# **Harrison James Ling**

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Deeply determined individual with proficient problem-solving and communication skills.

#### Education

# University of Sheffield

Current

Computer Science Undergraduate

**Key First Year Modules**: Java Programming: 82%, Introduction to Software Engineering: 77%, Machines and Intelligence: 74%, Introduction to Algorithms and Data Structures: 82%

**Key Second Year Modules**: Automata Computation and Complexity: 82%,System Design and Security: 81%, Functional Programming: 81%, Logic In Computer Science: 71%, Software Hut: 73%

### The Sixth Form College Colchester

A-Levels: Computer Science: A, Mathematics: A, Physics: A

# Experience

## Software Development

Feb 2025 - June 2025

Reply Cortex

**Head of communication** in developing a mock application for Reply Cortex as part of Sheffield Software Hut. We worked on a Kanban board that took meeting transcripts and through the use of an LLM was able to return instructions to change the board according to meetings.

## Engineering You're Hired

Feb 2025

Sheffield University

This was a university led project that allows students to work with different disciplines across engineering. We were assigned into random teams of 6 and told to produce a solution. Our teams specific topic was "AI Solutions in Engineering". Our team over the course of a week planned out and presented our idea of a translation app that makes use of trained LLMs that are trained especially to focus on correctly translating engineering jargon.

# Global Engineering Challenge

Jan 2024

Sheffield University

Worked in a **multidisciplinary team**, involving both remote and in person communication. Proposed a solution for renewable energy in Pu Ngaol, Cambodia whilst confined to a budget and environmental variables. Our team received a **distinction mark** 

Kitchen Porter Sept 2023 - Present

Mash and Barrel

Worked as part of a professional kitchen team akin to a French Brigade system where I produced food in an acceptable timescale to ensure efficient service.

## **Projects**

#### **AIChat**

Makes use of multiple API's to allow the user to communicate to different AI LLMs within the same application. Constructed of a **python back-end** to communicate with the API's and a JavaScript front-end.

### MyneCraft

I started this project to learn how to prompt and work better with AI/LLMs. I used an IDE called **Cursor** to ask questions about the project and advise any issues I had. The project itself makes use of

a ThreeJS library to load a 3D world where you can break and place blocks.

# Formula Tracker

A place for all formula one results. This is a project inspired by my passion and love for the sport. It makes use of an API to request the up to date data of the different championships (even ongoing ones). I made use of **React** to put the website together.

## **Bubble Sort Visualizer**

A simple **JavaScript project** using the p5 library. This was one of my very first creations. It uses vertical bars to show how bubble sort sorts items into the correct order.

# **Technical Skills**

Languages: Java, JavaScript, Python, Ruby, Haskell Frameworks: Spring Boot, Sinatra, Ruby on Rails

Other Skills: SQL, Git, HTML, CSS