

FGetPos, FSetPos, FStatus

fprintf, wfprintf

Displaying an Open File Dialog on page IV-148, **Displaying a Multi-Selection Open File Dialog** on page IV-149, **Open File Dialog File Filters** on page IV-149

Displaying a Save File Dialog on page IV-150, **Save File Dialog File Filters** on page IV-151

Using Open in a Utility Routine on page IV-151

OpenHelp

OpenHelp [*flags*] *fileNameStr*

The OpenHelp operation opens the specified help file.

The OpenHelp operation was added in Igor Pro 7.00.

Parameters

The help file to be opened is specified by *fileNameStr* and */P=pathName* where *pathName* is the name of an Igor symbolic path. *fileNameStr* can be a full path to the file, in which case */P* is not needed, a partial path relative to the folder associated with *pathName*, or the name of a file in the folder associated with *pathName*. If OpenHelp can not determine the location of the file from *fileNameStr* and *pathName*, it returns an error.

If you use a full or partial path for *fileNameStr*, see **Path Separators** on page III-451 for details on forming the path.

Flags

<i>/INT[=interactive]</i>	Controls whether opening the help file is interactive or not.
<i>/INT=1:</i>	If the help file being opened needs to be compiled, OpenHelp presents a dialog asking the user whether the file should be compiled. During the compile, a progress dialog is displayed. Any errors are presented to the user in an error dialog. This is the default behavior if <i>/INT</i> is omitted.
<i>/INT=0:</i>	If the help file being opened needs to be compiled, OpenHelp compiles it without presenting a dialog. Compilation errors are not presented to the user but are reflected in the <i>V_Flag</i> output variable.
<i>/P=pathName</i>	Specifies the folder to look in for the file. <i>pathName</i> is the name of an existing Igor symbolic path.
<i>/PICT</i>	Scans the compiled help file for pictures and stores information about all pictures in a semicolon separated list into the <i>S_pictureInfo</i> output string. If the help file needs to be compiled but compilation fails, <i>S_pictureInfo</i> is set to "".
<i>/V=visible</i>	Controls help window visibility.
<i>visible=0:</i>	The help window will be initially hidden.
<i>visible=1:</i>	The help window will be initially visible. This is the default if <i>/V</i> is omitted.
<i>/W=(left,top,right,bottom)</i>	Specifies window size and position. Coordinates are in points.