

Xcode6的路径变化，我使用的是Xcode6.1正式版（10月17号）

<http://blog.csdn.net/jaywon/article/details/40819837>

### 1、iOS8 离线文档路径：

`~/Library/Developer/Shared/Documentation/DocSets/`

从这里可以备份

`com.apple.adc.documentation.AppleiOS8.0.iOSLibrary.docset` 离线文档，以后更新Xcode不必重复下载此文档

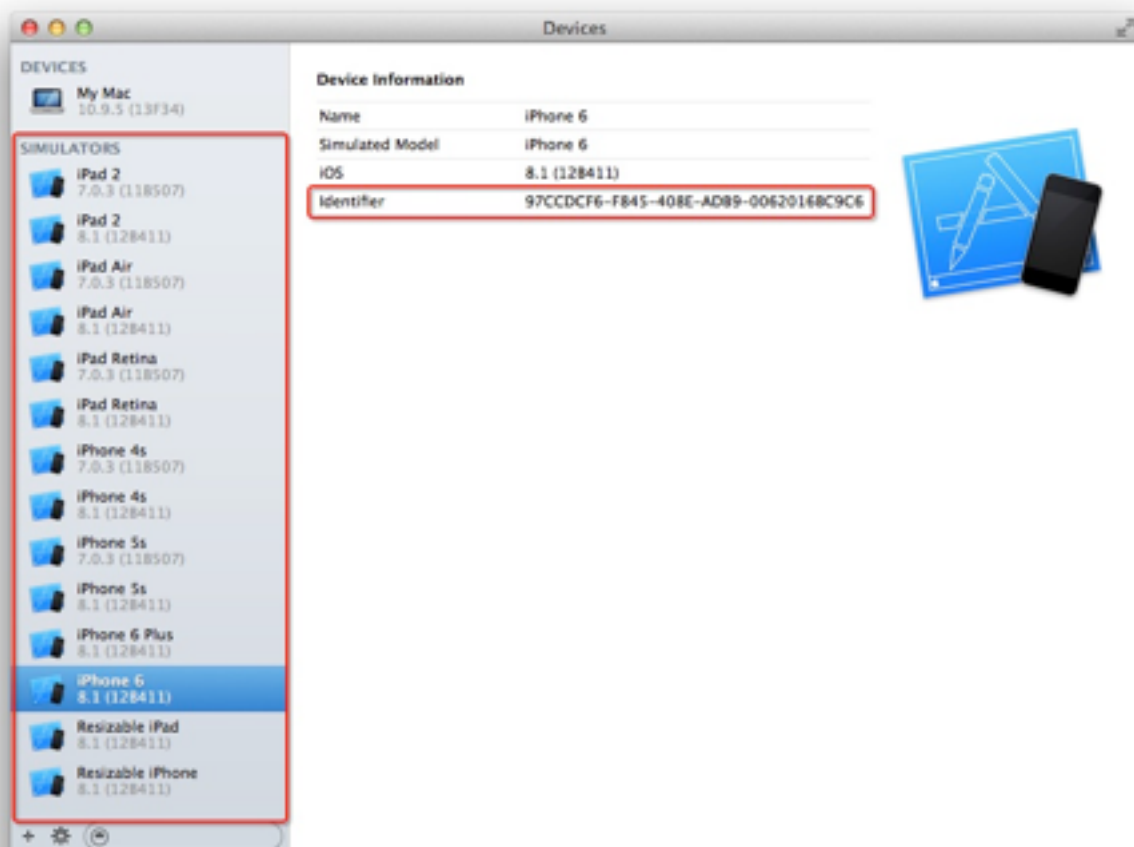
### 2、App Archive 路径（就是准备打包上传 App Store 时最后的 Archive文件所在的目录）：

`~/Library/Developer/Xcode/Archives/`

### 3、模拟器里面app的路径：

`~/Library/Developer/CoreSimulator/Devices/{Device_ID}/data/Containers/Bundle/Application/{Application_ID}/`

关于Device\_ID可以通过Xcode查看，Window > Devices 或者 `command+shift+2`，如图



**4、模拟器里面app的沙盒路径（此路径和app执行文件所在的路径是不一样的）：**

~/Library/Developer/CoreSimulator/Devices/{Device\_ID}/data/Containers/  
Data/Application/{Application\_ID}/

**5、模拟器SDK路径：**

/Applications/Xcode6.1.app/Contents/Developer/Platforms/  
iPhoneSimulator.platform/Developer/SDKs/

**6、NSUserDefaults 路径：**

Xcode6之前的路径：~/Library/Application Support/iPhone Simulator/7.0.3/  
Applications/{Application\_ID}/Library/

现在的路径：~/Library/Developer/CoreSimulator/Devices/{Device\_ID}/data/  
Library/Preferences

**7、插件路径（KSIImageNamed、OMColorSense等）：**

~/Library/Application Support/Developer/Shared/Xcode/Plug-ins/