

GetRTLInfo

See Also

GetRTLInfo

GetRTLInfo

GetRTLInfo (*code*)

GetRTLInfo is used for profiling Igor procedures.

You will typically not call GetRTLInfo directly but instead will use it through FunctionProfiling.ipf which you can access using this include statement:

```
#include <FunctionProfiling>
```

GetRTLInfo is called from an Igor preemptive thread to monitor the main thread. It returns a key/value string containing information about the procedure location associated with *code* or "" if the location could not be found.

Parameters

code is the result from a very recent call to **GetRTLInfo**.

Details

The format of the result string is:

```
"PROCNAME:name;LINE:line;FUNCNAME:name;"
```

As of Igor Pro 7.03, if the *code* is in an independent module other than ProcGlobal then this appears at the beginning of the result string:

```
IMNAME:inName;
```

The line number is padded with zeros to facilitate sorting.

See Also

GetRTLInfo

GetRTLStackInfo

GetRTLStackInfo (*selector*)

The GetRTLStackInfo function returns information about "runtime stack" (the chain of macros and functions that are executing).

Details

If *selector* is 0, GetRTLStackInfo returns a semicolon-separated list of the macros and procedures that are executing. This list is the same you would see in the debugger's stack list.

The currently executing macro or function is the last item in the list, the macro or function that started execution is the first item in the list.

If *selector* is 1, it returns the name of the currently executing function or macro.

If *selector* is 2, it returns the name of the calling function or macro.

If *selector* is 3, GetRTLStackInfo returns a semicolon-separated list of routine names, procedure file names and line numbers. This is intended for advanced debugging by advanced programmers only.

For example, if RoutineA in procedure file ProcA.ipf calls RoutineB in procedure file ProcB.ipf, and RoutineB calls GetRTLStackInfo(3), it will return:

```
RoutineA,ProcA.ipf,7;RoutineB,ProcB.ipf,12;
```

The numbers 7 and 12 would be the actual numbers of the lines that were executing in each routine. Line numbers are zero-based.

When called from a function started by **MultiThread** or **ThreadStart** the runtime stack information begins with the function that started threaded execution.

In future versions of Igor, *selector* may request other kinds of information.

Main Thread Example

```
Function Called()  
    Print "Called by " + GetRTLStackInfo(2) + "()"
```