

HARMAIN MUNIR

201-355-9833 | munirharmain@gmail.com | Brooklyn, New York | [Github](#) | [LinkedIn](#)

EDUCATION

BS, Computer Science, Brooklyn College, CUNY Graduation Date: June 2025

- **Relevant Coursework:** Database Systems, Data Structures and Algorithms, Human-Computer Interaction, Computer Architecture, Modern Programming Techniques, Computer and Writing Ethics, Elementary Programming and Statistics, Introduction to Web Application Development
- **Professional Development:** NYU AI School Fellow, Goldman Sachs Virtual Insight Series Participant, CSTEP Fellow

SKILLS

Programming Languages and Frameworks: Java, HTML, CSS, JavaScript, SQL, NodeJS, React, Express, C++, React JS, Tailwind CSS, Figma

Tools and Technologies: Git, GitHub, Figma, GitHub Pages, Bootstrap, Visual Studio Code, Eclipse, Notion, MS Tools, Slack, Agile Development, Squarespace

Natural Languages: English (Fluent), Urdu (Fluent), Spanish (Basic)

TECHNICAL EXPERIENCE

CUNY Tech Prep, Hybrid August 2024 - Present

Software Engineering Fellow

- Selected out of 500+ applicants for a year-long immersive software development program, will be partaking in learning software engineering best practices, including React, Node + Express, PostgreSQL, SQL, complemented by industry best practices in Git/GitHub, Agile & Scrum, test-driven development.

Girls Who Code, Remote June 2024 - August 2024

Computer Science Teaching Assistant

- Leading classrooms of 60 highschool students with a teaching team introducing to them the ps5.js library and Replit code editor and teaching students principles of game design and development.
- Developing Computer Science curriculum for introductory game design, covering core concepts within Computer Science and beginner JavaScript.
- Facilitating hands-on coding sessions, ensuring students gained practical coding skills and knowledge.

AT&T, Remote July 2024

Technology Academy Extern

- Acquire business and technical acumen along with personal growth and professional development across 80 hours of online learning developed to support students interested in technology.
- Completed entry level training in technology specific fundamentals, including network troubleshooting, 5G tech strategy, and Cloud Computing Fundamentals.

CUNY Graduate School of Public Health and Policy, Remote April 2024 - June 2024

Software Engineering Intern

- Developed a SquareSpace prototype for the HealthyCUNY website, using coding injections with HTML and CSS properties.
- Focused on achieving a balance between functionality and visual appeal, creating an outstanding user experience and intuitive navigation.
- Regularly reported to the deputy head on a monthly basis, presenting developed prototypes and design layouts for meticulous review and feedback incorporation.

CUNY Graduate School of Public Health and Policy, Remote May 2022 - December 2022

HealthyCUNY Advocacy Intern

- Collaborated with HealthyCUNY under the CUNY Research Foundation to advocate for food insecure students and marginalized individuals, bridging connections to vital resources at school, state, and federal levels.
- Increased user engagement on the HealthyCUNY Instagram page by 50% and creating posts/reels to increase engagement.

PROJECTS

Reminder Requests App, [Deployed Site](#) December 2024

FRONTEND: HTML, CSS, JavaScript | BACKEND: Node.js, Express, Google Sheets API

Team Project

- Leveraged the Google Sheets API to facilitate email scheduling based on user-input dates, automating email dispatch on specified mornings for Brooklyn Hacks Hackathon.