

UNIVERSITY INSTITUTE OF ENGINEERING

Subject Name - Project Based Learning In Java

Subject Code: 23CSH-304

Submitted To: Submitted By:

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Project Report: Development of a Student Information System in Java

Aim: Design a student information system using Java with features demonstrating abstraction and polymorphism through abstract classes and derived classes.

Hard Level

Objective: Demonstrate abstraction and polymorphism using abstract classes and derived classes.

Procedure

Step1: Define an abstract class Person with attributes name and age, and an abstract method displayDetails().

Step2: Create a Student class extending Person, with an additional attribute rollNumber, and implement displayDetails().

Step3: Create a Teacher class extending Person, with an additional attribute subject, and implement displayDetails().

Step4: In the main method, create objects of Student and Teacher, and invoke displayDetails() on each.

CODE

```
import java.util.Scanner;
abstract class Person {
  protected String name;
  protected int age;
  public Person(String name, int age) {
     this.name = name;
     this.age = age;
  }
  public abstract void displayDetails();
}
class Student extends Person {
  private int rollNumber;
  public Student(String name, int age, int rollNumber) {
     super(name, age);
}
```

```
this.rollNumber = rollNumber;
  }
  @Override
  public void displayDetails() {
    System.out.println("Student Details:");
    System.out.println("Name: " + name);
    System.out.println("Age: " + age);
    System.out.println("Roll Number: " + rollNumber);
    System.out.println();
  }
}
class Teacher extends Person {
  private String subject;
  public Teacher(String name, int age, String subject) {
    super(name, age);
    this.subject = subject;
  }
  @Override
  public void displayDetails() {
    System.out.println("Teacher Details:");
    System.out.println("Name: " + name);
    System.out.println("Age: " + age);
    System.out.println("Subject: " + subject);
    System.out.println();
  }
}
public class StudentInformationSystem {
  public static void main(String[] args) {
```

```
Scanner sc = new Scanner(System.in);
  // Add Student
  System.out.println("Add Student:");
  System.out.print("Name: ");
  String studentName = sc.nextLine();
  System.out.print("Age: ");
  int studentAge = sc.nextInt();
  System.out.print("Roll Number: ");
  int rollNumber = sc.nextInt();
  sc.nextLine(); // Consume newline
  // Add Teacher
  System.out.println("\nAdd Teacher:");
  System.out.print("Name: ");
  String teacherName = sc.nextLine();
  System.out.print("Age: ");
  int teacherAge = sc.nextInt();
  sc.nextLine(); // Consume newline
  System.out.print("Subject: ");
  String subject = sc.nextLine();
  // Create objects
  Student student = new Student(studentName, studentAge, rollNumber);
  Teacher teacher = new Teacher(teacherName, teacherAge, subject);
  // Display details
  student.displayDetails();
  teacher.displayDetails();
}
```

}

OUTPUT:

