基础板子

```cpp
#include<bits/stdc++.h>
using namespace std;
typedef long long ll;
typedef unsigned long long ull;
const int N=1e3+5,M=2e4+5,inf=0x3f3f3f3f,mod=1e9+7;
#define mst(a,b) memset(a,b,sizeof a)
#define PII pair<int,int>
#define PLL pair<ll,ll>
#define x first
#define y second
#define pb emplace_back
#define SZ(a) (int)a.size()
#define rep(i,a,b) for(int i=a;i<=b;++i)
#define per(i,a,b) for(int i=a;i>=b;--i)
#define IOS ios::sync_with_stdio(false),cin.tie(nullptr)
void Print(int *a,int n){
    for(int i=1;i<n;i++)
        printf("%d ",a[i]);
    printf("%d\n",a[n]);
}
int main(){
    return 0;
}
```