# Module Two Introduction and Learning Objectives

## Welcome to the Processor Instruction Set Architecture & Language Module!

To command a computer's hardware, you must speak its language. The words of a computer's language are called instructions, and its vocabulary is called an instruction set. In this module, you will see the Instruction Set Architecture (ISA) of a real computer, both in the form written by people and in the form read by the computer.

#### **Learning Objectives**

By the end of the module, you will be able to

- 1. Understand the concept of Instruction Set Architecture (ISA) and Microarchitecture.
- 2. Learn the format and operations of each MIPS instruction type.
- 3. Know how to translate high-level code to assembly code and figure out its effect on memory.

#### How to Achieve the Objectives

You can achieve this module's learning objective by accomplishing the following:

#### Readings

- 1. Chapter 2 of the textbook: <u>COD\_Chapter2.pdf</u> (<a href="https://sjsu.instructure.com/courses/1491749/files/69324350?wrap=1">https://sjsu.instructure.com/courses/1491749/files/69324350?wrap=1</a>)
- 2. MIPS Data Card: <u>MIPS\_Reference\_Data\_Card.pdf</u>
  (https://sjsu.instructure.com/courses/1491749/files/69324341?wrap=1)
- 3. Extra reading: <a href="mailto:DDCA\_Chapter6.pdf">DDCA\_Chapter6.pdf</a>
  (https://sjsu.instructure.com/courses/1491749/files/69324337?wrap=1)

#### **Lectures**

Check the module for the latest lecture slides and recordings.

#### **Assignments**

There will be a series of assignments related to this module. Check the Assignments under this module for the latest assignment.

#### **Discussions**

Module discussion: Module Two General Discussion

(https://sjsu.instructure.com/courses/1491749/discussion\_topics/4728250)

### How You Will Demonstrate Your Achievement of the Learning Objectives

- 1. Assignment & report.
- 2. Quiz.
- 3. Extra practice questions.