

## STFT

**STFT [flags] srcWave**

The STFT operation computes the Short-Time Fourier Transform of *srcWave*. STFT was added in Igor Pro 8.00.

Output is stored in the wave M\_STFT in the current data folder or in a wave specified by the /DEST flag.

**Flags**

/DB= <i>dbMode</i>	<p><i>dbMode</i> determines if output is scaled in decibels:</p> <p>0: No dB scaling (default)</p> <p>1: Scale the output to standard dB using <math>20 \cdot \log(\text{wave})</math></p> <p>2: Compute dBFS (dB relative to full scale where 0 is the maximum value)</p>
/DEST= <i>destWave</i>	<p>Specifies the output wave created by the FFT operation.</p> <p>It is an error to attempt specify the same wave as both <i>srcWave</i> and <i>destWave</i>.</p> <p>The default output wave name M_STFT is used if you omit /DEST.</p> <p>When used in a function, the STFT operation by default creates a real wave reference for the destination wave. See <b>Automatic Creation of WAVE References</b> on page IV-72 for details.</p>
/HOPS= <i>hopSize</i>	<p>Specifies the offset in points between centers of consecutive source segments. By default this value is 1 and the transform is computed for segments that are offset by a single points from each other.</p>
/OUT= <i>mode</i>	<p>Sets the output wave format.</p> <p><i>mode</i>=1: Complex output (default)</p> <p><i>mode</i>=2: Real output</p> <p><i>mode</i>=3: Magnitude</p> <p><i>mode</i>=4: Magnitude square</p> <p><i>mode</i>=5: Phase</p> <p><i>mode</i>=6: Scaled magnitude</p> <p><i>mode</i>=7: Scaled magnitude squared</p> <p>The scaled quantities apply to transforms of real valued inputs where the output is normally folded in the first dimension (because of symmetry). The scaling applies a factor of 2 to the squared magnitude of all components except the DC. The scaled transforms should be used whenever Parseval's relation is expected to hold.</p>
/PAD= <i>newSize</i>	<p>Converts each segment of <i>srcWave</i> into a padded array of length <i>newSize</i>. The padded array contains the original data at the center of the array with zeros elements on both sides.</p>
/RP=[ <i>startPoint</i> , <i>endPoint</i> ]	<p>Specifies the range of <i>srcWave</i> from which data are sampled in point numbers. <i>startPoint</i> is the first point at which segments are centered. Wave data from points preceding <i>startPoint</i> are used as needed for the left parts of beginning segments.</p>
/RX=( <i>startX</i> , <i>endX</i> )	<p>Specifies the range of <i>srcWave</i> from which data are sampled in X values. The operation expects <i>startX</i>&lt;<i>endX</i>. <i>startX</i> corresponds to the first point at which segments are centered. Data from points preceding <i>startX</i> are used as necessary to fill left parts of the beginning segments.</p>
/SEGS= <i>segSize</i>	<p>Sets the length of the segment sampled from <i>srcWave</i> in points. The segment is optionally padded to a larger dimension (see /PAD) and multiplied by a window function prior to FFT. The default segment size is 128 when the number of points in <i>srcWave</i> is greater than 128. Otherwise it is set to one less than the number of points in the <i>srcWave</i>. The operation requires that <i>segSize</i> is at least 32 points.</p>