# Rajalakshmi Engineering College

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Branch: REC

Department: I ECE FB

Batch: 2028

Degree: B.E - ECE



# NeoColab\_REC\_CS23231\_DATA STRUCTURES

REC\_DS using C\_Week 1\_COD\_Question 2

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

## 1. Problem Statement

Arun is learning about data structures and algorithms. He needs your help in solving a specific problem related to a singly linked list.

Your task is to implement a program to delete a node at a given position. If the position is valid, the program should perform the deletion; otherwise, it should display an appropriate message.

#### **Input Format**

The first line of input consists of an integer N, representing the number of elements in the linked list.

The second line consists of N space-separated elements of the linked list.

The third line consists of an integer x, representing the position to delete.

Position starts from 1.

## **Output Format**

The output prints space-separated integers, representing the updated linked list after deleting the element at the given position.

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If the position is not valid, print "Invalid position. Deletion not possible."

Refer to the sample output for formatting specifications.

# Sample Test Case

```
Input: 5
   82317
      Output: 8 3 1 7
      Answer
      #include <stdio.h>
      #include <stdlib.h>
      void insert(int);
      void display_List();
      void deleteNode(int);
      struct node {
         int data:
         struct node* next;
      } *head = NULL, *tail = NULL;
      // You are using GCC
      typedef struct node Node;
      void insert (int x)
        Node *newnode;
        newnode=(Node *)malloc(sizeof(Node));
wnode->next=1
if(head==NULL){
head=newnc
         newnode->data=x;
        newnode->next=NULL;
           head=newnode;
```

```
tail=newnode;
else{
            tail->next=newnode;
            tail=newnode;
         }
       void deleteNode(int pos)
         if(head==NULL){
            tail=NULL;
            printf("Invalid position. Deletion not possible.");
            return;
         if(pos<1){
            printf("Invalid position.Deletion not possible.")
            return;
         struct node *temp=NULL;
         if(pos==1){
            temp=head;
            head=head->next;
            free(temp);
            temp=NULL;
    .oplay
return;
            display_List();
         int count=1;
         struct node *current=head;
         while(current!=NULL && count<pos)
            temp=current;
            current=current->next;
            count++;
         if(current==NULL)
           printf("Invalid position.Deletion not possible.");
            return;
```

```
else if(current!=NULL){
temp->next=current
free(c)
            temp->next=current->next;
            current=NULL;
            if(temp->next==NULL){
              tail=temp;
            display_List();
            return;
            )<sup>\</sup>0
       void display_List(){
         struct node *current=head;
         while(current!=NULL){
            printf("%d ",current->data);
            current=current->next;
         }
         return;
       }
       int main() {
         int num_elements, element, pos_to_delete;
       scanf("%d", &num_elements);
         for (int i = 0; i < num_elements; i++) {
            scanf("%d", &element);
            insert(element);
         }
         scanf("%d", &pos_to_delete);
         deleteNode(pos_to_delete);
         return 0;
```

Status: Correct Marks: 10/10

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