

```
eigen_map_caster< Eigen  
::Ref< PlainObjectType,  
0, StrideType > >
```



```
type_caster< Eigen  
::Ref< PlainObjectType,  
0, StrideType >, enable  
_if_t< is_eigen_dense_map  
< Eigen::Ref< PlainObjectType,  
0, StrideType > >::value > >
```