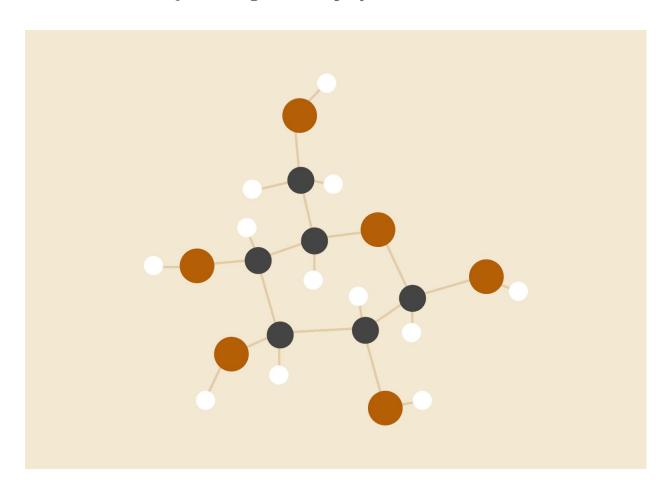
# **DEEP LEARNING**

Q Learning Randomly Spawned Rewards

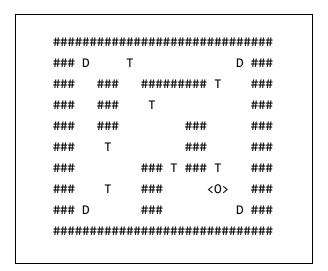


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#### INTRODUCTION

This project is an investigation and implementation of using Q Learning to teach an agent to maximize its reward in a static environment with randomly spawning rewards. This investigation simulates a fictional character's, Tinny Tim's, basement and the randomly spawning donuts. The environment is setup such that there can only be one spawned donut at a time, if no donut there is 25% chance of a donut spawning, there is a 50% chance of a falling tile hazard on hazard locations, walls that prevent movement, and only an 82% chance of taking the desired Q Learning action. Donuts are a reward of 10, falling tiles a punishment of 10, and walking into walls a punishment of 1. Below is a depiction of the basement using the ascii printout of the developed program.



### CONFIGURATION

Located in the configs/ folder is a file called config.json. It specifies the following Q Learning configuration parameters.

1. Simulated steps: 100,000

2. Learning rate (alpha): 0.15

3. Discount factor (gamma): 0.75

## **DATA**

A step by step history is located in logs/basement\_log.txt. A printed output is located in logs/output\_capture.txt.

#### **RESULTS**

Below is the final policy network visualized.

The bottom left of the above visualization is coordinate 0, 0. Below is the reward value in the policy of the q learning agent.

```
x y value

0 0 4.1354805154725624e-05

0 1 4.0959544483241485e-05

0 2 4.037316443191692e-05

0 3 4.14941685873353e-05

0 4 4.1569327267904306e-05

0 5 4.481815011323156e-05

0 6 4.3456761408030645e-05

0 7 4.26509410695165e-05

1 0 4.2220866129246746e-05

1 1 0.0004654107615251269

1 2 3.8605439638716424e-05

1 3 8.637649263389756e-05

1 7 4.2339979801979645e-05
```

- 2 0 4.125620106569655e-05
- 2 1 4.10599516720775e-05
- 2 2 3.9926424088985646e-05
- 2 3 3.93714250290497e-05
- 2 4 1.4641567200749225e-05
- 2 5 1.4336577884296952e-05
- 2 6 1.3993416579082065e-05
- 2 7 0.01323301457958631
- 3 3 2.7033067052107685e-05
- 3 4 1.291560265372888e-05
- 3 5 2.9534161796910795e-05
- 370.00015717348296013874
- 4 0 0.0008925669022524375
- 4 1 0.001316495759132578
- 4 2 0.004375020240332637
- 4 3 1.3285153854613913e-05
- 4 4 1.2427691278332719e-05
- 45-0.16275052715668678
- $4\ 7\ 0.009779107145152793$
- $5\ 0\ 0.000990361704553123$
- 5 1 0.0011695089420100772
- 5 5 0.000129741801592963
- 5 7 0.011889656110697951
- 600.0010328178017260299
- 6 1 0.0010684489195049859
- 6 2 0.003203804976903856
- 6 3 0.001320877276684433
- 6 4 0.0003073082235910531
- 6 5 0.00014969480921402732
- 6 6 0.07270129816424241
- 670.01217461138997413
- 7 0 0.0010608853792152654
- 7 1 0.0010694215948439077
- 7 2 0.0010145319283879507
- 7 3 0.0010021061763223402
- 7 4 0.001169043115331519
- 7 5 0.00017621213428245934
- 7 6 0.012278290568657138
- 7 7 0.012357447140404815