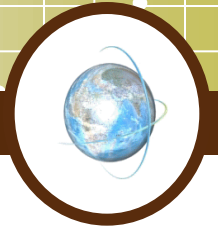


Database Systems

Session 2

Chapter 2 - Relational Model of Data - Part 1

Objectives



1

Understand what is a Data Model

2

Understand what belong to a Data Model

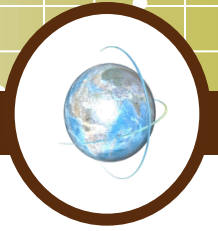
3

Understand what are Relations, Attributes, Tuples, Domains

4

Understand what are Relation instances, Schema, DB schema

Contents

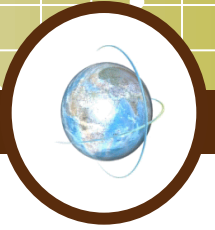


1

An Overview of Data Models

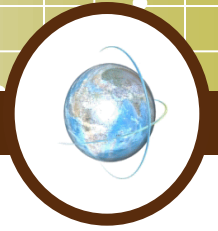
2

Basics of the Relational Model



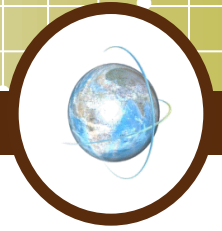
2.1. An Overview of Data Models

2.1.1. What is a Data Model?



- ❖ A Data Model is a notation for describing data or information. The description generally consists of 3 parts:
 - Structure of the data
 - Operations on the data.
 - Constraints on the data.

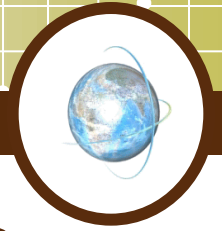
2.1.2.Important Data Models



Today, two important data models are:

- ❖ The relational model, including object-relational extensions
- ❖ The semi-structured data model, including XML and related standards

2.1.3. The Relational Model in Brief



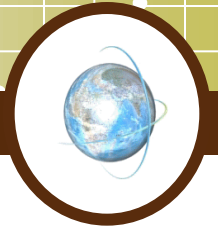
❖ The relational model is based on tables where:

- Column headers are field names
- Each row represents the values of one record

<i>title</i>	<i>year</i>	<i>length</i>	<i>genre</i>
Gone With the Wind	1939	231	drama
Star Wars	1977	124	sciFi
Wayne's World	1992	95	comedy

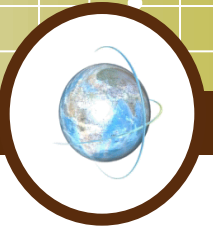
A relation of “Movies” data

2.1.4. The Semistructured Model in Brief



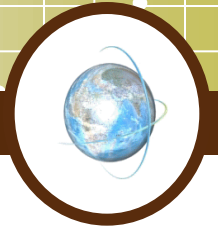
- ❖ Semistructured data is based on trees or graphs, rather than tables or arrays.
- ❖ The principal manifestation of this kind is XML: a way to represent data by hierarchically nested tagged elements where the tags are similar to column headers in the relational model.

Movie data as XML



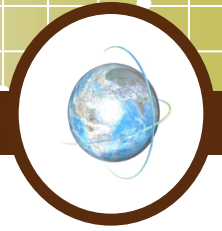
```
<Movies>
  <Movie title="Gone With the Wind">
    <Year>1939</Year>
    <Length>231</Length>
    <Genre>drama</Genre>
  </Movie>
  <Movie title="Star Wars">
    <Year>1977</Year>
    <Length>124</Length>
    <Genre>sciFi</Genre>
  </Movie>
  <Movie title="Wayne's World">
    <Year>1992</Year>
    <Length>95</Length>
    <Genre>comedy</Genre>
  </Movie>
</Movies>
```

2.1.5. Other Data Models



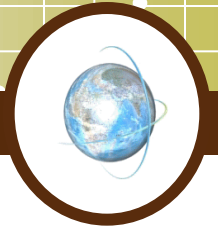
❖ Object-relational model:

- Values can have structure, rather than being elementary type such as string or integer.
- Relations can have associated methods.



2.2. Basics of Relational Model

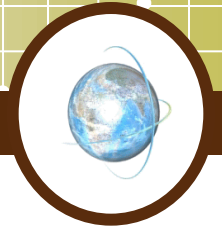
2.2.1. Attributes



- ❖ The relational model represents data as a 2-dimensional table (called a relation)
- ❖ In the relation “Movies”:
 - Each row represents a MOVIE
 - Each column represent a property of MOVIES and also called a “**attribute**”

<i>title</i>	<i>year</i>	<i>length</i>	<i>genre</i>
Gone With the Wind	1939	231	drama
Star Wars	1977	124	sciFi
Wayne's World	1992	95	comedy

2.2.2. Schemas

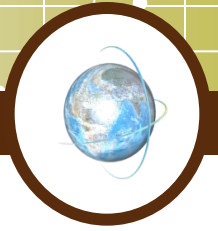


- ❖ The name of a relation and the set of attributes for that relation is called the *schema* for that relation, e.g.

MOVIES (title, year, length, genre)

- ❖ The attributes in a relation schema are a set, not a list.
- ❖ The set of schemas for the relations of a database is called a *relational database schema*, or just a *database schema*.

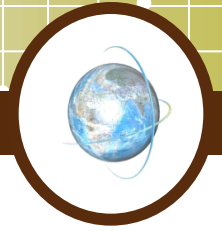
2.2.3. Tuples



- ❖ A row of a relation is called a *tuple* (or *record*)
- ❖ A tuple has *one component* for each attribute of the relation
- ❖ When we want to write a tuple in isolation, not as part of a relation, we normally use commas to separate components.
- ❖ *E.g.:* (Gone with the wind, 1939, 231, drama)

<i>title</i>	<i>year</i>	<i>length</i>	<i>genre</i>
Gone With the Wind	1939	231	drama
Star Wars	1977	124	sciFi
Wayne's World	1992	95	comedy

2.2.4. Domains



- ❖ The relational model requires that each component of each tuple must be atomic, that is, it must be of some elementary type such as INTEGER or STRING
- ❖ It is not permitted for a value to be a record structure, set, list, array or any type that can have its values broken into smaller components
- ❖ A Domain is a particular elementary type of a attribute, we could include the domain for each attribute in a relation schema as follows:

```
Movies(title:string, year:integer, length:integer, genre:string)
```

2.2.5. Equivalent representations of a relation

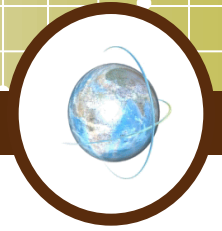


- ❖ Relations are **sets** of tuples, **not lists** of tuples
- ❖ So, the order in which the tuples of a relation are presented is not important
- ❖ We can reorder the attributes of a relation without changing the relation

<i>year</i>	<i>genre</i>	<i>title</i>	<i>length</i>
1977	sciFi	Star Wars	124
1992	comedy	Wayne's World	95
1939	drama	Gone With the Wind	231

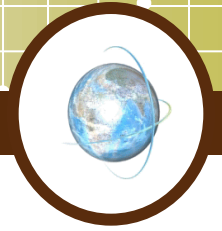
Another representation of relation “Movies”

2.2.6. Relation instances



- ❖ A relation about **Movies** is not static but changing over time. We may want to:
 - Insert tuples for new Movies, as these appear.
 - Edit existing tuples if we get corrected information about a Movie.
 - Delete a tuple from the database for some reason
- ❖ A set of tuples for a given relation is called an *instance* of that relation
 - The set of tuples that are in the relation “now” is called the *current instance*.

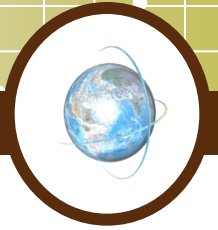
2.2.7. Keys of relations



- ❖ A set of attributes forms a *key* for a relation if we don't allow 2 tuples in a relation instance to have the same values in all the attributes of the key
 - the relation Movies has a key consisting of the two attributes title and year.
- ❖ We indicate attributes forming a key for a relation by underlining them

Movies (title, year, length, genre)

2.2.8. Example of database schema about movies



```
Movies(  
    title:string,  
    year:integer,  
    length:integer,  
    genre:string,  
    studioName:string,  
    producerC#:integer  
)
```

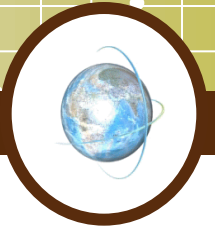
```
MovieStar(  
    name:string,  
    address:string,  
    gender:char,  
    birthdate:date  
)
```

```
StarsIn(  
    movieTitle:string,  
    movieYear:integer,  
    starName:string  
)
```

```
MovieExec(  
    name:string,  
    address:string,  
    cert#:integer,  
    netWorth:integer  
)
```

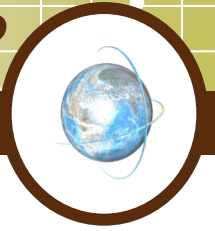
```
Studio(  
    name:string,  
    address:string,  
    presC#:integer  
)
```

Summary 1: Relational Model



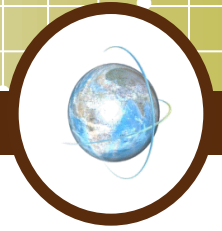
- ❖ Table = *relation*.
- ❖ Column headers = *attributes*.
- ❖ Row = *tuple*
- ❖ *Relation schema* = name(attributes) + other structure info., e.g., keys, other constraints. Example: Beers(name, manf)
 - Order of attributes is arbitrary, but in practice we need to assume the order given in the relation schema.
- ❖ *Relation instance* is current set of rows for a relation schema.
- ❖ *Database schema* = collection of relation schemas.

Summary 2: Why Relations?



- ❖ Very simple model.
- ❖ *Often* a good match for the way we think about our data.
- ❖ Abstract model that underlies SQL, the most important language in DBMS's today.
 - But SQL uses “bags” while the abstract relational model is set-oriented.

Exercises



<i>acctNo</i>	<i>type</i>	<i>balance</i>
12345	savings	12000
23456	checking	1000
34567	savings	25

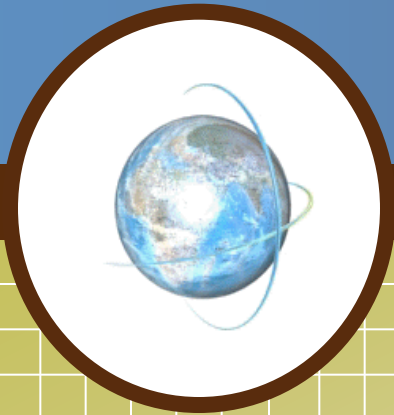
The relation **Accounts**

<i>firstName</i>	<i>lastName</i>	<i>idNo</i>	<i>account</i>
Robbie	Banks	901-222	12345
Lena	Hand	805-333	12345
Lena	Hand	805-333	23456

The relation **Customers**

- a) The attributes of each relation.
- b) The tuples of each relation.
- c) The components of one tuple from each relation.
- d) The relation schema for each relation.
- e) The database schema.
- f) A suitable domain for each attribute.
- g) Another equivalent way to present each relation.

Figure 2.6: Two relations of a banking database



Thank You !