

## Notebook (Headers and Footers)

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#### Notebook headers and footers

You can turn headers and footers on and off and position headers and footers using the keywords in this section.

There is currently no way to set the content of headers and footers except manually through the Document Settings dialog. You may be able to use stationery files to create files with specific headers and footers.

`footerControl={defaultFooter, firstFooter, evenOddFooter}`

*defaultFooter* is 1 to turn the default footer on, 0 to turn it off.

*firstFooter* is 1 to turn the first page footer on, 0 to turn it off.

*evenOddFooter* is 1 to turn different footers for even and odd pages on, 0 to use the same footer for even and odd pages.

`footerPos=pos` *pos* is the position of the footer relative to the bottom of the page in points.

`headerControl={defaultHeader, firstHeader, evenOddHeader}`

*defaultHeader* is 1 to turn the default header on, 0 to turn it off.

*firstHeader* is 1 to turn the first page header on, 0 to turn it off.

*evenOddHeader* is 1 to turn different headers for even and odd pages on, 0 to use the same header for even and odd pages.

`headerPos=pos` *pos* is the position of the header relative to the top of the page in points.

### Notebook (Miscellaneous)

#### Notebook miscellaneous parameters

This section of Notebook relates to setting miscellaneous properties of the notebook.

`autoSave=v` Controls auto-save mode.

*v=0*: Notebook subwindow contents will not be saved in recreation macros.

*v=1*: Notebook subwindow contents will be saved in recreation macros (default).

This affects notebook subwindows in control panels only. Use `autoSave=0` if you do not want the notebook's contents to be saved and restored when the control panel is recreated. Otherwise the notebook subwindow's contents will be restored when recreated.

`frameInset=i` Specifies the number of pixels by which to inset the frame of a notebook subwindow. Does not affect a normal notebook window.

This keyword was added in Igor Pro 7.00.

`frameStyle=f` Specifies the frame style for a notebook subwindow. Does not affect a normal notebook window.

- $f=0$ : None.
- $f=1$ : Single.
- $f=2$ : Double.
- $f=3$ : Triple.
- $f=4$ : Shadow.
- $f=5$ : Indented.
- $f=6$ : Raised.
- $f=7$ : Text well.

The last three styles are fake 3D and will look best if the background color behind the subwindow is a light shade of gray.

This keyword was added in Igor Pro 7.00.

`status={messageStr, flags}`

Sets the message in the status area at the bottom left of the notebook window.

*flags* is interpreted bitwise. Message is erased when:

- Bit 0: Selection changes.
- Bit 1: Window is activated.
- Bit 2: Window is deactivated.
- Bit 3: Document is modified.

If all bits are zero, the message stays until a new message comes along. All other bits are reserved for future use and should be zero. See **Setting Bit Parameters** on page IV-12 for details about bit settings.

`updating={flags, r}` Sets parameters related to the updating of special characters.

*flags* is interpreted bitwise:

- Bit 0: Suppress automatic periodic updating of date and time special characters. By default this bit is set so date and time special characters are updated only when the user explicitly requests it or during printing when they appear in headers and footers.
- Bit 1: Allow manual updating of special characters via the `specialUpdate` keyword or via the Special menu. By default this is cleared so manual updating is not allowed.

All other bits are reserved for future use and should be zero. See **Setting Bit Parameters** on page IV-12 for details about bit settings.

*r* is the update rate in seconds for updating date and time special characters.

These settings have no effect on the updating of special characters in headers or footers. These characters are always automatically updated when the document is printed.

We recommend that you leave automatic updating off (set bit 0 of the *flags* parameter to 1) so that updating occurs only via the `specialUpdate` keyword or via the Special menu.

`visible=v` Sets notebook visibility.

- $v=0$ : Hides notebook.
- $v=1$ : Shows notebook but does not make it top window.
- $v=2$ : Shows notebook and makes it top window.