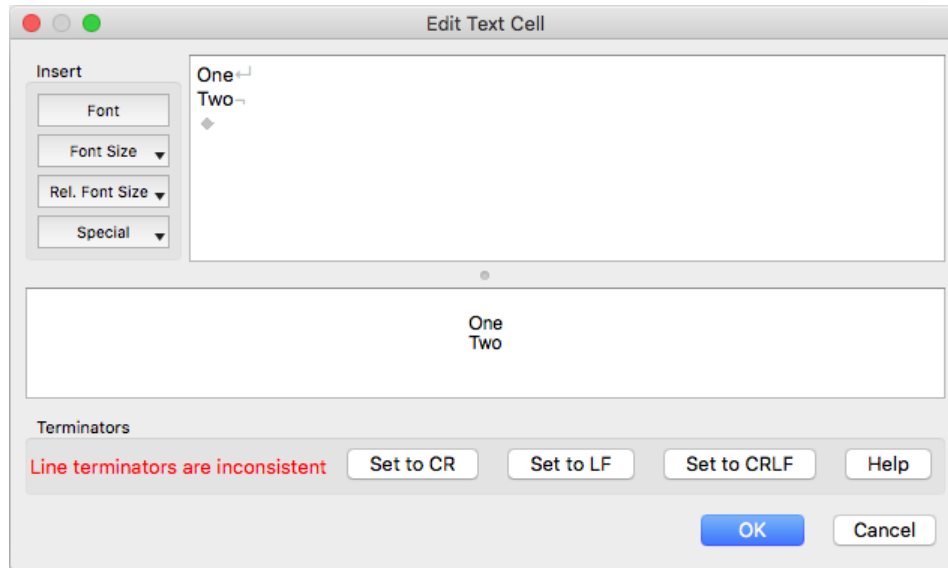


↵	<p>Linefeed (LF)</p> <p>LF is the Unix-standard line terminator. Text for use with Unix programs should have LF terminators.</p>
¶	<p>Carriage-return/linefeed (CRLF)</p> <p>CRLF is the Windows-standard line terminator. Text for use with Windows programs should have CRLF terminators.</p>

When the dialog's text entry area includes one or more terminators, buttons appear that allow you to change terminators:



You can also enter control characters by executing a command. For example:

```
textWave0[0] = "Hello\tGoodbye"    // Text with tab character
```

Use `\t` for tab, `\r` for carriage-return, and `\n` for linefeed.

You can examine what is in a text wave by printing it from the command line:

```
Print textWave0
```

This displays tabs, carriage-returns and linefeeds using escape sequences.

Editing Invalid Text

Some patterns of bytes are invalid in some text encodings. For example, this command creates a UTF-8 text wave with invalid text:

```
// "\xFE" represents a single byte with value 0xFE
Make/O/T test = {"A", "\xFE", "C"}
```

Point 1 of the wave is invalid because, in UTF-8, any byte outside the range 0x00..0x7F must be part of a multi-byte character. Invalid bytes are displayed in table cells using the Unicode replacement character.

The most likely way for this situation to arise is if you have a text wave containing MacRoman, Windows-1252 or Shift JIS text but the wave's text encoding is mistakenly set to UTF-8. In this case, you can either edit the wave to remove the invalid text or correct Igor's notion of the wave's text encoding using `Misc→Text Encodings→Set Wave Text Encoding`. In this section we assume that you want to edit the wave.