

# HARMANDEEP SINGH

Mohali, India · [2020kuec2001@iiitkota.ac.in](mailto:2020kuec2001@iiitkota.ac.in) · +91 9599750775 · [Linkedin](#) · [Leetcode](#) · [Github](#) · [Codeforces](#)

## EDUCATION

**BTech Electronics and Communications**, Indian Institute of Information Technology, Kota Expected May, 2024  
8.71/10 CGPA Upto 7th Semester

## SKILLS

**Languages/Libraries** — C/C++, C#, Javascript, React.js, Node.js, Redux, Mongoose, TailwindCSS, Bootstrap  
**Relevant Course Word** —Data Structures and Algorithms, DBMS, Operating Systems, Object Oriented Programming  
**Soft Skills** — Leadership, Communications, Teamwork

## EXPERIENCES

**Jr. Software Engineer - Onextel Pvt Ltd - (Pune)** July, 2024

- Constructed backend infrastructure using C and Erlang to facilitate mass texting and phone calls.
- Engineered OneX-Aura, an in-house telecom tool, supporting large-scale consumers like RealMe, Oppo, and Spencer's; enhanced service delivery efficiency, reducing setup time by 40% and operational costs by 25%.
- Optimized system performance and scalability by implementing load balancing and fault tolerance mechanisms in Erlang, ensuring uninterrupted service for millions of users.

**Front-End Developer - Ekalsutra Pvt Ltd - (Remote)** January, 2023 - March, 2023

- Contrived innovative APIs to streamline the page development process, resulting in a reduction in page creation time and a 15% decrease in website load times.
- Identified and resolved critical bugs in 8 previously developed web pages, resulting in a 20% decrease in user complaints.
- Collaborated with the UX team to design and develop a responsive web page that increased user engagement by 30%, increasing conversions.

**Intern - Gurugram Police - (Remote)** June, 2021 - July, 2021

- Engaged in a cybersecurity capture-the-flag (CTF) competition as part of the internship program; leveraged technical expertise to identify and fix security vulnerabilities. Given excellent feedback amongst 1200 interns.
- Collaborated with cross-functional teams in various assignments and activities during the internship program. Spread awareness about common methods of spoofing and eavesdropping. Held meetings with 3 highly regarded cyber security experts.

## PROJECTS

### Poker-Game

- Utilized [www.deckofcardsapi.com](http://www.deckofcardsapi.com) to create a seamless and engaging card game experience. Implemented Socket.io to develop real-time communication between players during the game. Integrated responsive design principles into the development of the game interface. (ReactJS, NodeJS, MongoDB, Socket.io)

### E-commerce Website

- Implemented Redux architecture to streamline frontend data flow. User and Seller views utilizing ReactJS with Redux integration. Features:- Payment using Stripe, media upload on Cloudinary, Separate admin routes.(Redux, ReactJS, Cloudinary, NodeJS, MongoDB, Heroku, Postman)

### Virtual Classroom

- Built a virtual environment for students deprived of access to specialized Labs. Implemented 3 labs (2 Chemistry Labs, 1 Astronomy Lab). Tech Stack Used:- Unity (Virtual Environment using C), ReactJS( UI ), NodeJS ( Backend ), MetaMask ( Secure Login ), MongoDB.

## LEADERSHIP ROLES

**Core Team Member - Google Developer Students Clubs** August, 2021 - September, 2022

- Organized and coordinated events like 30 days of Google Cloud, and Android Study Jams. spread awareness and conduct workshops on new emerging technologies to batchmates and juniors.

**Class Representative 7th Semester** July, 2023 - December, 2023