[字符的距离（I）](http://cise.sdust.edu.cn/OJ/problem.php?cid=4639&pid=0)

#include<stdio.h>

int main()

{

char x,y;

scanf("%c %c",&x,&y);

printf("%d",y-x-1);

return 0;

}

[除法的差异](http://cise.sdust.edu.cn/OJ/problem.php?cid=4639&pid=1)

#include<stdio.h>

int main()

{

int a,b;

scanf("%d %d",&a,&b);

printf("%d\n",b/a);

printf("%.3lf",(double)b/a);

return 0;

}

[字符的距离（II）](http://cise.sdust.edu.cn/OJ/problem.php?cid=4639&pid=2)

#include<stdio.h>

int main()

{

char a,b;

scanf("%c %c",&a,&b);

if(a==b)

printf("0 0");

if(a<b)

{

printf("%d ",b-a-1);

printf("%d",25-(b-a));

}

if(a>b)

{

printf("%d ",24-(a-b-1));

printf("%d",a-b-1);

}

return 0;

}

[第几个字母](http://cise.sdust.edu.cn/OJ/problem.php?cid=4639&pid=3)

#include<stdio.h>

int main()

{

char num;

while(scanf("%c",&num)!=EOF)

{

if(num>='a'&&num<='z')

printf("%d\n",num-'a'+1);

if(num>='A'&&num<='Z')

printf("%d\n",num-'A'+1);

}

return 0;

}

[Print Graphics Problerm (II)](http://cise.sdust.edu.cn/OJ/problem.php?cid=4639&pid=4)

#include<stdio.h>

int main()

{

int n,i,j,q;

while(scanf("%d",&n)!=EOF)

{

if(n%2==0)

{

for(i=1; i<=n; i++)

{

for(j=1; j<=n-i; j++)

printf(" ");

for(q=1; q<=2\*i-1; q++)

printf("+");

printf("\n");

}

printf("\n");

}

else

{

for(i=1;i<=n;i++)

{

for(j=1;j<i;j++)

printf(" ");

for(q=1;q<=2\*n-(2\*i-1);q++)

printf("+");

printf("\n");

}

printf("\n");

}

}

return 0;

}

[它满足条件吗？](http://cise.sdust.edu.cn/OJ/problem.php?cid=4639&pid=5)

#include<stdio.h>

int main()

{

int n,i;

scanf("%d",&n);

if(n%2==0)

{

if(n>0)

{

for(i=1;i<n;i++)

{

if(i\*i==n)

{

printf("yes");

break;

}

if(i==n-1)

printf("no");

}

}

else

printf("no");

}

else

printf("no");

return 0;

}

[输出整数的最低两位](http://cise.sdust.edu.cn/OJ/problem.php?cid=4639&pid=6)

#include<stdio.h>

#include<stdlib.h>

int main()

{

int n,m,q;

scanf("%d",&n);

m=abs(n);

if(m>10)

printf("%02d",m%100);

if(m==10)

printf("10");

if(m<10)

printf("%d",m);

return 0;

} [笛卡尔平面](http://192.168.119.211/JudgeOnline/problem.php?cid=4639&pid=7)

#include<stdio.h>

int main()

{

double x,y;

scanf("(%lf, %lf)",&x,&y);

if(x>0&&y>0)

printf("(%.1lf, %.1lf) is in quadrand I",x,y);

if(x>0&&y<0)

printf("(%.1lf, %.1lf) is in quadrand IV",x,y);

if(x<0&&y>0)

printf("(%.1lf, %.1lf) is in quadrand II",x,y);

if(x<0&&y<0)

printf("(%.1lf, %.1lf) is in quadrand III",x,y);

if(x==0&&y!=0)

printf("(0.0, %.1lf) is on the y axis",y);

if(x!=0&&y==0)

printf("(%.1lf, 0.0) is on the x axis",x);

if(x==0&&y==0)

printf("(0.0, 0.0) is origin");

return 0;

}