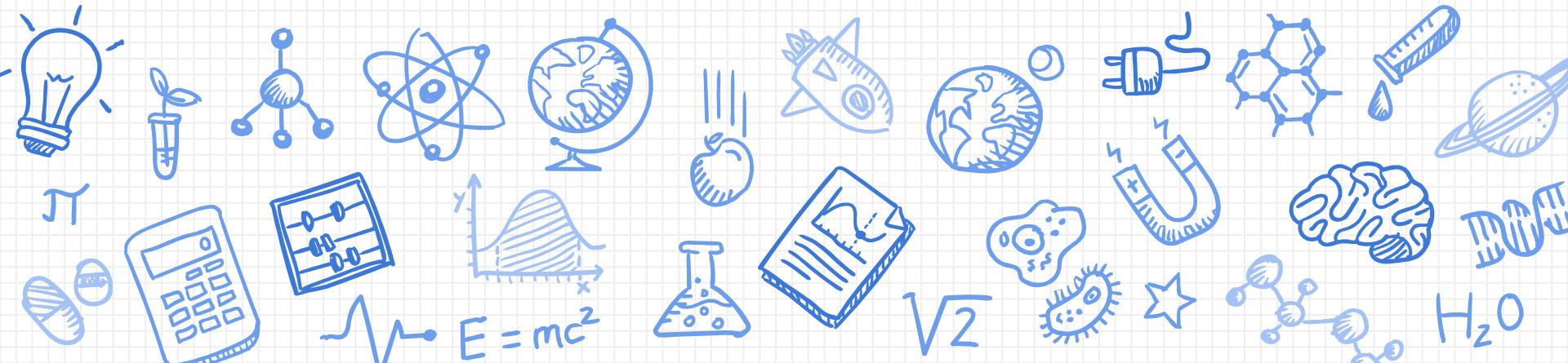
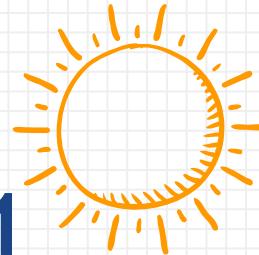


EECS16A Imaging 1



IMPORTANT: LAB CAPACITY

- Only students enrolled in this lab section should be present here
- If you **lie** about being enrolled in this section, you will be **REMOVED** from the course
 - Please be ready to show either CalCentral enrollment or an email confirming a switch.



Semester Outline



Imaging
Module



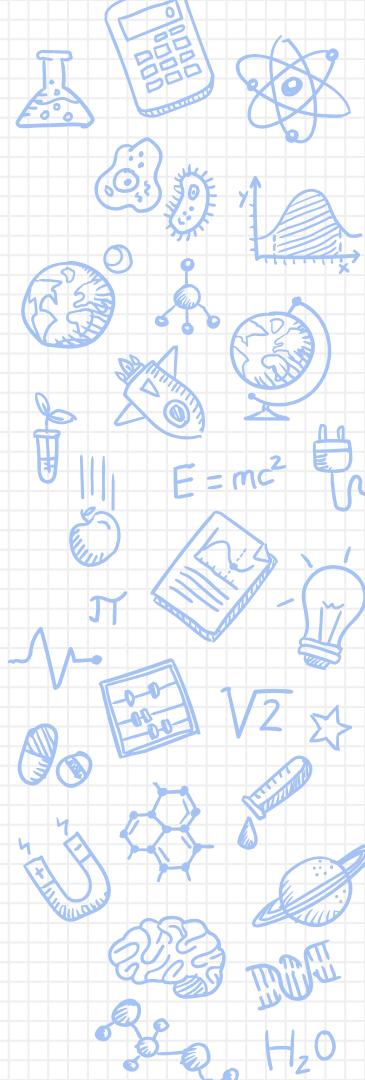
Touchscreen
Module



Locationing
Module

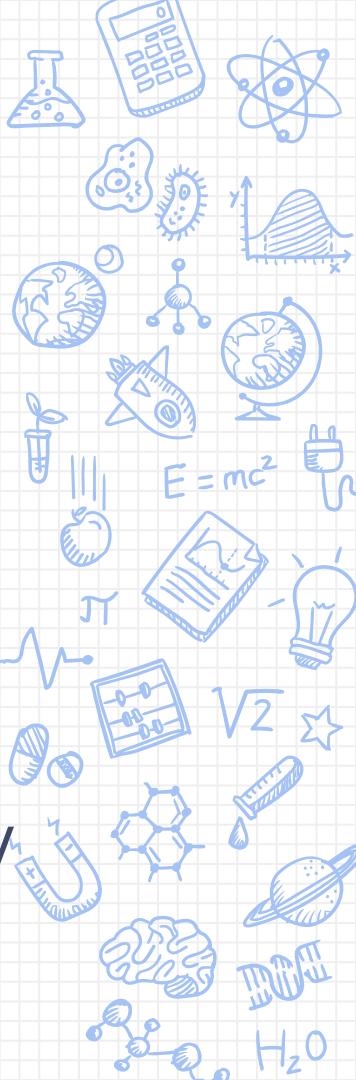
Why Imaging?

- Use linear algebra techniques to capture real world images with limited sensors
 - Today:
 - Finding a link between physical quantities and voltage
 - If you can digitize it, you can do anything (IOT devices, internet, code, processing)

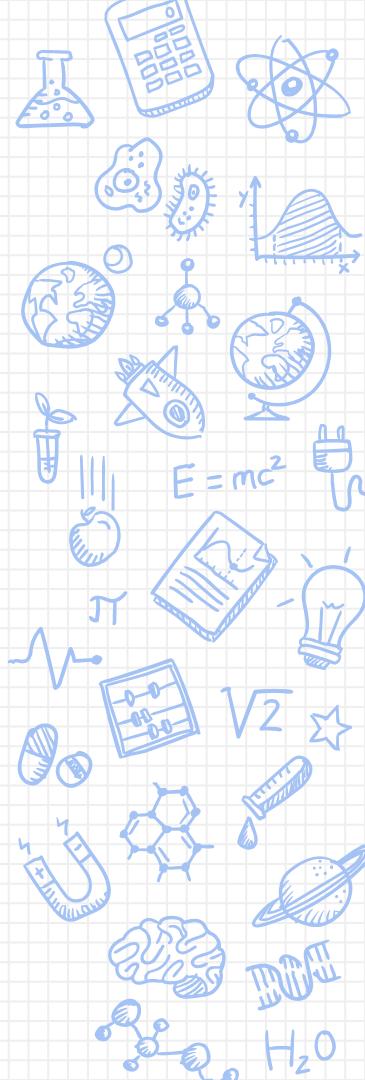
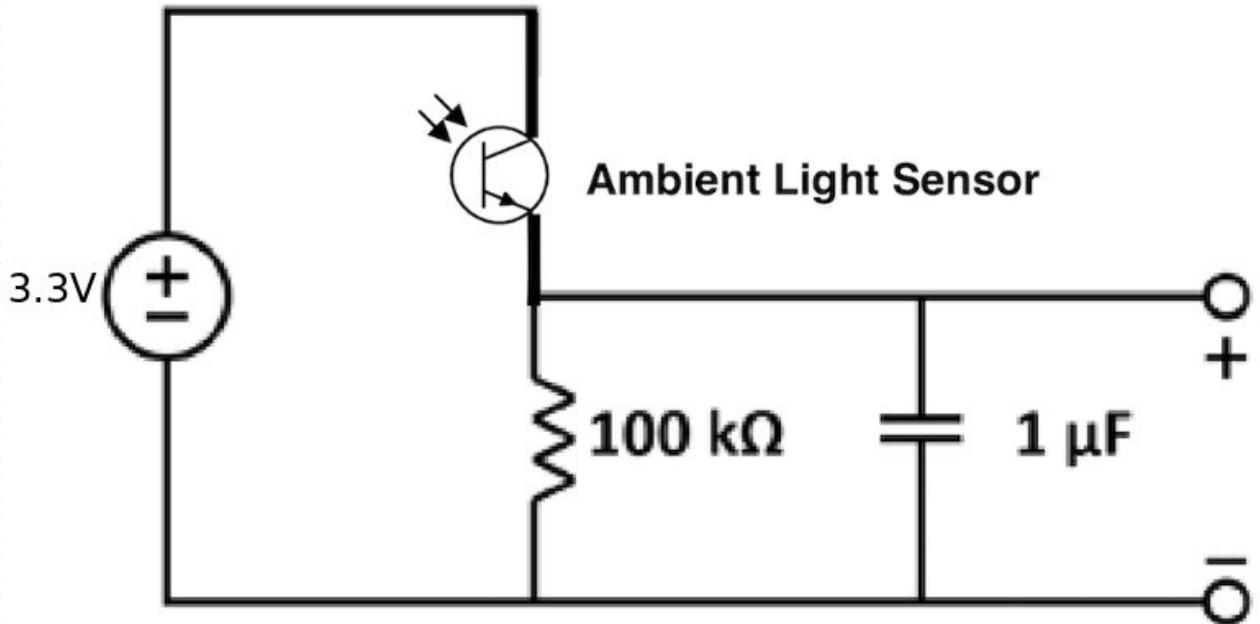


Today's Lab: Imaging Part 1

- You should have received lab materials (TI MSP430F5529 + lab kit)
 - Circuits + Breadboarding 101
 - Build circuit that reacts to light intensity
 - Use Launchpad to see how the circuit behaves
 - Graded checkoff starts today!
 - If you haven't received your lab kit yet, you may do this lab during Lab 3A (buffer lab)
 - Make sure you don't miss Img 2 or Img 3

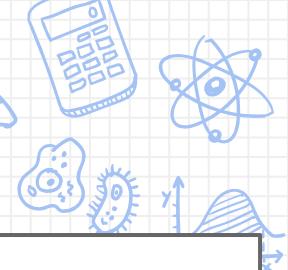
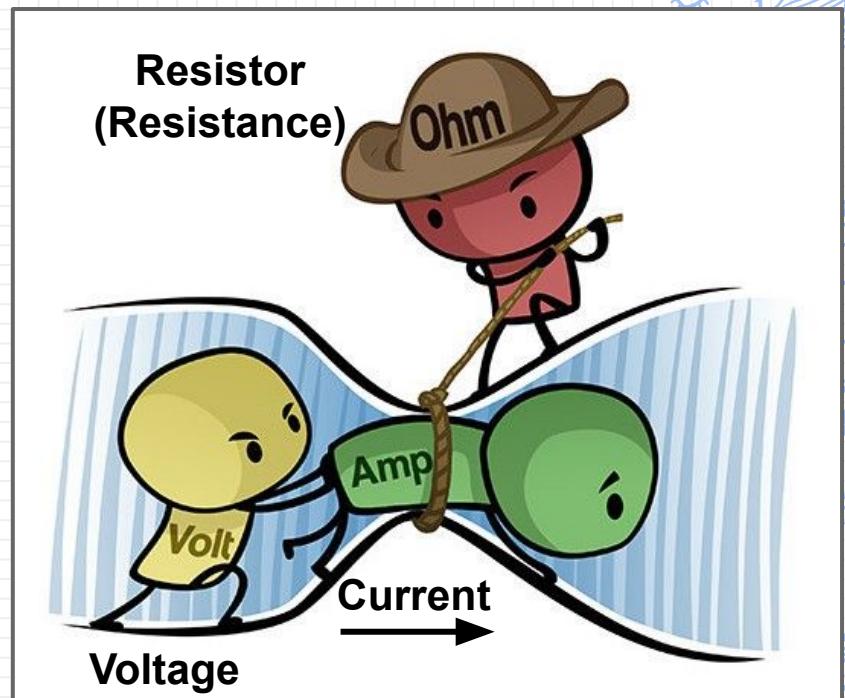


Our circuit



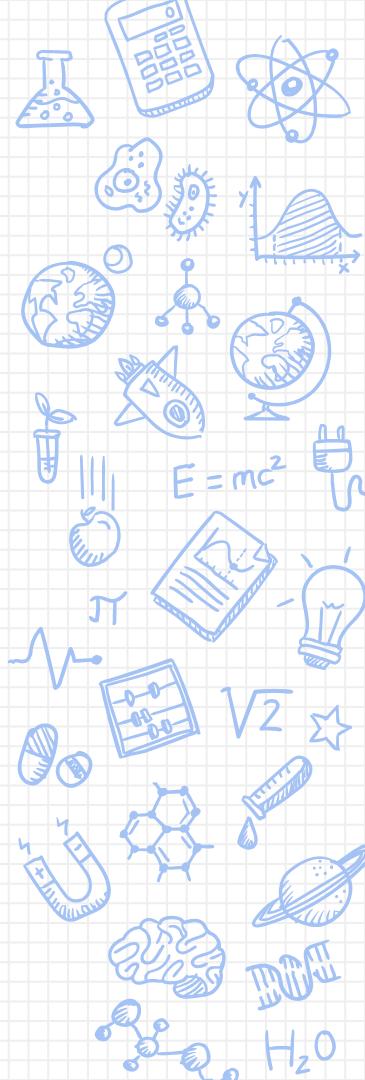
A Little Physics: Voltage, Current, and Resistors

- **Voltage [Volts]** - pushes charge through circuit
- **Current [Amps]** - flow of charge through circuit
 - 1 Amp = 1 charge per second
- **Resistor [Ohms]** - circuit component that resists the flow of charge through circuit

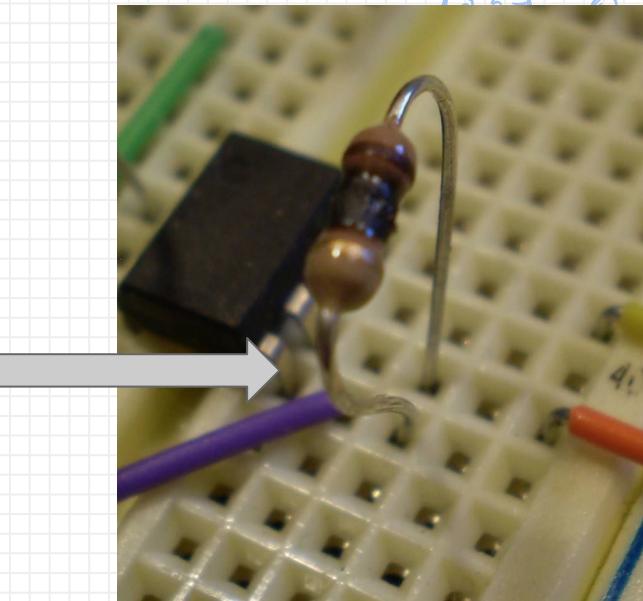
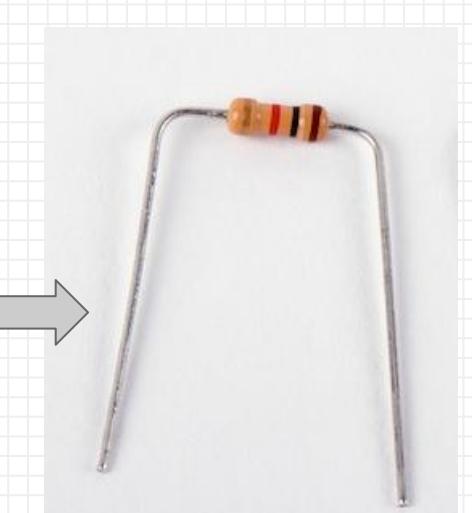
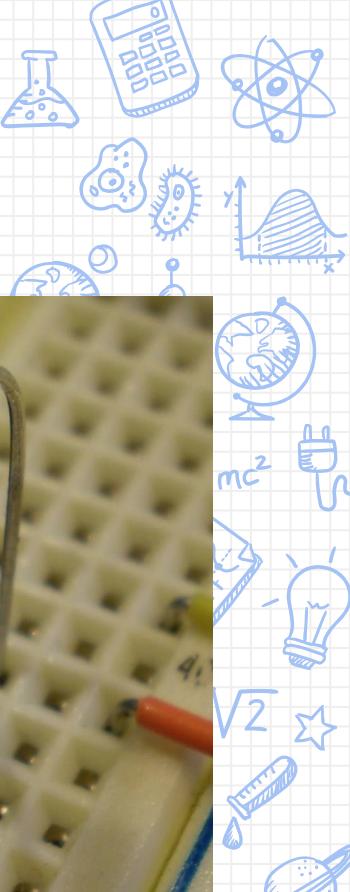


Simple Circuit: The Tools™

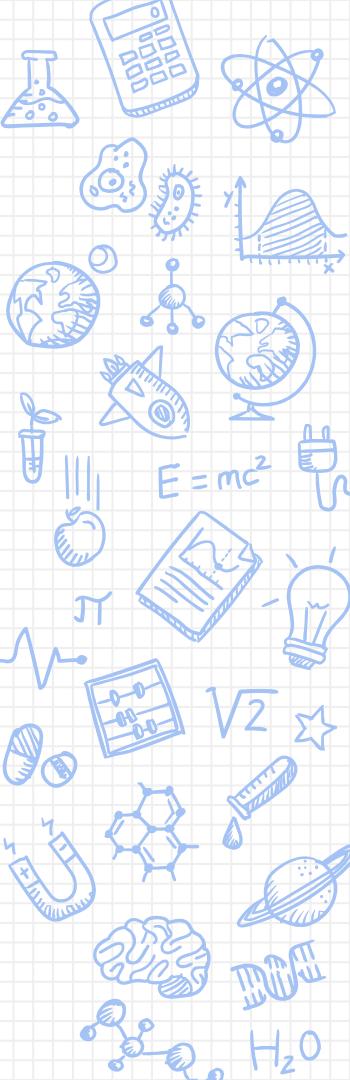
- Components
 - Resistors
 - Capacitors
 - Voltage Source
- Wires / Jumpers [male-to-male vs male-to-female]



What's in your circuit? : Resistors



What's on your circuit? : Resistors



4 Band Resistor Color Coding



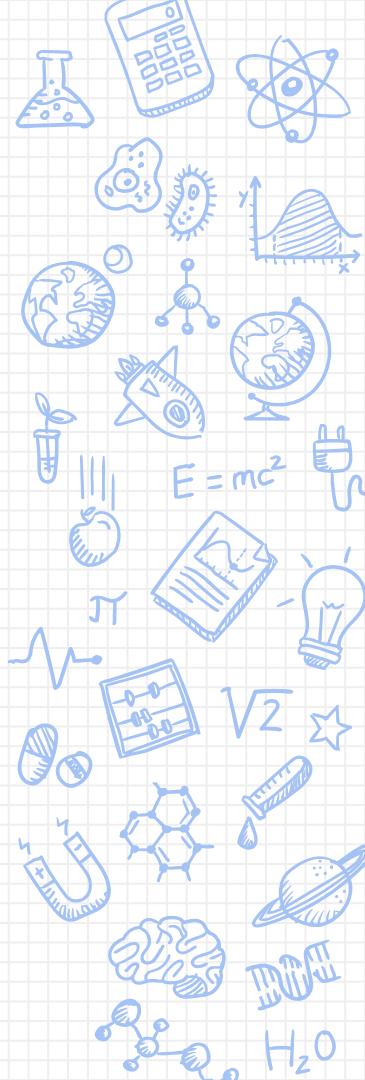
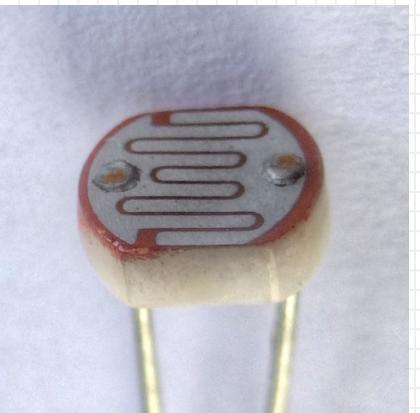
COLOR	1ST BAND	2ND BAND	MULTIPLIER	TOLERANCE
BLACK	0	0	x1Ω	
BROWN	1	1	x10Ω	±1%
RED	2	2	x100Ω	±2%
ORANGE	3	3	x1000Ω	
YELLOW	4	4	x10000Ω	
GREEN	5	5	x100000Ω	±0.5%
BLUE	6	6	x1000000Ω	±0.25
VIOLET	7	7	x10000000Ω	±0.10
GREY	8	8		±0.05
WHITE	9	9		
GOLD			0.1	±5%
SILVER			0.01	±10%

Ambient Light Sensor

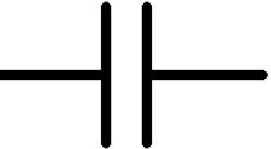


It's a type of resistor whose value can change depending how much light there is around it!

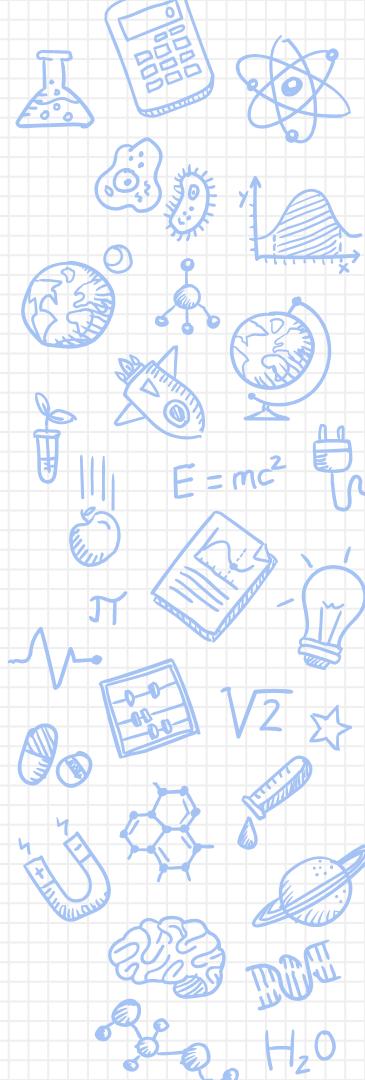
Direction matters!



Equipment for Today: Capacitors



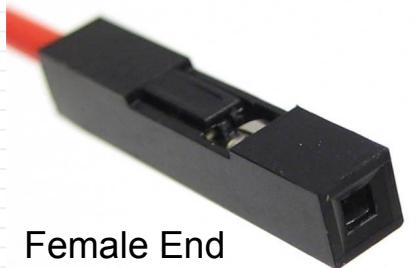
They store your charge!
Called capacitors because they
have a set capacity (in Farads)



Equipment for Today: Wires/Jumpers



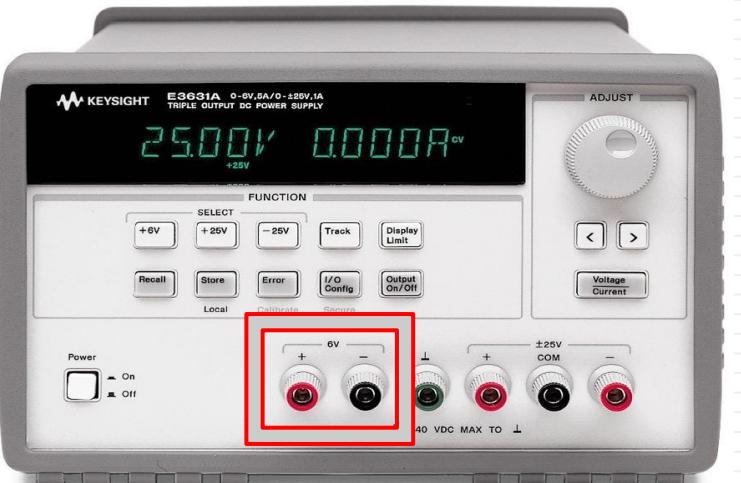
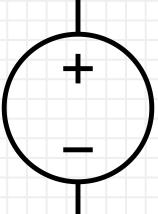
Male End



Female End

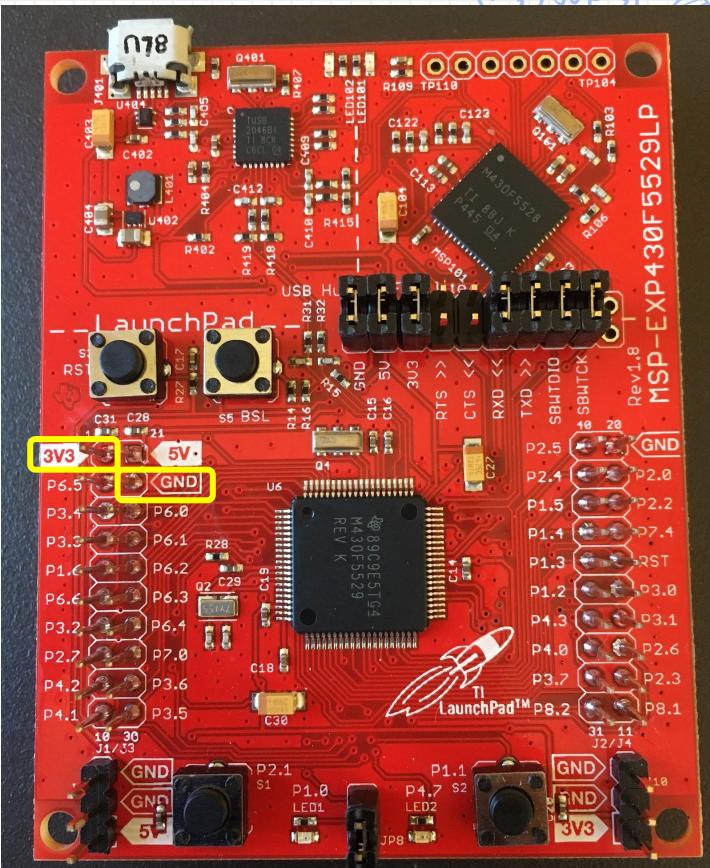


Equipment for Today: Voltage Source



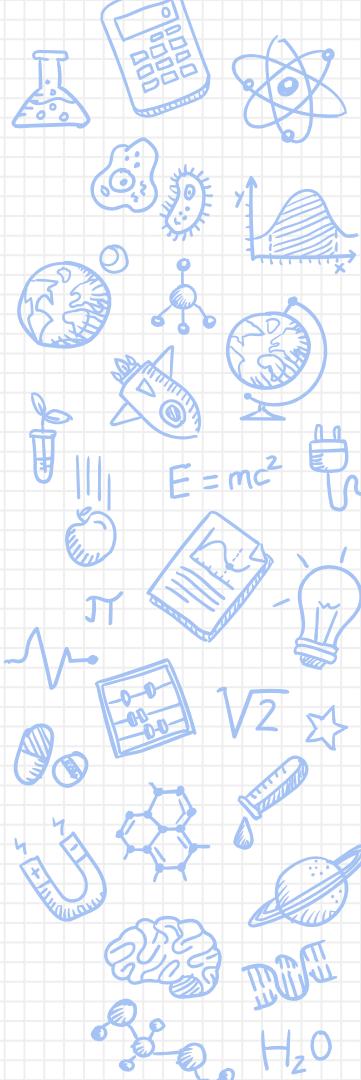
Power Supply Unit (PSU)

We will be using the LaunchPad instead of the PSU as our voltage source. The 3V3 and GND pins on the LaunchPad are the + and - terminals of the voltage source respectively



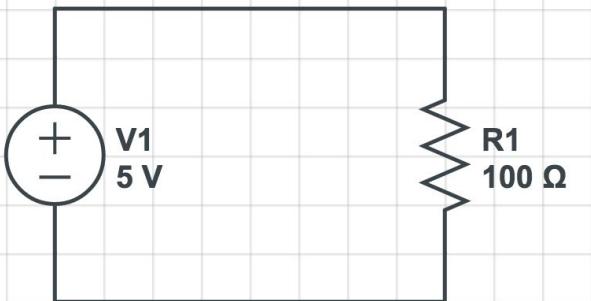
Simple Circuit: The Theory

- Components
- Nodes
 - Point in circuit where circuit elements meet
 - Wire between components are considered part of one node
- We know you don't know much about circuits yet; we've given you very detailed instructions on how to build the circuit in the lab

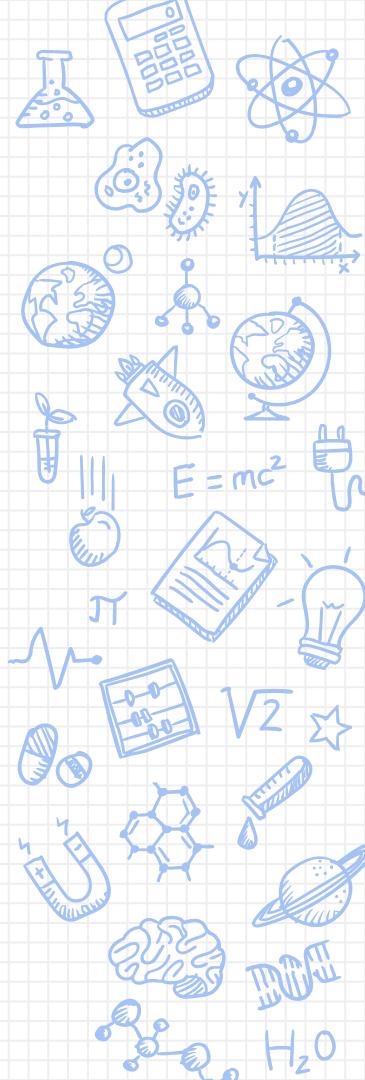


Simple Circuit: The Theory™

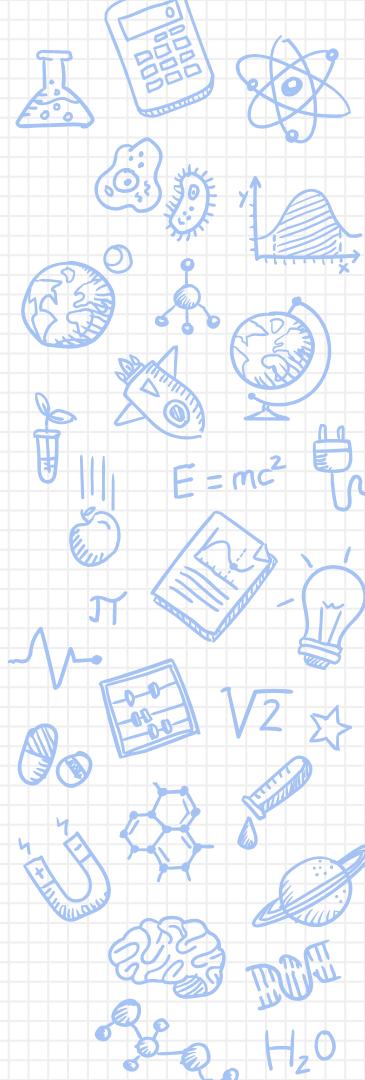
- Components (Resistors, LEDs, Capacitors)
- Nodes
 - Point in circuit where circuit elements meet
 - Wire between components are considered part of one node



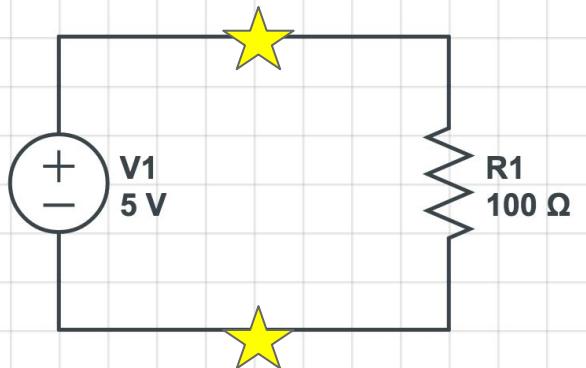
What components?
How many nodes?
Where are these nodes?



Simple Circuit: The Theory™



- Components (Resistors, LEDs, Capacitors)
- Nodes
 - Point in circuit where circuit elements meet
 - Wire between components are considered part of one node



What components?

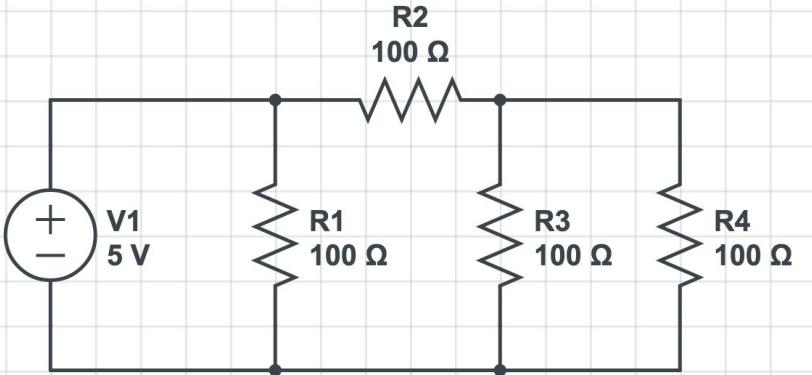
Voltage source, resistor

How many nodes? 2

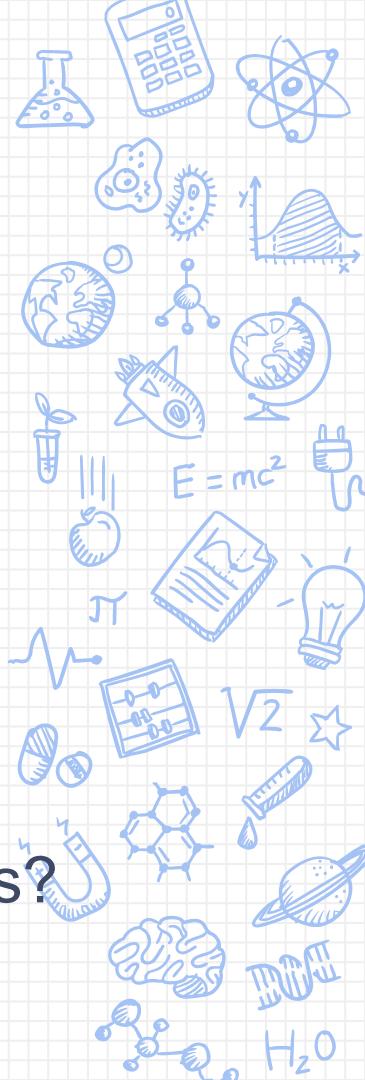
Where are these nodes?

Simple Circuit: The Theory™

- Components (Resistors, LEDs, Capacitors)
- Nodes
 - Point in circuit where circuit elements meet
 - Wire between components are considered part of one node

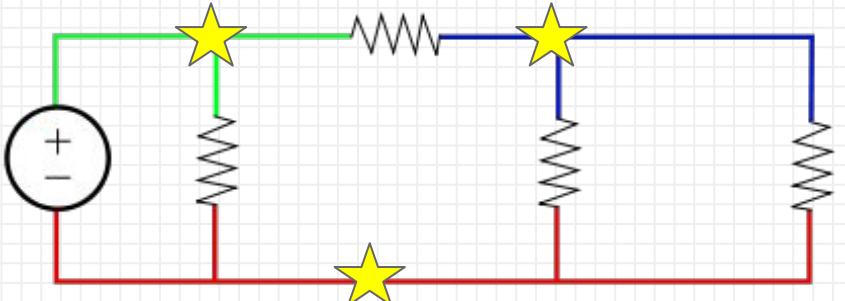


What components?
How many nodes?
Where are these nodes?



Simple Circuit: The Theory™

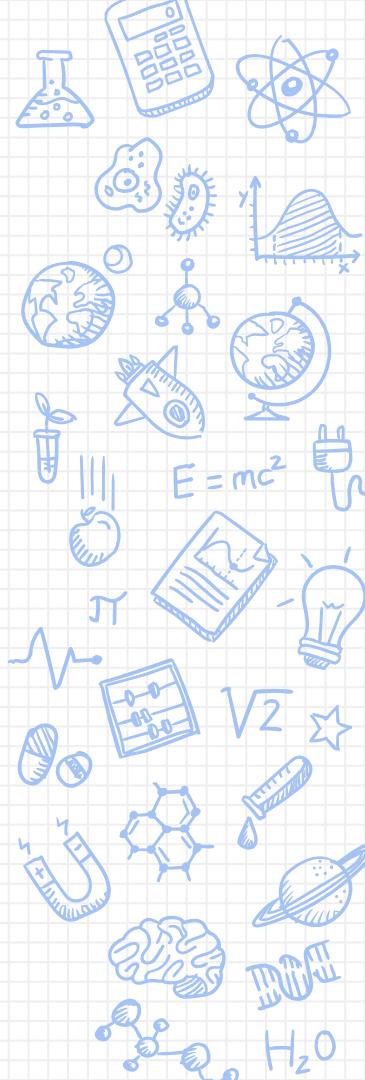
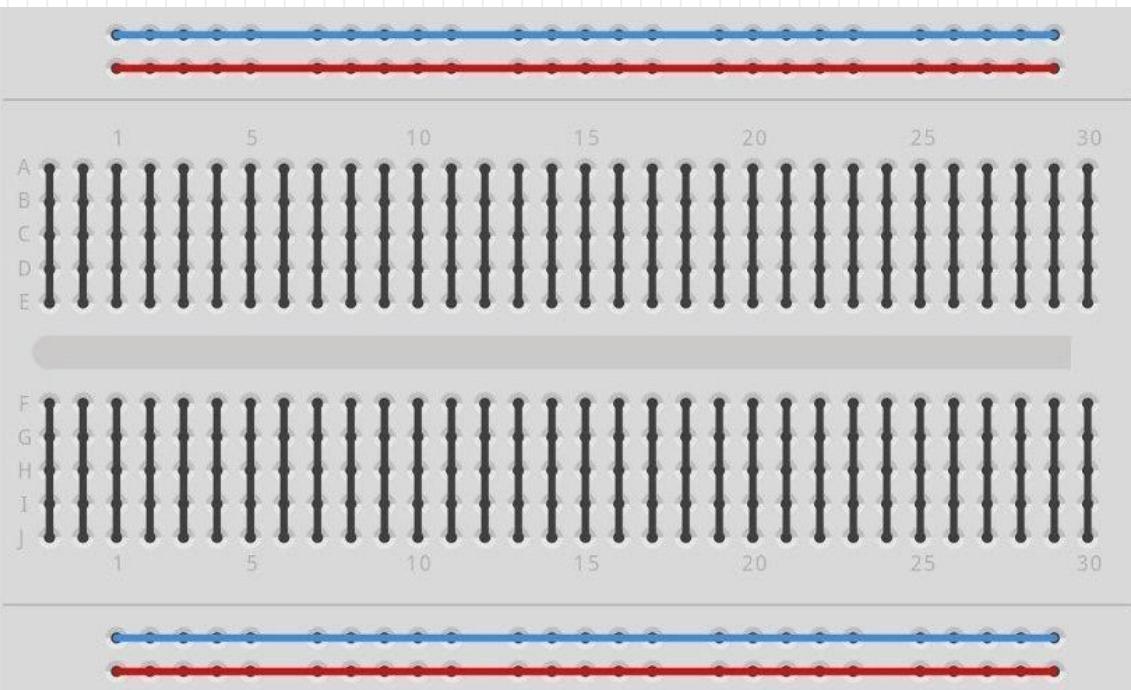
- Components (Resistors, LEDs, Capacitors)
- Nodes
 - Point in circuit where circuit elements meet
 - Wire between components are considered part of one node



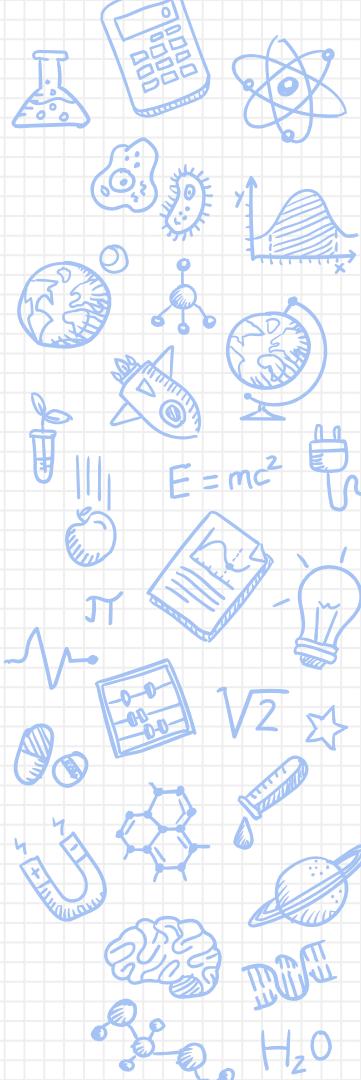
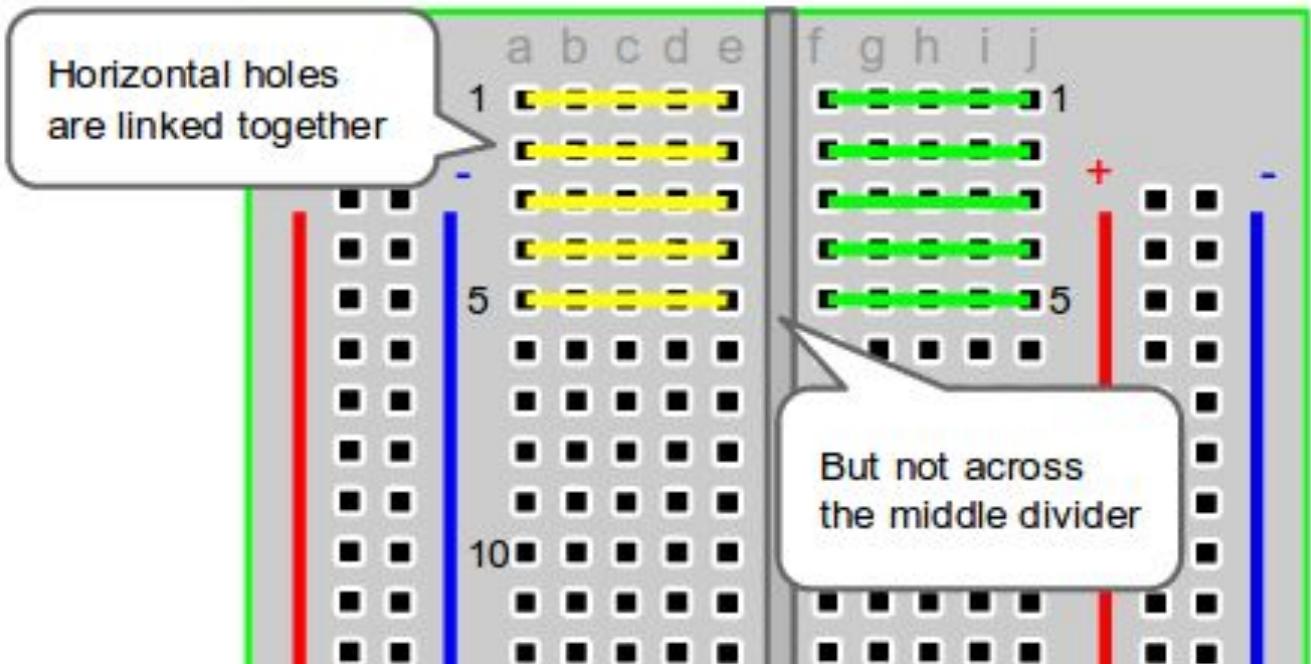
What components? **Same**
How many nodes? **3**
Where are these nodes?



Breadboard

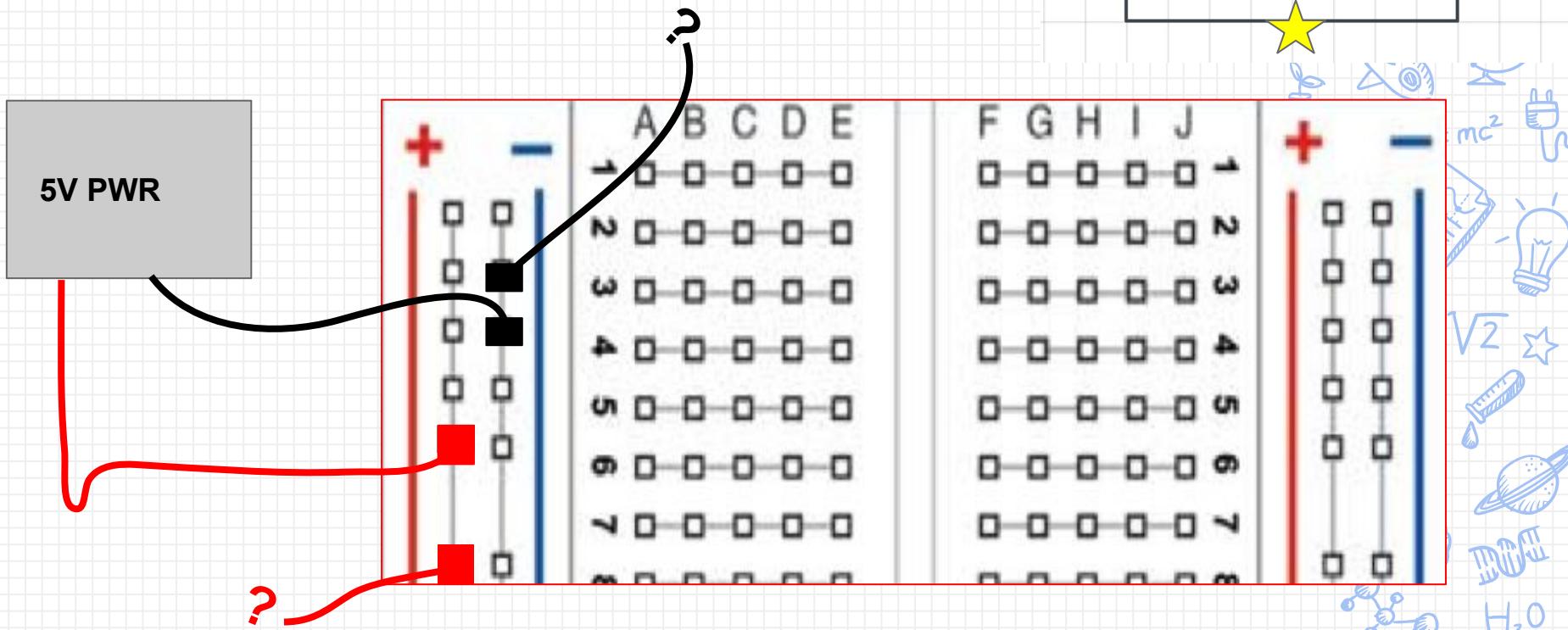


Breadboard



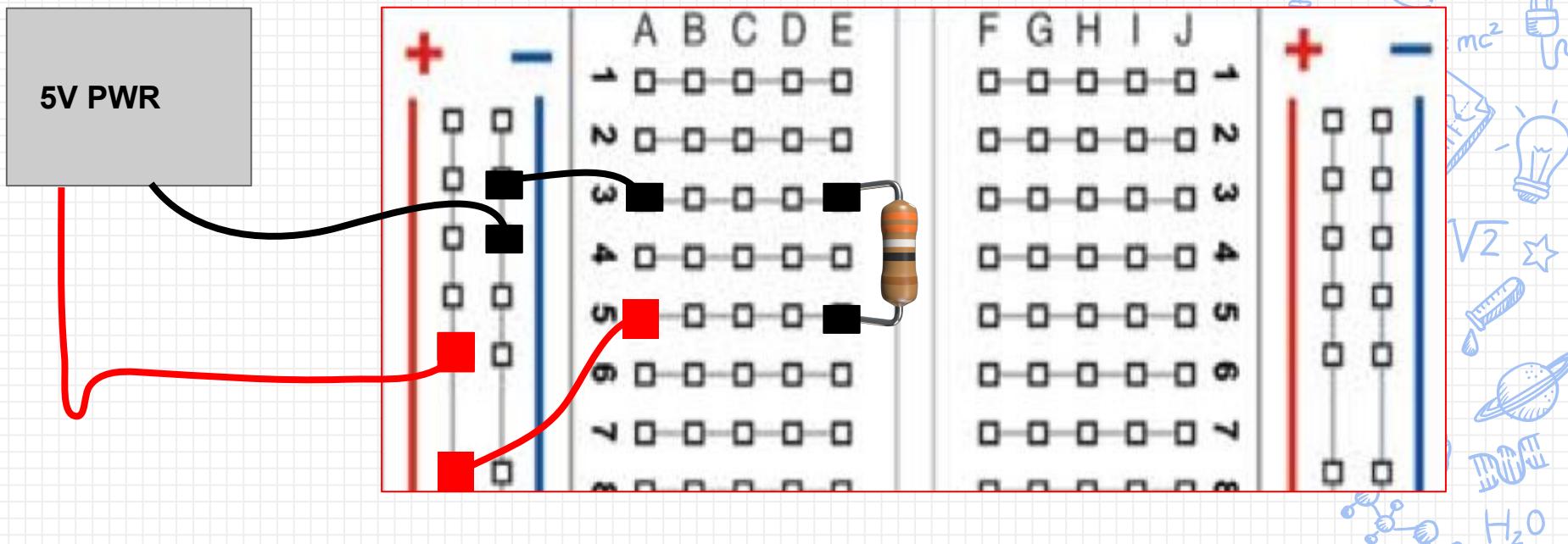
Breadboard Do's and Don't's

How do we make this circuit? →



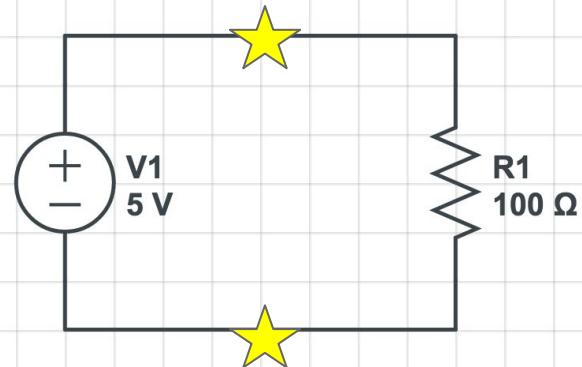
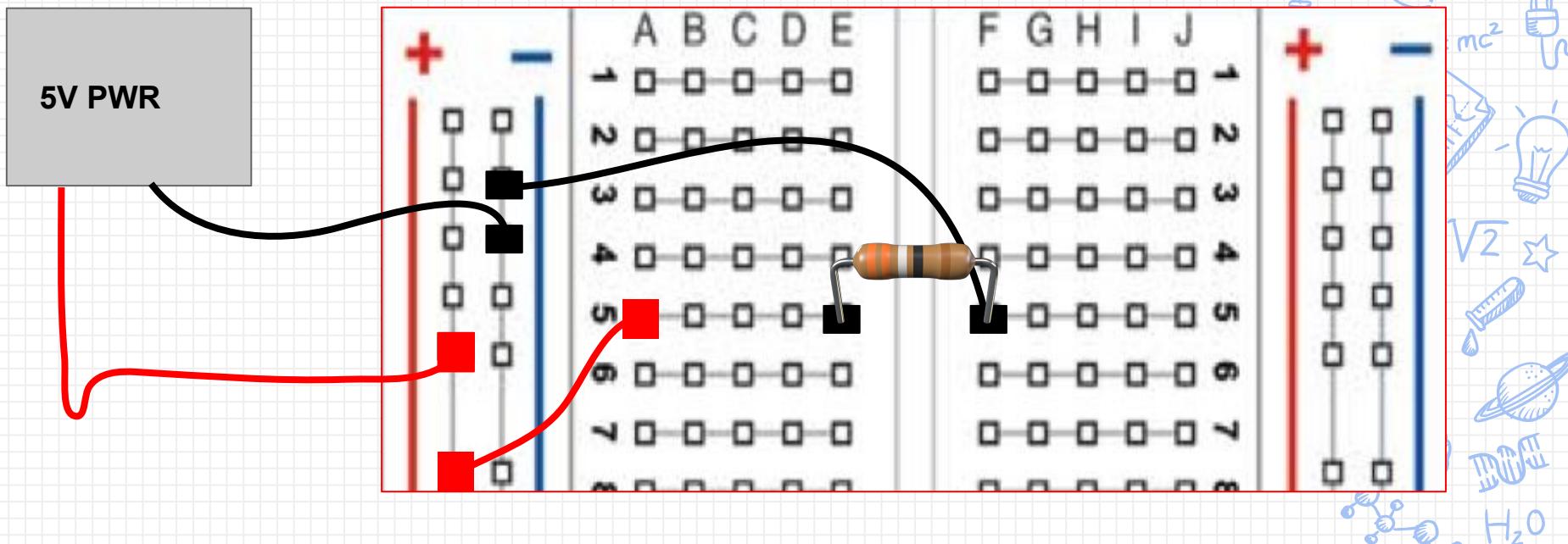
Breadboard Do's and Don'ts

- ✓ Do plug component's ends into two different rows - separate nodes



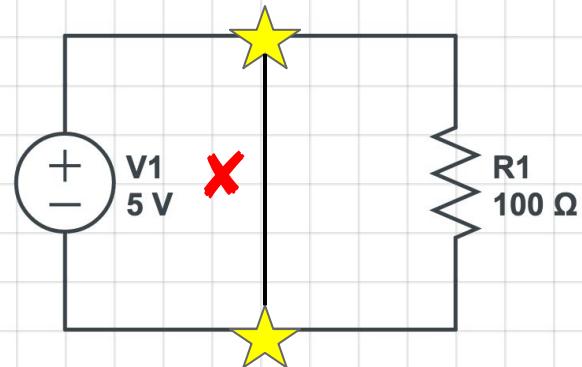
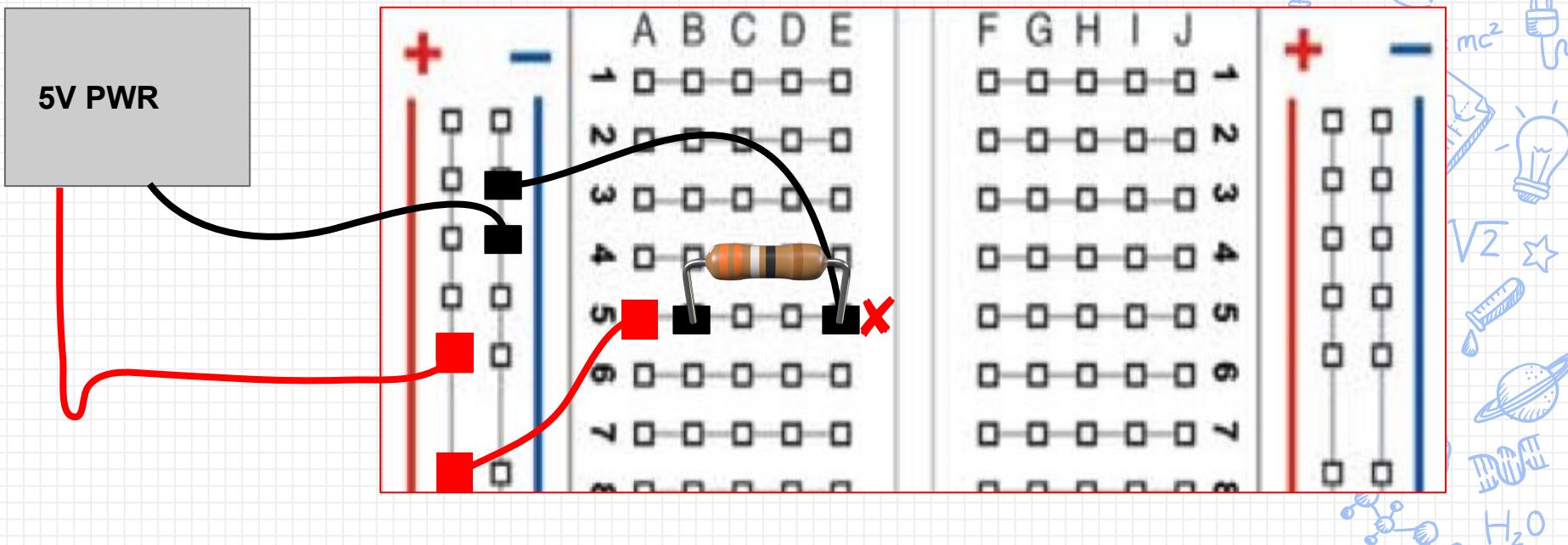
Breadboard Do's and Don'ts

- ✓ Do plug components across the gap in your breadboard - A-E and F-J are separate

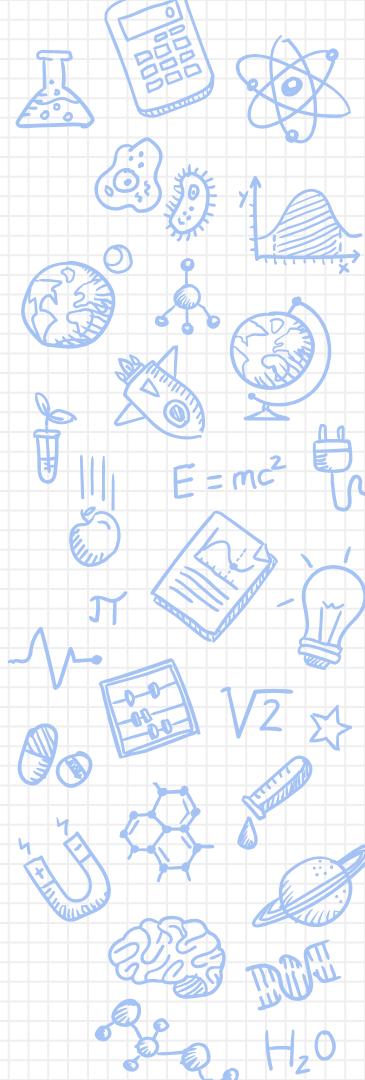
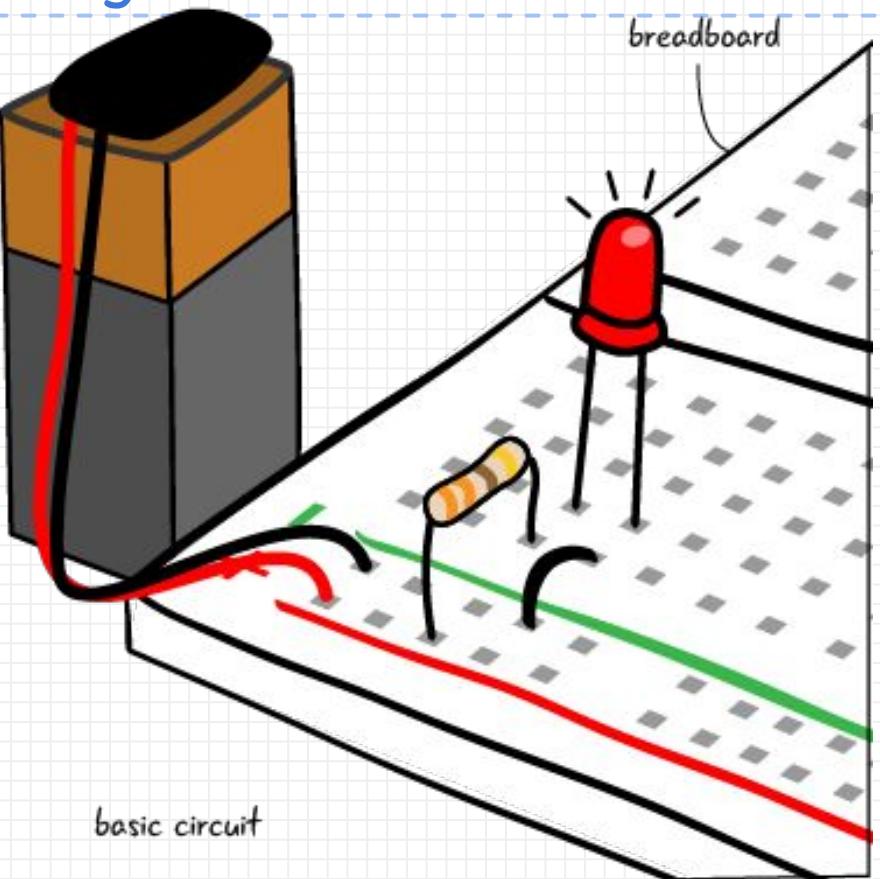


Breadboard Do's and Don'ts

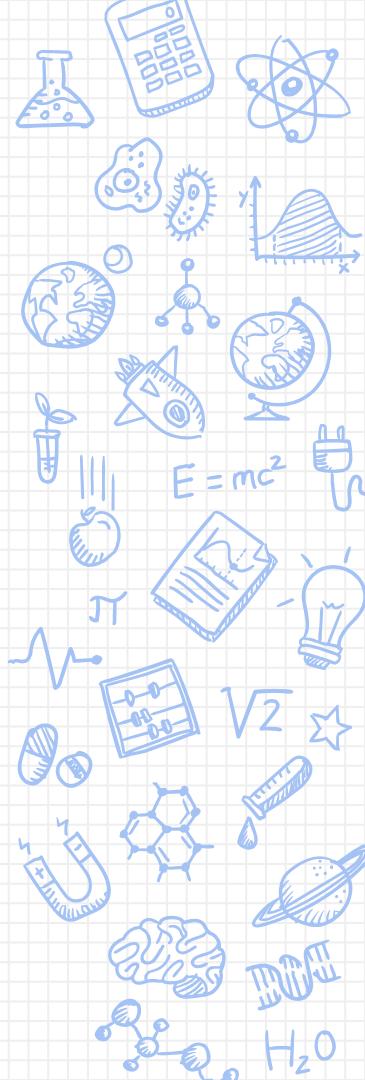
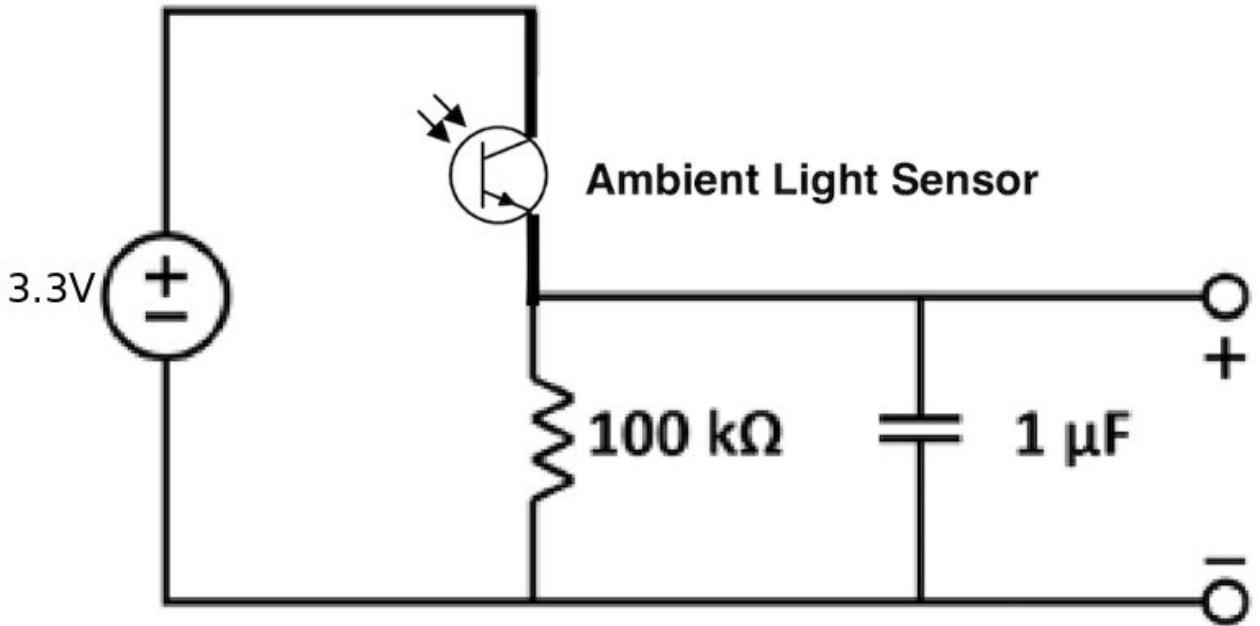
- ✗ **Do not** plug both ends of component into the same row! This creates a short



Breadboarding Color Convention



Light-detecting Circuit



FAQ

- Lab notebook link is on course website
- Keep voltage source leads from LaunchPad to breadboard disconnected whilst building your circuit
 - Female ends can stay connected to the LaunchPad
- **Make sure you are using the correct resistors (Brown Black Yellow Gold for light sensor)**
- **Make sure your ambient light sensor is in the right direction**
- Complete the lab in **GROUPS OF 4** in your assigned breakout room
 - You must each build your own setup and answer all questions in your own notebook
- **DON'T LEAVE/PACK UP YOUR CIRCUIT WITHOUT BEING CHECKED OFF FIRST**

