CS 302.1 - Automata Theory

Lecture 04

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Quick Recap

- RL can also be derived from first principles.
- Regular expressions provide an elegant algebraic framework to represent regular languages.

Regular Expression	Regular Language	Comment
. Ф	8	The empty set
ϵ	$\{\epsilon\}$	The set containing ϵ only
а	{a}	Any $a \in \Sigma$
$R_1 + R_2$	$L(R_1) \cup L(R_2)$	For regular expressions R_1 and R_2
R_1R_2	$L(R_1).L(R_2)$	For regular expressions R_1 and R_2
R^*	$(L(R))^*$	For regular expressions R
(R)	L(R)	For regular expressions R

Some algebraic properties of Regular Expressions:

•
$$(R_1^*)^* = R_1^*$$

•
$$R\epsilon = \epsilon R = R$$

•
$$R\Phi = \Phi R = \Phi$$

•
$$R + \Phi = R$$

•
$$\epsilon + RR^* = \epsilon + R^*R = R^*$$

•
$$(R_1 + R_2)^* = (R_1^* R_2^*)^* = (R_1^* + R_2^*)^*$$

Claim: A language L is regular if and only if for some regular expression R, L(R) = L.

We saw that it is possible to construct NFAs given a Regular Expression.

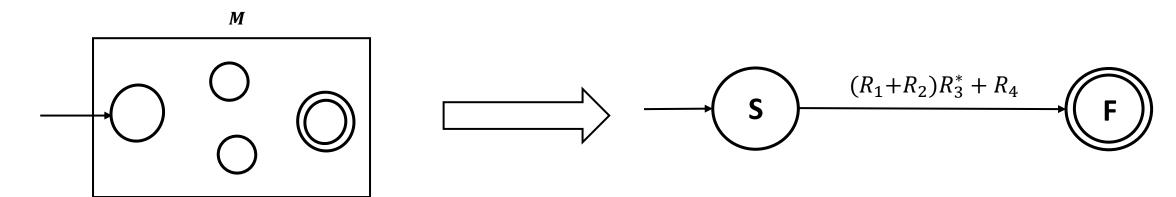
DFA to Regular Expressions

If a language is regular then it accepts a regular expression. We could draw equivalent NFAs for Regular Expressions.

How can we obtain Regular expressions given a DFA?

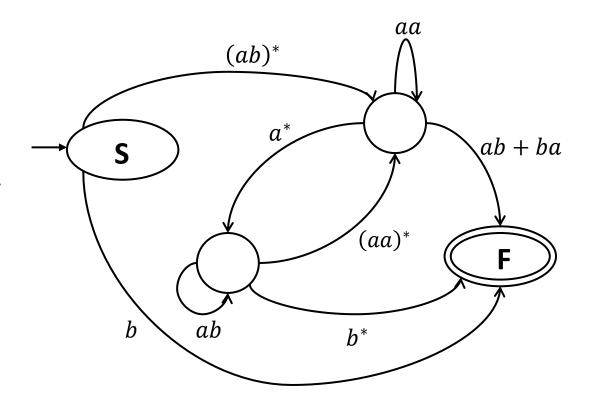
Given a DFA M, we **recursively** construct a two-state **Generalized NFA** (GNFA) with

- A start state and a final state
- A single arrow goes from the start state to the final state
- The label of this arrow is the regular expression corresponding to the language accepted by the DFA M.



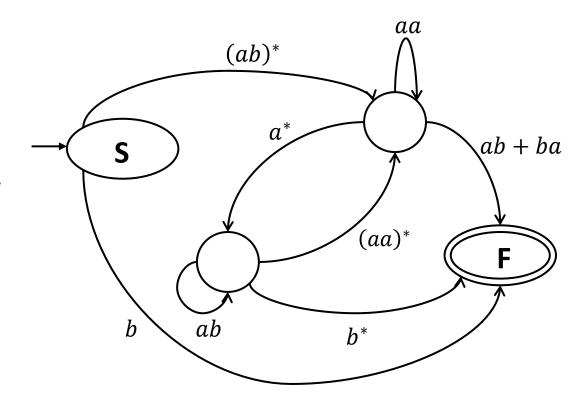
What are GNFAs? They are simply NFAs such that

- The transitions may have regular expressions
- A unique start state that has arrows going to other states, but has no incoming arrows
- A unique final state that has arrows incoming from other states, but has no outgoing arrows
- For an input string, runs on a GNFA are similar to that of an NFA, except now a block of symbols are read corresponding to the Regular Expressions on the transitions.
- b, abababab, aaabba are some input strings that have accepting runs for the GNFA on the right



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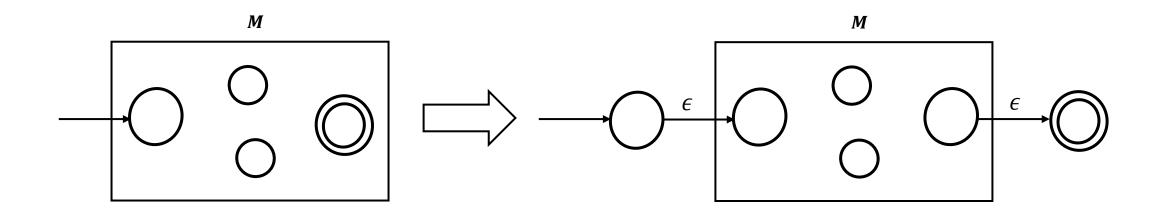
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Starting from a DFA we will begin by constructing a GNFA with k states. We then outline a recursive procedure by which at each step, we will construct a GNFA with one less state. This step will be repeated until we obtain the **2-state GNFA**.

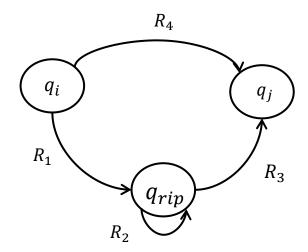
Starting from the DFA M,

- Add a new start state with an ϵ arrow to the old start state.
- Add a new final state by with an ϵ arrow to the old final state.



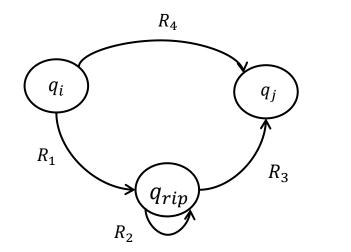
The crucial step is to convert a GNFA with k (>2) states to a GNFA with k-1 states. This is what we shall show next.

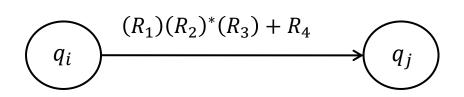
- Start by picking any state of the GNFA (except the new start and final states)
- Let us call this state q_{rip} . We "rip" q_{rip} out of the machine and create a GNFA with k-1 states.
- Of course, we need to "repair" the machine by altering the regular expressions that label each of the remaining arrows.
- The new labels compensate for the loss of q_{rip} .



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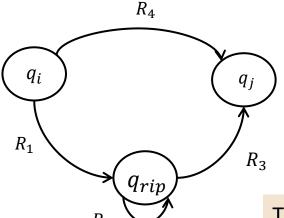
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How do we remove q_{rip} ? In the old machine if

- q_i goes to q_{rip} with an arrow labelled R_1
- q_{rip} goes to itself with an arrow labelled R_2
- q_{rip} goes to q_j with an arrow labelled R_3
- q_i goes to q_j with an arrow labelled R_4

Repeat this until k=2

then in the new machine, the arrow from q_i to q_j has the label $(R_1)(R_2)^*(R_3) + R_4$

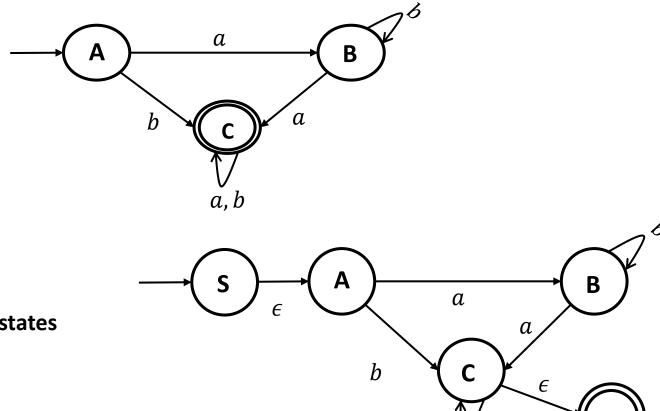


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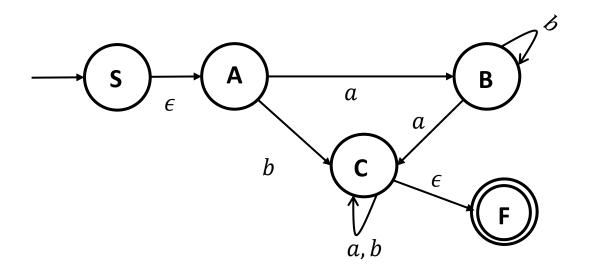
$$q_j$$

This should be done for **every pair** of arrows outgoing from and incoming to q_{rip}

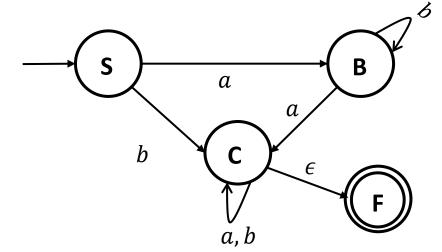
Let us look at an example. Consider the original DFA M below and find the regular expression corresponding to L(M).

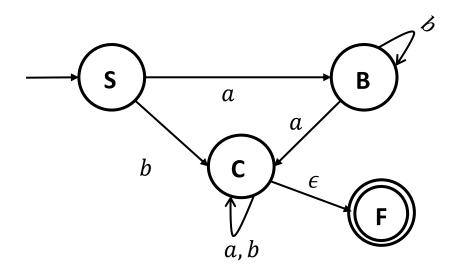


Step 1: Add new start and final states



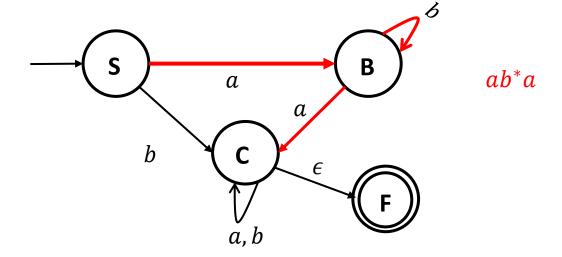
Step 2: Eliminate A

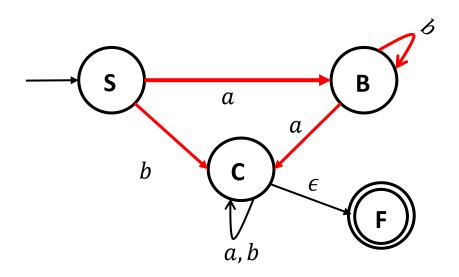




Step 2: Eliminate *B*

 $S \rightarrow C$ via B, RE: ab^*a

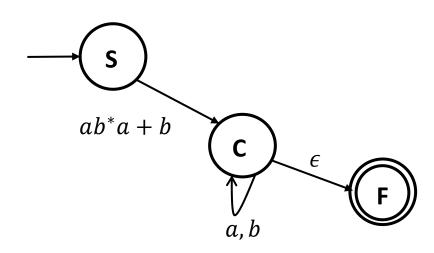


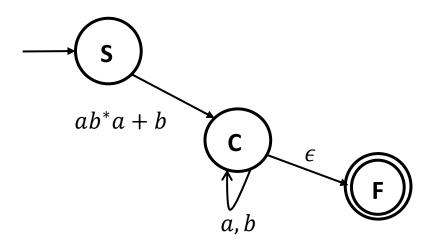


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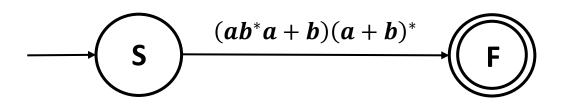
Overall RE for $S \rightarrow C$: $ab^*a + b$

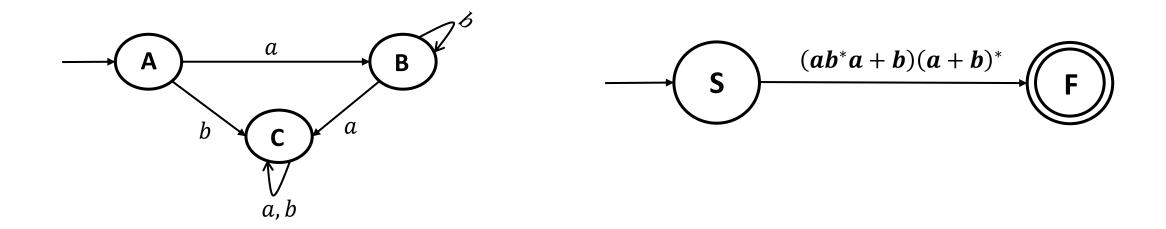




Step 2: Eliminate *C*

 $S \rightarrow F$ via C, RE: $(ab^*a + b)(a + b)^*$





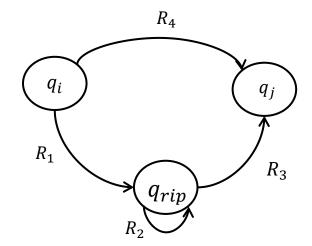
Recursively, we managed to convert the DFA M to a 2-state GNFA such that the label from of the arrow from the start state to the final state of the GNFA is the Regular Expression corresponding to L(M).

Formally, a GNFA is a 5-tuple (Q, Σ , δ , q_0 , F) where

- Q is a finite set of states.
- Σ is the input alphabet.
- $\delta: Q \{F\} \times Q \{q_0\} \mapsto \mathcal{R}$ is the transition function.
- q_0 is the start state.
- *F* is the final state.

Convert k-state GNFA to a 2-state GNFA:

We provide a recursive algorithm CONVERT(G) for this.



CONVERT(G):

- 1. Let *k* be the number of states of *G*.
- 2. If k = 2, then return the label R of the arrow between the start and the final state.
- 3. If k>2, select any state $q_{\rm rip}\in Q$ different from q_0 and F and let G' be the GNFA $(Q',\Sigma,\delta',q_0,F)$, where

$$Q' = Q - \{q_{rip}\},$$
 and for any $q_i \in Q' - \{F\}$ and any $q_j \in Q' - \{q_0\},$ let

$$\delta'(q_i, q_j) = (R_1)(R_2)^*(R_3) + R_4,$$

for
$$R_1 = \delta(q_i, q_{rip})$$
, $R_2 = \delta(q_{rip}, q_{rip})$, $R_3 = \delta(q_{rip}, q_j)$ and $R_4 = \delta(q_i, q_j)$

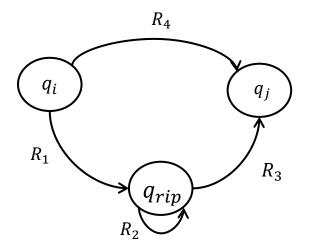
4. Compute CONVERT(G') and return its value.

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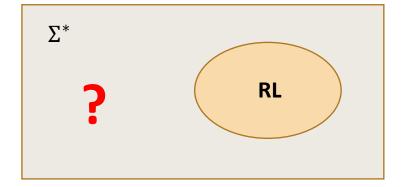
DFA, NFA, Regular Expressions have equal power and all of them correspond to Regular Languages

How do Non-regular languages look like? How can we prove that certain languages are not regular?

Recall that so far, we have proven that the following statements are all equivalent:

- *L* is a regular language.
- There is a DFA D such that $\mathcal{L}(D) = L$.
- There is an NFA N such that $\mathcal{L}(N) = L$.
- There is a regular expression R such that $\mathcal{L}(R) = L$.

Not all languages are regular.



How do we prove that certain languages are non-regular? We start with an example

Let $\Sigma = \{0,1\}$. Consider the language $L = \{0^n 1^n | n \ge 0\}$ and the following conversation between Karl and Mil.

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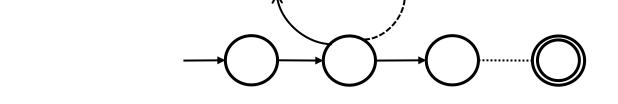
Karl: How many states are there?

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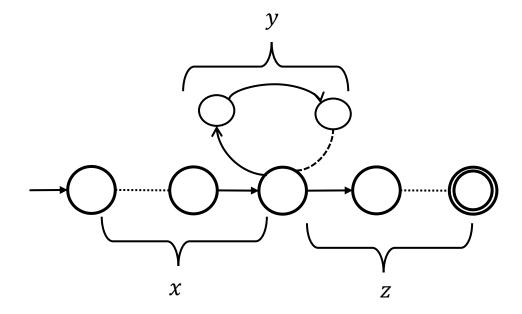
Mil: t-states (say t = 3).

Karl: If your DFA accepts $0^n 1^n$, it must also accept $0^{n+t} 1^n$. This is because, if we take the loop one extra time, we read t more 0's.



Contradiction as $0^{n+t}1^n \notin L$. So Mil, you never had a DFA for L and in fact, L is not regular.

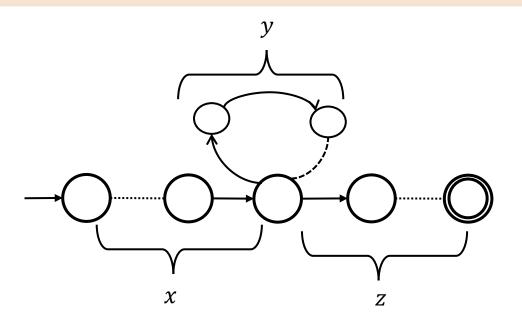
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(Pumping Lemma) If L is a regular language, then there exists a number p (the pumping length) where for all $s \in L$ of length at least p, there exists x, y, z such that s = xyz, such that

- 1. $|xy| \leq p$.
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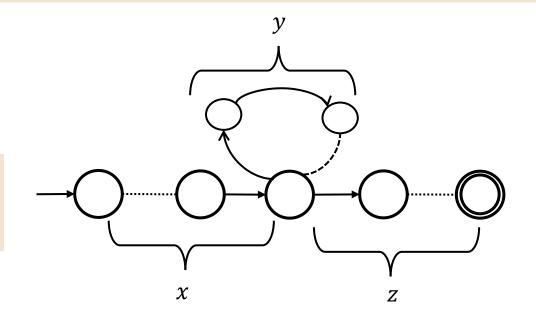
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Note: $(A \Rightarrow B) \equiv (\neg B) \Rightarrow (\neg A)$

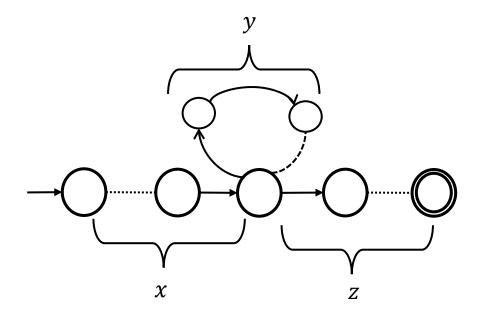
If L is regular then, pumping property is satisfied

If pumping property is NOT satisfied, then \boldsymbol{L} is NOT regular.



Proof sketch: Suppose that we have a DFA M of p states. Then any run in the DFA corresponding to strings of length at least p, some states are repeated.

This is because of the *pigeonhole principle*: any such run would encounter p+1 states, but there are p distinct states in the DFA.

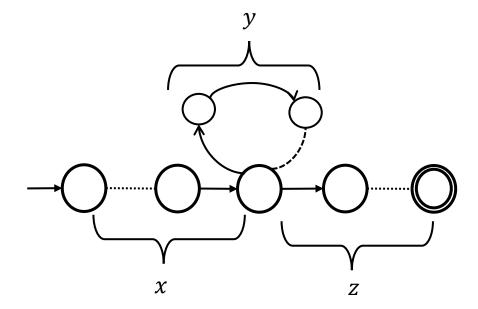


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Suppose $s=s_1s_2\cdots s_n$ be any such string of length $n\ (\geq p)$ and suppose $r_1r_2\cdots r_{n+1}$ be the sequence of states encountered, while implementing a run of s in M.

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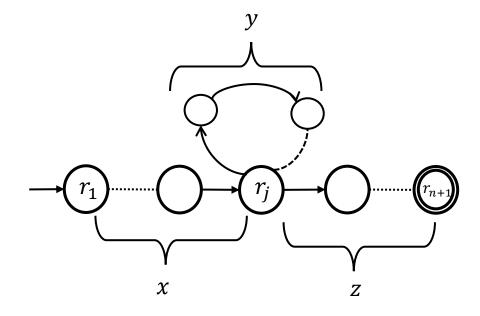
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So we can divide the s into three parts, $x=s_1\dots s_{j-1},\ y=s_j\dots s_{l-1},\ z=s_l\dots s_n.$ For a run on M, due to s

- the x part takes us from r_1 to r_i
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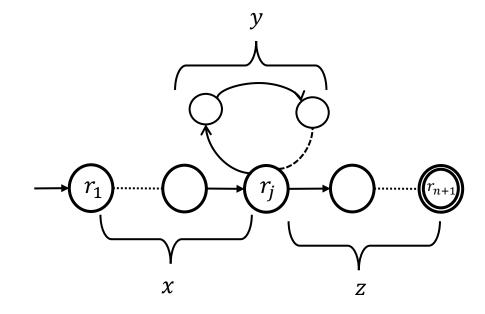
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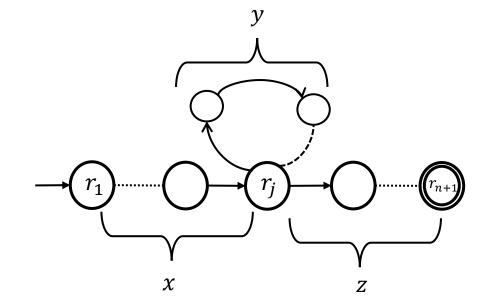
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- Also, as $j \neq l$, $|y| \ge 1$
- While reading the input, within the first p symbols of s, some state must be repeated.

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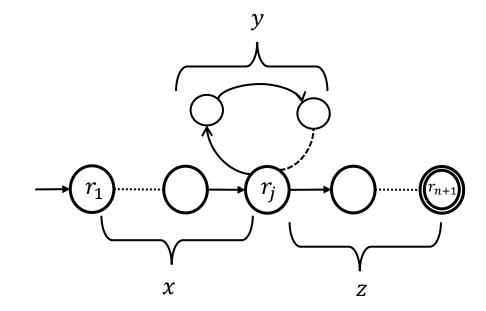
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- We can traverse the loop bit any number of times and so $\forall i \geq 0, xy^iz \in L$.
- Also, as $j \neq l$, $|y| \geq 1$, and
- The DFA reads |xy| by then and so $|xy| \le p$.

In order to prove that a language is non-regular,

- Assume that it is regular and obtain a contradiction.
- Find a string in the language of length $\geq p$ (pumping length) that cannot be pumped.

Examples of languages that are NOT regular:

- $\{0^n 1^n | n \ge 0\}$
- $\{\omega | \omega \text{ has equal number of 0's and 1's}\}$
- $\{\omega | \omega \text{ is palindrome}\}$

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The story so far...

- We have built devices (DFAs/NFAs) that decides some languages.
- Regular languages are precisely the ones that are accepted by finite automata.
- For any $L \in RL$, we have DFA/NFA M such that L(M) = L.
- Regular expressions describe regular languages algebraically.
- There are languages that are not regular.

 $DFA \equiv NFA \equiv Regular Expressions$

Next up:

- How do we generate the strings in a language?
- **Syntax:** What are the set of legal strings in a language?
- Think of the English language (Rules of grammar)

- **Grammars** provide a way to generate strings belonging to a language. The set of all strings generated by the grammar is the *language* of the grammar.
- Grammars generate languages: Grammars consist of a set of rules that allow you to construct strings of the language.
- For some classes of grammars, one can build automata that recognizes the language generated by the grammar.
- In fact, these concepts have been fundamental in attempts to formalize natural languages.

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- Consider these rules

Sentence \rightarrow Subject Verb Object Subject \rightarrow Noun. phrase Object \rightarrow Noun. phrase Noun. phrase \rightarrow Article Noun|Noun Article \rightarrow the Noun \rightarrow boy|girl|soccer|poetry Verb \rightarrow loves|plays

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Terminals consist of strings over the alphabet corresponding to the language that the Grammar generates

Variables: {Sentence, Subject, Verb, Object, Noun, Noun. phrase, Article}, **Terminals**: {the, girl, loves, plays, soccer, poetry} **Start Variable**: Sentence

- **Grammars** provide a way to generate strings belonging to a language. The set of all strings generated by the grammar is the *language* of the grammar.
- Grammars generate languages: Grammars consist of a set of rules that allow you to construct strings of the language.
- For some classes of grammars, one can build automata that recognizes the language generated by the grammar.
- Consider these rules

Sentence \rightarrow Subject Verb Object Subject \rightarrow Noun. phrase Object \rightarrow Noun. phrase Noun. phrase \rightarrow Article Noun|Noun Article \rightarrow the Noun \rightarrow boy|girl|soccer|poetry

 $Verb \rightarrow loves|plays|$

The sentence "the girl plays soccer" can be derived from this set of rules.

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Sentence \rightarrow Subject Verb Object Subject \rightarrow Noun. phrase Object \rightarrow Noun. phrase Noun. phrase \rightarrow Article Noun|Noun Article \rightarrow the Noun \rightarrow boy|girl|soccer|poetry Verb \rightarrow loves|plays

Sentence → Subject Verb Object

→ Noun. phrase Verb Object

→ Article Noun Verb Object

→ the Noun Verb Object

→ the girl Verb Object

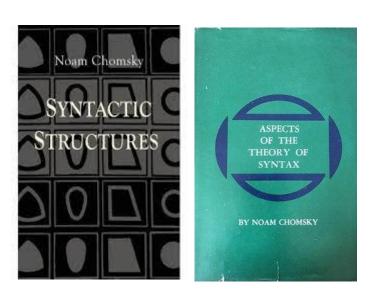
→ the girl plays Object

→ the girl plays Noun. phrase

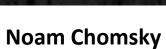
→ the girl plays Noun

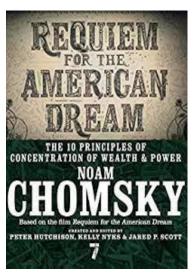
→ the girl plays soccer

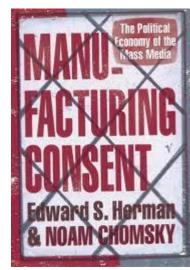
Variables: {Sentence, Subject, Verb, Object, Noun, Noun. phrase, Article}, **Terminals**: {The, girl, loves, plays, soccer, poetry} **Start Variable**: Sentence











- Noam Chomsky did pioneering work on linguistics and formalized many of these concepts.
- Also made great contributions to political economy and has been a champion of anti-imperialist, anti-capitalist, social justice struggles across the globe.

Thank You!