HARRISON MCKENNA

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LinkedIn

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Education

State University of New York at Albany

Bachelor of Science in Cyber Security and Computer Science

Aug 2021 - May 2025

Albany, New York

Relevant Coursework

- Data Structures
- Intro to web technologies
- Info. Security Assurance Intro Database systems
- Discrete Structures • Principles of Prog. Lang.
- Cyber Security
- Trustworthy AI
- System Fundamentals
- Intro to Networks and Systems
- Digital Project Management

Experience

Dev Launchers Aug 2023 - Jan 2025

Software Engineer

Remote

- Created an innovative GPT-powered onboarding bot to deliver essential information to new users about the Dev Launchers organization, resulting in a 48% boost in overall user satisfaction with the organization's support services.
- Improved the chatbot utilizing Python's OpenAI API and LangChain API to effectively retrieve relevant information from a vector store database. Deployed the Flask API to host the bot's services, resulting in a 30% enhancement in backend performance.
- Enhanced the user interface with ReactJS, JavaScript, Figma, and Storybook, achieving a 40% increase in communication speed between the front-end and back-end systems.

New York ITS March 2024 - August 2024

Software Engineer Intern

Albany, New York

- Developed a subsection of the Department of Education's HESC portal, which configures the ISTS table within the HESCWEB database. This enhancement resulted in a 20% increase in user satisfaction with the overall page.
- Utilized front-end technologies including JSP, JSF, HTML, and JavaScript, leading to a 45% improvement in accessibility between the front-end page and the ISTS database.
- Employed middle-tier technologies such as Servlet, JSP, and action-based frameworks. Back-end technologies included SQL with DB2/SQL Server, enhancing the efficiency of back-end code by 35% for searching and updating data in the ISTS table.

New York ITS Sep 2023 – December 2023

 $Student\ Assistant$

Albany, New York

- Assisted in tabletop exercises for the Disaster Recovery (DR) team, preparing written reports to document emergency plans for organizational adherence. Contributed to the development of over 30% of disaster recovery plans for various state departments within New York during the latter half of 2023.
- Participated in tabletop exercises simulating disasters for critical applications, enabling the effective implementation of recovery plans.
- Analyzed 100% of system specifications to document and formalize a comprehensive recovery plan.

Projects

Machine Learning Game | Python, Jupyter Notebook, Google Colab, Tensorflow API

March 2024 - May 2024

- Developed a game which tests a user's skill in sign language using machine learning.
- Trained an object detection algorithm by utilizing **Tensorflow API**.
- Used python to create a menu, game mechanics, and point system.

Adam AI | ReactJS, OpenAI, LangChain

August 2024 – December 2024

- Developed a sophisticated application enabling users to customize large language models with ease and precision.
- Designed an intuitive UI to streamline LangChain prompt creation for efficient chatbot interaction.
- Implemented a feature allowing users to upload and integrate PDF files as embeddings, enhancing the LLM's response generation.
- Introduced a secure, user-friendly interface for storing and managing conversation data, improving accessibility and organization.

Technical Skills

Languages: Python, Java, HTML/CSS, JavaScript, JSON, SQL, C

Developer Tools: VS Code, Eclipse, IntelliJ, Google Colab, Jupyter Notebook

Technologies/Frameworks: Linux, GitHub, Wireshark, Yolov8, Roboflow, Langchain, Openai API, Unity, Unreal Engine,

Tensorflow API