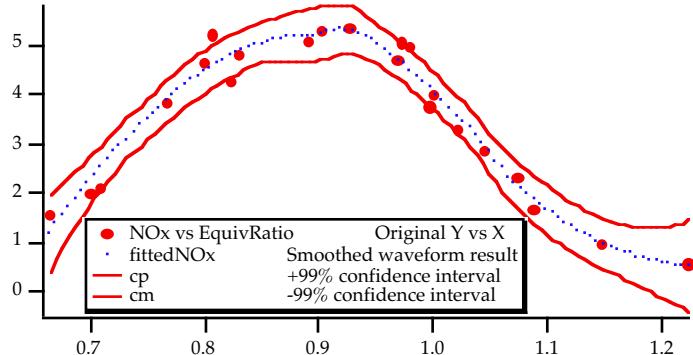


## Chapter III-9 — Signal Processing

```
SetScale/I x, V_Min, V_max, "", fittedNOx
Loess/CONF={0.99, cp, cm}/DEST=fittedNOx/DFCT/SMTH=(2/3) srcWave=NOx,factors={EquivRatio}
// Display the fit (smoothed results) and confidence intervals
AppendtoGraph fittedNOx, cp, cm
ModifyGraph rgb(fittedNOx)=(0,0,65535)
ModifyGraph mode(fittedNOx)=2,lsize(fittedNOx)=2
Legend
```



Loess is memory intensive, especially when generating confidence intervals. Read the **Memory Details** section of the **Loess** operation (see page V-515) if you use confidence intervals.

### Custom Smoothing Coefficients

You can smooth data with your own set of smoothing coefficients by selecting the Custom Coefs algorithm. Use this option when you have low-pass filter (smoothing) coefficients created by another program or by the Igor Filter Design Laboratory.

Choose the wave that contains your coefficients from the pop-up menu that appears. Igor will convolve these coefficients with the input wave using the **FilterFIR** operation (see page V-230). You should use FilterFIR when convolving a short wave with a much longer one. Use the **Convolve** operation (see page V-101) when convolving two waves with similar number of points; it's faster.

All the values in the coefficients wave are used. FilterFIR presumes that the middle point of the coefficient wave corresponds to the delay = 0 point. This is usually the case when the coefficient wave contains the two-sided impulse response of a filter, which has an odd number of points. (For a coefficient wave with an even number of points, the "middle" point is `numpnts(coefs)/2-1`, but this introduces a usually unwanted delay in the smoothed data).

In the following example, the coefs wave smooths the data by a simple 7 point Bartlett (triangle) window (omitting the first and last Bartlett window values which are 0):

```
// This example shows a unit step signal smoothed
// by a 7-point Bartlett window
Make/O/N=10 beforeWave = (p>=5)           // unit step at p == 5
Make/O coefs={1/3,2/3,1,2/3,1/3}           // 7 point Bartlett window
WaveStats/Q coefs
coefs/= V_Sum
Duplicate/O beforeWave,afterWave
FilterFIR/E=3/COEF=coefs afterWave
Display beforeWave,afterWave
```