interface works smoothly across Android devices. Thus, the app is implemented successfully with all required functionalities working as intended.