HAROUN HABEEB

haroun7@gmail.com • +1 217-419-0257 • http://harounh.github.io

EDUCATION University of Illinois at Urbana-Champaign	2019
M.S. (with Thesis) in Computer Science	
Indian Institute of Technology, Delhi	2017
B. Tech in Computer Science and Engineering (Concentration in Artificial Intelligence)	GPA: 9.2/10
PUBLICATIONS	
Coarse-to-Fine Lifted MAP Infernce for Computer Vision (link)	2017
 Detect and use symmetries in images to speed up near state of art computer vision algorithms 	
 Created and experimented with heuristics based on potential functions and MAP values. 	
Achieve roughly 60% speedups in MAP inference on MRF	
 Published (1st author) in IJCAI 2017 under supervision of Dr. Mausam and Dr. Parag Singla 	
INTERNSHIPS	Summer 2016
Summer Analyst, Deutsche Bank Centre, Mumbai	Summer 2010
 Develop strategies to hedge exotic financial products based on asynchronous equities 	
 Trained SVMs, regression models, ANNs to price financial products using historical data. 	
 Developed backtesting tools for strategies using asynchronous correlation based instruments. 	
SCHOLASTIC ACHIEVEMENTS	
 Received Merit Scholarship for Top 7% GPA in a class of 100 for 2 semesters 	2016
 Received Summer Undergraduate Research Award for Point Location in 3D Subdivisions. 	2015
• Secured All India Rank 61 among 1,400,000 students in the Joint Entrance Exam, IIT-JEE	2013
 Received Gold Medal and Certificate of Merit (top 35) at INPhO, National Olympiad 	2012
TECHNICAL PROJECTS	
Goal Oriented Conversational Agent with Database in the Loop (link, course project)	Spring 2017
 Make memory networks for goal oriented dialog systems with templatized output space. 	
Parallelized Sudoku Solver (link, course project)	Spring 2016
 Implemented parallelized versions of brute force solver, A* search using C, OpenMP. 	1 0
Game Playing AI - Quoridor (link, course project)	Spring 2015
 Implemented a Quoridor player in C++ which uses MCTS and RL. 	1 0
3D Peer to Peer Multiplayer Game (link, course project)	Spring 2015
 Developed 3D P2P racing-FPS game featuring AI and robust network using UDP. 	1 0
EXTRA CURRICULAR ACTIVITIES	
Chief Editor, Board for Student Publications, IIT Delhi (Received Best Chief Editor Award)	2015-16
Vice Chair, ACES-ACM, Official Chapter of ACM at IIT-Delhi	2015-16
<u>Debating</u> (National; Member of Advisory Panel for the Debating Society, IIT Delhi)	2013-17
 Invited adjudicator, N.V. Thadani Memorial. Best Adjudicator, Manzar. Winner, Clash of Titans. Received Outstanding Contributions to Debating Society, IIT Delhi Award. 	

TECHNICAL SKILLS

Languages: Python, C/C++, MATLAB, R, Java.