# Crane Manual

#### Fernando Borretti

June 4, 2014

# Overview

Crane is an ORM for Common Lisp. It's intended to provide a simple, object-oriented interface to relational databases, inspired by the simplicity of the Django ORM and the flexible, non-opinionated philosophy of SQLAlchemy.

#### Structure

Crane mainly uses two libraries:

```
sxql A DSL for generating SQL through function composition.
cl-dbi A backend-independent interface to relational DBMSs. At present, only PostgreSQL, SQLite version 3, and MySQL are supported, but support for Oracle and MS SQL Server can be added.
```

# Connecting

Crane autoconnects to all the databases specified in the :databases key of the configuration when the crane:connect function is called (No parameters).

Configuration for the databases might look like this:

```
(setup
:migrations-directory
(merge-pathnames
   #p"migrations/"
   (asdf:system-source-directory :myapp))
:databases
'(:main
   (:type :postgres
```

```
:name "myapp_db"
    :user "user"
    :pass "user")))
(connect)
```

The value of :databases is a plist that maps a database's name (Not the actual name, but rather an identifier, like :main or :users-db) to a list of connection parameters, called the *connection spec*.

Crane maintains a list of connection specs for every supported database backend, and ensures that all required parameters and no parameters other than the required and optional ones are passed. Connection specs for all supported backends are listed in Appendix A: Connecting.

# **Tables**

Crane uses the metaobject protocol to bind SQL tables and CLOS objects through a TABLE-CLASS metaclass. Table classes can be defined simply through the deftable macro, the syntax being:

```
(deftable <name> (<superclass>*)
  <field-or-option>*)
For example:
(deftable enemy ()
  (name :type string :pk t)
  (age :type integer :check '(:> 'age 12))
  (address : type 'string :nullp t :foreign (important-addresses :cascade :cascade))
  (fatal-weakness :type text :default "None")
  (identifying-color 'type (string 20) :unique t :foreign (colors name)))
Slot Options
```

```
:type The type of the column. No default.
```

:nullp Whether the column is nullable or not. Default: False.

:uniquep Whether the column's values is unique across the table. Default: False.

:primaryp Whether the column is a primary key of the table. Default: False.

- :indexp Whether the column is an index of the table. Default: False.
- **:autoincrementp** If true, when adding a new column, this value will be one greater than the previous highest value in the table. Table type must be an integer. Default: False.
- :foreign Defines a foreign key. The value of this slot can either be the name of the table to point to; or a list where the first element is the name of the table to point to, and the next two elements are, respectively, the action to perform on deletes and on updates. These are:
  - :cascade
  - :restrict
  - :no-action
  - :set-null
  - :set-default

# **Table Options**

- :table-name A symbol that will be converted to the table's SQL name (Not a string). Default: The class's name.
- :abstractp Determines whether the table is abstract. Abstract table only provide slots for subclasses to inherit, and don't compile to actual SQL tables.
- :deferredp Deferred classes are only built on demand by calling crane:build.
   Default: False.

# Creating, Saving, and Deleting Objects

#### create

```
Syntax: (create <class> <params>*)
```

Create an instance of a class on the database.

#### **Examples:**

```
(create 'user :name "Eudoxia")
(create 'company :name "Initech" :founded 1994)
```

```
save
```

```
Syntax: (save <instance>)
Save an instance's fields to the database.
Examples:
(let ((point (create 'point :x 556.3 :y 26.7)))
  ;; Make some changes
  (setf (point-distance-from-origin point)
        (euclidean-distance point '(0 0)))
  ;; Save
  (save point))
del
Syntax: (del <instance>)
Delete an instance from the database.
Examples:
(defun delete-user (username)
  (del (single 'user :name username)))
Making Queries
High Level API
filter
Syntax: (filter <class> <params>*)
Return a list of objects that satisfy the params.
Examples:
```

(filter 'company :country "US"

(:< nemployees 40))</pre>

#### single

```
Syntax: (filter <class> <params>*)
```

Return a single object that satisfies the parameters.

A variant, single!, will signal a condition when no object satisfies the parameters.

```
get-or-create
```

### **Functional SQL**

# **Migrations**

Your schema will change, and this is a fact. Most ORMs hope the users will be happy running manual ALTER TABLES or provide migration functionality through an external plugin (Alembic for SQLAlchemy, South for the Django ORM).

Migrations are completely built into Crane, and are designed to be intrusive: You redefine the schema, reload, and Crane takes care of everything. If your migration plan is too complicated for Crane, then you write a simple function that does some transformations and Crane puts that in its migration history, all that without ever having to leave your Lisp environment or accessing the shell.

### Example

```
(deftable employees
  (name :type string :null nil)
  (age :type integer)
  (address :type string :null nil))
```

Now, if you decide that addresses can be nullable, you just redefine the class (Make the change, and either C-c C-c on Emacs or Quickload your project):

```
(deftable employees
  (name :type string :null nil)
  (age :type integer)
  (address :type string))
```

And Crane will spot the difference and perform the migration automatically.

# **Transactions**

Crane supports a thin wrapper over CL-DBI's transaction capabilities.

#### with-transaction

```
Syntax: (with-transaction ([db-name *default-db*]) <body>*)
```

Execute body inside a transaction. If the code executes, the transaction is comitted. If a condition is signalled, the transaction is rolled back.

#### Examples:

### begin-transaction

```
Syntax: (begin-transaction [db-name *default-db*])
```

Start a transaction on the database db-name.

#### commit

```
Syntax: (commit [db-name *default-db*])
```

Commit the current transaction on the database db-name.

### rollback

```
Syntax: (rollback [db-name *default-db*])
```

Abort the current transaction on the database db-name.

# **Fixtures**

# Inflate/Deflate

```
(definflate (stamp 'timestamp)
  ;; Inflate a timestamp value
  ;; into a timestamp object
  (local-time:universal-to-timestamp stamp))
(defdeflate (stamp local-time:timestamp)
  ;; Deflate a timestamp object
  ;; into a string
  (local-time:format-timestring nil stamp))
```

# Appendix A: Connecting

# ${\bf Postgre SQL}$

# ${\bf Required:}$

```
:name Database name.:user User name.:pass User password.
```

#### **Optional:**

```
:host Host that runs the database server. Default: "localhost".:port Port the database server listens on. Default: 5432.
```

:ssl :yes enables secure SSL connections to the server. This might be useful if

the server is running on a host other than the default. Note that OpenSSL must be installed on both machines. For mpre information, see the relevant PostgreSQL documentation. Default: :no.

# **SQLite**

### Required:

:name The name of the database. As usual, a value of :memory: will create an in-memory database.

# MySQL

Required and Optional: Same as PostgreSQL, except for :ssl. The default port number 3306.