

LayoutMarquee

```
index = 0
do
    sprintf indexStr, "%d", index
    info = LayoutInfo(layoutName, indexStr)
    if (strlen(info) == 0)
        break      // No more objects
    endif

    selected = NumberByKey("SELECTED", info)
    if (selected)
        objectTypeStr = StringByKey("TYPE", info)
        if (CmpStr(objectTypeStr, "Graph") == 0) // This is a graph?
            graphNameStr = StringByKey("NAME", info)
            ModifyGraph/W=$graphNameStr wbRGB=(red,green,blue)
            ModifyGraph/W=$graphNameStr gbRGB=(red,green,blue)
        endif
    endif
    index += 1
while(1)
End
```

See Also

The **Layout** operation. See Chapter II-18, **Page Layouts**.

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LayoutMarquee is a procedure subtype keyword that puts the name of the procedure in the layout Marquee menu. See **Marquee Menu as Input Device** on page IV-163 for details.

See Also

See Chapter II-18, **Page Layouts**.

LayoutPageAction

LayoutPageAction [/W=*winName*] [*keyword* = *value* [, *keyword* = *value* ...]]

The LayoutPageAction operation adds, deletes, reorders, or adjusts the sizes of layout pages.

The LayoutPageAction operation was added in Igor Pro 7.00.

Parameters

appendPage	Appends a new page.
insertPage= <i>page</i>	Inserts a new page before <i>page</i> . Page numbers start from 1. Pass 0 for <i>page</i> to insert before the first page.
page= <i>page</i>	Makes <i>page</i> the active page. Page numbers start from 1.
deletePage= <i>page</i>	Deletes <i>page</i> . This action cannot be undone. Page numbers start from 1.
reorderPages={ <i>anchorPage</i> , <i>page1</i> , ...}	Reorders the pages so that <i>page1</i> and any others appear before <i>anchorPage</i> , in the same order as their appearance in the command. Page numbers start from 1.
size=(<i>width</i> , <i>height</i>)	Sets the global page dimensions for the layout to <i>width</i> and <i>height</i> , specified in units of points.
size(<i>page</i>)=(<i>width</i> , <i>height</i>)	