# CS 302.1 - Automata Theory

Lecture 05

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(Grammar) Formally, a Grammar G is a 4-tuple  $(V, \Sigma, P, S)$  such that

- *V* is the set of **Variables**
- $\Sigma$  is the set of **Terminals** (disjoint from V)
- *P* is the set of production **Rules**  $[(V \cup \Sigma)^*V(V \cup \Sigma)^* \rightarrow (V \cup \Sigma)^*]$
- S is the **Start Variable** [The variable in the LHS of the first rule is generally the start variable]

#### Eg: Consider the grammar *G*

$$X \rightarrow 1X$$

$$X \rightarrow 0Y$$

$$Y \rightarrow 0X$$

$$Y \rightarrow 1Y$$

$$Y \rightarrow \epsilon$$

**X** is the start variable of the Grammar. Variables:  $\{X, Y\}$ , Terminals:  $\{0, 1\}$ 

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#### Grammars can be used to derive strings.

The sequence of **substitutions** (using the rules of G) required to obtain a certain string is called a **derivation**.

- Begin the **derivation** from the **Start variable**.
- Replace any variable according to a rule. Repeat until only terminals remain.
- The generated string is derived by the grammar.

Eg: Consider the grammar *G* 

$$X\to 1X$$

$$X \rightarrow 0Y$$

$$Y \rightarrow 1Y$$
 X: Start Variable

$$Y \to 0X$$
 {X, Y}: Variables

$$Y \to \epsilon$$
 {0,1}: Terminals

The following is a derivation

$$X \to 1X \to 11X \to 110Y \to 1101Y \to 1101$$

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- S is the **Start Variable** [The variable in the LHS of the first rule is generally the start variable]
- To show that a string  $w \in L(G)$ , we show that there exists a **derivation ending up in** w. The fact that w can be derived using the rules of G, is expressed as  $S \stackrel{*}{\Rightarrow} w$ .
- The language of the grammar, L(G) is  $\{w \in \Sigma^* | S \stackrel{*}{\Rightarrow} w\}$

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- To show that a string  $w \in L(G)$ , we show that there exists a **derivation ending up in** w. The fact that w can be derived using the rules of G, is expressed as  $S \stackrel{*}{\Rightarrow} w$ .
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Eg: Consider the grammar *G* 

$$X \rightarrow 1X$$

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The string  $1101 \in L(G)$  because there exists the following derivation

$$X \rightarrow 1X \rightarrow 11X \rightarrow 110Y \rightarrow 1101Y \rightarrow 1101$$

**Regular grammar:** If the *rules* of the underlying grammar *G* are of the form

$$Var \rightarrow Ter Var$$
 $Var \rightarrow Ter$ 
 $Var \rightarrow \epsilon$ 

then the language of the grammar is **regular.** Also known as **Right-linear grammar** (a single variable to the right of terminals in the RHS).

#### **Right linear Grammar to DFA**

Eg: Consider the grammar *G* 

$$X \rightarrow 1X$$

$$X \rightarrow 0Y$$

$$Y \rightarrow 1Y$$

$$Y \rightarrow 0X$$

 $Y \rightarrow \epsilon$  (indicates that Y is the final state)

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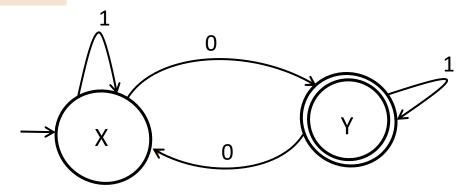
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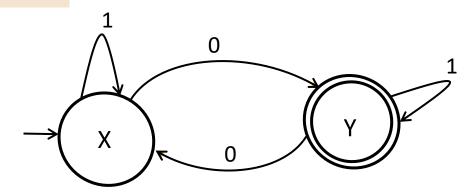
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$$Y \rightarrow 1Y$$

$$Y \rightarrow 0X$$

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A **run** in a DFA model is analogous to a **derivation** in a linear grammar.



For the string **1101**:

**Derivation:**  $X \rightarrow 1X \rightarrow 11X \rightarrow 110Y \rightarrow 1101Y \rightarrow 1101$ . So  $1101 \in L(G)$ 

**Run:**  $X \xrightarrow{1} X \xrightarrow{1} X \xrightarrow{0} Y \xrightarrow{1} Y$  (Accepting Run and so  $1101 \in L(M)$ ).

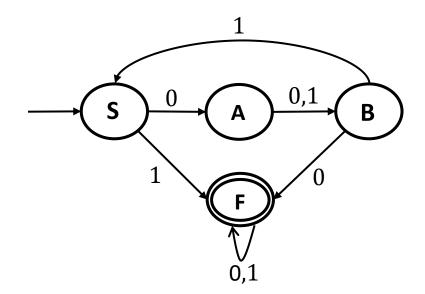
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#### **DFA to Right linear Grammar**

Consider the following DFA M



The right-linear grammar *G* for *M* 

$$S \to 0A|1F$$

$$A \to 0B|1B$$

$$B \to 0F|1S$$

$$F \to 0F|1F|\epsilon$$

Right-linear grammar  $\equiv$  DFA  $\equiv$  NFA  $\equiv$  Regular Expressions

**Left linear grammar:** If the *rules* of the underlying grammar *G* are of the form

$$Var \rightarrow Var Ter$$
 $Var \rightarrow Ter$ 
 $Var \rightarrow \epsilon$ 

then such a grammar is called **Left-linear** (a single variable to the left of terminals in the RHS).

Right linear grammars are equivalent to Left-linear grammar (We won't be proving it here)

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Right linear grammars are equivalent to Left-linear grammar (We won't be proving it here)

Right-linear grammars and Left-linear grammars generate Regular Languages.

Note that mixing left-linear grammars and right-linear grammars in the same set of rules **won't generate regular** languages. (e.g:  $S \to aX, X \to Sb, S \to \epsilon$ )

Left-linear grammar  $\equiv$  Right-linear grammar  $\equiv$  DFA  $\equiv$  Regular Expressions

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$$[(V \cup T)^*V(V \cup T)^* \rightarrow (V \cup T)^*]$$

[ The variable in the LHS of the first rule is generally the start variable ]

**Context-Free Grammars:** If the *rules* of the underlying grammar *G* are of the form

$$V \to (V \cup T)^*$$

then such a grammar is called **Context-Free**.

Any language generated by a context-free grammar is called a context-free language.

Immediately we find that the *rules* are less restrictive than left-linear grammars and right-linear grammars. Context free grammars allow

$$Var \rightarrow Anything$$

 $Var \rightarrow String \ of \ Variables \ | String \ of \ Terminals \ | Strings \ of \ Variables \ and \ Terminals \ | \epsilon$ 

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- So Left linear grammars and Right linear grammars are also context-free grammars.

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Consider the Grammar *G* with the following rules:

$$S \rightarrow 0S1$$

$$S \to \epsilon$$

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Consider the Grammar G with the following rules:

Strings that can be derived from *G*:

$$S \to 0S1|\epsilon$$

$$S \to \epsilon$$

What is the language generated by this grammar?

 $\{\epsilon\}$ 

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Consider the Grammar *G* with the following rules:

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$$S \rightarrow 0S1|\epsilon$$

$$S \to 0S1 \to 01$$

$$\{\epsilon, 01\}$$

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Consider the Grammar G with the following rules:

Strings that can be derived from *G*:

$$S \to 0S1|\epsilon$$

$$S \rightarrow 0S1 \rightarrow 00S11 \rightarrow 0011$$

$$\{\epsilon, 01, 0011\}$$

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Strings that can be derived from *G*:

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$$\{\epsilon, 01, 0011, 000111, 0^41^4, \cdots\}$$

What is the language generated by this grammar?

$$L(G) = \{\omega | \omega = 0^n 1^n, n \ge 0\}$$

So although L(G) is not regular, it is context-free.

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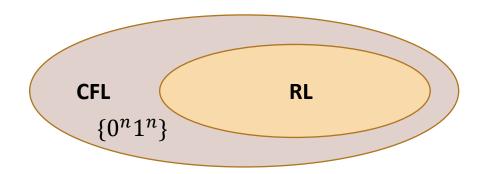
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Consider the Grammar *G* with the following rules:

 $S \rightarrow 0S1|SS|\epsilon$ 

Strings that can be derived by *G*:

$$S \to 0$$
**S**1  $\to 0$ **0S**11 ...

$$\{\epsilon, 01, 0011, \dots 0^n 1^n\}$$

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Show that the string  $010101 \in L(G)$ .

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 $\{\epsilon, ()\}$ 

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$$\{\epsilon, (), (()), ..., ((((...)))), (()), (()), (()), ...\}$$

So, L(G) is the language of all strings of properly nested parentheses.

 $L(G) = \{\omega | \omega \text{ is a correctly nested parenthesis}\}$ 

#### Constructing CFG corresponding to a Language.

There is no fixed recipe for doing this. Requires some level of creativity.

Some tips might come in handy:

• Check if the CFL is a union of simpler languages. If  $L(G) = L(G_1) \cup L(G_2)$  and  $G_1$  and  $G_2$  are known. If  $S_1$  is the start variable for  $G_1$  and  $S_2$  is the start variable for  $G_2$  then the rules of  $G_3$ :

$$S \to S_1 | S_2$$

$$S_1 \to \cdots \cdots$$

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$$S_1 \to \cdots \cdots$$

$$S_2 \to \cdots \cdots$$

• Grammars with rules such as  $S \to aSb$  help generate strings where the corresponding machine would need unbounded memory to *remember* the number of a's needed to verify that there are an equal number of b's. This was not possible with regular expressions/linear grammars.

#### Constructing CFG corresponding to a Language.

- Check if the CFL is a union of simpler languages.
- Grammars with rules such as  $S \rightarrow aSb$  help generate where the portions of a and b are equal.

Example: Construct the grammar G such that  $L(G) = \{\omega | \omega \text{ has equal number of 0's and 1's}\}$ 

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Example: Construct the grammar G such that  $L(G) = \{\omega | \omega \text{ has equal number of } 0\text{'s and } 1\text{'s}\}$ 

- The first thing to notice is that  $L_1 = \{0^n 1^n, n \ge 0\} \subset L(G)$ . We know the grammar for this language.
- Any string  $\omega \in L_1$  has a series of 0's followed by an equal number of 1's.
- Again, consider  $L_2$  to comprise all strings that start with a series of 1's followed by an equal number of 0's, i.e.

$$L_2 = \{1^n 0^n, n \ge 0\}$$

- The grammar for  $L_2$  is similar to that of  $L_1$ : replace the 0's with 1's and vice versa. Importantly,  $L_2 = \{1^n 0^n, n \ge 0\} \subset L(G)$  also.
- Also,  $L_1 \cup L_2 \subset L(G)$

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- So  $L'(G') = \{0^n 1^n | n \ge 0\} \cup \{1^n 0^n | n \ge 0\} \subset L(G)$
- Grammar for  $L_1: S \to 0S1 | \epsilon$
- Grammar for  $L_2: S \to 1S0 | \epsilon$
- Grammar for  $L_1 \cup L_2$ :

$$S \to S_1 | S_2$$

$$S_1 \to 0S_1 1 | \epsilon$$

$$S_2 \to 1S_2 0 | \epsilon$$

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• Grammar for  $L_1 \cup L_2$ :

$$S \to S_1 | S_2$$

$$S_1 \to 0S_1 1 | \epsilon$$

$$S_2 \to 1S_2 0 | \epsilon$$

• Is that all? Is  $L_1 \cup L_2 = L(G)$ ?  $L_1 \cup L_2$  contains all strings that have equal number 0's followed by equal number of 1's or vice versa.

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$$S_1 \to 0S_1 1 | \epsilon$$

$$S_2 \to 1S_2 0 | \epsilon$$

- Is that all? Is  $L_1 \cup L_2 = L(G)$ ?  $L_1 \cup L_2$  contains all strings that have equal number 0's followed by equal number of 1's or vice versa.
- What about strings such as  $s_1=0101\cdots$  and  $s_2=1010\cdots$ ? For this we need to be able to go from

$$0S_11 \rightarrow 0S_21 \rightarrow 01S_201 \rightarrow \cdots$$

#### Constructing CFG corresponding to a Language.

Example: Construct the grammar G such that  $L(G) = \{\omega | \omega \text{ has equal number of 0's and 1's}\}$ 

• Grammar for  $L_1 \cup L_2$ :

$$S \to S_1 | S_2$$

$$S_1 \to 0S_1 1 | \epsilon$$

$$S_2 \to 1S_2 0 | \epsilon$$

• What about strings such as  $s_1=0101\cdots$  and  $s_2=1010\cdots$ ? Add transitions  $S_1\to S_2$  and  $S_2\to S_1$ .

$$S \rightarrow S_1 | S_2$$

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- Can't we simplify this? We can replace  $S_1$  and  $S_2$  with a single Start variable as follows:  $S \to 0S1|1S0|\epsilon$
- What kind of strings does the grammar generate? Well if we use Rule  $S \to 0S1$ , m times, we get to rules such as  $0^mS1^m$ .
- Now applying the rule  $S \to 1S0$ , k times, we get  $\mathbf{0}^m \mathbf{1}^k \mathbf{S} \mathbf{0}^k \mathbf{1}^m$ .
- So the strings we obtain are of the form:

$$\{0^{m_1}1^{n_1}0^{m_2}1^{n_2}\cdots 0^{n_2}1^{m_2}0^{n_1}1^{m_1}\} \cup \{1^{m_1}0^{n_1}1^{m_2}0^{n_2}\cdots 1^{n_2}0^{m_2}1^{n_1}0^{m_1}\} \in L(G)$$

#### **Constructing CFG corresponding to a Language.**

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$$S \rightarrow S_1 | S_2$$

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• Simplified grammar:

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- More generally, what about strings that are a concatenation of  $L_1$  and  $L_2$ ?

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- Is that all? What about strings such as {0110, 00111100}?
- More generally, what about strings that are a concatenation of  $L_1$  and  $L_2$ ?
- Adding transitions like  $S \to S_1 S_2$  incorporates this.

#### **Constructing CFG corresponding to a Language.**

Example: Construct the grammar G such that  $L(G) = \{\omega | \omega \text{ has equal number of 0's and 1's}\}$ 

$$S \rightarrow S_1 | S_2 | S_1 S_2 | S_2 S_1$$

$$S_1 \rightarrow 0S_1 1 | \epsilon$$

$$S_2 \rightarrow 1S_2 0 | \epsilon$$

$$S_1 \rightarrow S_2$$

$$S_2 \rightarrow S_1$$

• Simplify this further.

G: 
$$S \rightarrow SS|0S1|1S0|\epsilon$$

Consider the Grammar *G* with the following rules:

$$S \rightarrow 0S1|SS|\epsilon$$

One derivation:

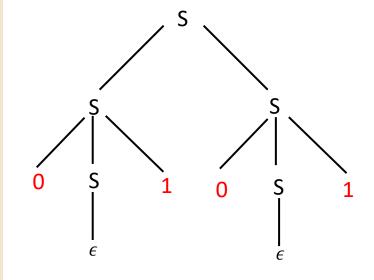
$$S \rightarrow SS \rightarrow 0S1S \rightarrow 0S10S1 \rightarrow 0101$$

**Parse trees:** These are ordered trees that provide alternative representations of the derivation of a grammar.

**Parsing** is a useful technique for compilers (Analysis of syntax eg: take sequence of tokens as input & output parse trees which provides structural representation of the input while checking for the correct syntax).

#### **Features:**

- The root node is the Start variable
- Branch out to nodes of the next level by following any of the rules of the grammar
- Stop when all the leaf nodes of the tree are terminals
- Read the terminals in the leaves from left to right.
- If w is the string obtained, then  $S \stackrel{\hat{}}{\Rightarrow} w$  and  $w \in L(G)$



Consider the Grammar *G* with the following rules:

$$S \to 0S1|SS|\epsilon$$

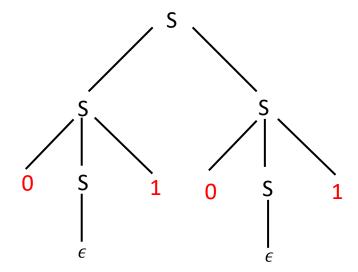
Consider the following derivations for 0101:

1. 
$$S \to SS \to 0S1S \to 0S10S1 \to 0101$$

2. 
$$S \rightarrow SS \rightarrow 0S1S \rightarrow 01S \rightarrow 010S1 \rightarrow 0101$$

3. 
$$S \rightarrow SS \rightarrow S0S1 \rightarrow S01 \rightarrow 0S101 \rightarrow 0101$$

• The parse trees for all these derivations are the same.



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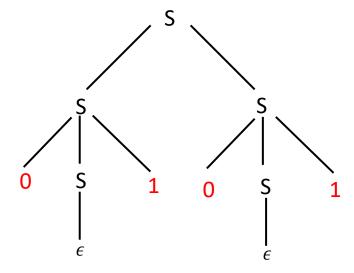
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- The parse trees for all these derivations are the same.
- If a string is derived by replacing only the leftmost variable at every step, then the derivation is a **leftmost derivation**. (e.g. derivation 2.)
- .....rightmost variable = **rightmost derivation** (e.g. derivation 3.)
- Derivations may not always be **leftmost** or **rightmost** (e.g. derivation 1.)



Consider the Grammar *G* with the following rules:

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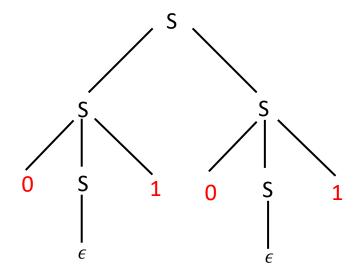
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**Ambiguous grammars:** A CFG G is said to be **ambiguous** if there exists  $\omega \in L(G)$ , such that there are **two or more leftmost derivations for**  $\omega$  (or equivalently two or more rightmost derivations) or equivalently **two or more parse trees for**  $\omega$ .

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Show that Grammar G is ambiguous, i.e.  $\exists \omega \in L(G)$ , such that there are two or more parse trees for  $\omega$ .

- Show that there exist two different parse trees for 010101.
- Show that there exist two leftmost derivations for 010101.

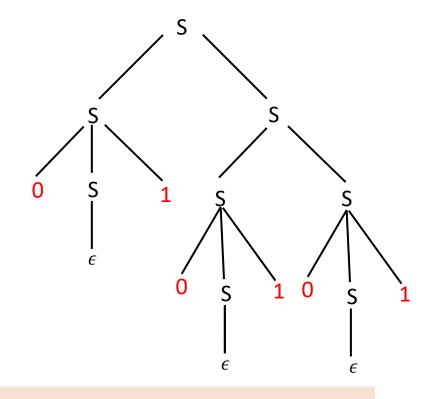
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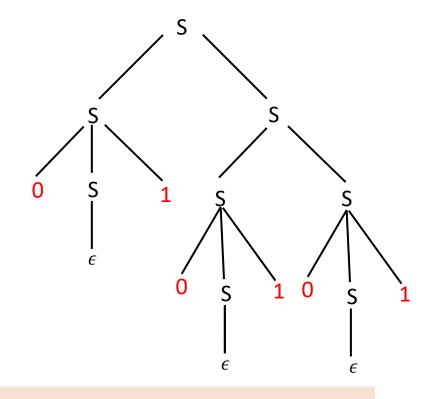
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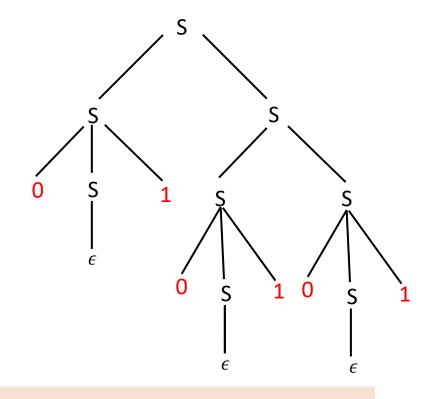
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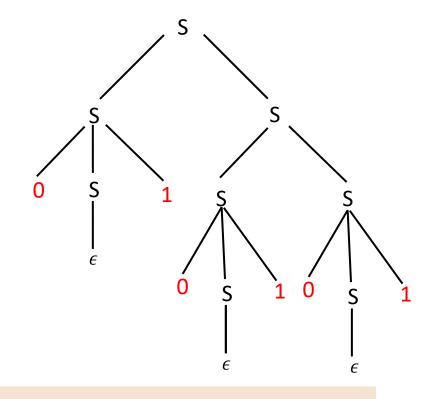
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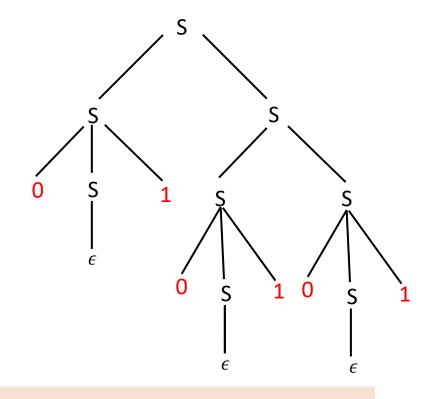
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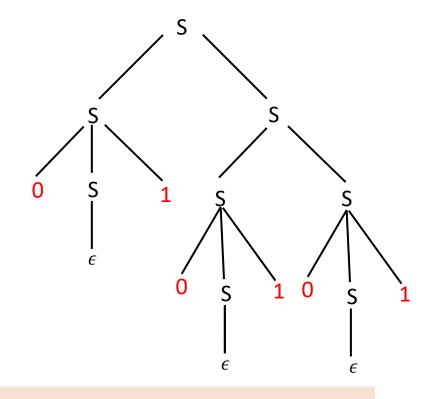
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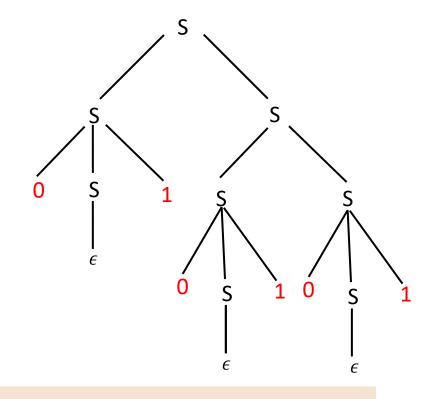
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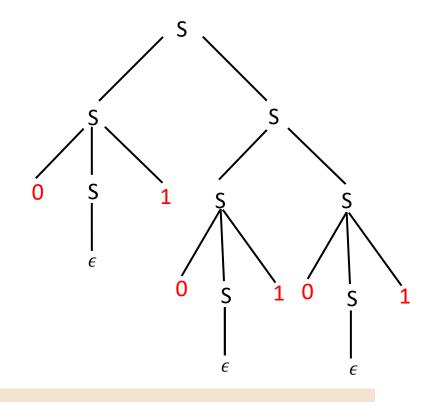
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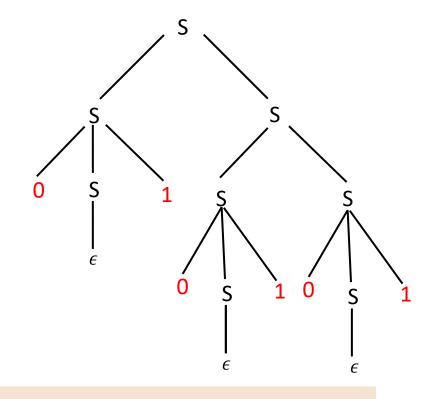
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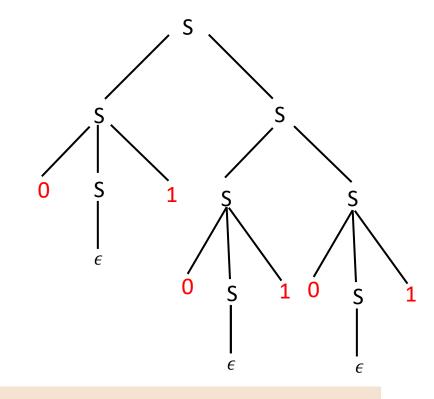
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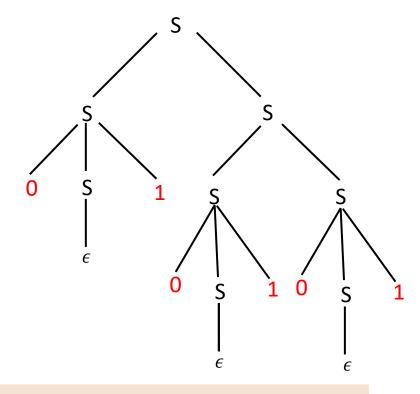
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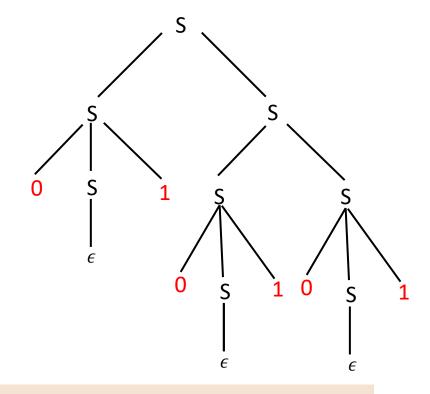


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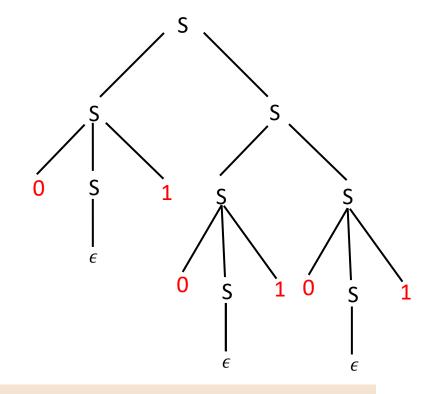


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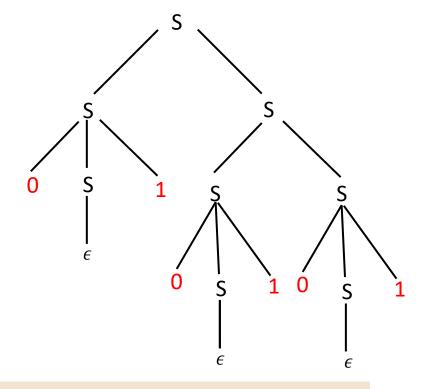
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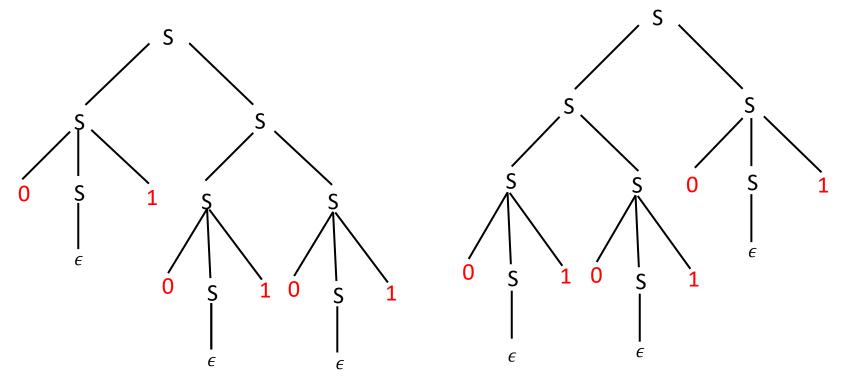
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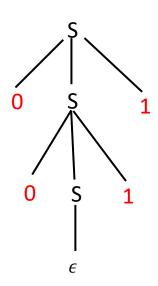
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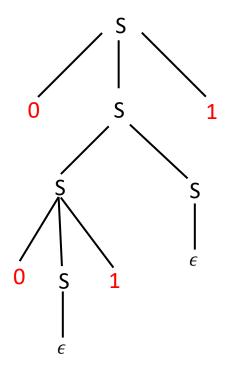


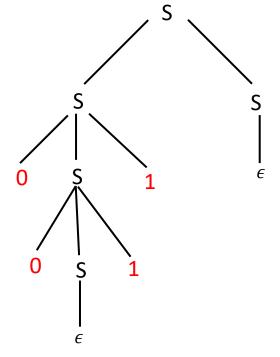
Leftmost Derivation:  $S \rightarrow SS \rightarrow SSS \rightarrow 0S1SS \rightarrow 01SS \rightarrow 010S1S \rightarrow 0101S \rightarrow 01010S1 \rightarrow 010101$ 

Show that the Grammar G with the following rules:  $S \to 0S1|SS|\epsilon$  is ambiguous.

Consider string  $\omega = 0011$ 







**LD:**  $S \to 0S1 \to 00S11 \to 0011$ 

**LD:**  $S \to \mathbf{0S1} \to 0\mathbf{SS}1 \to 0\mathbf{0S1}S1 \to 001S1 \to \mathbf{001}S1 \to \mathbf{001}S1$ 

**LD:**  $S \to SS \to 0S1S \to 00S11S \to 0011S \to 0011$ 

## Ambiguity

#### *Unique* structures are important. For example:

- The syntax of a programming language can be represented by a CFG.
- A compiler
  - translates the code written in the programming language into a form that is suitable for execution.
  - checks if the underlying programming language is syntactically correct.
- Parse trees are data structures that represent such structures.
- Parse tree for the code helps analyze the syntax. So ambiguity might lead to different interpretations and hence, different outcomes for the same code.

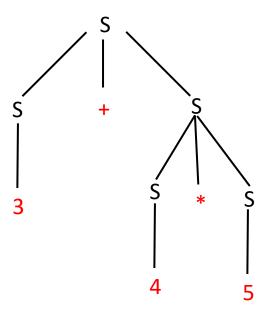
Ambiguity may not be desirable.

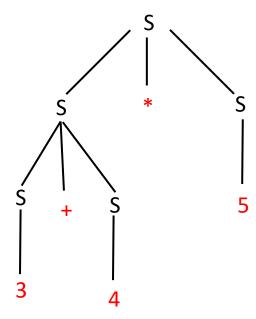
# Ambiguity

#### Ambiguity may not be desirable.

Consider the grammar:  $S \rightarrow S + S \mid S * S \mid 0 \mid 1 \mid 2 \mid \cdots \mid 9$ 

and the derivation of the string 3 + 4 \* 5





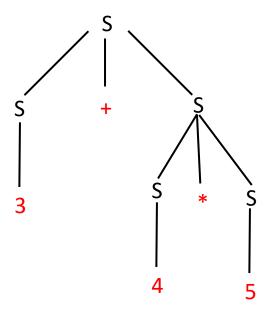
- The grammar contains no information on the precedence relations of the various arithmetic operations.
- The grammar may group + before \*

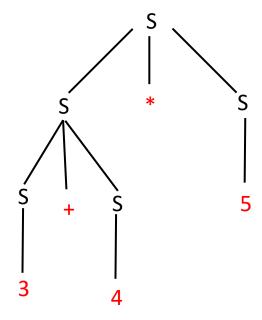
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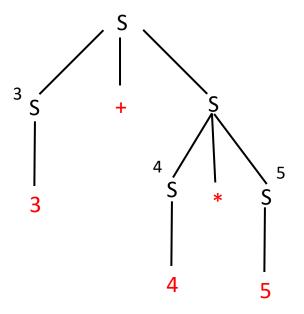


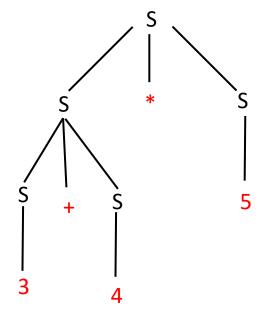
• What will be the result obtained from each of these *parsings*?

#### Ambiguity may not be desirable.

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and the derivation of the string 3 + 4 \* 5



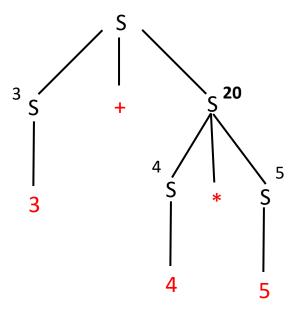


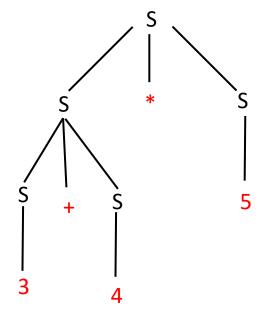
If the compiler compiles the left parse tree

#### Ambiguity may not be desirable.

Consider the grammar:  $S \rightarrow S + S \mid S * S \mid 0 \mid 1 \mid 2 \mid \cdots \mid 9$ 

and the derivation of the string 3 + 4 \* 5



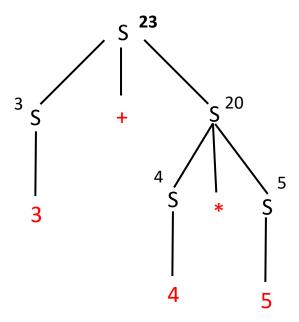


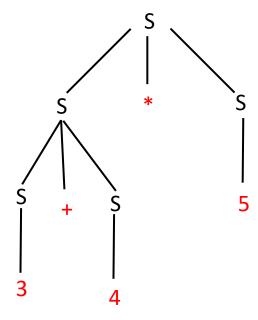
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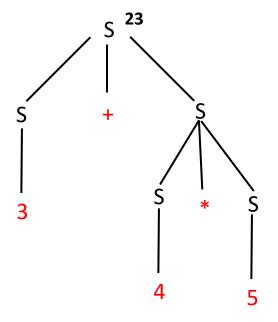


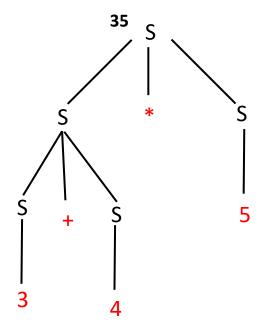
• If the compiler compiles the left parse tree. Outcome = 23

#### Ambiguity may not be desirable.

Consider the grammar:  $S \rightarrow S + S \mid S * S \mid 0 \mid 1 \mid 2 \mid \cdots \mid 9$ 

and the derivation of the string 3 + 4 \* 5



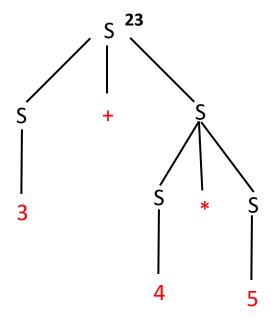


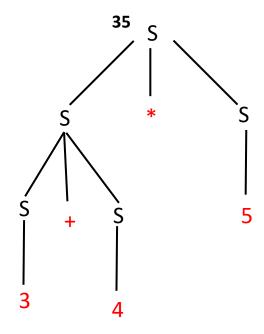
• If the compiler compiles the **right** parse tree. Outcome = **35** 

#### Ambiguity may not be desirable.

Consider the grammar:  $S \rightarrow S + S \mid S * S \mid 0 \mid 1 \mid 2 \mid \cdots \mid 9$ 

and the derivation of the string 3 + 4 \* 5





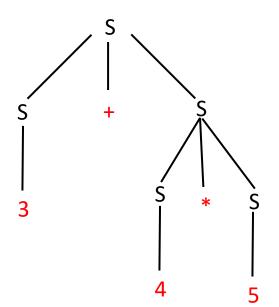
How can we get rid of this ambiguity?

Consider the grammar:  $S \rightarrow S + S \mid S * S \mid 0 \mid 1 \mid 2 \mid \cdots \mid 9$ 

How can we get rid of this ambiguity? Change the production rules

#### 1) Add parenthesis

New Grammar:  $S \to (S + S) | (S * S) | 0 | 1 | 2 | \cdots | 9$ 



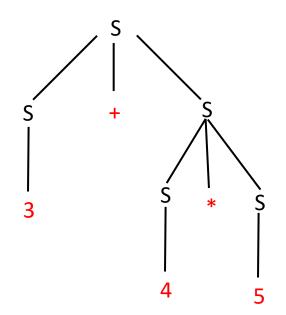
Old Parse tree (before adding parenthesis)

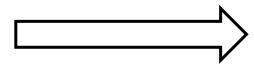
Consider the grammar:  $S \rightarrow S + S \mid S * S \mid 0 \mid 1 \mid 2 \mid \cdots \mid 9$ 

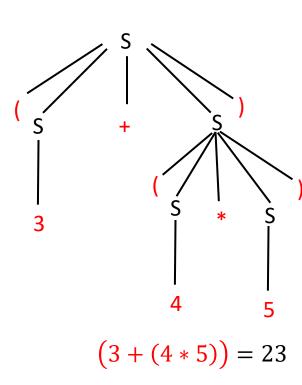
How can we get rid of this ambiguity? Change the production rules

#### 1) Add parenthesis

New Grammar:  $S \to (S + S) | (S * S) | 0 | 1 | 2 | \cdots | 9$ 







Consider the grammar:  $S \rightarrow S + S \mid S * S \mid 0 \mid 1 \mid 2 \mid \cdots \mid 9$ 

How can we get rid of this ambiguity? Change the production rules

- 1) Add parentheses
- 2) Add new variables

Consider the grammar:  $S \rightarrow S + S \mid S * S \mid 0 \mid 1 \mid 2 \mid \cdots \mid 9$ 

How can we get rid of this ambiguity? Change the production rules

- 1) Add parentheses
- 2) Add new variables

New Grammar:

$$E \rightarrow E + T \mid T$$

$$T \rightarrow T * F \mid F$$

$$F \rightarrow 0 \mid 1 \mid 2 \mid \cdots \mid 9 \mid E$$

How can we get rid of this ambiguity? Change the production rules

- 1) Add parentheses
- 2) Add new variables

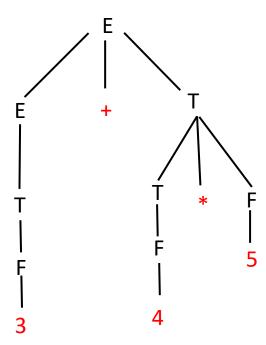
New Grammar:

$$E \rightarrow E + T \mid T$$

$$T \rightarrow T * F \mid F$$

$$F \rightarrow 0 \mid 1 \mid 2 \mid \cdots \mid 9 \mid E$$

Parse tree to derive: 3 + (4 \* 5)



How can we get rid of this ambiguity? Change the production rules

- 1) Add parentheses
- 2) Add new variables

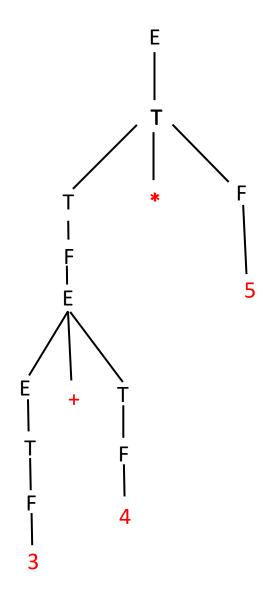
New Grammar:

$$E \rightarrow E + T \mid T$$

$$T \rightarrow T * F \mid F$$

$$F \rightarrow 0 \mid 1 \mid 2 \mid \cdots \mid 9 \mid E$$

Parse tree to derive: (3 + 4) \* 5



How can we get rid of this ambiguity? Change the production rules

- 1) Add parentheses
- 2) Add new variables

• In general, it is not possible to write an algorithm that takes as input a grammar G and outputs, YES if G is ambiguous and NO, otherwise. (Undecidable)

So removing ambiguity is impossible in general.

# Thank You!