

*options* is a bitwise parameter interpreted as follows:

- Bit 0: If set, a Save File dialog is displayed even if the file is fully specified by *pathName* and *filePath*.
- Bit 1: If set, a file with the same name is overwritten if it exists. If cleared, a Save File dialog is displayed if the specified file already exists.
- Bit 2: If set then the leaf name specified by *filePath* is ignored and a name is automatically generated based on the picture name.

All other bits are reserved and must be set to zero.

See **Setting Bit Parameters** on page IV-12 for details about bit settings.

The variable *V\_flag* is set to 1 if the picture was written or to 0 otherwise, for example, if the user canceled from the Save File dialog.

The string variable *S\_name* is set to the special character name of the picture that was saved or to "" if no picture was saved.

The string variable *S\_fileName* is set to the full path of the file that was written or to "" if no picture was written.

## Notebook (Writing Special Characters)

### Writing special character parameters

This section of Notebook relates to inserting special characters at the current selection in the notebook. To insert a notebook action, see **NotebookAction**.

The special characters are page break, short date, long date, abbreviated date and time. They act in some respects like a single character but have special properties. You can insert the special characters using the *specialChar* keyword.

The *specialChar* keyword is allowed for formatted text files only, not for plain text files.

Other special characters are allowed in headers and footers only and you can not insert them in a document using the *specialChar* keyword. These are window title, page number and total pages.

The special characters other than page break character are dynamic and update periodically.

*specialChar*={*type*, *flags*, *optionsStr*}

*type* is the special character type as follows:

- 1: Page break.
- 2: Short date.
- 3: Long date.
- 4: Abbreviated date.
- 5: Time.

*flags* is reserved for future use. You should pass 0 for *flags*.

*optionsStr* is reserved for future use. You should pass "" for *optionsStr*.

*specialUpdate*=*flags*

Updates special characters in the notebook.

*flags* is interpreted bitwise:

- Bit 0: 0 to update all special characters.
- Bit 1: 1 to update special characters in the selected text.

If 1, updates regardless of whether updating is enabled or not.

All other bits are reserved and must be set to zero.

See **Setting Bit Parameters** on page IV-12 for details about bit settings.