

ECE9407– PSoC 4 BLE Lab #1
Blinking LED

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1. Lab1 Task Description

Implement and getting start with PSoC BLE platform. This target of this lab will make us have a quick overview and experience on how to develop and program on PSoC Creator IDE software and PSoC 4 BLE hardware.

2. Equipment and Objectives

Equipment:

Hardware: BLE Pioneer Kit (CY8CKIT-042-BLE)

Software : PSoC Creator 3.3 SP1

Objectives:

Learn how to get start with PSoC hardware and software

Implement blinking LED API and C program(Firmware)

Prepare Tasks:

Look the training videos from Cypress Website

<http://www.cypress.com/training/free-online-video-training-and-tutorials-cypress>

Scan and research cypress products documents

3. Overview and Diagram

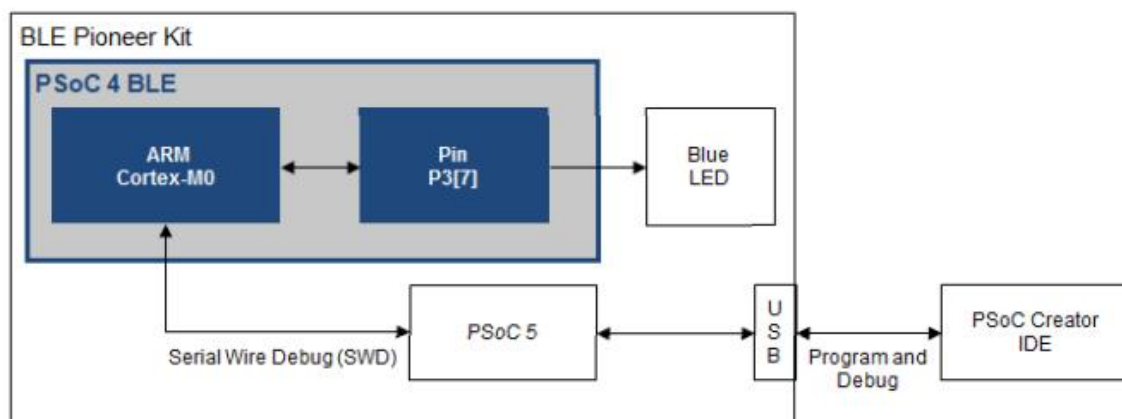
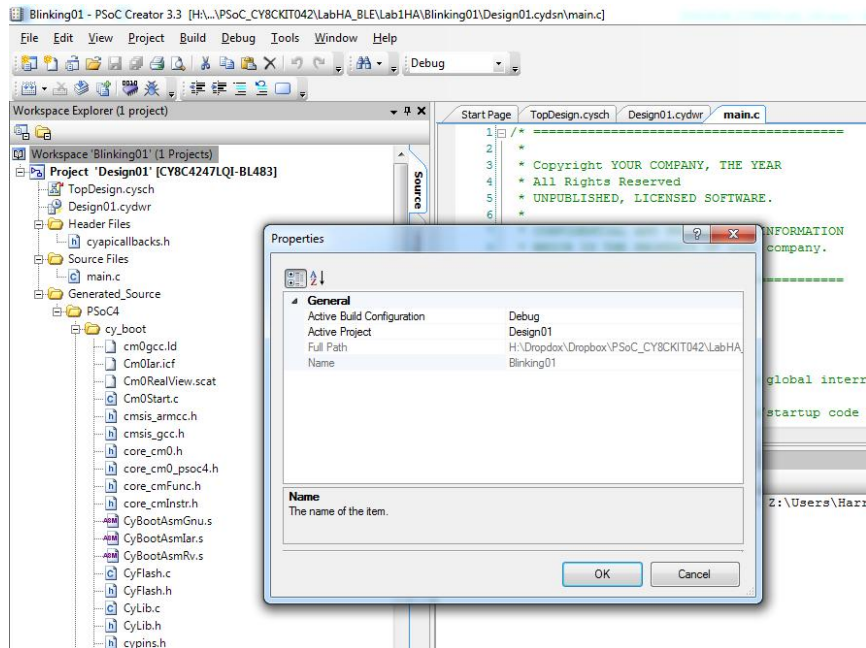


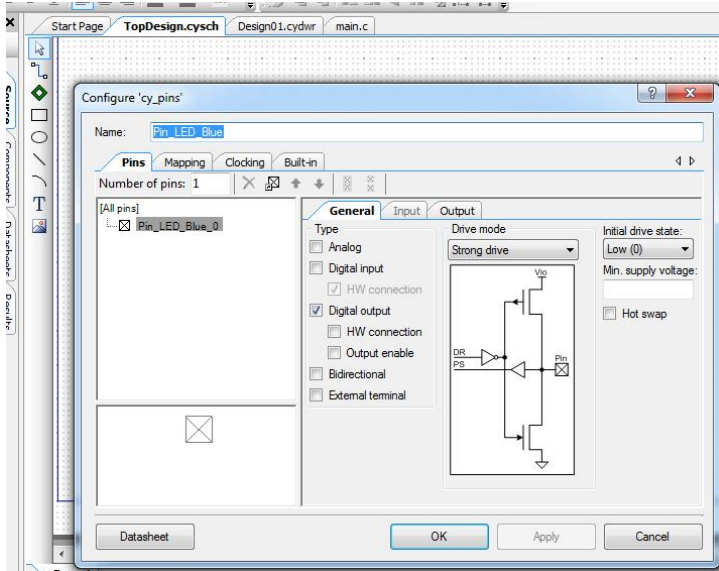
Figure 1: Lab #1 Block Diagram Overview

4. Steps and Results

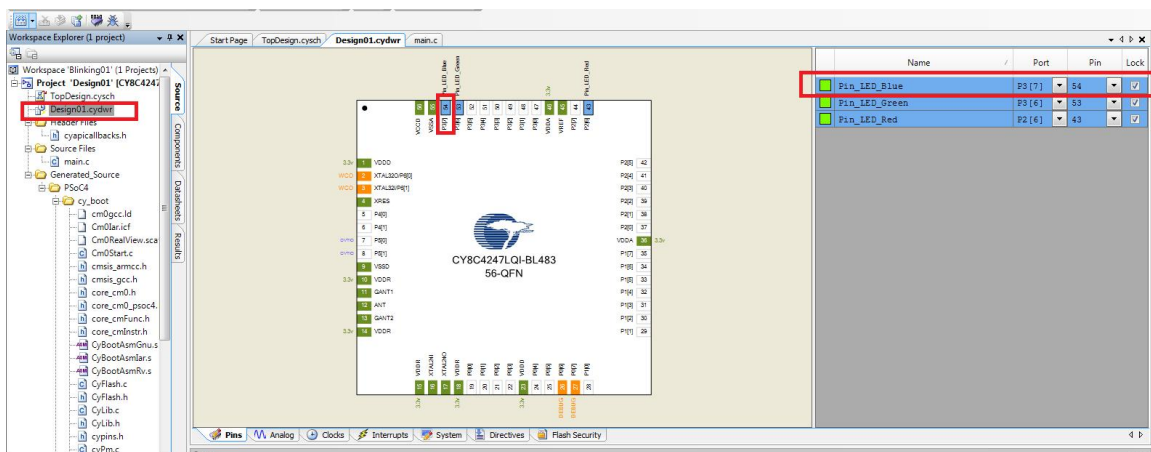
4.1 Step1. Create Project



4.2 Step2. Locate Digital Output Pin in "Top Design Chart" and Setting the parameter in Component Configuration Tool.



4.3 Step3. Configure the Design Wide Resources (DWR) through *.cydwr file

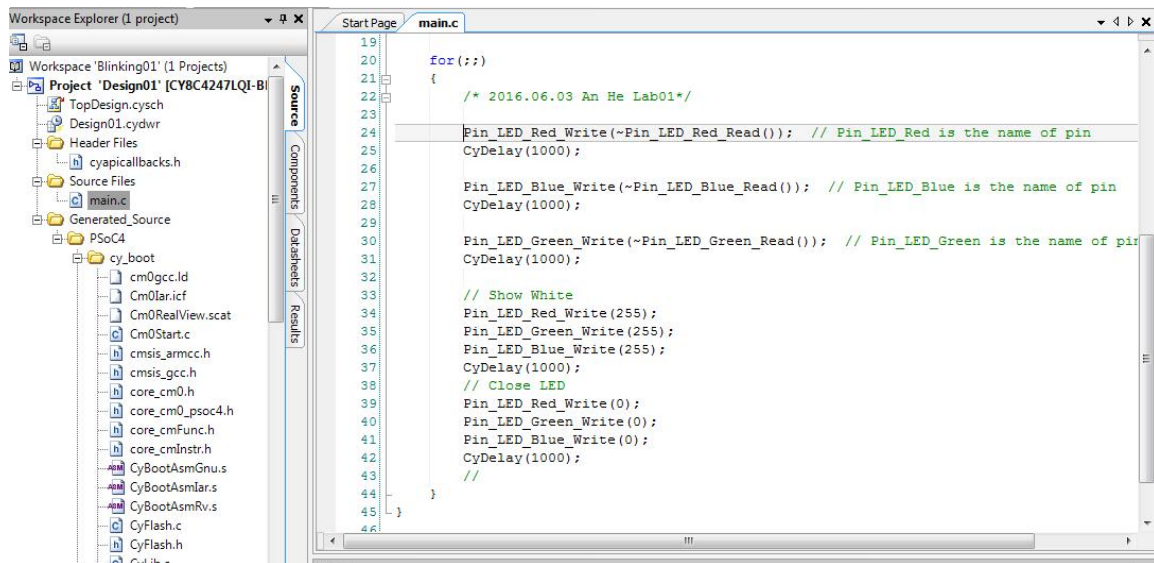


4.4 Step4. Write code as firmware

Add the code inside the for(;;) infinite loop to toggle the LED pin by every second using Pin_'name'_Read/Write and CyDelay() command.

The following screenshot includes the additional exercises code, which can execute blink and constant white color from the RGB LED.

```
Pin_LED_Red_Write(255);
Pin_LED_Green_Write(255);
Pin_LED_Blue_Write(255);
```



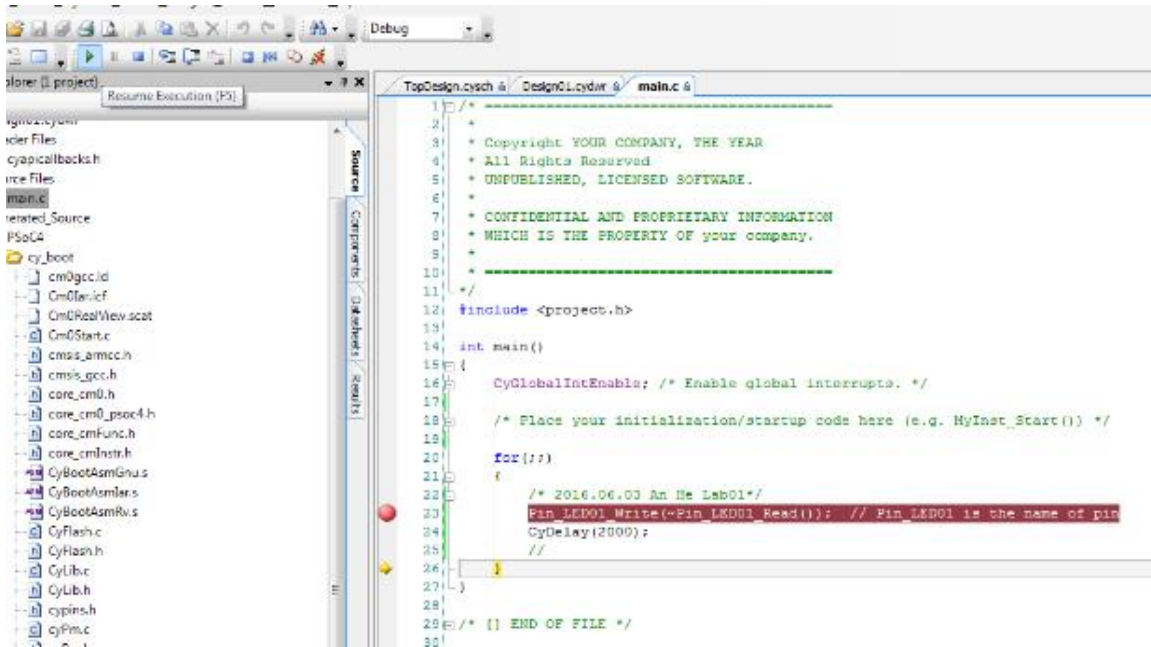
4.5 Step5. Compile, Program and Debug the project

Though item Build -> Build "Project Name", the whole project will be compiled.

Though item Debug->Program, the compiled project will be downloaded into hardware

Though item Debug->Debug, the program, PSoC hardware will start as the debug status.

The 'step over' function is very useful when we check program problem and commissioning.



5. Summary

The Lab1 gave us a good opportunity to learn how to use I/O, API, C code from PSoC Creator. Though online commissioning, we implement our program into the hardware. Although this lab is easy, we learn the whole procedure. That is very important for the following test and final project.

The issue about LED turns ON when the pin is driven low, and OFF when the pin is driven high should be paid attention. The part setting was in Component Configuration Tool and Component API. The understanding the output circuit logic will make us commissioning more easier.