Amendments list

- 1. Clear the old waypoints when a new file is loaded ✓
- 2. Wind speed, direction, apparent and heading set to one decimal place. ✓
- 3. Comms button needs to automatically go green when communication is re-met with the boat d server. ✓
- 4. Read the boat active from boat d and change button colour accordingly (needs to be worked through with the simulator guy). X
- Confirm units of wind speed √
- 6. Add a current mission waypoint button that reads waypoints from the boat d server and posts them to the mission control screen. ✓
- 7. Fix the resolution of the screen size \checkmark
- 8. Loaded waypoints to be shown on mission planning panel includes removing old spinners ect.
- 9. File loaded name of file label needs to be changed to show the file loaded. ✓
- 10. Remove date and time from the GUI ✓
- 11. Emergency stop button needs to post a waypoint to the current boat position ✓
- 12. Boat needs a different marker of a trident and to rotate it to the heading√
- 13. Work out if the waypoint is on land or sea.
- 14. User Guide PDF
- 15. About Button on homepage
- 16. Full screen new windows
- 17. Clear waypoints deletes file loaded name
- 18. When saving show label
- 19. When cleared waypoints cannot start mission
- 20. Start mission = upload waypoints
- 21. Current config = Get current waypoints
- 22. Print the boat last, problem on get current configuration
- 23. Boat status is active
- 24. Boat communication is active
- 25. Boat communication
- 26. Destroy page afterwards
- 27. Speed m/s

