

CSC584 Enterprise Programming

CHAPTER 3 – SERVLET

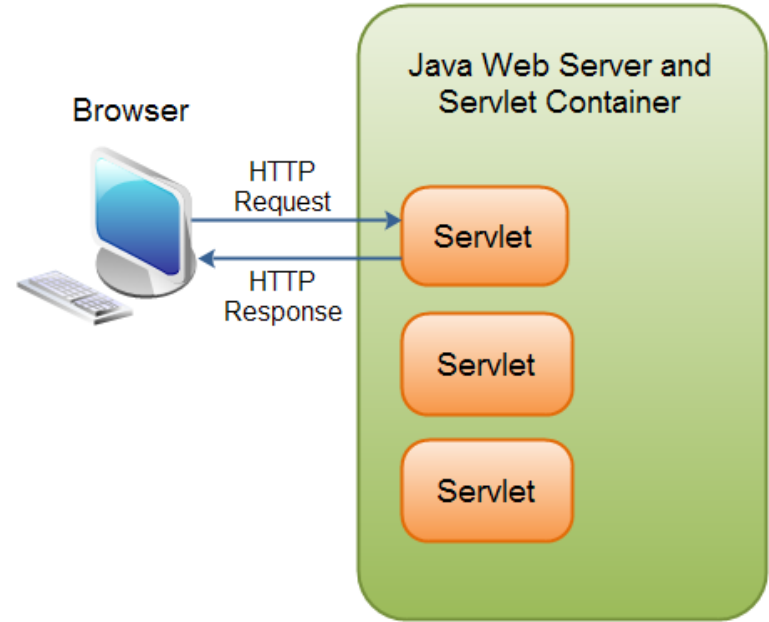
Chapter 3 Outline

- Creating & Running Servlets
- The Servlet API
- HTML forms
- Session tracking
- Database programming in servlets



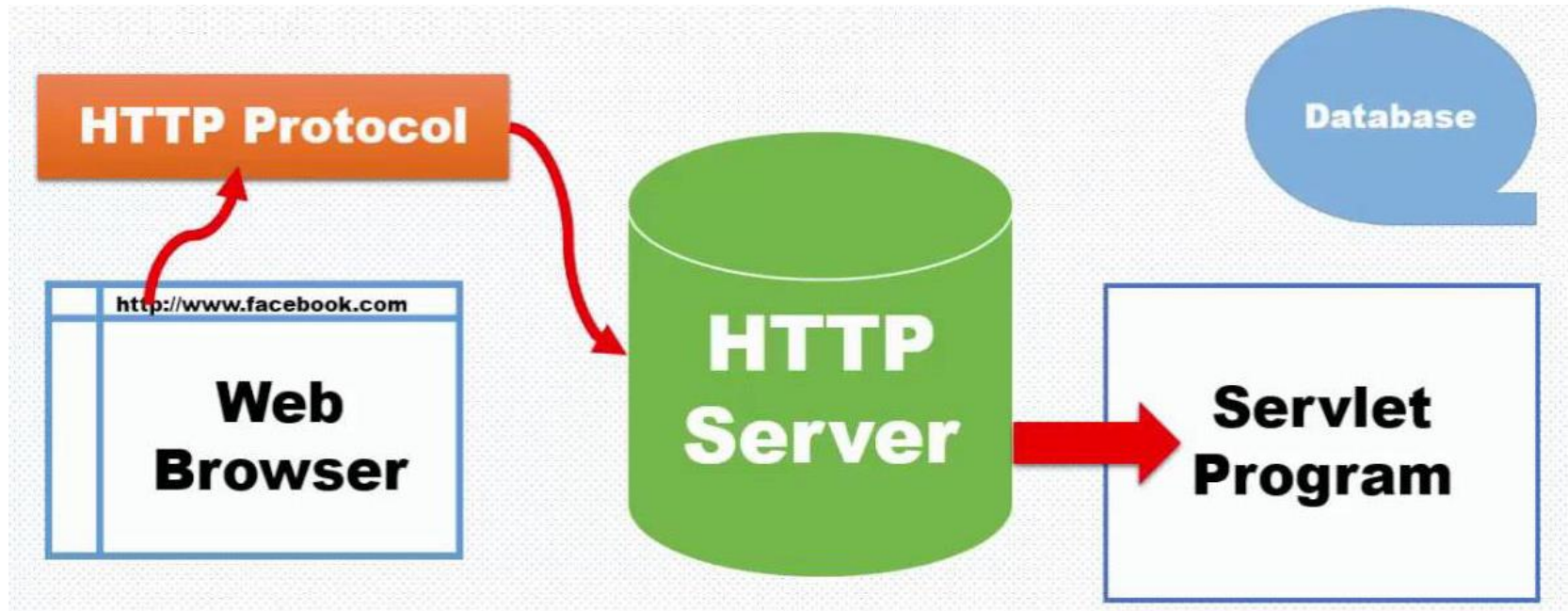
Understand the concept of servlets

- Servlet technology is primarily designed for use with the HTTP protocol of the Web.
- Java Servlets are programs that **run on a Web server.**
- Java servlets can be used to process client requests or produce dynamic Web pages.



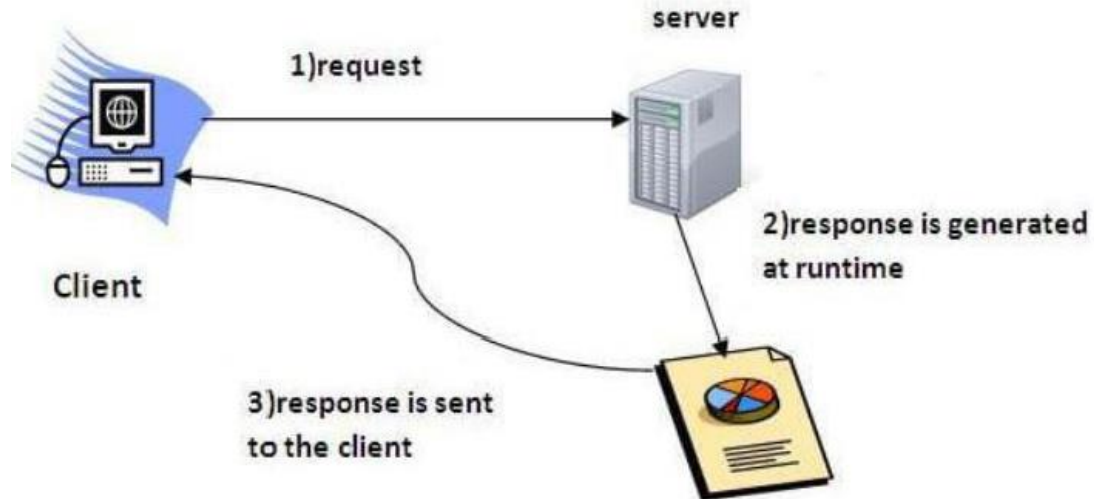
What are Servlets?

- Servlets run on server and act as a middle layer between requests coming from a **Web browser** and **databases**.



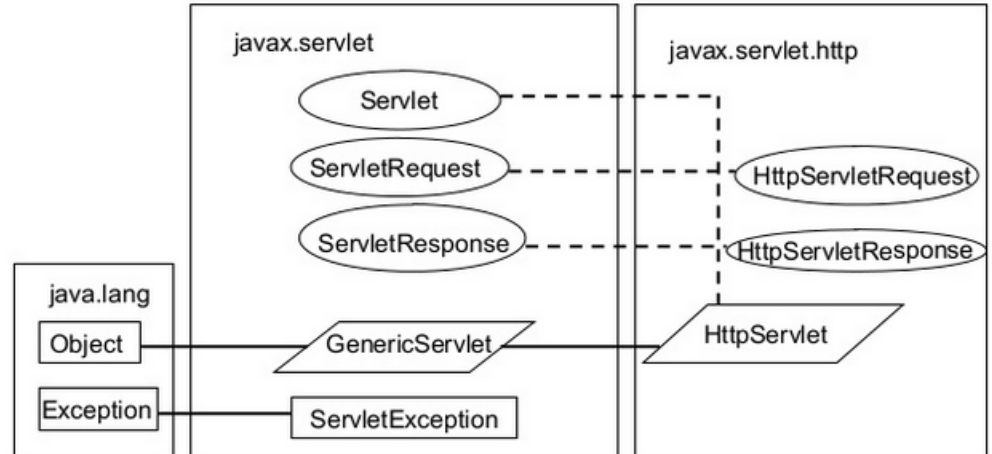
What are Servlets?

- Units of Java code that run server-side.
 - Run in *containers* (provide context)
 - Helps with client-server communications
 - Not necessarily over HTTP
 - But usually over HTTP (we'll focus here)



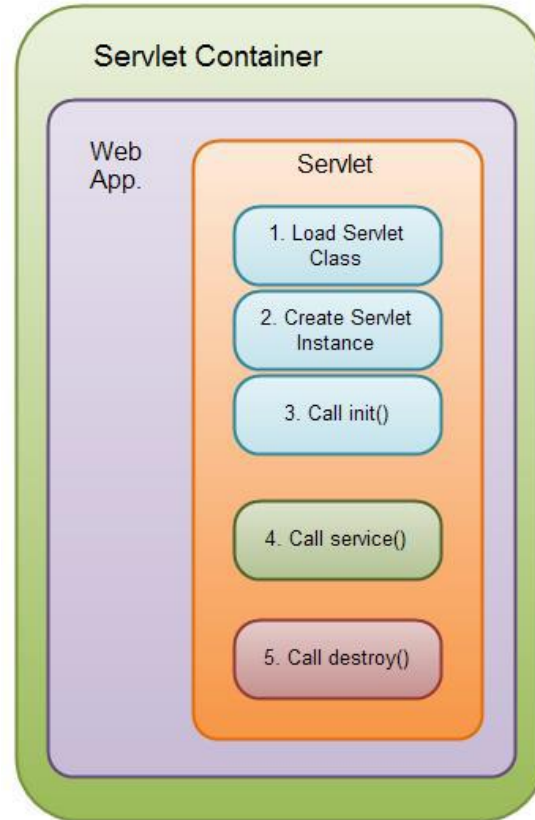
What are Servlets?

- A **servlet** is any class that implements the **javax.servlet.Servlet** interface
 - In practice, most servlets extend the **javax.servlet.http.HttpServlet** class
 - Some servlets extend **javax.servlet.GenericServlet** instead
- Servlets usually lack a **main** method, but must implement or override certain other methods



What is the life-cycle of a servlet?

1. Servlet class is loaded.
2. Servlet instance is created.
3. init method is invoked.
4. service method is invoked.
5. destroy method is invoked.



Servlets

- A **servlet** is run on the server side

Client sends a request to server

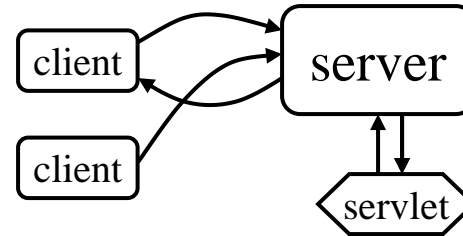
Server starts a servlet

Servlet computes a result for server and *does not quit*

Server returns response to client

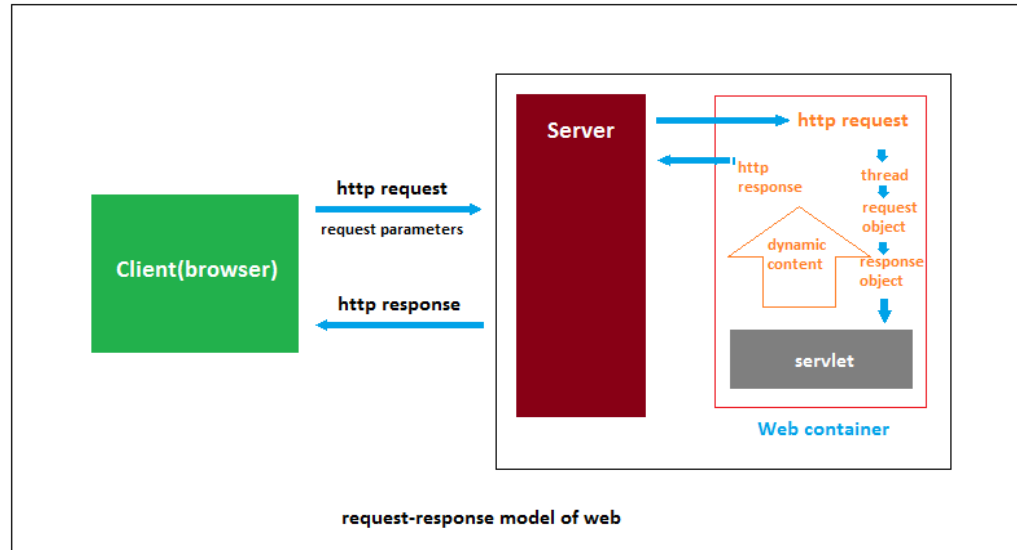
Another client sends a request

Server calls the servlet again

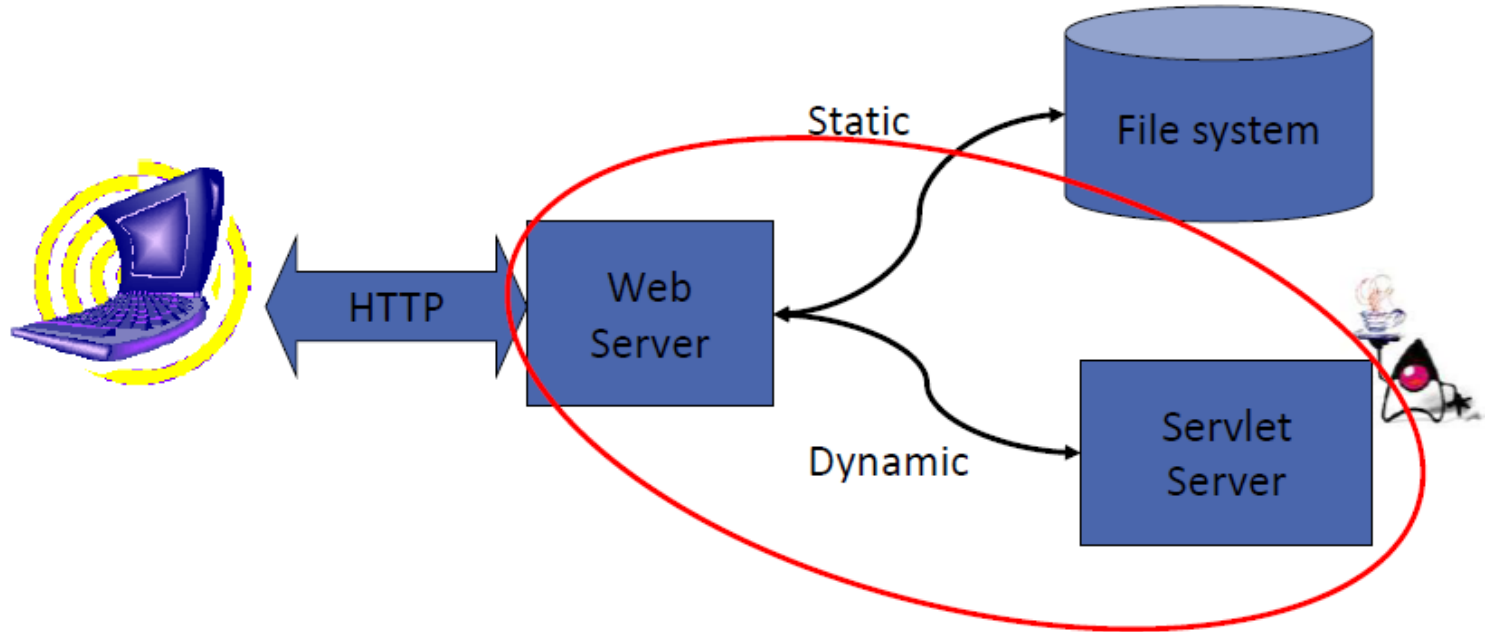


Why are Servlets?

- Web pages with dynamic content
- Easy coordination between Servlets to make Web applications
- Containers support many features
 - Sessions, persistence, resource management (e.g., database connections), security, etc.



Where are Servlets?



Tomcat = Web Server + Servlet Server

Do you know?

1. What is the web application?

A Web application is **an application program that is stored on a remote server and delivered over the Internet through a browser interface**

2. What is the difference between Get and Post request?

- GET – it requests the data from a specified resource
- POST – It submits the processed data to specified resource

Anatomy of Get Request

- The query string (name/value pairs) is sent inside the URL of a GET request:

GET/RegisterDao.jsp?name1=value1&name2=value2

- Data is sent in request header in case of get request. It is the default request type. Let's see what information is sent to the server:

	Path to the source on Web Server	Parameters to the server	Protocol Version Browser supports
The HTTP Method	GET /RegisterDao.jsp?user=ravi&pass=java HTTP/1.1		
The Request Headers	Host: www.javatpoint.com		
	User-Agent: Mozilla/5.0		
	Accept-text/xml,text/html,text/plain,image/jpeg		
	Accept-Language: en-us,en		
	Accept-Encoding: gzip,deflate		
	Accept-Charset: ISO-8859-1,utf-8		
	Keep-Alive: 300		
	Connection: keep-alive		

Anatomy of Post Request

- The query string (name/value pairs) is sent in HTTP message body for a POST request:

```
POST/RegisterDao.jsp HTTP/1.1  
Host: www.javatpoint.com  
name1=value1&name2=value2
```
- In case of post request original data is sent in message body. Let's see how information is passed to the server in case of post request.

	Path to the source on Web Server	Protocol Version Browser supports
The HTTP Method	Post /RegisterDao.jsp HTTP/1.1	
The Request Headers	Host: www.javatpoint.com	
	User-Agent: Mozilla/5.0	
	Accept: text/xml,text/html,text/plain,image/jpeg	
	Accept-Language: en-us,en	
	Accept-Encoding: gzip,deflate	
	Accept-Charset: ISO-8859-1,utf-8	
	Keep-Alive:300	
	Connection:keep-alive	
	User=ravi&pass=java	Message body

Differences between the Get and Post request

HTTP GET

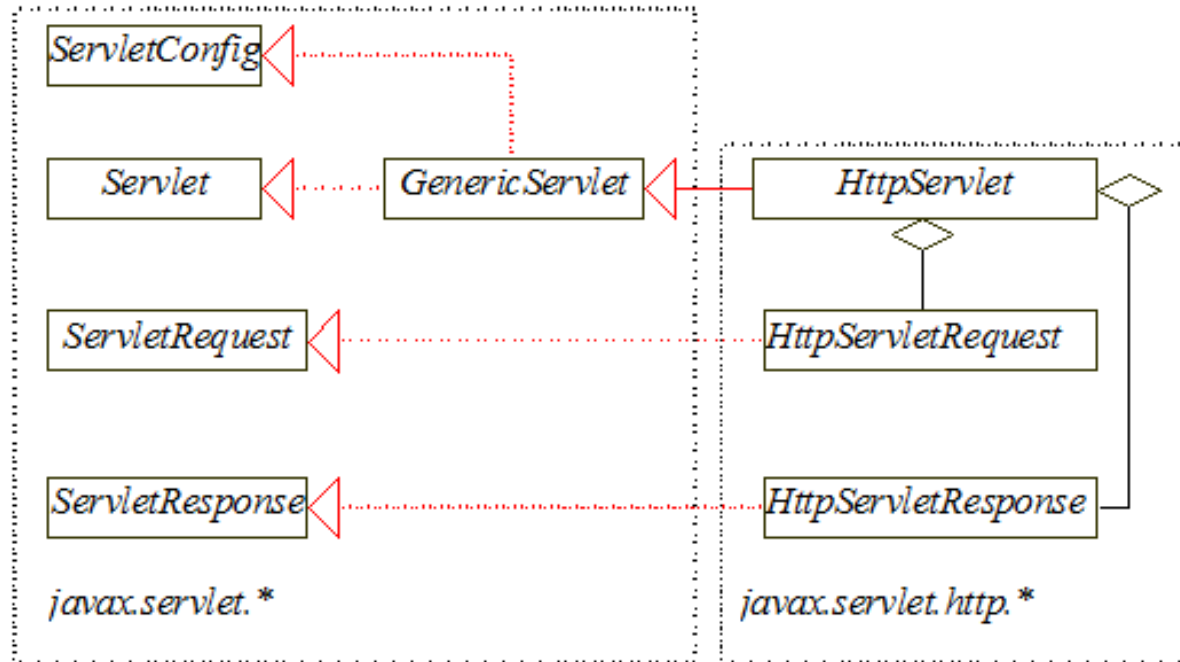
- Data is sent in header
- Limited amount data can be sent
- Not secured (data is exposed in URL bar)
- Can be bookmarked

HTTP POST

- Data is sent in body
- Large amount data can be sent
- Secured (data is not exposed in URL bar)
- Cannot be bookmarked

The Servlet API

The servlet API provides the interfaces and classes that support servlets. These interfaces and classes are grouped into two packages: `javax.servlet`, and `javax.servlet.http`.



The Servlet Interface

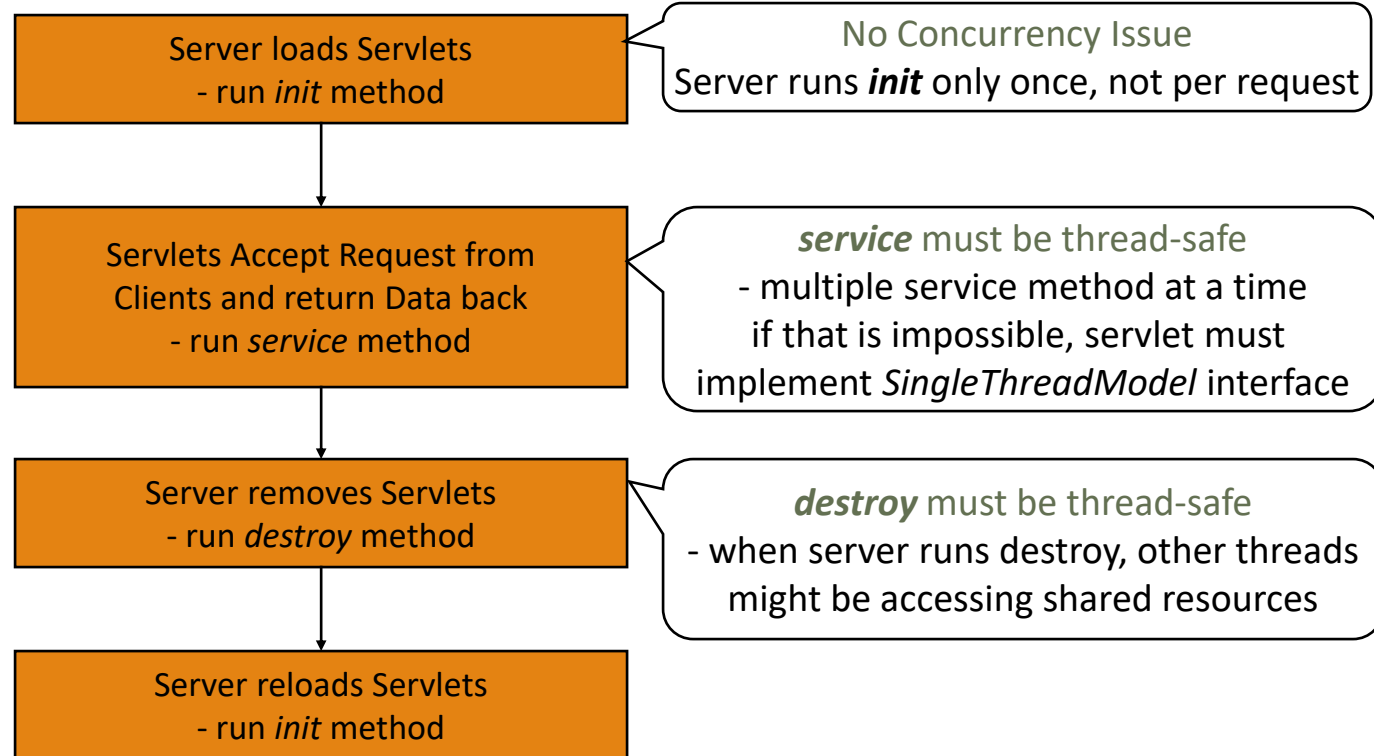
Servlet interface provides common behavior to all servlets

Method	Description
<code>public void init(ServletConfig config)</code>	initializes the servlet. It is the life cycle method of servlet and invoked by the web container only once.
<code>public void service(ServletRequest request,ServletResponse response)</code>	provides response for the incoming request. It is invoked at each request by the web container.
<code>public void destroy()</code>	is invoked only once and indicates that servlet is being destroyed.
<code>public ServletConfig getServletConfig()</code>	returns the object of ServletConfig.
<code>public String getServletInfo()</code>	returns information about servlet such as writer, copyright, version etc.

Servlet Lifecycle

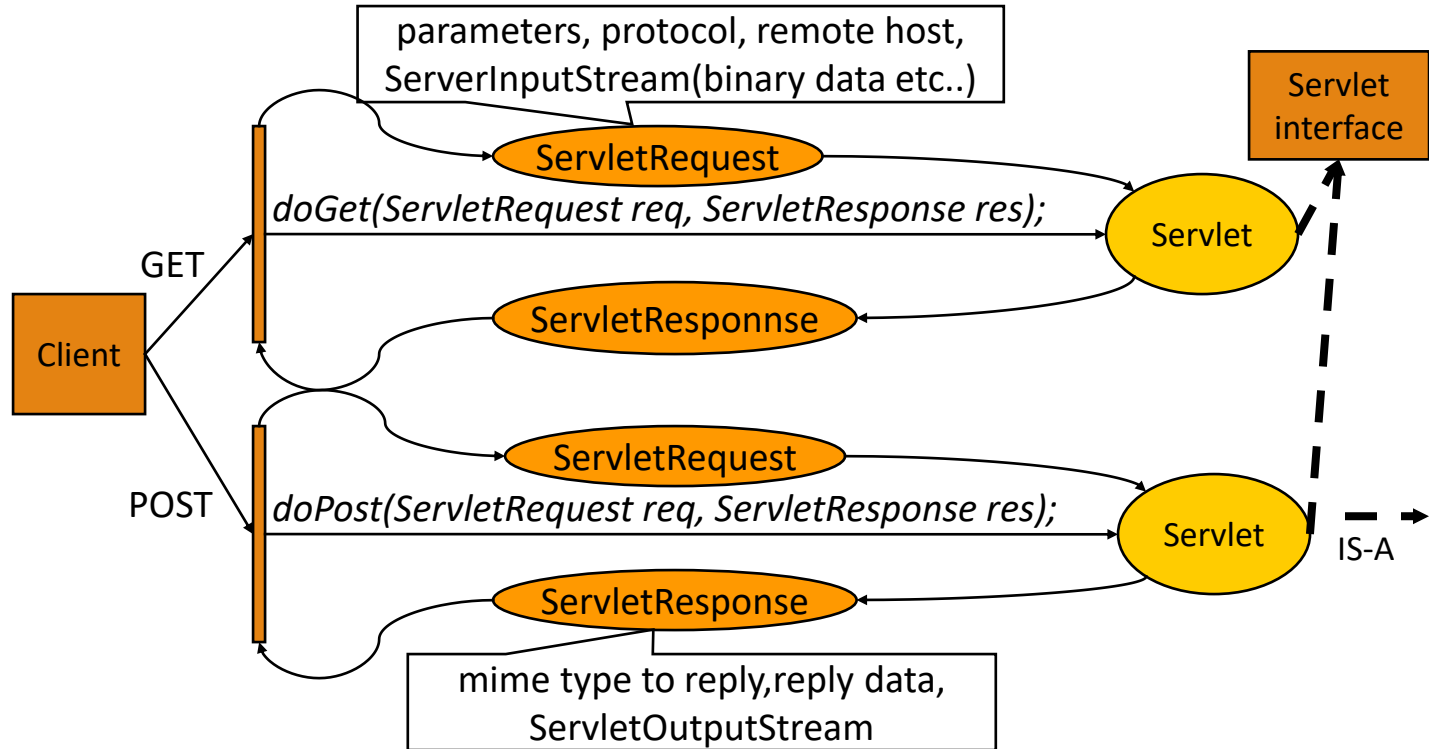
The important methods of the Servlet interface are as follows:

- **init**
- **service**
- **destroy**



Servlet Architecture Overview

- HTTP servlets



The HttpServlet Class

1. The **HttpServlet** class defines a servlet for the HTTP protocol. It extends **GenericServlet** and implements the service method.
2. The service method is implemented as a dispatcher of HTTP requests. The HTTP requests are processed in the following methods: **doGet**, **doPost**, **doDelete**, **doPut**, **doOptions**, and **doTrace**. All these methods have the same signature as follows:

```
protected void doXxx(HttpServletRequest req,  
    HttpServletResponse resp) throws  
    ServletException, java.io.IOException
```

The HttpServletRequest Interface

1. Every doXxx method in the **HttpServletRequest** class has an argument of the **HttpServletRequest** type, which is an object that contains HTTP **request** information including **parameter name and values, attributes, and an input stream**.
2. **HttpServletRequest** is a sub interface of **ServletRequest**. **ServletRequest** defines a more general interface to provide information for all kinds of clients.

The HttpServletResponse Interface

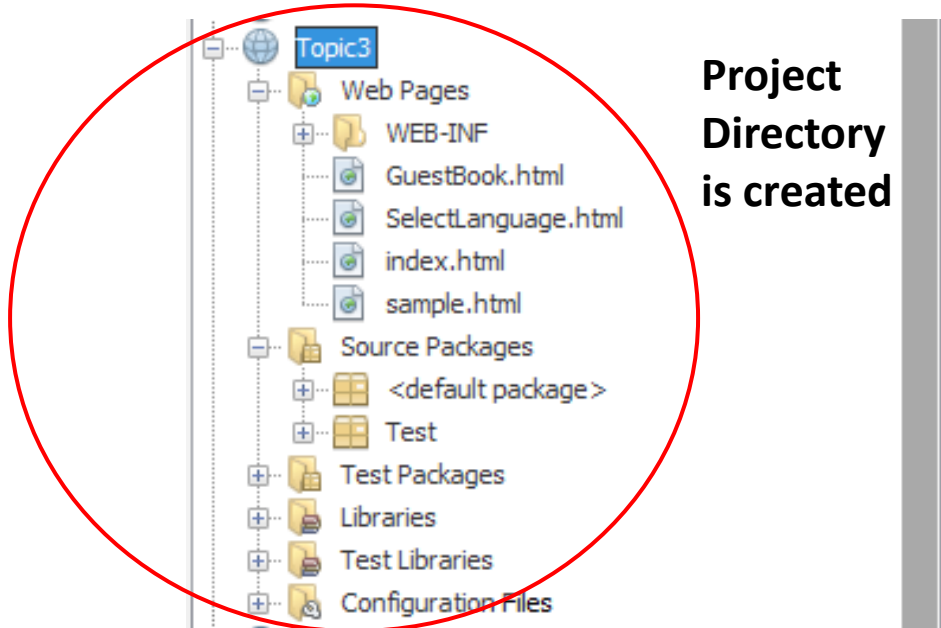
1. Every doXxx method in the **HttpServlet** class has an argument of the **HttpServletResponse** type, which is an object that assists a servlet in sending a **response** to the client.
2. **HttpServletResponse** is a subinterface of **ServletResponse**. **ServletResponse** defines a more general interface for sending output to the client.

Steps to create a servlet

1. Create a **Java Web** project
2. Create a **Servlet**
3. Check the deployment descriptor (web.xml)
4. Start the server and deploy the project
5. Access the servlet

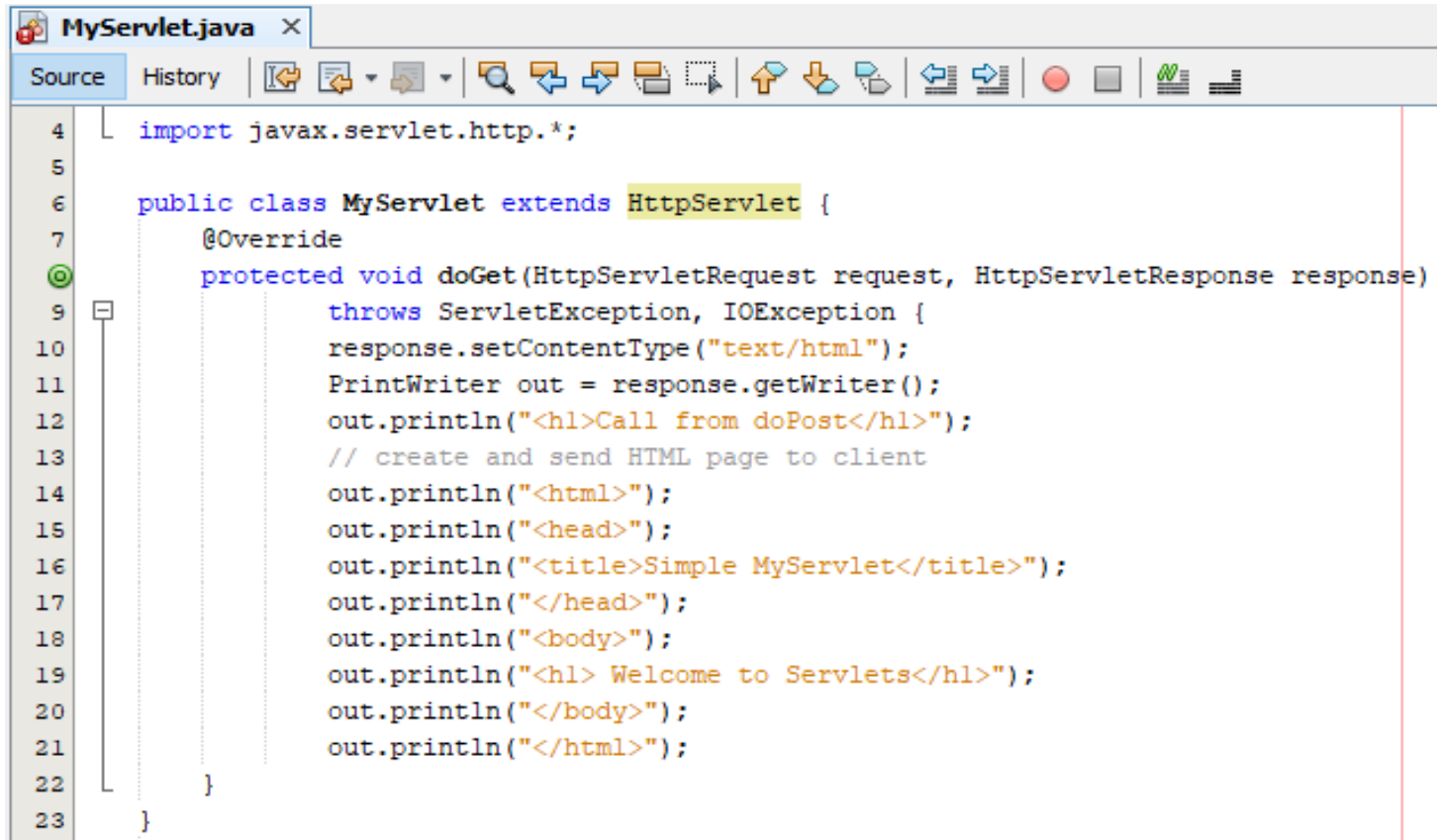
1. Create a project

- The **directory structure in the project** defines that where to put the different types of files so that web container may get the information and respond to the client



2. Create a Servlet

- Create a servlet that extends the HttpServlet class. In this example, we are inheriting the HttpServlet class and providing the implementation of the doGet() method.

A screenshot of an IDE window titled 'MyServlet.java'. The window has a toolbar with various icons for editing and running code. The code is written in Java and defines a class 'MyServlet' that extends 'HttpServlet'. The 'doGet' method is overridden to send an HTML response to the client. The code is as follows:

```
4  import javax.servlet.http.*;
5
6  public class MyServlet extends HttpServlet {
7      @Override
8      protected void doGet(HttpServletRequest request, HttpServletResponse response)
9          throws ServletException, IOException {
10         response.setContentType("text/html");
11         PrintWriter out = response.getWriter();
12         out.println("<h1>Call from doPost</h1>");
13         // create and send HTML page to client
14         out.println("<html>");
15         out.println("<head>");
16         out.println("<title>Simple MyServlet</title>");
17         out.println("</head>");
18         out.println("<body>");
19         out.println("<h1> Welcome to Servlets</h1>");
20         out.println("</body>");
21         out.println("</html>");
22     }
23 }
```


3. Configure the deployment descriptor

- The **deployment descriptor** is an xml file, from which Web Container gets the information about the servlet to be invoked.

<web-app> represents the whole application.

<servlet> is sub element of <web-app> and represents the servlet.

<servlet-name> is sub element of <servlet> represents the name of the servlet.

<servlet-class> is sub element of <servlet> represents the class of the servlet.

<servlet-mapping> is sub element of <web-app>. It is used to map the servlet.

<url-pattern> is sub element of <servlet-mapping>. This pattern is used at client side to invoke the servlet.



The screenshot shows an IDE window titled 'web.xml' with a tabbed interface. The 'Source' tab is active, displaying the XML code for the deployment descriptor. The code is as follows:

```
21         <servlet-class>Test.Hellox</servlet-class>
22     </servlet>
23     <servlet>
24         <servlet-name>hello</servlet-name>
25         <servlet-class>MyServlet</servlet-class>
26     </servlet>
27     <servlet-mapping>
28         <servlet-name>hello</servlet-name>
29         <url-pattern>/hello</url-pattern>
30     </servlet-mapping>
31     <session-config>
32         <session-timeout>
33             30
34         </session-timeout>
35     </session-config>
36     <welcome-file-list>
37         <welcome-file>sample.html</welcome-file>
38     </welcome-file-list>
39 </web-app>
```

Steps

1. Choose File Type
2. Name and Location
3. **Configure Servlet Deployment**

This will add servlet information in web.xml file, you don't have to write it of your own

Configure Servlet Deployment

Register the Servlet with the application by giving the Servlet an internal name (Servlet Name). Then specify patterns that identify the URLs that invoke the Servlet. Separate multiple patterns with commas.

☒ Add information to deployment descriptor (web.xml)

Class Name: MyServlet

Servlet Name: hello

URL Pattern(s): /hello

Change servlet name and url pattern from here

Initialization Parameters:

Name	Value

New

Edit...

Delete

< Back

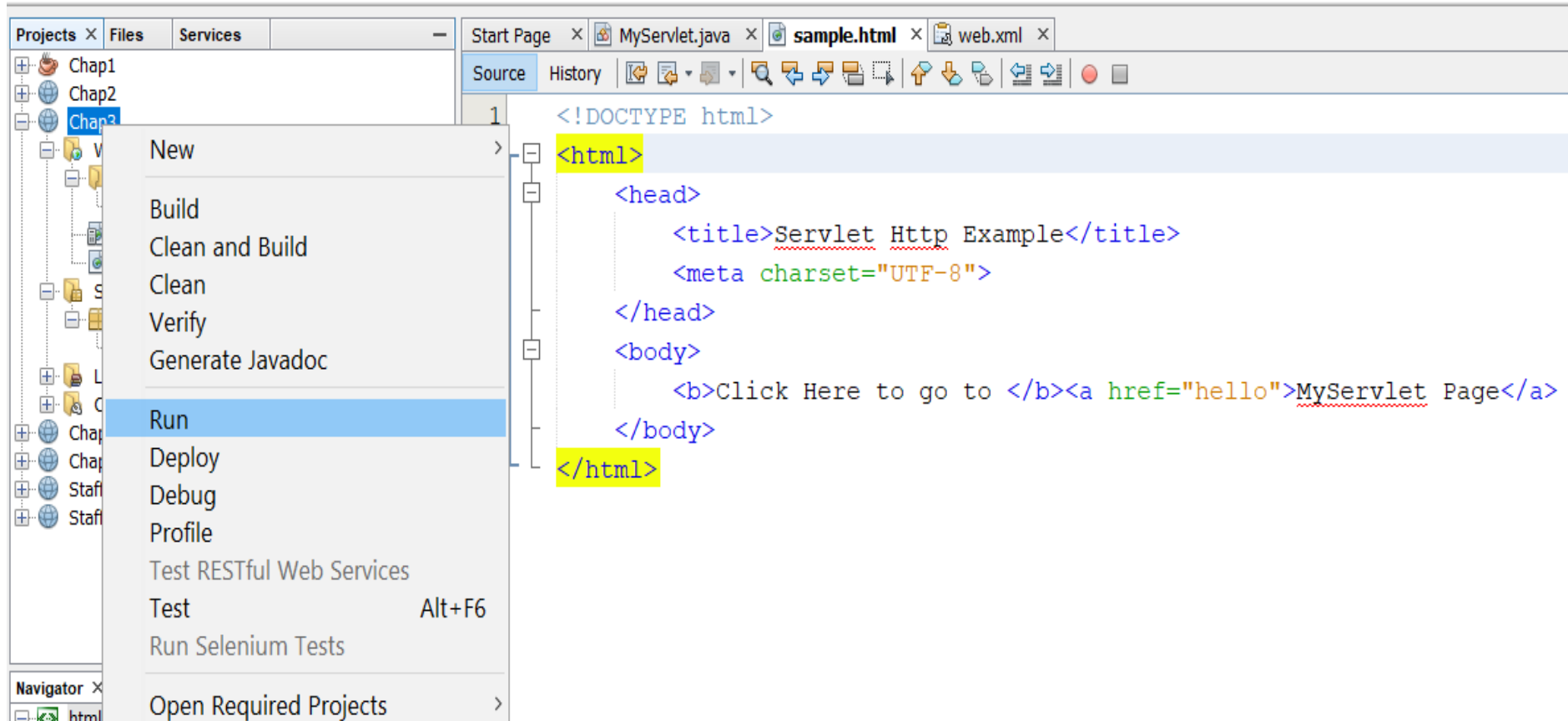
Next >

Finish

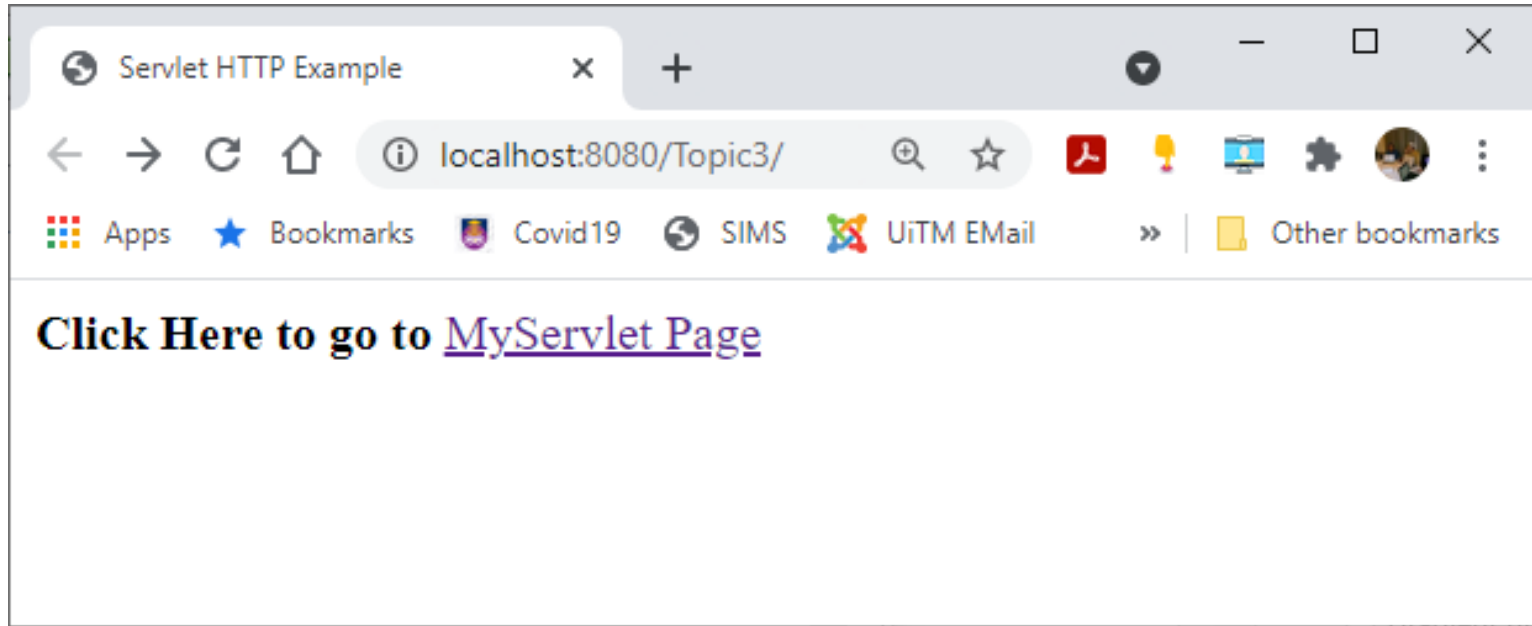
Cancel

Help

4. Run the project



4. Access the servlet



Examples-Servlet

```
1 import java.io.IOException;
2 import java.io.PrintWriter;
3 import javax.servlet.ServletException;
4 import javax.servlet.http.HttpServlet;
5 import javax.servlet.http.HttpServletRequest;
6 import javax.servlet.http.HttpServletResponse;
7
8 public class MyServlet extends HttpServlet {
9     @Override
10     protected void doGet(HttpServletRequest request, HttpServletResponse response)
11         throws ServletException, IOException {
12         response.setContentType("text/html");
13         PrintWriter out = response.getWriter();
14
15         // create and send HTML page to client
16         out.println("<html>");
17         out.println("<head>");
18         out.println("<title>Simple MyServlet</title>");
19         out.println("</head>");
20         out.println("<body>");
21         out.println("<h1> Welcome to Servlets</h1>");
22         out.println("</body>");
23         out.println("</html>");
24     }
25 }
```

Import necessary classes and inherit methods from **HttpServlet**

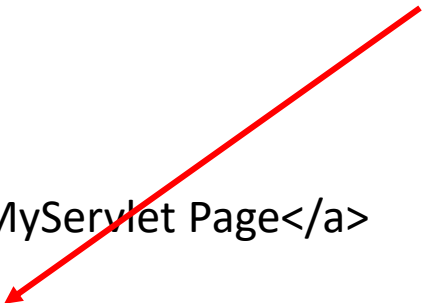
Create **PrintWriter** object
Create HTML file and send to client

Handling HTTP GET Requests

Sample.html

```
<!DOCTYPE html>
<html>
  <head>
    <title>Servlet HTTP Example</title>
  </head>
  <body>
    <b>Click Here to go to</b> <a href="hello">MyServlet Page</a>
    <br><br>
    <form action="HTTPGetServlet" method="get">
      <P>Click the button to have the servlet send an HTML document</P>
      <input type="submit" value="Get HTML">
    </form>
  </body>
</html>
```

ACTION specifies form handler,
METHOD specifies request type.



Creates submit button,
performs **ACTION** when clicked..



