

## DeletePoints

```
DeletePoints [/M=dim] startElement, numElements, waveName
[, waveName]...
```

The DeletePoints operation deletes *numElements* elements from the named waves starting from element *startElement*.

### Flags

/M=*dim*     *dim* specifies the dimension from which elements are to be deleted. Values are:

0:	Rows.
1:	Columns.
2:	Layers.
3:	Chunks.

If /M is omitted, DeletePoints deletes from the rows dimension.

### Details

A wave may have any number of points, including zero. Removing all elements from any dimension removes all points from the wave, leaving a 1D wave with zero points.

Except for the case of removing all elements, DeletePoints does not change the dimensionality of a wave. Use **Redimension** for that.

### See Also

The **Redimension** operation.

## deltax

```
deltax (waveName)
```

The deltax function returns the named wave's dx value. deltax works with 1D waves only.

### Details

This is equal to the difference of the X value of point 1 minus the X value of point 0.

### See Also

The **leftx** and **rightx** functions.

When working with multidimensional waves, use the **DimDelta** function.

For an explanation of waves and wave scaling, see **Changing Dimension and Data Scaling** on page II-68.

## DFREF

```
DFREF localName [= path or dfr], [localName1 [= path or dfr]]
```

DFREF is used to define a local data folder reference variable or input parameter in a user-defined function.

The syntax of the DFREF is:

```
DFREF localName [= path or dfr ][, localName1 [= path or dfr ]]
```

where *dfr* stands for "data folder reference". The optional assignment part is used only in the body of a function, not in a parameter declaration.

Unlike the **WAVE** reference, a DFREF in the body without the assignment part does not do any lookup. It simply creates a variable whose value is null.

### Examples

```
Function Test(dfr)
  DFREF dfr

  Variable dfrStatus = DataFolderRefStatus(dfr)

  if (dfrStatus == 0)
    Print "Invalid data folder reference"
    return -1
  endif
```