

Chapter IV-6 — Interacting with the User

```
NVAR gXComponent = dfr:gXComponent
NVAR gYComponent = dfr:gYComponent
Variable diagonal
diagonal = sqrt(gXComponent^2 + gYComponent^2)
Printf "Diagonal=%g\r", diagonal
End

// This is the top level routine which makes sure that the globals
// and their enclosing data folders exist and then makes sure that
// the control panel is displayed.
Function DisplayDiagonalControlPanel()
    // If the panel is already created, just bring it to the front.
    DoWindow/F DiagonalControlPanel
    if (V_Flag != 0)
        return 0
    endif

    String dfSave = GetDataFolder(1)

    // Create a data folder in Packages to store globals.
    NewDataFolder/O/S root:Packages
    NewDataFolder/O/S root:Packages:DiagonalControlPanel

    // Create global variables used by the control panel.
    Variable xComponent = NumVarOrDefault(":gXComponent", 10)
    Variable/G gXComponent = xComponent
    Variable yComponent = NumVarOrDefault(":gYComponent", 20)
    Variable/G gYComponent = yComponent

    // Create the control panel.
    Execute "DiagonalControlPanel()"

    SetDataFolder dfSave
End
```

To try this example, copy all of the procedures and paste them into the procedure window of a new experiment. Close the procedure window to compile it and then choose Display Diagonal Control Panel from the Macros menu. Next enter values in the text entry items and click the Compute button. Close the control panel and then reopen it using the Display Diagonal Control Panel menu item. Notice that the values that you entered were remembered. Use the Data Browser to inspect the root:Packages:DiagonalControlPanel data folder.

Although this example is very simple, it illustrates the process of creating a control panel that functions as a modeless dialog. There are many more examples of this in the Examples folder. You can access them via the File→Example Experiments submenu.

See Chapter III-14, **Controls and Control Panels**, for more information on building control panels.

Detecting a User Abort

If you have written a user-defined function that takes a long time to execute, you may want to provide a way for the user to abort it. One solution is to display a progress window as discussed under **Progress Windows** on page IV-156.

Here is a simple alternative using the escape key:

```
Function PressEscapeToAbort(phase, title, message)
    Variable phase      // 0: Display control panel with message.
                      // 1: Test if Escape key is pressed.
                      // 2: Close control panel.
    String title       // Title for control panel.
    String message     // Tells user what you are doing.
```

```

if (phase == 0) // Create panel
    DoWindow/F PressEscapePanel
    if (V_flag == 0)
        NewPanel/K=1 /W=(100,100,350,200)
        DoWindow/C PressEscapePanel
        DoWindow/T PressEscapePanel, title
    endif
    TitleBox Message, pos={7,8}, size={69,20}, title=message
    String abortStr = "Press escape to abort"
    TitleBox Press, pos={6,59}, size={106,20}, title=abortStr
    DoUpdate
endif

if (phase == 1) // Test for Escape key
    Variable doAbort = 0
    if (GetKeyState(0) & 32) // Is Escape key pressed now?
        doAbort = 1
    else
        if (strlen(message) != 0) // Want to change message?
            TitleBox Message, title=message
            DoUpdate
        endif
    endif
    return doAbort
endif

if (phase == 2) // Kill panel
    KillWindow/Z PressEscapePanel
endif

return 0
End

Function Demo()
    // Create panel
    PressEscapeToAbort(0, "Demonstration", "This is a demo")

    Variable startTicks = ticks
    Variable endTicks = startTicks + 10*60
    Variable lastMessageUpdate = startTicks

    do
        String message
        message = ""
        if (ticks>=lastMessageUpdate+60) // Time to update message?
            Variable remaining = (endTicks - ticks) / 60
            sprintf message, "Time remaining: %.1f seconds", remaining
            lastMessageUpdate = ticks
        endif

        if (PressEscapeToAbort(1, "", message))
            Print "Test aborted by Escape key."
            break
        endif
    while(ticks < endTicks)

    PressEscapeToAbort(2, "", "") // Kill panel.
End

```