# **CMPE 220**

Class 29 – Interesting Stuff, Past and Future



## The Babbage Difference Engine

- Designed and partially built by Charles Babbage c. 1820
- A programmable mechanical computer used wheels with ten digits
- Designed to repetitively calculate mathematical functions
- Funded by the British Royal Navy to compute tables used for navigation with a sextant and timepiece
  - At the time, navigation tables were calculated by hand
  - The *difference engine* would have greater precision, and more accurate navigation
- The metalworking techniques of the time did not allow the full machine to be built, and the project was abandoned in 1842

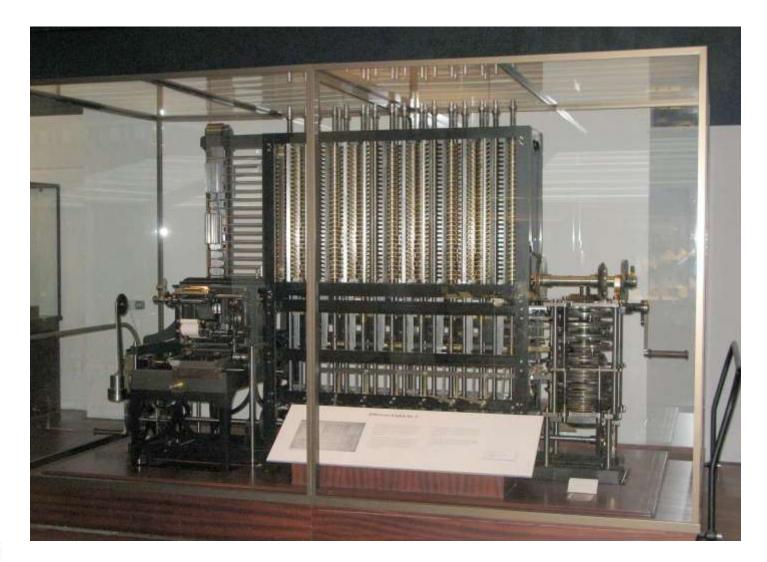


### The Babbage Difference Engine

- Babbage designed an improved machine, Difference Engine #2, in 1847-1849
- Over 8,000 parts, including a mechanical printer
- Over 4 tons, and 8 feet high
- Capable of calculating 16 digits
- In 1991, the Science Museum in London built Difference Engine #2 from Babbage's plans, and demonstrated than the machine actually works!
  - The printer was built and added in 2002
- A second machine was funded by Microsoft CTO Nathan Myhrvold and was exhibited at the Computer History Museum in Mountain View from 2008 to 2016



# The Babbage Difference Engine #2





### Computer History Museum – Mountain View





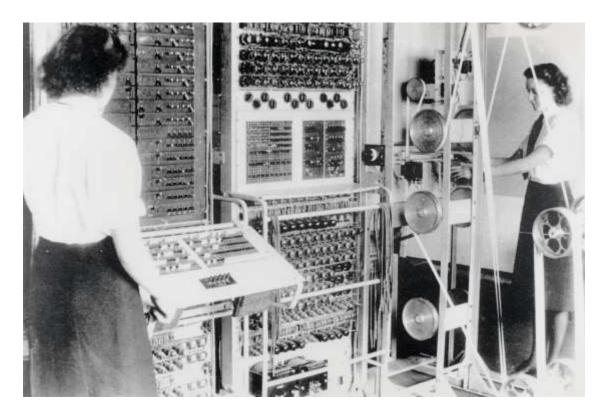
#### Electronic Computers - Collosus

• Colossus – a series of computers built by the British government in 1943-1945, used to break German codes

during WW II

 Alan Turning contributed to the design

Kept Secret until 1970!



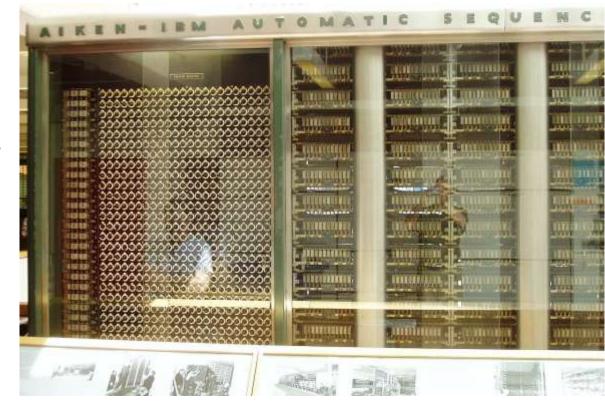


#### Electronic Computers – Harvard Mark 1

 Harvard Mark 1 (aka IBM Automatic Sequence Controller) – completed in 1944 and used by the US government during

WW II

- John von
  Neumann used
  the Mark 1 for
  calculations for
  the Manhattan
  project
- Grace Hopper worked on the Mark 1





#### Electronic Computers - Eniac

- Electronic Numerical Integrator and Computer (ENIAC) completed in 1945 and used for artillery calculations
- Considered the first general purpose programmable computer
- Grace Hopper was senior mathematician





#### Electronic Computers - Univac

- Univac— the first commercial computer, delivered to the US census bureau in 1951
- Designed by Presper Eckert and John Mauchly, the creators of the ENIAC





### Electronic Computers – IBM 704

- A successor to the IBM 701, it featured floating-point arithmetic and magnetic core memory
- John Backus and his team developed the first FORTRAN compiler for the 704 in 1956





#### Operating Systems: Job Control Programs

- Batch Operating Systems (mid 1950s) Loaded and ran programs sequentially
- A small "job control program" to remain resident in memory.
- This was a tradeoff. It used (precious) memory, but it made more efficient use of the computer
  - Batch processing
  - Moved on quickly when programs didn't work
  - Did not require the programmer to be present
- This began a slippery slope
  - Saving work from programmers by adding functions to the resident job control program. Programming became simpler, but the control programs got bigger.

### The First Operating Systems

- The first operating system used for real work was GM-NAA I/O, produced in 1956 by General Motors' Research division for its IBM 704
- Most other early operating systems for IBM mainframes were also produced by customers
- The state of affairs continued until the 1960s when IBM, already a leading hardware vendor, develop a single operating system for their new hardware, the OS/360 – released in 1964



## Unix: the "Grandfather" of Operating Systems

Developed by Dennis Ritchie and Ken Thompson, working at

Bell Labs, in 1970

 Ritchie and Thompson at a PDP-11 computer, from DEC (Digital Equipment Corporation)





## The Evolution of Operating Systems

Operating System	Year	Lines of Code
OS/360	1964	1 million
Windows 3.1 *	1993	5 million
MacOS X.4 (Tiger)	2004	86 million
Debian 5.0 Linux	2009	340 million

Google's entire codebase – for all products and services – is over 2 billion lines of code



#### Malware

- **The Creeper** the first virus. Developed by Bob Thomas of BBN (Boole & Babbage Networks) in 1971 as a non-malicious proof-of-concept for a self-replicating program. It printed a message: "I'M THE CREEPER. CATCH ME IF YOU CAN!"
- Rabbit the first malicious virus. Developed in 1974, it was a malicious virus that consumed system resources until the system crashed.
- Animal the first Trojan. Developed by John Walker in 1975; it was a game program that relied on users to install it, and then copied itself to other locations on the user's computer.
- The term "computer virus" was coined in 1983 by Fred Cohen in one of the first ever published academic papers on computer malware.



#### Malware

• **Brain**— the first PC (DOS) virus. Release in 1986 on floppy disk. Marked sectors of the disk as bad and wrote a message to those sectors, slowing down the disk.

It was originally intended to protect a commercial software product by installing itself if the original software was copied.

- **nVIR** the first Macintosh virus. Appeared in 1987.
- WinVer 1.4 the first Windows virus. Appeared in 1992.



#### Anti-Malware

- The earliest anti-virus programs appeared in the mid-1980s.
- The first may have been developed for the Atari ST personal computer in 1985; another was released in 1987.
- Symantac Antivirus for Macintosh (SAM) was released in 1990, and was the first antimalware program that could be updated with signatures of new viruses as they appeared.



#### Some Random Computer Trivia

- Bill Gates originally wanted to call Windows "Interface Manager," but was eventually persuaded that the program needed a more intuitive name.
- Oracle Corporation was founded in 1977 by Larry Ellison and Bob Miner. Miner originally wanted to develop a word processor; Ellison wanted to develop a database. The decision was made by the flip of a coin.
- Microsoft Office (Word, Excel, and PowerPoint) was released first on Macintosh in 1989; it wasn't released for Windows until a year later, in 1990.



#### The Future

#### **Read the Research**

- Incremental Refinement
  - Better algorithms for scheduling, virtual memory, file management, etc.
- Increased Virtualization
- Security: "certified" operating systems
- Specialized systems (IoT, Real Time, Cloud)
- Ritchie and Thompson would clearly recognize today's operating systems – 50 years later!
- Dominated by Windows, Macintosh, Linux, iOS, Android
  - Little room for new entries in existing markets
  - New systems will arise out of a paradigm shift



#### **Future Directions**

- Quantum Operating Systems
- Blockchain Operating Systems
- Artificial Intelligence Operating Systems



#### Quantum Computing

- Quantum Computers today are more like specialized processors.... like a GPU
  - They perform one task very well
  - Minimal (or non-existent) OS
- Each quantum computer has a unique language & OS
- The UK is funding development of a "standard" quantum computer operating system
  - The goal is portability across quantum computers
- What does a quantum operating system do?
  - Job controller (similar to 1950s OS)



#### **Blockchain Operating Systems**

- Blockchain services are integrated into the OS, just like networking is integrated into a network OS
- Currently implemented as a virtual system.
- Secure, private, anonymous communications
- Ledgering of all interactions

- What is a Blockchain Operating System? (2018)
  - <a href="https://www.forbes.com/sites/adrianbridgwater/2018/07/03/wha">https://www.forbes.com/sites/adrianbridgwater/2018/07/03/wha</a> t-is-a-blockchain-operating-system/



#### Al-Based Operating Systems

#### **History: a Dead-End**

- Al research and development began in the 1980s with "expert systems"
- Expert systems attempted to replicate human reasoning
- Moderately successful for some classes of problems
- Expensive to develop
- Easy to understand and debug



### Al Today

- Neural networks, machine learning, generative systems
- Based on mathematical models
- Arrives at conclusions using methods that are completely unrelated to human reasoning

- Relatively inexpensive to develop
- Extremely difficult to understand and debug



# Rethinking Operating Systems Using AI (AIOS)

#### **Two Directions**

- An operating system built to support AI essentially an AI application tightly coupled with the underlying OS (which is more or less convention)
- 2. An operating system built using AI to provide OS functions
- Google, Microsoft, and others are working on both



## 1) Supporting Al

- **Deep Learning OS (DLOS):** This is an open-source operating system developed by NVIDIA that is optimized for deep learning applications
- AIOS: This is an AI operating system developed by IBM that is designed to help developers build and deploy AI applications
- Neuromorphic Computing Operating System (NCS): This is an operating system developed by Intel that is designed for neuromorphic computing, which is a type of computing that is modeled after the human brain
- Brainwave: This is an AI operating system developed by Microsoft that is optimized for running deep neural networks
- Nengo: This is an open-source software package for building and simulating large-scale neural models, which can be used as an operating system for AI applications



### 2) Al-Based Operating System

- Al used to improve algorithms for scheduling, VM, etc.
- Al used to rethink fundamental OS architecture
  - E.g., do we need a scheduler?
- "The complexity of AI could make it hard for people to understand and fix any issues, or to configure and tune the system."



### 2) Al-Based Operating System

#### Research

- All and the future of operating systems (2016)
  - <a href="https://content.iospress.com/download/information-services-and-use/isu794?id=information-services-and-use%2Fisu794">https://content.iospress.com/download/information-services-and-use/isu794?id=information-services-and-use%2Fisu794</a>
- AI Spells the End of OS as We Know It
  - https://www.bloomberg.com/opinion/articles/2023-04-19/ai-is-challenging-operatingsystem-supremacy#xj4y7vzkg
- Al Based OS Future of Operating Systems (2023)
  - http://www.ijtrd.com/papers/IJTRD22752.pdf
- Artificial Intelligence in Operating Systems (2019)
  - <a href="https://www.academia.edu/42919002/Artificial Intelligence in Operating System">https://www.academia.edu/42919002/Artificial Intelligence in Operating System</a>
- Artificial Intelligence in Operating System (2019)
  - https://dl.acm.org/doi/abs/10.1145/3374587.3374635
- Artificial Intelligence in Distributed Operating System
  - <a href="https://citeseerx.ist.psu.edu/document?repid=rep1&type=pdf&doi=dc78dd40d28f616">https://citeseerx.ist.psu.edu/document?repid=rep1&type=pdf&doi=dc78dd40d28f616</a> 386e14f72564d8a005af79faf

