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BANK MANAGEMENT PROJECT

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○ **Introduction a brief about the system**

This group has created a bank management system in which the user is able to create multiple accounts and of more than one type . The user has the access to change the name in the account details . The various transactions like debiting the account, depositing money in the account , transfer the data from the account to an another account and ay utilities bills are done by the user in this system . The java program create a text file in which all the specifications of an account has been added and saved into the storage unit. The specifications includes the name , account no. , account type selected by the user, the yearly charges , and the balance in the account .

- **Full description of the system including the minimum requirements you have up at the above description**

System is generated by the java language using eclipse platform. In the system we have to create three classes and many methods along with the main method.

The Array list is used to hold the various objects of the classes where account is created so that the system can hold multiple accounts and the number of accounts should not be limited.

Various methods are created to perform many transactions .

The constructors are made to give the values to the classes .

To create the text files ,to read the files and to change the data in the text file File class is imported.

Joption Class is imported to get the pop up boxes and input boxes so that the user interface would be friendly and easy.

Input output Throws are applied to overcome the exemptions.

Conditional statements are used to made decisions at various stages.

Loops are used to perform multiple tasks in one stretch .

○ Explain the classes with their attributes and methods (not code)

In the BankAccount class there are generally the methods to do the transactions in the account . Balance attribute is there of double type which is set by the starting balance variable with the constructor and overloading is used to get different types of data. Methods in this class have all variables, and parameters of double type and get the input at the time when they are called in the main method.

Deposit – Used to add amount to the balance.

Withdraw- To withdraw the amount of money from the account . In this method the balance is reduced by the amount withdrawn. And amount of 2 is also deducted as transaction charges.

Transfer- To transfer the money to an another account the system has transfer method The method reduced the amount of money from the balance which is transferred.

PayutilityBills – the system has payUtilityBills method to pay the utility bills. This method reduce the amount of money from the balance.

Then the class has setbalance method that takes a parameter and assigns it to variable balance and getbalance methods which is used to return the values of the variable balance

In the Customer class the system has constructor that sets the values of the parameters which are passed by the new objects . The variable are bankaccount, name , balance , interest , charges

Then the method named showData is there that print the values of all the details of an account.

The filecreate method created a new file in the system and write all the specifications of an account in the text file .

The **one.java** class has the main method in which all the functions of the systems are there, all the methods are called here in this main method., All the inputs from the user is taken in this method.

Alongwith this there are some methods created in this class which are used .like

accounType method which when called get the input from the user for the type of account he wants to select through the Joption box input and return the value.

customerName method take the input from the customer through pop up window input panel and return the name of the customer when it is called .

Then the system has a method named **balanceMethod** in which an object is created for the class BankAccount and all the methods of the BankAccount class are cllled here in this method. So it is kind of parent method which called different other methods. It return the balance in the last to the main method where it is called .

There is **modifyFile** method which is used to change the name of the customer in an account. In this method the `BufferedReader` is used to alter the text in the file . It takes the old name from the file and switch it with the new name.

○ **Explain exactly what the system can do (all tasks)**

The system **Bank Management** is created to perform a plenty of tasks which are done in series . In the system the user can create a new bank account of any type which is available under which he choose his name , the starting balance .

User can create multiple no. of accounts .

The user can make the transactions in the account like withdraw, deposit, transfer to another account and pay utility bills.

Account details are saved in the Text file in .txt format under the name of the account no.

The user can see the account details from the .txt file having his account details

The user has an option to change the account details and save it again in the .txt file.

○ User manual

Run the one.class file having main method

1.To create an account

Step 1. When the system ask “whether you have an account in the bank or not”

Type **false** in the pop up box.

Step 2. Type 1 for selecting the **saving** account type **1**

(Saving account give interest rate of 5% and yearly charges & 100)

Or Type **2** for checkin account

(Check in account give interest rate of 2% and yearly charges & 200)

Step 3. Enter the name of the account holder

Step 4. Enter the starting balance of an account

Step 5. Enter the amount to be withdrawn

Step 6. Enter the amount to be deposited

Step 7. Enter the amount to be transferred to an another account

Step 8. Enter the amount want to pay for utility bills.

a random account no is generated and .txt file is saved under the name of account no. having the information related account details.

2.To view an account details

Step 1. When the system ask “whether you have an account in the bank or not”

Type **true** in the pop up box.

Step 2. Type the **account no.**

Step 3. Type **false** in the pop up box to see the details .

Account details will be shown in the compiler

3.To edit an account details

Step 1. When the system ask “whether you have an account in the bank or not”

Type **true** in the pop up box.

Step 2. Type the **account no.**

Step 3. Type **true** in the pop up box to see the details and edit the name

Step 4. Type the previous name you want to edit.

Step 5. Type the new name .

Name of the account holder will be changed and shown in the compiler and also the .txt file has been edited

○ The Source Code

Class having main method ----

```
package bankmanagment;
```

```
import java.io.BufferedReader;
import java.io.File;
import java.io.FileNotFoundException;
import java.io.FileReader;
import java.io.FileWriter;
import java.io.IOException;
import java.text.DecimalFormat;
import java.util.ArrayList;
import java.util.Random;
import java.util.Scanner;
```

```
import javax.swing.JOptionPane;
```

```
public class one {
```

```
    /**
```

```
     * @param args
```

```
     * @throws FileNotFoundException
```

```
     */
```

```
    public static void main(String[] args) throws FileNotFoundException {
```

```
        //create array of customer object
```

```
        ArrayList<Customer> obj = new ArrayList<Customer>();
```

```
        //////////
```

```
        JOptionPane.showMessageDialog(null, "Welcome to the Bank Account  
System");
```

```
        String continu=null;
```

```
        boolean bankAccountAsk; //Boolean for asking if user have bank account
```

```

String inputbankAccountAsk; // string to hold the input
inputbankAccountAsk = JOptionPane.showInputDialog("Enter true if you
have an account in bank or type false");

bankAccountAsk = Boolean.parseBoolean(inputbankAccountAsk);
// variables
int id1;
double balance = 0;
int interestRate ;
int charges;
String name1, InputDialogue, InputDialogue2;
// condition loop to see details and edit already existing account
if (bankAccountAsk) {
    JOptionPane.showMessageDialog(null, "Welcome to the Bank");
    String filename;

    filename = JOptionPane.showInputDialog("enter account no to
see the account details ");

    /// open the file with account no
    File firstFile = new File(filename+".txt");//showing text
    Scanner firstFileRead = new Scanner(firstFile);
    while(firstFileRead.hasNext())
    {
        String data = firstFileRead.nextLine();
        System.out.println(data);
    }

    /// edit data

    // variables for editing the data in .txt file
    String editData;
    Boolean EditData;
    JOptionPane.showMessageDialog(null, "If you want to edit
the data press true else type false");
    editData = JOptionPane.showInputDialog("If you want to
edit the data press true else type false");
    EditData= Boolean.parseBoolean(editData);
    if (EditData) {
        String fil=filename+".txt";

```

```
String oldName = JOptionPane.showInputDialog("Type previous  
name ");// previous name input
```

```
String newName = JOptionPane.showInputDialog("Type new  
name ");// new name input
```

```
modifyFile(fil, oldName, newName);/// method calling for modify
```

```
System.out.println("Modified Account Details are following");
```

```
// showing the edited file
```

```
File firstFile1 = new File(filename+".txt");//showing text  
Scanner firstFileRead1 = new Scanner(firstFile1);  
while(firstFileRead1.hasNext())  
{  
    String data = firstFileRead1.nextLine();  
    System.out.println(data);  
}
```

```
}  
else {  
    JOptionPane.showMessageDialog(null, "Thanks ");  
}  
}
```

```
else/// To create a new account  
{  
    JOptionPane.showMessageDialog(null, "Create a new Bank  
Account");  
    Random random = new Random();  
    int accountNO = random.nextInt(800000);
```

```
id1=accountType(); // calling method to get the account  
type
```

```
if (id1==1) {  
    interestRate= 5; // setting interest rate and charges  
for saving acc
```

```

        charges=100;
    }
    else
    { interestRate=2; // setting interest rate and charges for
checkin acc
        charges = 200;}

        name1=customerName(); // getting customer name by
calling method

        balance= balanceMethod(); //
        obj.add(new
Customer(accountNO,name1,balance,interestRate,charges));

    }
// making account as object and assigning it values of obj
arraylist element

    for (int index = 0; index < obj.size(); index++){
        Customer account = obj.get(index);
        account.showData();// showdata method called from
employee
        account.fileCreate();// file create method call from
employee
    }
    //String continu1;
    //continu1 = JOptionPane.showInputDialog("type exit to
exit ");

    //continu=continu1;

    // } while (continu!= "exit");
}

// method for account type selection

```

```

public static int accountType()
{
    int id1;
    String input;
    input = JOptionPane.showInputDialog("Please enter 1 for saving account
2 for checkin account");

    id1= Integer.parseInt(input);

    return id1;

}

// method for customer name input
public static String customerName()
{
    String name1;
    String input;
    input = JOptionPane.showInputDialog("Please enter Account Holder
Name then press enter");

    name1= input;

    return name1;
}

/// method to set the balance and perform all transactions
public static double balanceMethod()
{
    String input; // To hold user input
double balance;
    // Create a DecimalFormat object for displaying dollars.
    DecimalFormat dollar = new DecimalFormat("#,###.00");

    // Get the starting balance.
    input = JOptionPane.showInputDialog("What is your " +
        "account's starting balance?");

    // Create a BankAccount object.
    BankAccount account = new BankAccount(input);

```

```

// Get the amount of pay.
input = JOptionPane.showInputDialog("How much you " +
    "you want to deposit ");

// Deposit the user's deposit into the account.
account.deposit(input);

// Display the new balance.
JOptionPane.showMessageDialog(null,
    "Your amount has been deposited.\n" +
    "Your current balance is $ " +
    dollar.format(account.getBalance()));

// Withdraw some cash from the account.
input = JOptionPane.showInputDialog("How much would " +
    "you like to withdraw? ");

// if loop to check the balance greater than withdraw amount
if (Double.parseDouble(input)<=account.getBalance()+2)
{
    account.withdraw(input);

// Display the new balance
JOptionPane.showMessageDialog(null,
    "Now your balance after chrges of $2 is $" +
    dollar.format(account.getBalance()));
}
else JOptionPane.showMessageDialog(null,"Balance is less than withdraw
amount");
// transfer some cash from the account.
input = JOptionPane.showInputDialog("How much would " +
    "you like to transfer to another account ");

    if (Double.parseDouble(input)<=account.getBalance())// to check balance
greater than transfer amount
    {

        account.transfer(input);

```

```

        // Display the new balance
        JOptionPane.showMessageDialog(null,
            "Now your balance after transfer is $" +
            dollar.format(account.getBalance()));
    }
    else JOptionPane.showMessageDialog(null,"Balance is less than transfer
amount");

    // pay utility bills from the account.
    input = JOptionPane.showInputDialog("How much would " +
        "you like to pay for utility bills? ");
    if (Double.parseDouble(input)<=account.getBalance())// to check the balance
greater than utility bills
    {

        account.utilityBills(input);

        // Display the new balance
        JOptionPane.showMessageDialog(null,
            "Now your balance after Bills is $" +
            dollar.format(account.getBalance()));
    }
    else
        JOptionPane.showMessageDialog(null,"Balance is less than utility bills
amount");

    balance=account.getBalance();

    return balance;

}
/// method for modify the account details in the .txt file
static void modifyFile(String filePath, String oldString, String newString)
{
    File fileToBeModified = new File(filePath);

```

```

String oldContent = "";

BufferedReader reader = null;

FileWriter writer = null;

try
{
    reader = new BufferedReader(new FileReader(fileToBeModified));

    //Reading all the lines of input text file into oldContent

    String line = reader.readLine();

    while (line != null)
    {
        oldContent = oldContent + line + System.lineSeparator();

        line = reader.readLine();
    }

    //Replacing oldString with newString in the oldContent

    String newContent = oldContent.replaceAll(oldString, newString);

    //Rewriting the input text file with newContent

    writer = new FileWriter(fileToBeModified);

    writer.write(newContent);
}
catch (IOException e)
{
    e.printStackTrace();
}
finally
{
    try
    {
        //Closing the resources

```



```
        reader.close();

        writer.close();
    }
    catch (IOException e)
    {
        e.printStackTrace();
    }
}
}
```

Second Class

```
package bankmanagement;

import java.io.FileNotFoundException;
import java.io.PrintWriter;

public class Customer {

    private double balance;    // new Account balance

    int bankAccount;
    String name;
    int interest;
    int charges;
```

```

//Employee class constructor
public Customer(int bAcc, String customerName, double balance2, int intr, int chrg){
    bankAccount = bAcc;
    name = customerName;
    balance=balance2;
    interest = intr;
    charges=chrg;

}

// method to show the account details
public void showData(){
    System.out.print("ACCOUNT NO is= "+bankAccount + "\n " + " CUSTOMER Name = "+name +"\n"+
        "Balance is  " +balance+" \n"+" interest rate is  "+interest+"\n"+
        "Yearly charges are "+ charges +"\n"+"Withdrawl charges are $2 everytime")
    ;
    System.out.println();
}

// method to create a .txt file

public void fileCreate() throws FileNotFoundException {

    PrintWriter file2 = new PrintWriter(bankAccount+".txt" );
    file2.println("Account no is"+bankAccount);
    file2.println("Name of customer :"+name);
    file2.println("BALance of an account:"+balance);
    file2.println("interest rate for account :"+interest);
    file2.println("Yearly charges for the account "+charges);
    file2.println("withdrawl charges  $2 everytime ");

    file2.close();

}

}

```

Third class

```
package bankmanagment;
/**
 * The BankAccount class simulates a bank account.
 */

public class BankAccount
{
    private double balance;    // Account balance

    /**
     * This constructor sets the starting balance
     * at 0.0.
     */

    public BankAccount()
    {
        balance = 0.0;
    }

    /**
     * This constructor sets the starting balance
     * to the value passed as an argument.
     * @param startBalance The starting balance.
     */

    public BankAccount(double startBalance)
    {
        balance = startBalance;
    }

    /**
     * This constructor sets the starting balance
     * to the value in the String argument.
     * @param str The starting balance, as a String.
     */

    public BankAccount(String str)
    {
        balance = Double.parseDouble(str);
    }

    /**
     * The deposit method makes a deposit into
     * the account.
     * @param amount The amount to add to the
     *             balance field.
     */

    public void deposit(double amount)
    {
        balance += amount;
    }
}
```

```

}

/**
 * The deposit method makes a deposit into
 * the account.
 * @param str The amount to add to the
 * balance field, as a String.
 */

public void deposit(String str)
{
    balance += Double.parseDouble(str);
}

/**
 * The withdraw method withdraws an amount
 * from the account.
 * @param amount The amount to subtract from
 * the balance field.
 */

public void withdraw(double amount)
{
    balance -= amount;
    balance -= 2;
}

/**
 * The withdraw method withdraws an amount
 * from the account.
 * @param str The amount to subtract from
 * the balance field, as a String.
 */

public void withdraw(String str)
{
    balance -= Double.parseDouble(str);
    balance -= 2;
}

public void transfer(double amount)
{
    balance -= amount;
}

/**
 * The transfer method pay utility bills
 * @param str The amount to subtract from
 * the balance field, as a String.
 */

public void utilityBills(String str)
{
    balance -= Double.parseDouble(str);
}

```

```

    }
    public void utilityBills(double amount)
    {
        balance -= amount;
    }

    /**
     * The transfer method transfer an amount
     * from the account.
     * @param str The amount to subtract from
     * the balance field, as a String.
     */
    public void transfer(String str)
    {
        balance -= Double.parseDouble(str);
    }

    /**
     * The setBalance method sets the account balance.
     * @param b The value to store in the balance field.
     */
    public void setBalance(double b)
    {
        balance = b;
    }

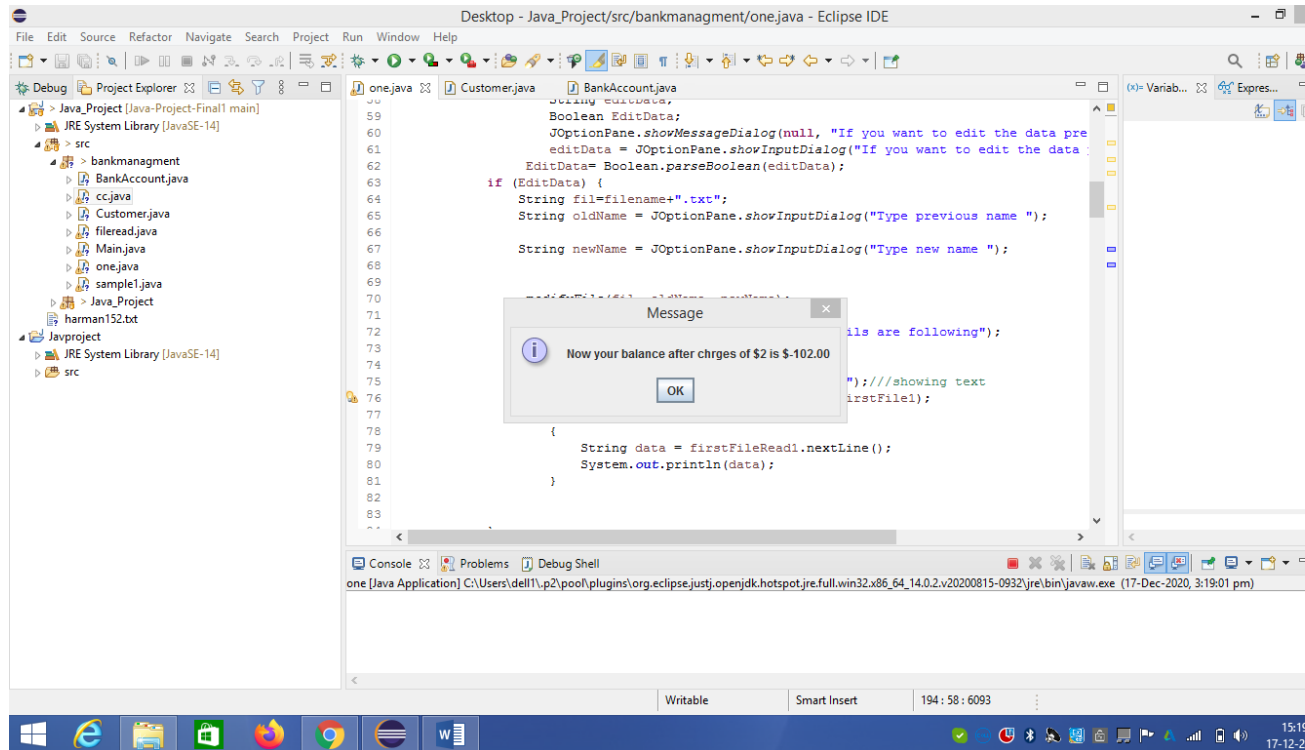
    /**
     * The setBalance method sets the account balance.
     * @param str The value, as a String, to store in
     * the balance field.
     */
    public void setBalance(String str)
    {
        balance = Double.parseDouble(str);
    }

    /**
     * The getBalance method returns the
     * account balance.
     * @return The value in the balance field.
     */
    public double getBalance()
    {
        return balance;
    }
}

```

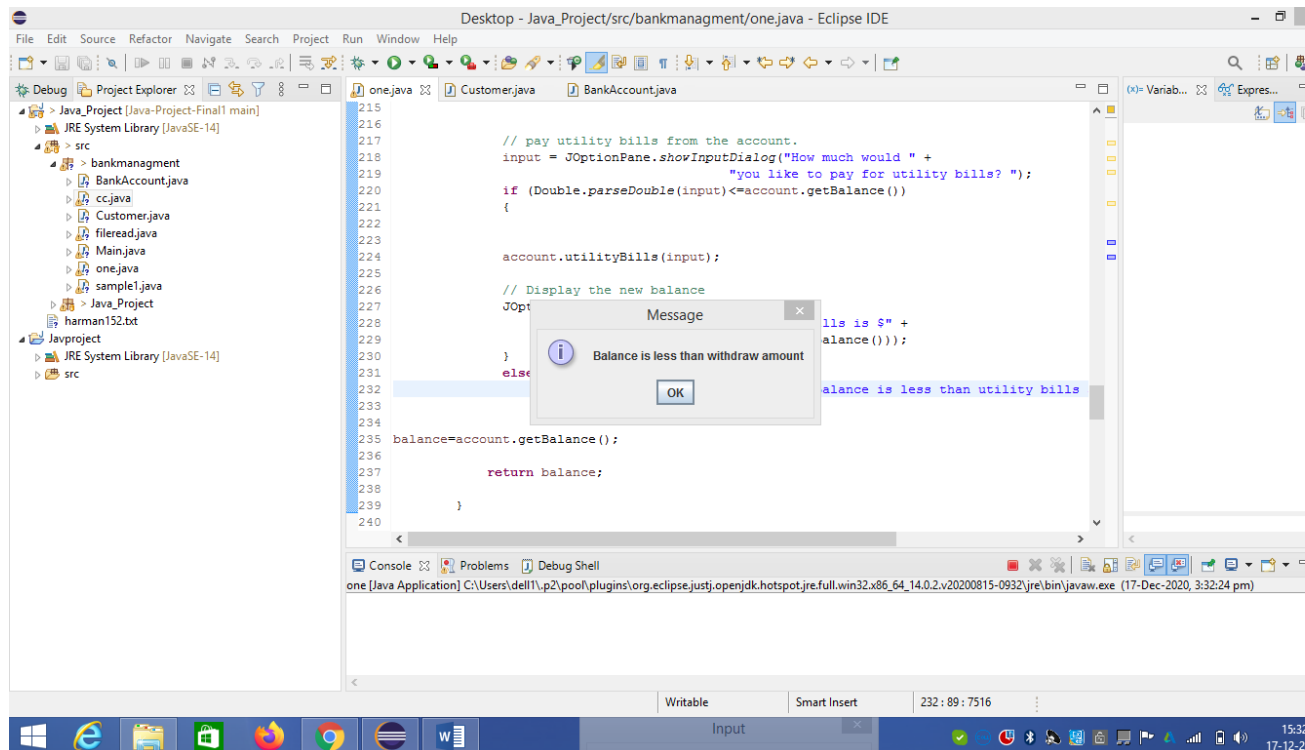
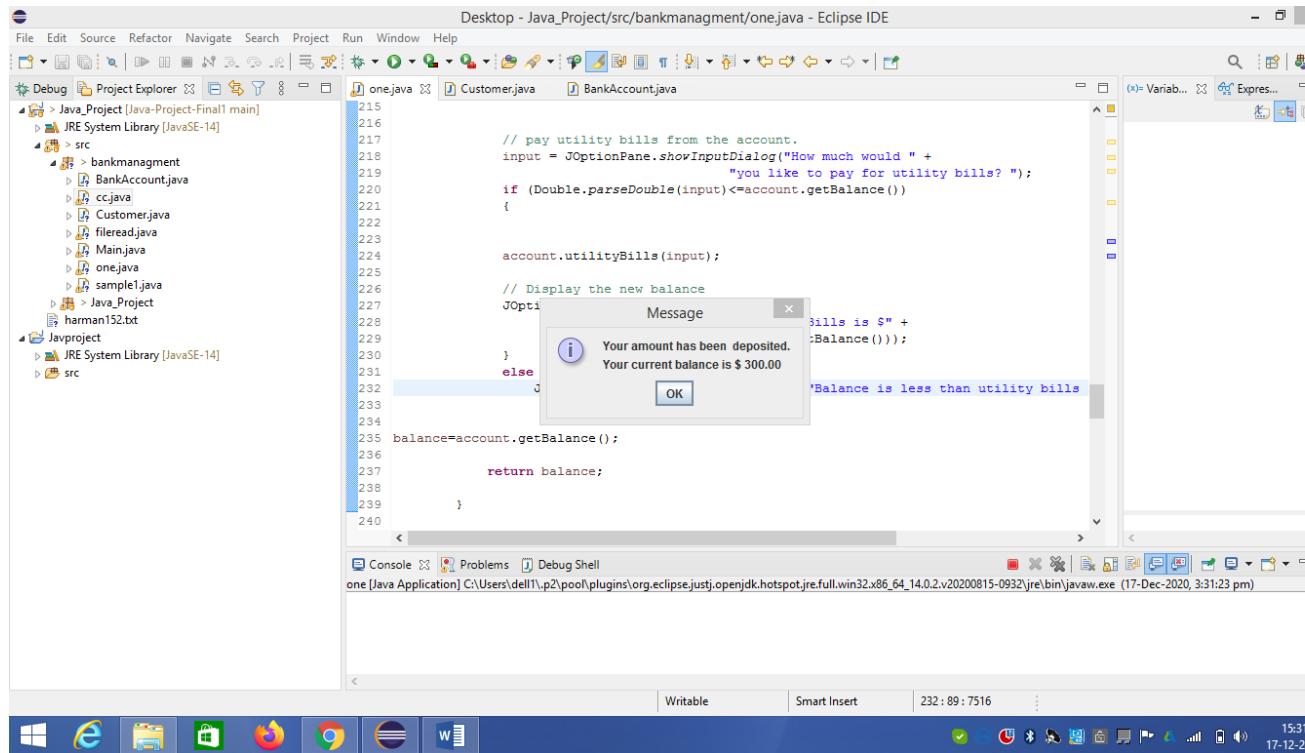
- **Some screenshots showing the errors or exceptions you get while you are testing the system, and explain how you could solve them.**

While withdraw , transfer , and pay utility bills the balance show –ve if amount is filled more than balance which is not acceptable in the banking system .



To overcome this error conditional loop is used
Which check if amount entered is less than or equal to the balance .
Else show the message that balance is less than the amount entered

- Some screenshots showing the system is working without



- **Name(s) of the file(s) the system is creating, and copy of their details**

The name of the file is account number which is created by random function.
Example. 145453.txt

Following are the details showing

ACCOUNT NO is= 422625

CUSTOMER Name = Harmanjeet Singh

Balance is 296.0

interest rate is 2

Yearly charges are 200

Withdrawl charges are \$2 everytime

○ **List of references**

1. Slides shared by the teacher.
2. Programs shared by the teacher
3. for the buffer method we used the internet search and used following sources
 - <https://www.javatpoint.com/java-bufferedreader-class>
 - <https://javaconceptoftheday.com/modify-replace-specific-string-in-text-file-in-java/#:~:text=Step%201%20%3A%20Create%20a%20File,the%20file%20to%20be%20modified.&text=Step%202%20%3A%20Initialize%20oldContent%20with,of%20the%20input%20text%20file.&text=Step%203%20%3A%20Create%20BufferedReader%20object,text%20file%20line%20by%20line.>