

```

String list = WaveList("*, ";"")
Print list

Variable numItems = ItemsInList(list), i
Variable offset = 0
for(i=0; i<numItems; i+=1)
    String item = StringFromList(0, list, ";", offset) // Get ith item
    Print item
    offset += strlen(item) + 1
endfor
End

```

See **ListToTextWave** for another fast way to iterate through the items in a large string list.

Using Keyword-Value Packed Strings

A collection of disparate values is often stored in a list of keyword-value pairs. For example, the **TraceInfo** and **AxisInfo** functions return such a list. The information in these strings follows this form

KEYWORD:value;KEYWORD:value; ...

The **keyword** is always upper case and followed by a colon. Then comes the **value** and a semicolon. When parsing such a string, you should avoid reliance on the specific ordering of keywords — the order is likely to change in future releases of Igor.

Two functions will extract information from keyword-value strings. **NumberByKey** is used when the data is numeric, and **StringByKey** is used when the information is in the form of text.

Using Strings with Extractable Commands

The **AxisInfo** and **TraceInfo** readback functions provide much of their information in a form that resembles the commands that you use to make the settings in the first place. For example, to set an axis to log mode, you would execute something like this:

```
ModifyGraph log(left)=1
```

If we now look at the characters of the string returned by **AxisInfo** we see:

```
AXTYPE:left;CWAVE:jack; ... RECREATION:grid(x)=0;log(x)=1 ...
```

To use this information, we need to extract the value following “**log(x)=**” and then use it in a **ModifyGraph** command with the extracted value with the desired graph as the target. Here is a user function that sets the log mode of the bottom axis to the same value as the left axis:

```

Function CopyLogMode()
    String info,text
    Variable pos
    info=AxisInfo("", "left")
    pos= StrSearch(info,"RECREATION:",0) // skip to start of "RECREATION:"
    pos += strlen("RECREATION:")           // skip "RECREATION:", too
                                            // get text after "log(x)="
    text= StringByKey("log(x)",info[pos,inf],"=",";")

    String cmd = "ModifyGraph log(bottom)=" + text
    Execute cmd
End

```

Character-by-Character Operations

Igor functions like **strlen** and **strsearch**, as well as Igor string indexing (see **String Indexing** on page IV-16), are byte-oriented. That is, **strlen** returns the number of bytes in a string. **Strsearch** takes a byte position as a parameter. Expressions like **str[<index>]** return a single byte.

In Igor6, for western languages, each character is represented by a single byte, so the distinction between bytes and characters is insignificant, and byte-by-byte operations are sufficient.

Chapter IV-7 — Programming Techniques

In Igor7 and later, which use the UTF-8 text encoding to represent text in strings, all ASCII characters are represented by one byte but all non-ASCII characters are represented by multiple bytes (see [Text Encodings](#) on page III-459 for details). Consequently, byte-by-byte operations are insufficient for stepping through characters. Character-by-character operations are needed.

There is no straightforward way to step through text containing non-ASCII characters. In the rare cases where this is necessary, you can use the user-defined functions shown in this section.

The following functions show how to step through UTF-8 text character-by-character rather than byte-by-byte.

```
// NumBytesInUTF8Character(str, byteOffset)
// Returns the number of bytes in the UTF-8 character that starts byteOffset
// bytes from the start of str.
// NOTE: If byteOffset is invalid this routine returns 0.
//       Also, if str is not valid UTF-8 text, this routine return 1.
Function NumBytesInUTF8Character(str, byteOffset)
    String str
    Variable byteOffset

    Variable numBytesInString = strlen(str)
    if (byteOffset<0 || byteOffset>=numBytesInString)
        return 0                      // Programmer error
    endif

    Variable firstByte = char2num(str[byteOffset]) & 0x00FF

    if (firstByte < 0x80)
        return 1
    endif

    if (firstByte>=0xC2 && firstByte<=0xDF)
        return 2
    endif

    if (firstByte>=0xE0 && firstByte<=0xEF)
        return 3
    endif

    if (firstByte>=0xF0 && firstByte<=0xF4)
        return 4
    endif

    // If we are here, str is not valid UTF-8.
    // Treat the first byte as a 1-byte character.
    // This prevents infinite loops.
    return 1
End

Function UTF8CharactersInString(str)
    String str

    Variable numCharacters = 0

    Variable length = strlen(str)
    Variable byteOffset = 0
    do
        if (byteOffset >= length)
            break
        endif
        Variable numBytesInCharacter = NumBytesInUTF8Character(str, byteOffset)
```