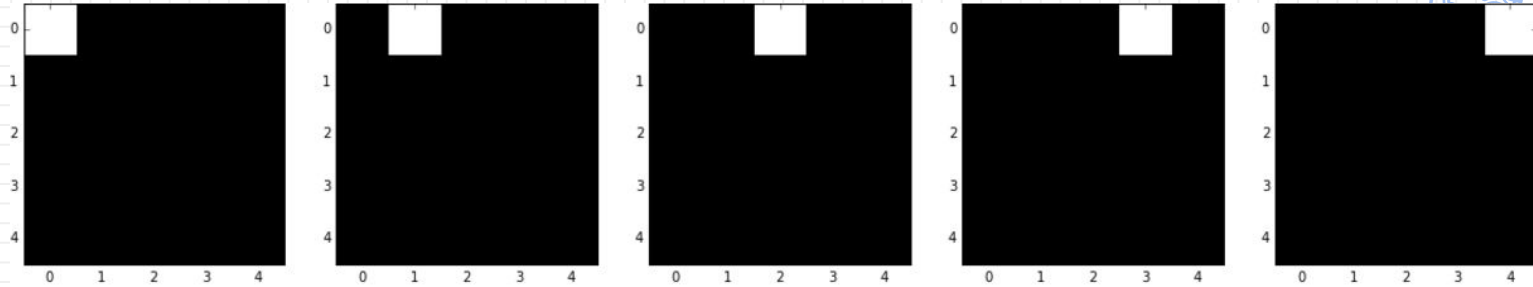


# EECS16A Imaging 3

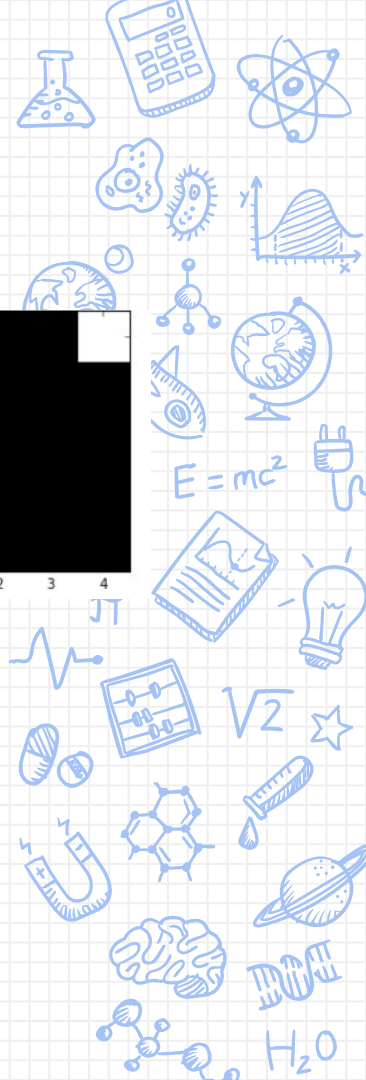




## Last time: Single-pixel scanning



- Setup a masking matrix where each row is a mask
  - Measured each pixel individually once



## Last time: Matrix-vector multiplication

1	0	0	0	0	0	0	0	...
0	1	0	0	0	0	0	0	...
0	0	1	0	0	0	0	0	...
0	0	0	1	0	0	0	0	...
0	0	0	0	1	0	0	0	...
0	0	0	0	0	1	0	0	...
0	0	0	0	0	0	1	0	...
0	0	0	0	0	0	0	1	...
...								

Masking Matrix  $H$

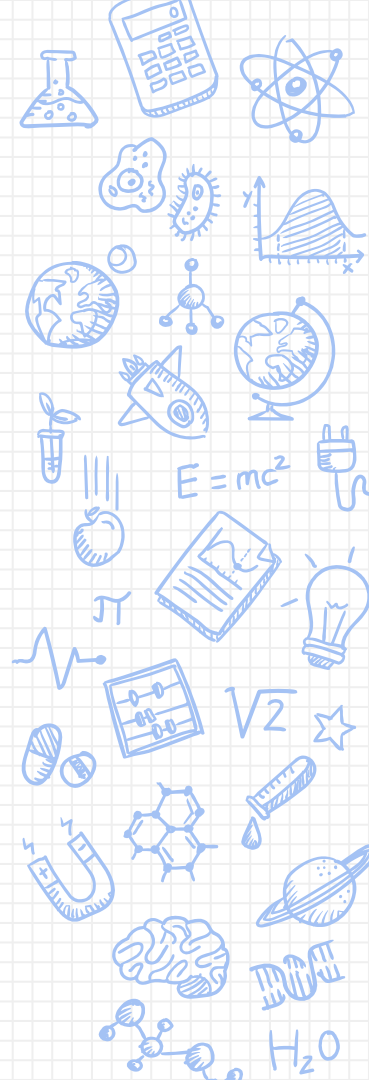
$i_1$
$i_2$
$i_3$
$i_n$

Unknown,  
vectorized  
image,  $\vec{i}$

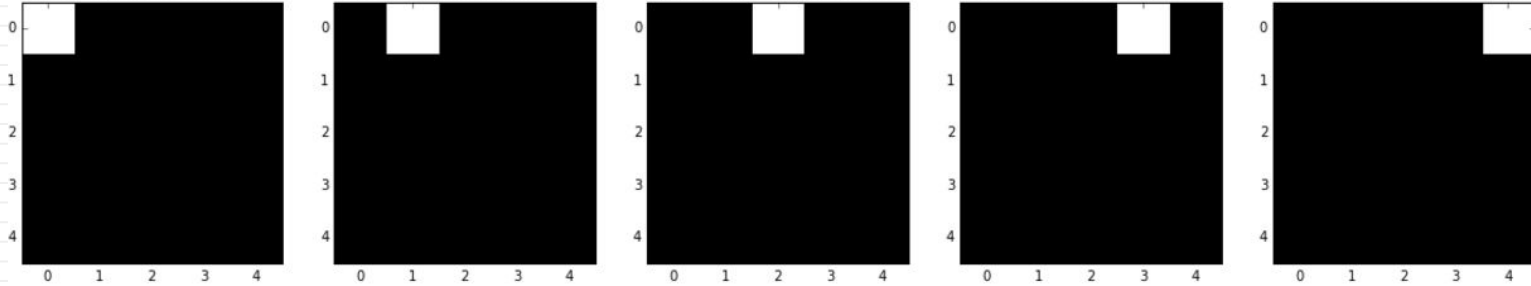
=

$s_1$
$s_2$
$s_3$
$s_n$

Recorded  
Sensor  
readings,  $\vec{s}$



## Last time: Single-pixel scanning



- Setup a masking matrix where each row is a mask
  - Measured each pixel individually once
- **How did we reconstruct our image, once we had  $\mathbf{s}$ ?**
- **What are the requirements of our masking matrix  $\mathbf{H}$ ?**

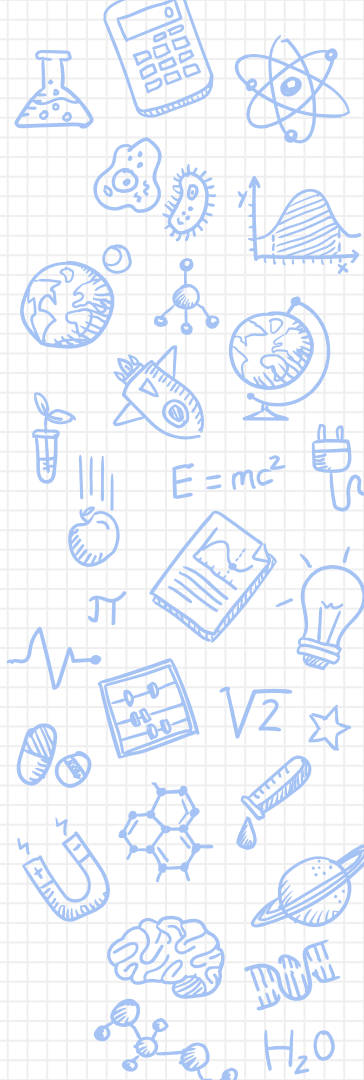
$$\vec{s} = H\vec{t}$$

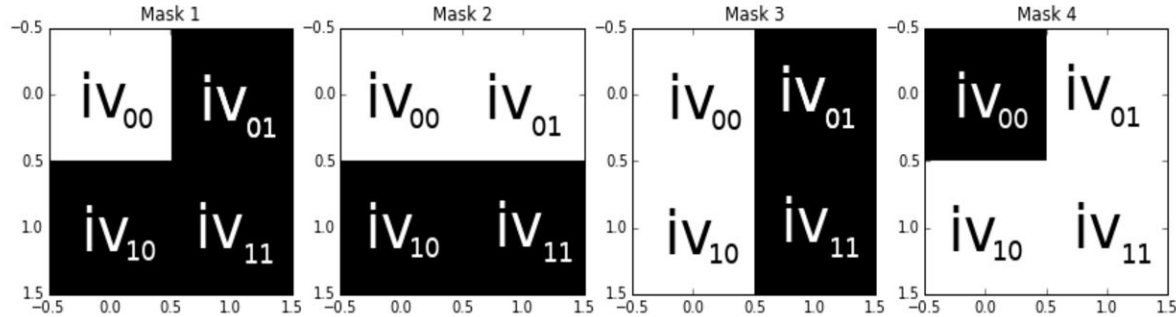
## Questions from Imaging 2

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**Goal:** Understand which measurements are good measurements

- ✓ Can we always reconstruct our image → **need invertible  $H$**
- ? Are all invertible matrices equally good as scanning matrices?
- ? What happens if we mess up a single scan?





- **Can we measure multiple pixels at a time?**
  - Measurements are now linear combinations of pixels
- **How can we reconstruct our scanned image?**

# Why do we care?

---

- Improve image quality by averaging
  - Good measurements → good average
- Redundancy is useful
  - Averaging measurements is better than using bad measurement values
  - Does not “solve” bad measurements, but makes us tolerant of some errors

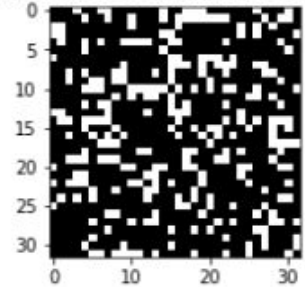




# How do we do it?

- Change masks to illuminate multiple pixels per scan
  - Multiple 1's in each row of masking matrix  $H$
  - Measure linear combinations of pixels instead of single pixels
- BUT multiple pixels  $\rightarrow$  more noise
  - Noise = random variation in our measurement that we don't want (ex: room light getting into box)
  - Signal = data that we do want (light from pixel illumination)
- Too much noise  $\rightarrow$  hard to distinguish signal from noise
  - Want high signal, low noise
  - High signal-to-noise ratio (SNR)

Mask 0: 272.0 Illuminated Pixels



# What is noise?

0
1
2
.
.
.
10

Suppose we expect this from our sensor



But instead we get this



0.4
0.95
2.1
.
.
.
9.8



## What is Noise?

0.4
0.95
2.1
.
.
.
9.8

$\vec{s}_{real}$

Measured values =  
ideal vector + noise vector ( $\omega$ )

=

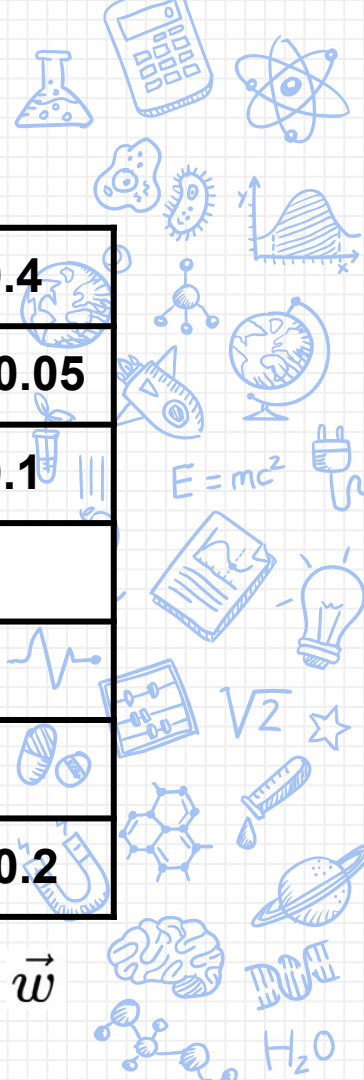
0
1
2
.
.
.
10

$\vec{s}_{ideal}$

+

0.4
-0.05
0.1
.
.
.
-0.2

$\vec{w}$





# How does noise affect our system?

1	0	0	0	0	0	0	0	...
0	1	0	0	0	0	0	0	...
0	0	1	0	0	0	0	0	...
0	0	0	1	0	0	0	0	...
0	0	0	0	1	0	0	0	...
0	0	0	0	0	1	0	0	...
0	0	0	0	0	0	1	0	...
...								

Masking Matrix  $H$

$i_1$
$i_2$
$i_3$
$i_n$

Unknown,  
vectorized  
image,  $\vec{i}$

+

$w_1$
$w_2$
$w_3$
$w_n$

**Random  
noise  
vector,  $\vec{w}$**

=

$s_1$
$s_2$
$s_3$
$s_n$

Recorded  
Sensor  
readings,  $\vec{s}$



# Eigenvalues for inverse matrices

- H Is an NxN matrix that we know is linearly independent (invertible).
  - No eigenvalue = 0
- Assume H has N linearly independent eigenvectors
- $Hv_i = \lambda_i v_i$  for  $i = 1 \dots N$
- N lin. ind. vectors can span  $\mathbb{R}^N$ 
  - They span the noise vector

- The inverse of H has eigenvalues  
(as proven in homework)

$$H^{-1}v_i = \frac{1}{\lambda_i}v_i \text{ for } i = 1 \dots N$$

$$\frac{1}{\lambda_1} \dots \frac{1}{\lambda_N}$$



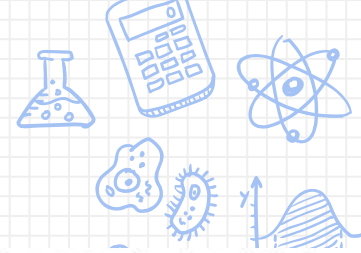


$$\vec{l}_{est} = H^{-1}\vec{S} + H^{-1}\vec{\omega}$$

$$\boxed{H^{-1}\vec{\omega}} = \frac{1}{\lambda_1} \alpha_1 \vec{v}_1 + \frac{1}{\lambda_2} \alpha_2 \vec{v}_2 + \dots \frac{1}{\lambda_n} \alpha_n \vec{v}_n$$

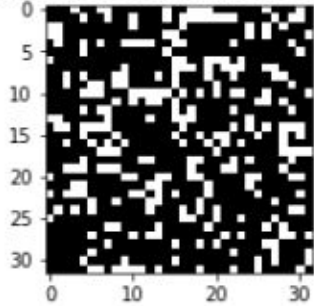
- Remember: want small noise term for high signal-to-noise ratio
- The noise is directly related to the eigenvalues.
- **Do we want small or large eigenvalues for the  $H$  matrix in order to get a good image?**



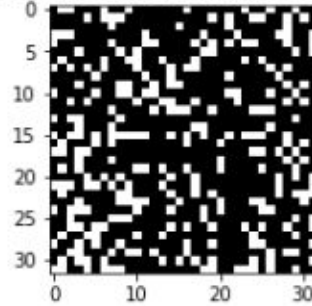


# Possible Scanning Matrix: Random

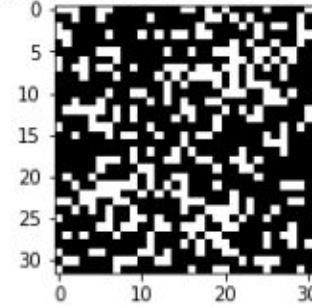
Mask 0: 272.0 Illuminated Pixels



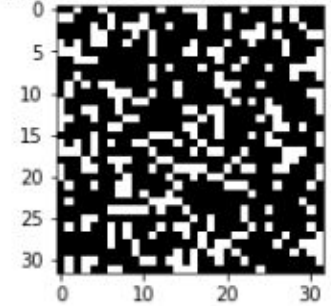
Mask 1: 281.0 Illuminated Pixels



Mask 2: 313.0 Illuminated Pixels



Mask 3: 289.0 Illuminated Pixels



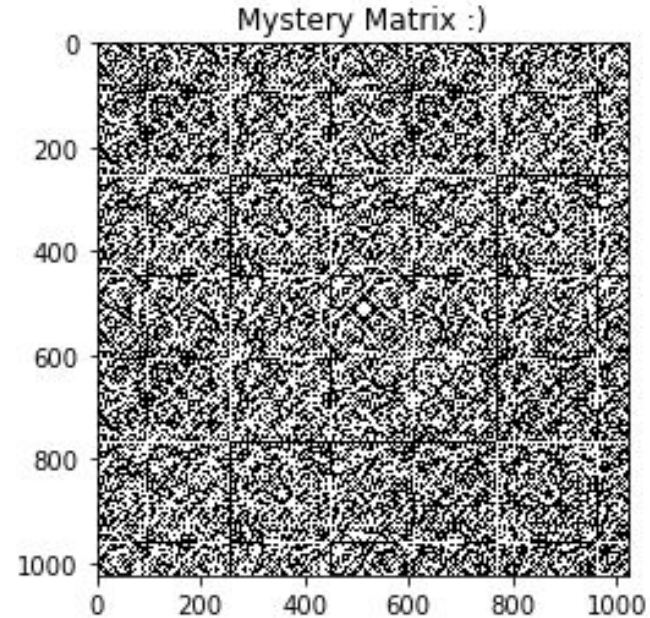
- Illuminate ~300 pixels per scan
  - Usually invertible
  - But what are its eigenvalues?

\_(ツ)\_



## A more systematic scanning matrix:

- Hadamard matrix!
- Constructed to have large eigenvalues
  - Just what we need!



# Software Simulator Setup

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1. Upload (“simple”) image of an object (or use 16A logo)
2. Convert image to 32x32 form for the simulator
3. Project masks (rows of  $H$ ) onto it and “measure”  $\mathbf{s}$  using matrix multiplication
4. Multiply with  $H$  inverse to find  $\mathbf{i}$  ( $=H^{-1}\mathbf{s}$ )

The simulator handles noise addition in step 3 using a parameter sigma





- P.S.