

**Design Thinking** 

# Design Thinking - Empathy Phase

# RECAP-DESIGNTHINKING PROCESS

**REAL PROBLEM** 



**IDENTIFY** 



**SOLUTION** 

# WHAT IS EMPATHY AND WHY IS IT ESSENTIAL FOR DESIGN THINKING?

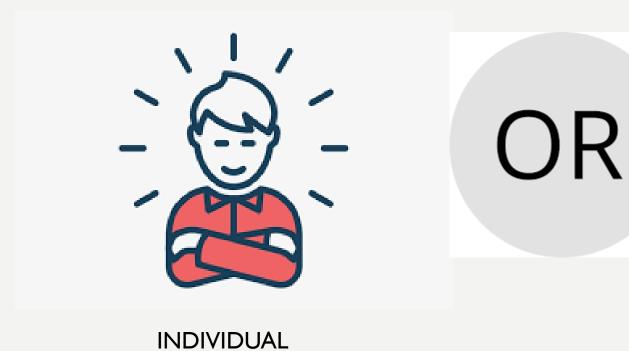


**IDENTIFY** 

**USER** 



**REAL PROBLEM** 









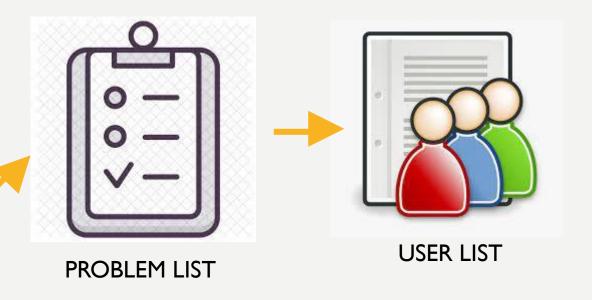




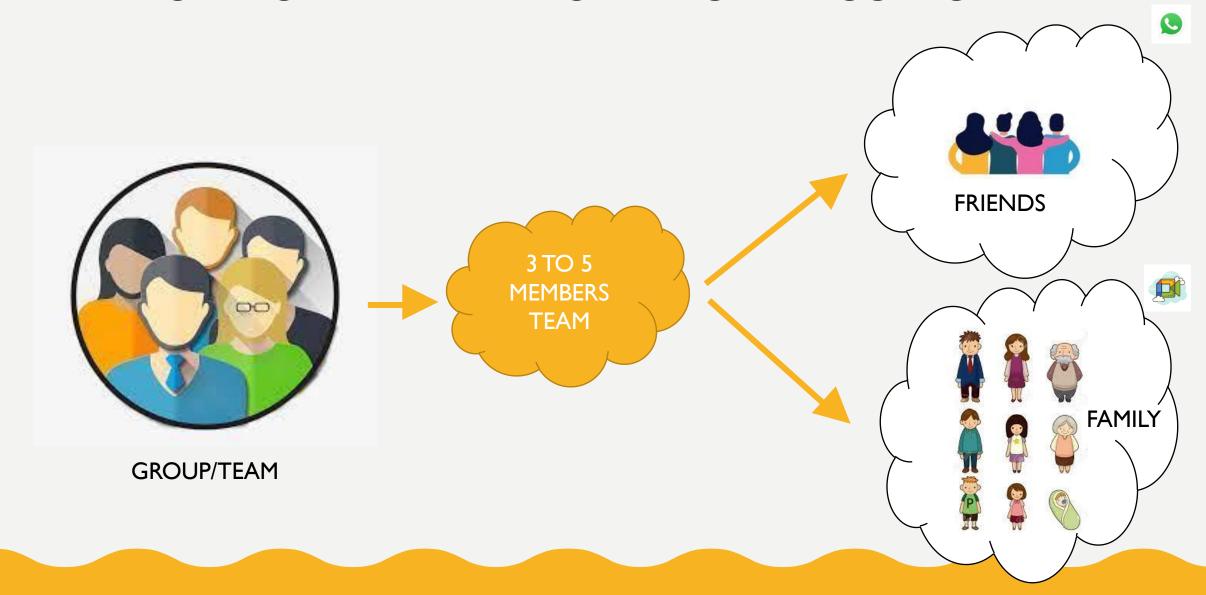
**INDIVIDUAL** 

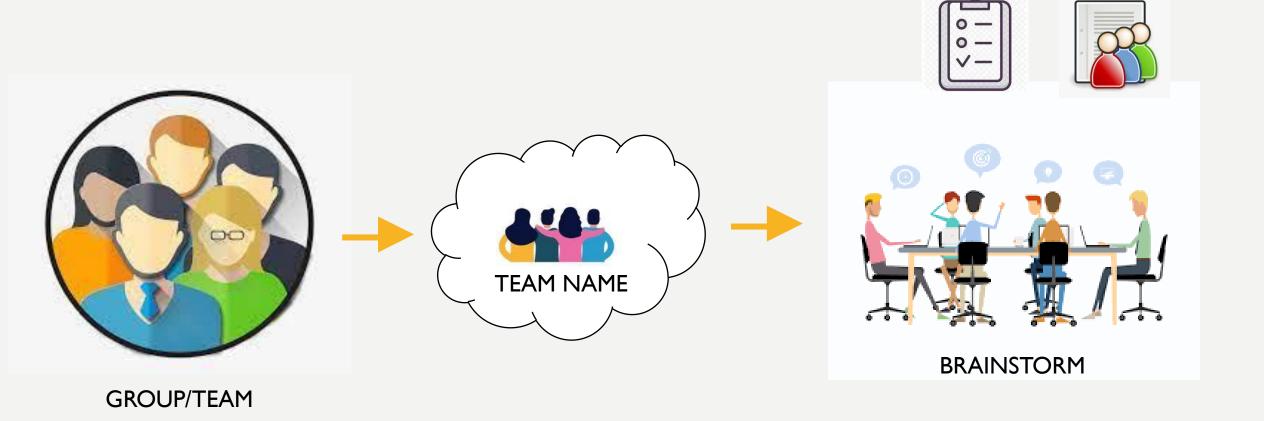


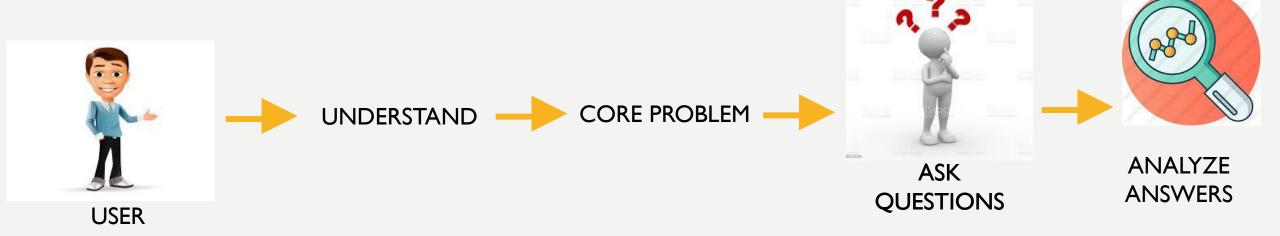




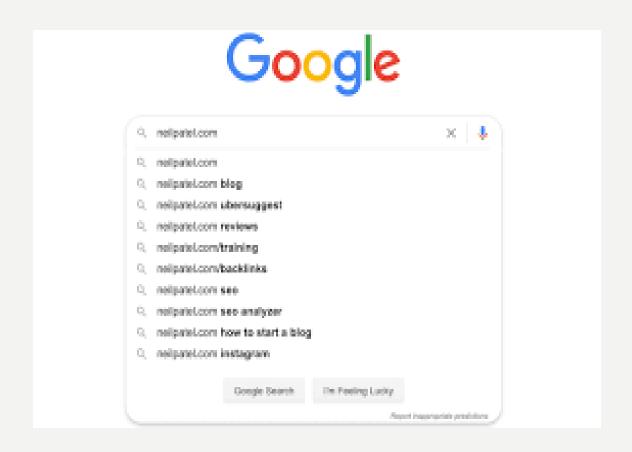
**INDIVIDUAL** 







#### **HOW TO DO MARKET RESEARCH**



#### **WORTH TO SOLVE**



# HOW TO EMPATHIZE

Engage – talk to users

Observe –see their world

Immerse – put yourself in users' shoes

# CLOSER LOOK AT EMPATHY



#### First plan your interview

#### Plan

- Choose a time and date that is convenient for them
- Create a set of open ended questions



#### **Conduct your interview**

- Tell briefly about why you need to talk.
   Connect personally.
- Encourage them to tell their stories.
- Finish on an exciting note.



#### Observe your users

Now observe the users in their own environment

- What are they doing?
- What are they saying?
- Their gestures and postures
- Their body language



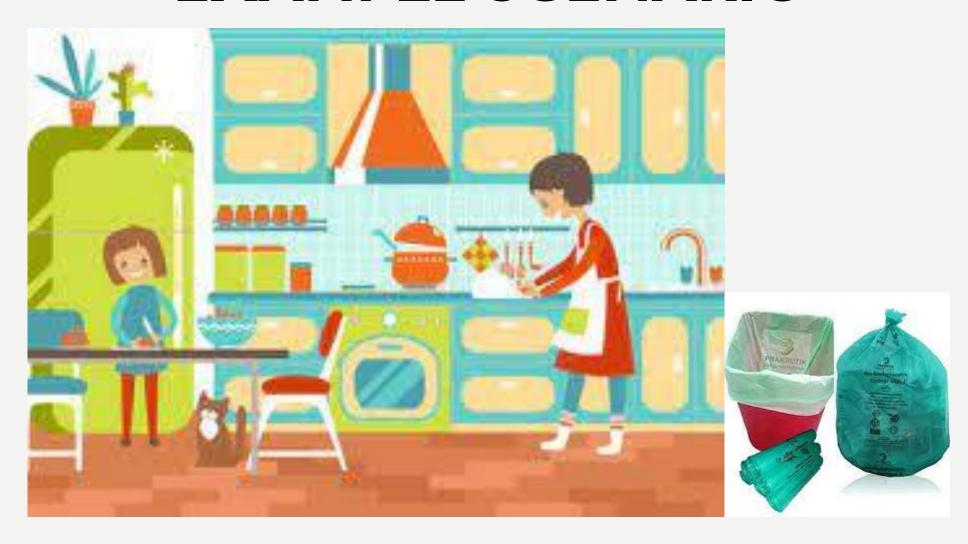
#### Step into their shoes

Finally, step into the users' shoes.

- Imagine you are in the users' space
- Place yourself in their shoes
- Think, feel and act like them



# **EXAMPLE SCENARIO**



# **EXAMPLE SCENARIO**

BIO-DEGRADABLE AND NON BIO DEGRADABLE WASTE?





## **EXAMPLE SCENARIO**

WHY A GREEN AND RED WASTE BASKET?





# CORE PROBLEM IDENTIFIED FROM THE CONVERSATION

- 1. She don't have awareness on what is Bio-Degradable and Non-Bio Degradable
- 2. She don't have the awareness on the impact of not segregating Bio-Degradable and Non-Bio Degradable things

# **Empathy Map**

# **Empathy Map**

Visualization tool where designers gain an in depth understanding of the user behaviour and attitude

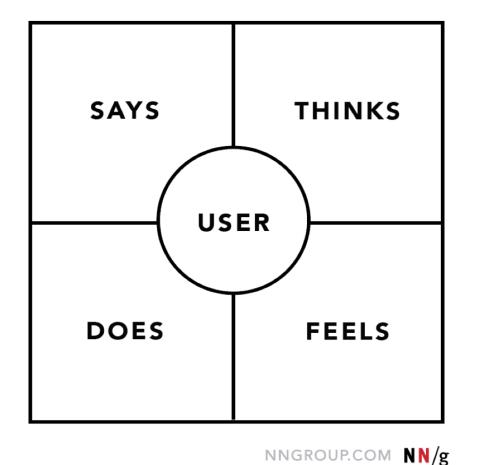
Represents a group of users, such as a customer segment

# **Empathy Map-Format**

Direct statements

Actions that client takes

#### **EMPATHY MAP**



What the client thinks about their experience

Emphasizes the consumer mental state

# **Empathy Map- Example**

I love campus life

The Library is big, spacious, neat and clean

Need a quicker way to find a book

The lights are bit low

Prefers buying books online

Enjoys spending time with friends in college

Does reference work for studies, but online

Uses mobile a lot even to watch movies





Why does it takes so long to find a book here?

> Cant the lights be a bit brighter?

I would rather search online than to go the way up to the 5<sup>th</sup> floor



Stressed about getting a campus recruitment

Frustrated at having to browse through rows of shelves in order to find a book

Irritated at not being able to read the book titles in dim library lights

**FEEL DO** 







# **Empathy Map- Example**

**THEMING** 

I love campus life

The Library is big, spacious, neat and clean

Need a quicker way to find a book

The lights are bit low

Prefers buying books online

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THINK

Why does it takes so long to find a book here?

Cant the lights be a bit brighter?

I would rather search online than to go the way up to the 5<sup>th</sup> floor

NAME: SAM DESCRIPTION: STUDENT

Stressed about getting a campus recruitment

Frustrated at having to browse through rows of shelves in order to find a book

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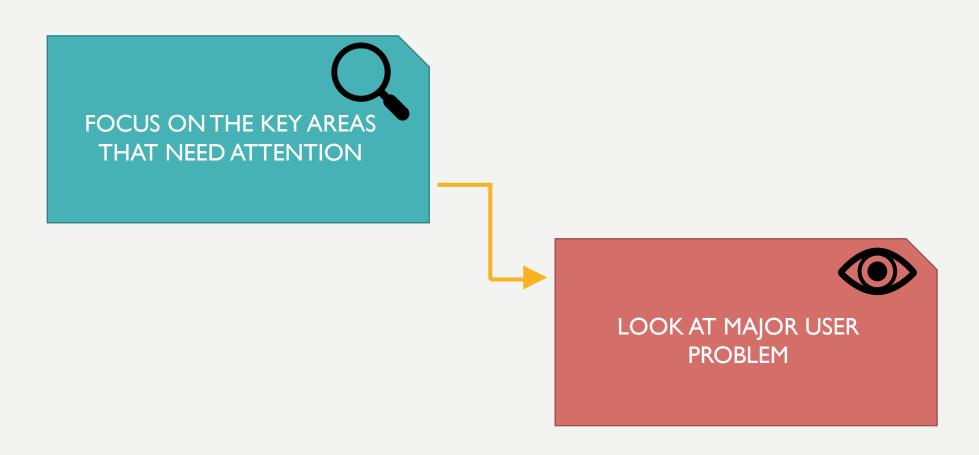
DO

**FEEL** 





## **THEMING**



# **Empathy Map- Example**

COLLEGE LIFE

I love campus life
Enjoys spending time
with friends in college.
Uses mobile a lot even to
watch movies
Stressed about getting a
campus recruitment

COLLEGE LIBRARAY Prefers buying books online
Does reference work for
studies, but online
The Library is big, spacious,
neat and clean
Need a quicker way to find a
book
Frustrated at having to browse
through rows of shelves in
order to find a book
Why does it takes so long to
find a book here?

# Advantages of Empathy Map

- Empathy map helps designers and non designers to visualize their user needs
- It slots into their workflow before the designers get involved in interactive prototyping
- It allows UX designers to map their target audience in the best way possible

# Summary

- Empathy identify the target users and their real problems
- It provides the ability to understand people and see the world through people's eyes.
- Empathy involves interactions with users in terms of conducting interviews and brainstorming sessions.
- Empathy can be done in three steps of Engage, Observe and Immerse.
- Empathy map is a visualization tool where designers gain an in depth understanding of the user behaviour and attitude.
- Empathy map allows UX designers to map their target audience in the best way possible

