

# Formal Method Project

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**Date**

05/13/2025.

Spring 2025



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## 1. Language Syntax and Parser Assumptions

The program equivalence checker operates on a custom language designed for formal verification, supporting variable assignments, conditional statements, loops, array operations, and assertions. The syntax is defined as follows:

- **Variable Assignment:**  $x = 10$ ; assigns a value to a variable.
- **Conditional Statements:**  $\text{when } (x > y) \{ z = x + y; \} \text{ otherwise } \{ z = x - y; \}$  for if-then-else constructs.

- **Loops:**
  - repeat  $(x > 0) \{ x = x - 1; \}$  for while-style loops.
  - iterate  $(i = 0; i < 10; i = i + 1) \{ \text{sum} = \text{sum} + i; \}$  for for-style loops.
- **Array Operations:**  $\text{arr}[0] = 10; x = \text{arr}[1];$  for array element access and modification.
- **Assertions:**  $\text{verify}(x > 0);$  to specify postconditions.

## Parser Assumptions

- The parser is built using the Lark parsing library, with grammar defined in `mini_lang.lark`.
- **Input Program:** Programs must adhere to the defined grammar, with valid syntax for variables, arithmetic expressions (e.g.,  $+$ ,  $-$ ,  $*$ ,  $/$ ), and control structures. Invalid syntax triggers error messages displayed in the GUI.
- **Arrays:** Arrays are one-dimensional, with integer indices starting at 0. Array accesses (e.g.,  $\text{arr}[i]$ ) assume  $i$  is within bounds; out-of-bounds access is flagged during verification.
- **Postcondition Assertion Format:** Assertions use  $\text{verify}(\text{condition})$ , where condition is a boolean expression involving variables, arrays, or arithmetic operations. Examples include  $\text{verify}(\text{arr}[0] > 0)$  or  $\text{verify}(\text{sum} == 15)$ . Assertions are evaluated after program execution to check correctness.
- **Comments:** Supported via `#` for single-line comments, ignored by the parser.

The parser generates an Abstract Syntax Tree (AST) for further processing (e.g., SSA translation).

## 2. SSA Translation Logic

Static Single Assignment (SSA) form ensures each variable is assigned exactly once, facilitating program analysis. The translation process involves:

1. **Variable Versioning:**

- Each assignment creates a new version of a variable, denoted with a subscript (e.g.,  $x_1$ ,  $x_2$ ).
- An environment tracks the latest version of each variable.

## 2. Control Flow:

- Implicit phi functions merge variable versions at control flow join points (e.g., after conditionals or loops).
- Loop variables are versioned per iteration.

## 3. Array Handling:

- Array elements are treated as individual variables (e.g.,  $arr[0]$  becomes  $arr\_1[0]$ ).
- Bounds checking ensures valid indices during translation.

## Example

# Original

```
x = 10;
y = x + 5;
x = x + 1;
arr[0] = x;
```

# SSA Form

```
x_1 = 10;
y_1 = x_1 + 5;
x_2 = x_1 + 1;
arr_1[0] = x_2;
```

Phi functions are inserted for conditionals, e.g.,  $x_3 = \text{phi}(x_1, x_2)$  at a merge point. The SSA form preserves semantics while enabling SMT constraint generation.

## 3. Loop Unrolling Handling

Loop unrolling transforms loops into sequential code to simplify verification, with a user-specified unroll bound (default: 3 iterations).

## Process

1. **Loop Identification:** Detect repeat or iterate constructs in the AST.
2. **Condition Evaluation:** Replicate the loop body for the specified number of iterations, checking the loop condition each time.
3. **Body Replication:** Copy the loop body, updating variable versions per iteration.
4. **Variable Management:** Ensure correct versioning of loop variables and accumulators (e.g., sum\_1, sum\_2).

## Example

# Original

```
iterate (i = 0; i < 3; i = i + 1) {  
    sum = sum + i;  
}
```

# Unrolled (bound = 2)

```
i_1 = 0;  
when (i_1 < 3) {  
    sum_1 = sum_0 + i_1;  
    i_2 = i_1 + 1;  
}  
when (i_2 < 3) {  
    sum_2 = sum_1 + i_2;  
    i_3 = i_2 + 1;  
}
```

Nested loops are unrolled recursively, maintaining semantics. The unroll bound limits verification completeness but improves performance.

## 4. SMT Formulation Strategy

The program is translated into Satisfiability Modulo Theories (SMT) constraints to verify assertions and check equivalence, using an SMT solver (e.g., Z3).

### Constraint Generation

#### 1. Variable Constraints:

- Assignments become equations (e.g.,  $x_1 = 10$ ).
- Type constraints ensure integer operations.
- Range constraints enforce bounds (e.g., array indices).

#### 2. Control Flow Constraints:

- Path conditions encode branch decisions (e.g.,  $x > y$  for when).
- Loop invariants (if unrolled) are embedded as sequential constraints.

#### 3. Array Constraints:

- Element access:  $\text{arr\_1}[0] = \text{value}$ .
- Bounds checking:  $0 \leq i < \text{array\_size}$ .
- Update semantics: Track array state changes (e.g.,  $\text{arr\_2} = \text{store}(\text{arr\_1}, 0, x_2)$ ).

### Equivalence Checking

- **Input-Output Mapping:** Ensure both programs produce the same outputs for the same inputs.
- **Path Coverage:** Generate constraints for all feasible paths.
- **Variable Correspondence:** Map variables between programs (e.g.,  $\text{sum1}$  in Program 1 to  $\text{sum2}$  in Program 2).
- **Array Mapping:** Verify identical array states post-execution.

### Example Constraint (Array Sum)

For  $\text{verify}(\text{sum} == 15)$  in an array sum program:

```
(declare-const sum Int)
(assert (= sum (+ arr_1[0] arr_1[1] arr_1[2] arr_1[3] arr_1[4])))
(assert (= sum 15))
```

The solver checks satisfiability to confirm the assertion.

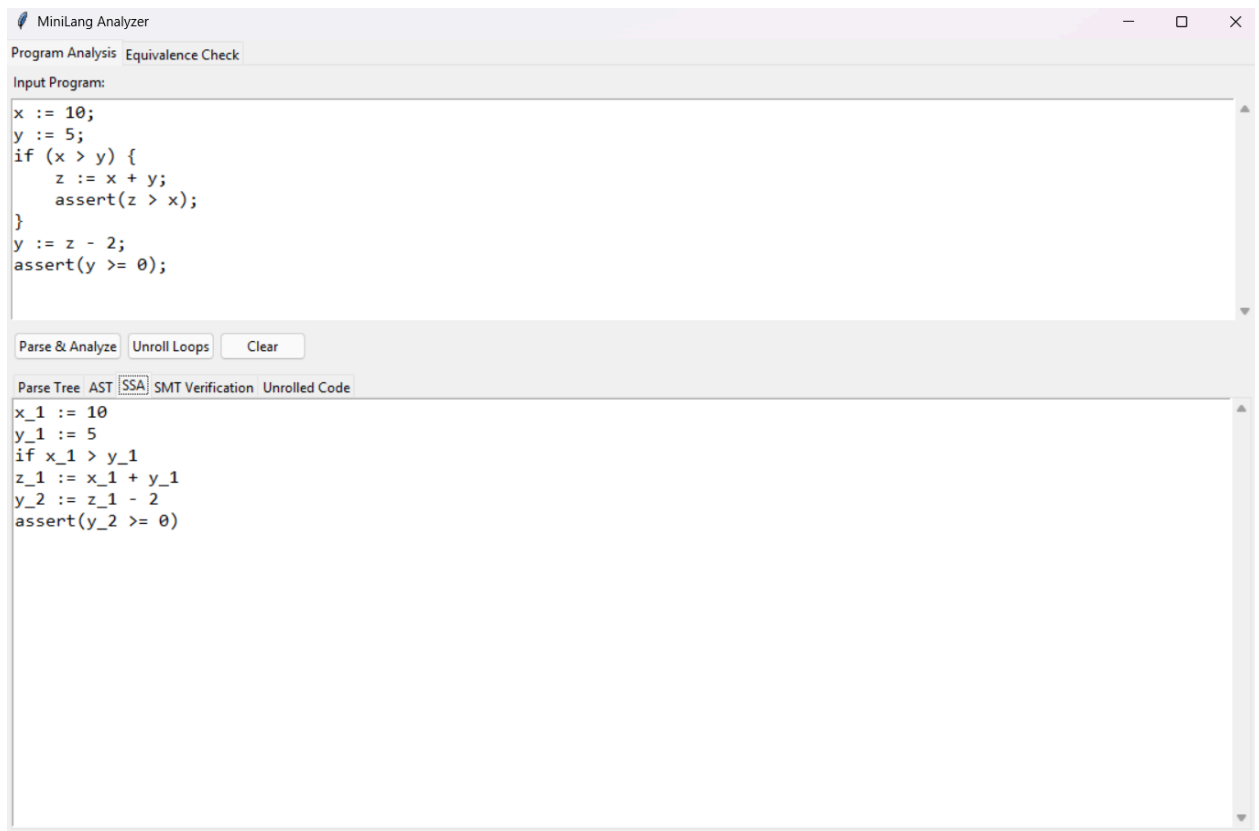
## 5. GUI Screenshots and Test Results

The GUI, built with Tkinter, has two tabs:

- **Program Analysis Tab:** Input program, buttons (Parse & Analyze, Unroll Loops, Clear), and output tabs (Parse Tree, AST, SSA, SMT, Unrolled Code).
- **Equivalence Check Tab:** Two program input areas, a Check Equivalence button, and a result display.

### Screenshots

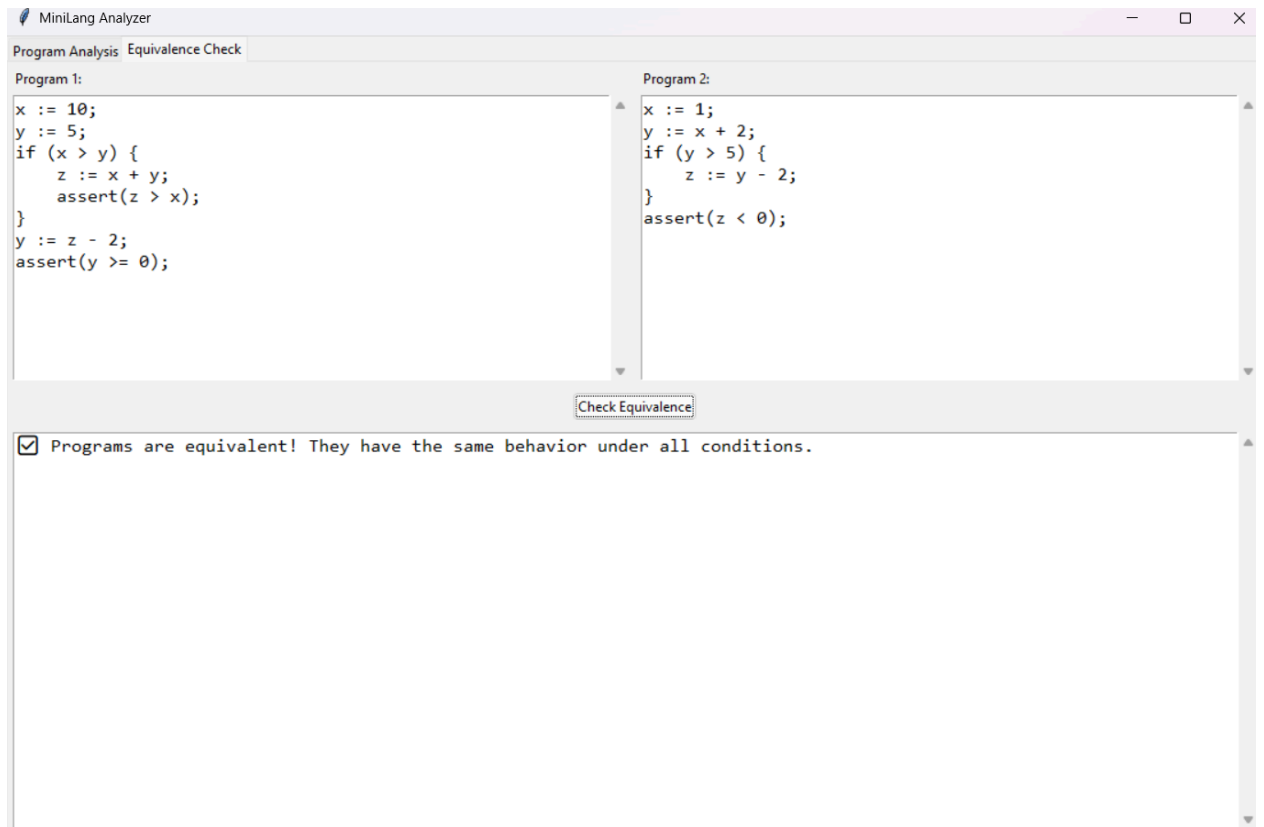
- **Figure 1: Program Analysis Tab**



Caption: Program Analysis tab displaying input program and SSA translation.

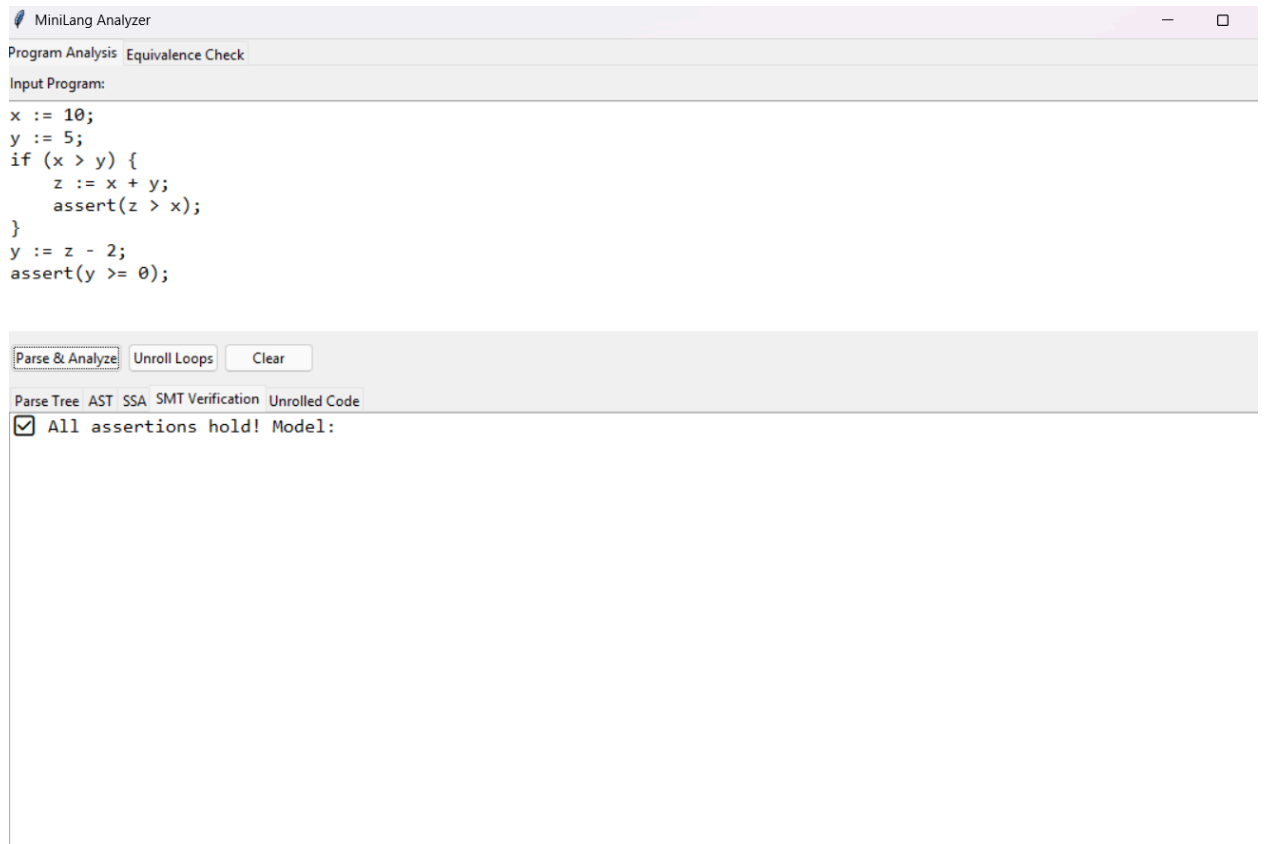


- **Figure 2: Equivalence Check Tab**



Caption: Equivalence Check tab confirming equivalence of two programs.

- **Figure 3: Test Result**



Caption: Verification result for array sum assertion.

### Test Results Table

Test Case	Program	Assertion/Equivalence	Result
Array Sum	<pre>sum = 0; iterate (i = 0; i &lt; 5; i = i + 1) { sum = sum + arr[i]; }</pre>	verify(sum == 15)	Pass

<b>Equivalence</b>	Program 1: $x := 10;$ $y := 5;$ if ( $x > y$ ) { $z := x + y;$ } $y := z - 2;$ assert( $y \geq 0$ ); Program 2: $x := 1;$ $y := x + 2;$ if ( $y > 5$ ) { $z := y - 2;$ } assert( $z < 0$ );	Programs equivalent	Pass
<b>Conditional</b>	when ( $x > 0$ ) { arr[0] = $x + 1$ ; } otherwise { arr[0] = $x - 1$ ; }	verify(arr[0] > 0)	Fail (if $x \leq 0$ )
<b>Assertion Check</b>	$x := 10;$ $y := 5;$ if ( $x > y$ ) { $z := x + y;$ assert( $z > x$ ); } $y := z - 2;$ assert( $y \geq 0$ );	assert( $z > x$ ) and assert( $y \geq 0$ )	Pass

## Limitations

- **Language Features:**
  - Supports only 1D arrays, limiting complex data structures.
  - No function calls or dynamic memory allocation.
  - Basic arithmetic (no floating-point operations).
- **Verification:**
  - Fixed loop unroll bound (default: 3) may miss behaviors in longer loops.
  - Limited array size (e.g., up to 100 elements).
  - Basic error recovery for invalid inputs.

- **Performance:**
  - Single-threaded SMT solving, slow for large programs.
  - Minimal optimization in constraint generation.

## Improvements

- **Language Extensions:**
  - Support multi-dimensional arrays and function definitions.
  - Add floating-point arithmetic for broader applicability.
- **Verification Enhancements:**
  - Implement dynamic loop bounds using invariants.
  - Improve error handling with detailed diagnostics.
- **Performance:**
  - Parallelize SMT solving for faster verification.
  - Optimize constraint generation for large arrays.
- **GUI:**
  - Add interactive debugging and visualization of control flow.
  - Enable export/import of programs and results.