Harprabh S. Gill

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EDUCATION

Calgary, AB University of Calgary Sept 2019 – Dec 2024

- Major: Bachelor of Science in Computer Science
- Awards: Dean's List, Jason Lang Scholarship (x3)
- **CPSC Coursework:** Data Structures, Algorithms & Analysis, Operating Systems, Networks, Data Base Management Systems, Human-Computer Interaction, Programming Paradigms, Web-Based Systems
- Math Coursework: Linear Methods, Statistics, Calculus, Logic, Discrete Mathematics

EMPLOYMENT

Data Engineering, Intern

Suncor Energy Inc

Jan 2023 – Dec 2023

- Developed ETL pipelines to integrate cloud cost metrics into an Azure database and created interactive Power BI dashboards for cost analysis and cost-reduction insights.
- Integrated an automated code review tool to enforce coding standards and detect code smells.
- Constructed data pipelines to extract project owner information for a Power BI report, enabling visibility into project responsibilities and facilitating effective stakeholder communication.
- Utilized Pandas and Spark to efficiently process and transform large datasets, enabling seamless data integration across systems and improving the accuracy and speed of downstream analyses.

Cashier/Merchandise Associate

Marshalls Inc

Oct 2021 - Dec 2022

- Collaborated with supervisors to maintain well-stocked inventory levels.
- Communicated effectively with managers to assign tasks to team members.
- Thrived in a fast-paced team environment, enhancing overall efficiency.
- Provided comprehensive training to new hires, adapting to various situations and areas of responsibility.

PROJECTS

Sports Prediction Machine Learning Program

- Developed a sports prediction machine learning program focused on the NBA, with plans to expand to other sports.
- Web scraped and cleansed data using Pandas to prepare for analysis.
- Utilized the Scikit-learn library to train a logistic regression model, analyzing parameters such as home/away status, recent games, previous matchups, and season averages.
- Predicted player statistics for future games based on historical performance data.

CO-OP Self-Checkout System

- Designed a Java-based self-checkout system that simulates scanning items and adding products to a virtual cart.
- Implemented a feature to simulate bagging purchased items during the checkout process.
- Developed a payment module to simulate cash and credit/gift card transactions for completed purchases.

MadGame

- Developed a multiplayer Mad Libs-style game allowing guest play, login/register, and friend additions.
- Designed an interactive interface in React/CSS, enabling players to fill in words (nouns, verbs, etc.) in a blurred story.
- Integrated a PostgreSQL database to store user information such as account and friends as well as generated stories.

Dots And Boxes

- Developed a Dots and Boxes game using HTML, CSS, and JavaScript, enabling multiplayer functionality.
- Implemented socket creation for generating different game rooms that players can join.
- Managed server requests to facilitate real-time gameplay between players in online rooms.

CERTIFICATIONS

Microsoft Certified: Azure Data Fundamentals (DP-900) Microsoft
Python for Data Science, AI & Development
Intro to Trading, Machine Learning & GCP
New York Institute of Finance

Jan 2023
Sept 2023
Sept 2023

SKILLS

Languages: English (Fluent), Punjabi (Fluent), Hindi (Intermediate), Urdu (Intermediate)

Programming Languages: Java, Python, C/C++, JavaScript, HTML, CSS, SQL, Git, Unix, React, React Native, Php