

See Also

Matrix Math Operations on page III-138 for more about Igor's matrix routines.

MatrixSVD

MatrixSVD [*flags*] *matrixWave*

The MatrixSVD operation uses the singular value decomposition algorithm to decompose an MxN *matrixWave* into a product of three matrices. The default decomposition is into MxM wave M_U, min(M,N) wave W_W and NxN wave M_VT.

Flags

/B	Use this flag for backwards compatibility with Igor Pro 3. This option applies only to real valued input waves. Note that no other flag can be combined with /B. Here the decomposition is such that: $U * W * V^T = \text{matrixWave}$ U: MxN column-orthonormal matrix. W: NxN diagonal matrix of positive singular values. V: NxN orthonormal matrix.
/DACA	Replaces the standard LAPACK algorithm with one that is based on a divide and conquer approach. For a typical 1000x1000 matrix this provides a 6x speed improvement. Added in Igor Pro 7.00.
/INVW	Saves the inverse of the elements in W_W. The results are then stored in wave W_InvW.
/O	Overwrites <i>matrixWave</i> with the first columns of U. Use this flag to if you need to conserve memory. See also related settings of /U and /V.
/PART = <i>nVals</i>	Performs a partial SVD computing only <i>nVals</i> singular values (stored in W_W) and the associated vectors in the matrix M_U and M_V. If you use this flag the operation ignores all other flags except /PDEL. The partial SVD is computed using the Power method of Nash and Shlien. The /PART flag was added in Igor Pro 7.00.
/PDEL= <i>del</i>	Sets the convergence threshold which defaults to 1e-6. Larger positive values result in faster execution but may lead to less accurate results. The /PDEL flag was added in Igor Pro 7.00.
/U = <i>UMatrixOptions</i>	<i>UMatrixOptions</i> can have the following values: 0: All columns of U are returned in the wave M_U (default). 1: The first min(m,n) columns of U are returned in the wave M_U. 2: The first min(m,n) columns of U overwrite <i>matrixWave</i> (/O must be specified). 3: No columns of U are computed.
/V = <i>VMatrixOptions</i>	<i>VMatrixOptions</i> can have the following values: 0: All rows of V^T are returned in the wave M_VT (default). 1: The first min(m,n) rows of V^T are returned in the wave M_VT. 2: The first min(m,n) rows of V^T are overwritten on <i>matrixWave</i> (/O must be specified). 3: No rows of V^T are computed.
/Z	No error reporting.