

# **Week-3: Variables & their Types**

## **NM2207: Computational Media Literacy**

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# This week

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# I. Variables

# What are variables?


- In programming, a **variable** is a name given to locations in the memory of the computer
- They allow the user to *store* and *manipulate* data
- $\mathbb{R}$  has six primitive types of variables,

1. character
2. double (real numbers)
3. integer
4. complex
5. logical
6. raw

**Note:** Think of them to be wallets that hold data instead of currency!

# Variables (continued)

- Each variable has four attributes

- 
1. an identifier (or name)
  2. location
  3. type
  4. value

- The *identifier* and *value* are assigned by the user
- The *value* assigned by the user determines its *type*
- The *location* and *type* are automatically assigned, unless the user desires to override them

# Variables: Numeric

Numeric variables could be one of the following,

1. **integer**: are real numbers *without* decimal values

## Examples

1000, 100, 200, 0, 1, 121353346970980

2. **double**: are real numbers *with* decimal values

## Examples

1.1, 0.89, 200, 0.001, 1000.50908090900068

3. **complex**: are *imaginary* numbers

## Examples

1i, 2+10i, 200, 0.001, 1000.50908090900068+896.43124319i

# Numeric variables: classification

They can be **continuous**

- Of *type* double
- Can have infinite decimal values

## Examples

Weight, Temperature, Height

They can also be **discrete**

- Of *type* integer or double
- They are finite

## Examples

Population, Number of occurrences

### CONTINUOUS

measured data, can have  $\infty$  values within possible range.



I AM 3.1" TALL  
I WEIGH 34.16 grams

### DISCRETE

OBSERVATIONS can only exist at LIMITED VALUES, OFTEN COUNTS.



I HAVE 8 LEGS  
and  
4 SPOTS!

@allison\_horst



# Continuous and Discrete variables: further explained

Let us assume that,

- There exists a variable  $x$
- Can be assigned a numeric value
- The value lies between 0 and 1

a. If  $x$  is discrete,

- Values will be in fixed increments

Examples

0, 0.1, 0.2, ..., 1.0

0, 0.25, 0.5, 0.75, 1.0

b. If  $x$  is continuous,

- Values can be within the range

Examples

0, 0.0001, 0.48698, 0.8920480182

# Non-numeric variables: Categorical

Categorical variables are one of the non-numeric kinds. Additionally, they can be,

1. **character**: single alphabet

Examples

'A', 'v', 'X', 'P', 'd'

2. **character**: string of alphabets

Examples

"hello", "world", "hi there"

3. **logical**: either `TRUE` or `FALSE`

**Note:** Character variables can be enclosed either within single or double quotes. However, the practice is to use single quotes for a character and double quotes for a string of characters.

# Categoric variables: Ordinal

Categoric variables can be ordinal

- They can be of either types - **string** or **character**
- They have a *natural ordering*

## Examples

Survey responses ("Strongly agree", "Agree", "Neutral", "Disagree", "Strongly disagree")

Survey responses ("Low", "Medium", "High")



Source: <https://allisonhorst.com/everything-else>

# Categoric variables: Nominal

Categoric variables can be nominal

- They can be of either types - **string**, **character** or **logical**
- They *do not* have a natural ordering

## Examples

Gender ("Male", "Female")

Color ("Red", "Blue", "Green")

'TRUE', 'FALSE'



Source: <https://allisonhorst.com/everything-else>

# Categoric variables: Binary

Categoric variables can also be binary

- They can be of either types - **string**, **character**, **logical** or **numeric**
- They *do not* have a natural ordering
- They take only two mutually exclusive values

## Examples

"Yes", "No"

"TRUE", "FALSE"

1, 0



Source: <https://allisonhorst.com/everything-else>

# Working with variables in R

a. character

```
x <- 'A'
```

b. character (string)

```
x <- "Apple"
```

c. logical

```
x <- FALSE
```

d. integer

```
x <- 5L
```

e. numeric (double)

```
x <- 5
```

f. complex

```
x <- 1i
```

**Notice** how numeric assignments in d and e differ

# Working with variables in R

```
x <- 'A'  
typeof(x)
```

```
## [1] "character"
```

```
x <- "Apple"  
typeof(x)
```

```
## [1] "character"
```

```
x <- FALSE  
typeof(x)
```

```
## [1] "logical"
```

```
x <- 5L  
typeof(x)
```

```
## [1] "integer"
```

```
x <- 5  
typeof(x)
```

```
## [1] "double"
```




```
x <- 1i  
typeof(x)
```

```
## [1] "complex"
```

# II. Data Structures



# What are data structures

- They are a collection of variables, of one or more types
- Data structures in  include the below types,
  - (atomic) vectors
  - lists
  - matrix
  - factors
- Among them, lists and vectors are the most common and basic data structures in 
- They are pretty much the workhorses of 

**Note:** Imagine a wallet that can store currencies of one or more nationalities

# Vectors & their types

- A vector is a collection of elements of the same type
- They could be of type, character, logical, integer or double
- Let us create an empty vector `x`

```
# An empty vector  
x <- vector()
```

- By default, the *type* of an empty vector is logical

```
# Type of the empty vector  
typeof(x)
```

```
## [1] "logical"
```

# Vectors & their types

One can be more explicit and create vectors of the needed *type*

- Different ways to create vectors of *type*, **logical**

```
# Different ways to create vectors: method .  
x<-vector("logical",length=5)
```

```
# Different ways to create vectors: method .  
x<-logical(5)
```

```
# Different ways to create vectors: method .  
x<-c(TRUE,FALSE,TRUE,FALSE,TRUE)
```

```
typeof(x)
```

```
## [1] "logical"
```

- Different ways to create vectors of *type*, **character**

```
# Different ways to create vectors: method .  
x<-vector("character",length=5)
```

```
# Different ways to create vectors: method .  
x<-character(5)
```

```
# Different ways to create vectors: method .  
x<-c('A','b','r','q')
```

```
typeof(x)
```

```
## [1] "character"
```

# Vectors & their types

One can be more explicit and create vectors of the needed *type*

- Different ways to create vectors of *type*, **integer**

```
# Different ways to create vectors: method
x<-vector("integer",length=5)

# Different ways to create vectors: method
x<-integer(5)

# Different ways to create vectors: method
x<-c(1,2,3,4,5)

# Different ways to create vectors: method
x<-seq(from=1,to=5,by=0.1)

# Different ways to create vectors: method
x<-1:5

typeof(x)
```

```
## [1] "integer"
```

- Different ways to create vectors of *type*, **double**

```
# Different ways to create vectors: method
x<-vector("double",length=5)

# Different ways to create vectors: method
x<-double(5)

# Different ways to create vectors: method
x<-c(1.787,0.63573,2.3890)

typeof(x)
```


```
## [1] "double"
```

# Vectors: mixed types

If elements of the vector differ in their types,

- R will convert the vector to accommodate all the element types
- This automatic conversion by R from one type to another is called **coercion**
- When R converts the type based on its contents it is called, **implicit** coercion
- Forcing conversion manually is called, **explicit** coercion

# Implicit coercion

**Example 1:** Automatic conversion of *types* by  from double to character

```
# Create a vector  
x <- c(1.8)  
# Check the type of x  
typeof(x)
```


```
## [1] "double"
```

```
# Add a character to the vector  
x <- c(x, 'a')  
# Check the type of x  
typeof(x)
```

```
## [1] "character"
```

**Note:** how `c()` is used to insert elements to a vector

# Implicit coercion

**Example 2:** Automatic conversion of *types* by  from logical to double

```
# Create a vector  
x <- c(TRUE)  
# Check the type of x  
typeof(x)
```


```
## [1] "logical"
```

```
# Add a character to the vector  
x <- c(x, 2)  
# Check the type of x  
typeof(x)
```

```
## [1] "double"
```

**Note:** how `c()` is used to insert elements to a vector

# Implicit coercion

**Example 3:** Automatic conversion of *types* by  from character to character

```
# Create a vector  
x <- c('a')  
# Check the type of x  
typeof(x)
```

```
## [1] "character"
```


```
# Add a character to the vector  
x <- c(x, TRUE)  
# Check the type of x  
typeof(x)
```

```
## [1] "character"
```

**Note:** how `c()` is used to insert elements to a vector



# Implicit coercion

**Example 4:** Automatic conversion of *types* by  from integer to double

```
# Create a vector  
x <- c(1L)  
# Check the type of x  
typeof(x)
```

```
## [1] "integer"
```

```
# Add a character to the vector  
x <- c(x, 2)  
# Check the type of x  
typeof(x)
```

```
## [1] "double"
```

**Note:** how `c()` is used to insert elements to a vector

# Explicit coercion

**Example 1:** Explicit coercion from integer to character

```
# Create a vector  
x <- c(1L)  
# Check the type of x  
typeof(x)
```

```
## [1] "integer"
```

```
# Convert the vector to type character  
x <- as.character(x)  
# Check the type of x  
typeof(x)
```

```
## [1] "character"
```

**Note:** how `as.character()` is used for conversion

# Explicit coercion

**Example 2:** Explicit coercion from character to double

```
# Create a vector  
x <- c('A')  
# Check the type of x  
typeof(x)
```

```
## [1] "character"
```

```
# Convert the vector to type double  
x <- as.numeric(x)  
# Check the type of x  
typeof(x)
```

```
## [1] "double"
```

**Note:** how `as.numeric()` is used for conversion

# Accessing elements of a vector

Consider the following vector,

```
# Create a vector  
x <- c(1, 10, 9, 8, 1, 3, 5)
```

a. Accessing the elements by index: one element

```
# One index  
x[3]
```

```
## [1] 9
```

b. Accessing the elements by index: many elements

```
# Consecutive indices  
x[2:4]
```

```
## [1] 10 9 8
```

```
# Non-consecutive indices  
x[c(1, 3, 5)]
```

```
## [1] 1 9 1
```

# Accessing elements of a vector

Consider the following vector,

```
# Create a vector  
x <- c(1, 10, 9, 8, 1, 3, 5)
```

c. Accessing elements using a logical vector

```
# Use of logical vector  
x[c(TRUE, FALSE, FALSE, TRUE, FALSE, FALSE, TRUE)]
```

```
## [1] 1 8 5
```

d. Accessing elements using conditional operator

```
# Use of conditional operator  
x[x < 10]
```

```
## [1] 1 9 8 1 3 5
```

# Examining vectors

a. Number of elements in a vector

```
# length of the vector  
length(x)
```

```
## [1] 7
```

b. *type* of the object, called class

```
# class of the vector  
class(x)
```

```
## [1] "numeric"
```

c. Display the structure of the object

```
# structure of the vector  
str(x)
```

```
##   num [1:7] 1 10 9 8 1 3 5
```

- It is of class num, **numeric**
- It has 7 elements, [1:7]

# Lists

A list is a special vector whose elements can be of varied types

## a. Creating a list

```
# Initialise a list  
x<-list(1, "a", 0.289, TRUE)
```

## b. Conversion to a list: vector to list

```
# Initialise a vector  
x<-c(1, 2, 3, 4, 10)  
# Convert to a list  
x<-as.list(x)
```

# Lists

- Elements of a list can be named
- A list does not print to the console like a vector
- Each element of the list starts on a new line

## Example

```
# Initialise a named list  
my_pie = list(type="key lime", diameter=7, is  
my_pie
```

```
## $type  
## [1] "key lime"  
##  
## $diameter  
## [1] 7  
##  
## $is.vegetarian  
## [1] TRUE
```



# Lists

a. Print names of the list

```
# Elicit names of the list  
names(my_pie)
```

```
## [1] "type"          "diameter"      "is.vegetable"
```

b. Access elements of the list by their name

```
# Retrieve the element named type  
my_pie$type
```

```
## [1] "key lime"
```

c. Access elements of the list using `[]`: returns a list

```
# Retrieve a truncated list  
my_pie["type"]
```

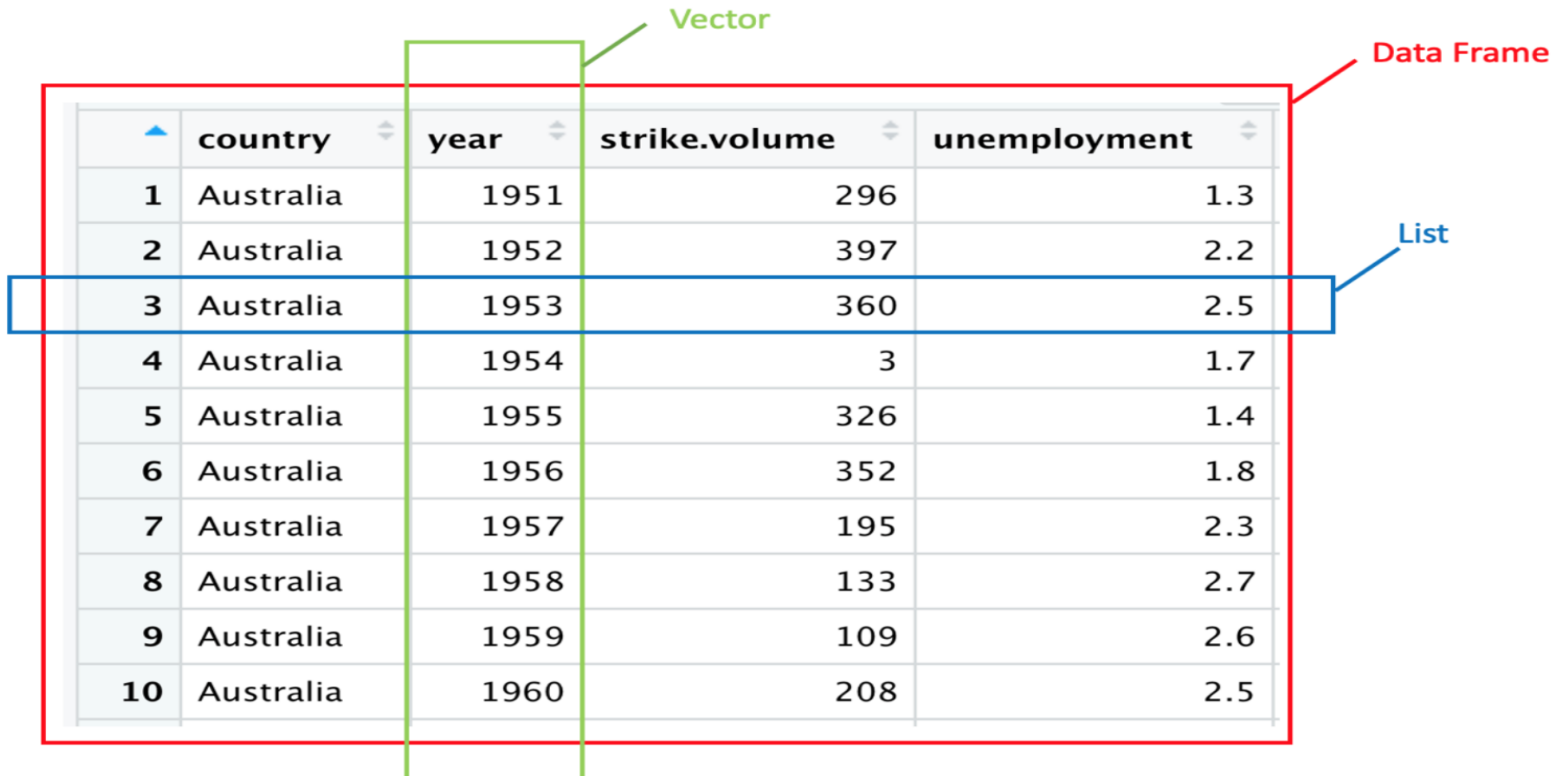
```
## $type  
## [1] "key lime"
```

d. Access elements of the list using `[[ ]]`: returns the element

```
# Retrieve the element named type  
my_pie[[ "type" ]]
```

```
## [1] "key lime"
```

# Data-set overview



	country	year	strike.volume	unemployment
1	Australia	1951	296	1.3
2	Australia	1952	397	2.2
3	Australia	1953	360	2.5
4	Australia	1954	3	1.7
5	Australia	1955	326	1.4
6	Australia	1956	352	1.8
7	Australia	1957	195	2.3
8	Australia	1958	133	2.7
9	Australia	1959	109	2.6
10	Australia	1960	208	2.5

# III. Exploring a data-set

# Let us explore a data-set

## Example data-set

- Let us consider a data-set, **Lending club**
- The data-set is from a platform that enables loans between individuals
- Not all requests are treated equally;
  - Approval of loan is dependent on the borrower's ability to repay
- The data-set has a compilation of all sanctioned loans
  - There are no loan applications

# Lending club: packages

- Install the package containing the data-set

```
# Install package  
install.packages("openintro")
```

- Load the installed package

```
# Load package  
library(openintro)
```

```
## Loading required package: airports
```

```
## Loading required package: cherryblossom
```

```
## Loading required package: usdata
```

# Lending club: packages

- Load tidyverse package to manipulate the data-set

```
# Load package  
library(tidyverse)
```

```
## — Attaching packages — tidyverse 1.3.2 —  
## ✓ ggplot2 3.4.2      ✓ purrr 1.0.1  
## ✓ tibble 3.1.8       ✓ dplyr 1.0.9  
## ✓ tidyr 1.2.0        ✓ stringr 1.5.0  
## ✓ readr 2.1.2        ✓ forcats 0.5.2  
## — Conflicts — tidyverse_conflicts() —  
## ✗ dplyr::filter() masks stats::filter()  
## ✗ dplyr::lag()     masks stats::lag()
```

# Lending club: overview

An overview of the contents of the data-set

```
# Catch a glimpse of the data-set
glimpse(loans_full_schema)
```

```
## Rows: 10,000
## Columns: 55
## $ emp_title      <chr> "global config engineer ", "warehouse...
## $ emp_length     <dbl> 3, 10, 3, 1, 10, NA, 10, 10, 10, 3, 1...
## $ state          <fct> NJ, HI, WI, PA, CA, KY, MI, AZ, NV, I...
## $ homeownership  <fct> MORTGAGE, RENT, RENT, RENT, RENT, OWN...
## $ annual_income  <dbl> 90000, 40000, 40000, 30000, 35000, 34...
## $ verified_income <fct> Verified, Not Verified, Source Verifi...
## $ debt_to_income <dbl> 18.01, 5.04, 21.15, 10.16, 57.96, 6.4...
## $ annual_income_joint <dbl> NA, NA, NA, NA, 57000, NA, 155000, NA...
## $ verification_income_joint <fct> , , , , Verified, , Not Verified, , ...
## $ debt_to_income_joint <dbl> NA, NA, NA, NA, 37.66, NA, 13.12, NA,...
## $ delinq_2y      <int> 0, 0, 0, 0, 0, 1, 0, 1, 1, 0, 0, 0, 0...
## $ months_since_last_delinq <int> 38, NA, 28, NA, NA, 3, NA, 19, 18, NA...
## $ earliest_credit_line <dbl> 2001, 1996, 2006, 2007, 2008, 1990, 2...
## $ inquiries_last_12m <int> 6, 1, 4, 0, 7, 6, 1, 1, 3, 0, 4, 4, 8...
## $ total_credit_lines <int> 28, 30, 31, 4, 22, 32, 12, 30, 35, 9,...
## $ open_credit_lines <int> 10, 14, 10, 4, 16, 12, 10, 15, 21, 6...
```

# Lending club: Numeric variables

Let us select some variables of *type* Numeric,

a. pass the data-set through a pipe operator (`%>%`)

b. `select()` variables of interest

- `paid_total`
- `term`
- `annual_income`
- `paid_late_fees`
- `balance`

```
loans <- loans_full_schema %>% # <-- pipe operator
  select(loan_amount, interest_rate, term, grade,
         state, annual_income, homeownership,
  glimpse(loans)
```

```
## Rows: 10,000
## Columns: 8
## $ loan_amount      <int> 28000, 5000, 2000, 2000, 2000, 2000, 2000, 2000, 2000, 2000,
## $ interest_rate    <dbl> 14.07, 12.61, 17.09, 14.07, 12.61, 17.09, 14.07, 12.61, 17.09, 14.07,
## $ term             <dbl> 60, 36, 36, 36, 36, 36, 36, 36, 36, 36,
## $ grade            <fct> C, C, D, A, C, A, C, A, C, A,
## $ state            <fct> NJ, HI, WI, PA, CA, HI, WI, PA, CA, HI,
## $ annual_income    <dbl> 90000, 40000, 40000, 90000, 40000, 40000, 90000, 40000, 40000, 90000,
## $ homeownership    <fct> MORTGAGE, RENT, RENT, MORTGAGE, RENT, RENT, MORTGAGE, RENT, RENT, MORTGAGE,
## $ debt_to_income   <dbl> 18.01, 5.04, 21.15, 18.01, 5.04, 21.15, 18.01, 5.04, 21.15, 18.01,
```



# Lending club: Numeric variables

Variable	Description
paid_total	Repaid loan amount, in US dollars
term	The length of the loan, which is always set as a whole number of months
interest_rate	Interest rate on the loan, in an annual percentage
annual_income	Borrower's annual income, including any second income, in US dollars
paid_late_fees	Penalty paid for defaulting on payment of interest, in US dollars
debt_to_income	Debt-to-income ratio

# Lending club: classification of Numeric variables

Variable	Type
paid_total	Continuous
term	Discrete
interest_rate	Continuous
annual_income	Continuous
paid_late_fees	Continuous
debt_to_income	Continuous

# Lending club: overview revisited

```
# overview of the data-set
glimpse(loans_full_schema)
```

```
## Rows: 10,000
## Columns: 55
## $ emp_title           <chr> "global config engineer ", "warehouse...
## $ emp_length          <dbl> 3, 10, 3, 1, 10, NA, 10, 10, 10, 3, 1...
## $ state               <fct> NJ, HI, WI, PA, CA, KY, MI, AZ, NV, I...
## $ homeownership        <fct> MORTGAGE, RENT, RENT, RENT, RENT, OWN...
## $ annual_income        <dbl> 90000, 40000, 40000, 30000, 35000, 34...
## $ verified_income      <fct> Verified, Not Verified, Source Verifi...
## $ debt_to_income       <dbl> 18.01, 5.04, 21.15, 10.16, 57.96, 6.4...
## $ annual_income_joint  <dbl> NA, NA, NA, NA, 57000, NA, 155000, NA...
## $ verification_income_joint <fct> , , , , Verified, , Not Verified, , ...
## $ debt_to_income_joint <dbl> NA, NA, NA, NA, 37.66, NA, 13.12, NA,...
## $ delinq_2y            <int> 0, 0, 0, 0, 0, 1, 0, 1, 1, 0, 0, 0, 0...
## $ months_since_last_delinq <int> 38, NA, 28, NA, NA, 3, NA, 19, 18, NA...
## $ earliest_credit_line <dbl> 2001, 1996, 2006, 2007, 2008, 1990, 2...
## $ inquiries_last_12m   <int> 6, 1, 4, 0, 7, 6, 1, 1, 3, 0, 4, 4, 8...
## $ total_credit_lines   <int> 28, 30, 31, 4, 22, 32, 12, 30, 35, 9,...
## $ open_credit_lines    <int> 10, 14, 10, 4, 16, 12, 10, 15, 21, 6,...
## $ total_credit_limit   <int> 70795, 28800, 24193, 25400, 69839, 42...
## $ total_credit_utilized <int> 38767, 4331, 16000, 4007, 52722, 3800
```

# Lending club: Categorical variables

Let us select some variables of *type* Categorical,

a. pass the data-set through a pipe operator (`%>%`)

b. `select()` variables of interest

- `grade`
- `state`
- `homeownership`
- `disbursement_method`

```
loans <- loans_full_schema %>% # <-- pipe operator
  select(grade, state, homeownership, disbursement_method)
glimpse(loans)
```

```
## Rows: 10,000
## Columns: 4
## $ grade          <fct> C, C, D, A, C, I
## $ state          <fct> NJ, HI, WI, PA,
## $ homeownership  <fct> MORTGAGE, RENT,
## $ disbursement_method <fct> Cash, Cash, Cash
```

# Lending club: Categorical variables

Variable	Description
grade	Loan grade, which takes values A through G and represents the quality of the loan and its likelihood of being repaid
state	US state where the borrower resides
homeownership	Indicates whether the person owns, owns but has a mortgage, or rents
disbursement	Mode of loan disbursement


# Lending club: classification of Categorical variables

Variable	Type
grade	Ordinal
state	Nominal
homeownership	Nominal
disbursement	Nominal

# Recap

- We covered all about variables
  - What are they?
  - Their types
  - Accessing them and more
- We learnt about data structures
  - What are they?
  - Their types
  - Conversion of types
  - Handling them
- We also applied some learnings to an existing data-set

# Thanks!

Slides created via the  packages:

[xaringan](#)  
[gadenbuie/xaringantheme](#).



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