

We have encountered two different definitions for the Morlet wavelet in the literature. The first is a complex function (MorletC) and the second is real (Morlet). Instead of choosing one of these definitions we implemented both so you may choose the appropriate wavelet.

### See Also

For discrete wavelet transforms use the **DWT** operation. The **WignerTransform** and **FFT** operations.

For further discussion and examples see **Continuous Wavelet Transform** on page III-282.

### References

Torrence, C., and G.P. Compo, A Practical Guide to Wavelet Analysis, *Bulletin of the American Meteorological Society*, 79, 61-78, 1998.

The Torrence and Compo paper is also online at:  
<http://paos.colorado.edu/research/wavelets/>.

## DataFolderDir

**DataFolderDir(mode [, dfr ])**

The DataFolderDir function returns a string containing a listing of some or all of the objects contained in the current data folder or in the data folder referenced by *dfr*.

### Parameters

*mode* is a bitwise flag for each type of object. Use -1 for all types. Use a sum of the bit values for multiple types.

Desired Type	Bit Number	Bit Value
All		-1
Data folders	0	1
Waves	1	2
Numeric variables	2	4
String variables	3	8

*dfr* is a data folder reference.

### Details

The returned string has the following format:

1. FOLDERS:*name,name,...;*<CR>
2. WAVES:*name,name,...;*<CR>
3. VARIABLES:*name,name,...;*<CR>
4. STRINGS:*name,name,...;*<CR>

Where <CR> represents the carriage return character.

### Tip

This function is mostly useful during debugging, used in a **Print** command. For finding the contents of a data folder programmatically, it will be easier to use the functions **CountObjects** and **GetIndexedObjName**.

### Examples

```
Print DataFolderDir(8+4)      // prints variables and strings
Print DataFolderDir(-1)       // prints all objects
```

### See Also

Chapter II-8, **Data Folders**.

**Setting Bit Parameters** on page IV-12 for information about bit settings.