# Harrison Hutton

# **EDUCATION**

#### UNIVERSITY AT BUFFALO

BS/MS IN COMPUTER SCIENCE BS IN APPLIED MATHEMATICS BA IN PSYCHOLOGY MINOR IN PHYSICS Expected May 2023 | Buffalo, NY Cum. GPA: 3.84 Deans List for 6 semesters

# COURSEWORK

### **UNDERGRADUATE**

Computer Science

Algorithms and Complexity Computer Architecture Data Structures Distributed Systems (Graduate) Programming Languages Quantum Algorithms Software Engineering Systems Programming

#### Mathematics

Abstract Algebra
Advanced Calculus
Discrete Math
Game Theory
Linear Algebra
Ordinary Differential Equations
Partial Differential Equations
Real Analysis

## SKILLS

Programming Languages
Python • C • Angular/Typescript
Go • OCaml

Markup Languages HTML •CSS •LaTeX

#### Software

Git • Github • GitLab • Zenhub JetBrains IDEs • VS Code • Jupyter Notebook • XCode • Terminal

## **PROJECTS**

#### GOMAD ADMIN MANAGEMENT SYSTEM (PRIVATE REPO)

January 2022 - Present | Buffalo, NY

- Designed a web app for my high school's music and drama booster board.
- Utilized **Angular** and **Firebase's Firestore Database** to create a real-time, vendor-management service that automates tedious work such as sending emails and updating vendor balances.

#### MESSAGE SERVICE AND FAILURE DETECTOR (PRIVATE REPO)

February 2022 | Buffalo, NY

- Architected a distributed message service in **Go** using concurrent goroutines.
- Applied message-passing techniques to build a heartbeat failure detector that sends and receives serialized protobuf messages.

#### FUNCTIONAL LANGUAGE INTERPRETER (PRIVATE REPO)

February 2022 - May 2022 | Buffalo, NY

- Designed an interpreter in **OCaml** by leveraging pattern matching and mutually recursive definitions of types and functions.
- Implemented support for first-class and recursive functions as well as in/out parameters.

#### MINOR PROPHETS | DEVELOPER

September 2021 - December 2021 | Buffalo, NY

- Developed, in an **Agile** environment, a fast-paced, multiplayer, music-trivia game for my **Software Engineering** course.
- Prioritized professional organization by writing user stories on Zenhub
- Integrated the **Spotify API** via the **Spotipy** Python library to randomly generate trivia questions based on current, popular music.
- Engineered the question timer **React** component to handle automatic redirection.

#### "RISK" DICE ROLL CHANCES

July 2021 | Franklin, NC

- Utilized **combinatorics** to algorithmically compute the chances of winning a dice roll in Risk, via **Monte Carlo** methods.
- Produced visual results by programming a solution in Python and then interpreting **JSON** data in Excel.

# **EXPERIENCE**

## UNIVERSITY AT BUFFALO | SENIOR TEACHING ASSISTANT

September 2020 - Present | Buffalo, NY

- Supervised and motivated groups of 20 computer science students through weekly lab activities (250+ students total).
- Communicated key algorithms and complexity analysis ideas to classes of 25 students through the teaching of weekly recitations (150+ students total).

#### M&T TECH (FORTUNE 500 BANK) | Tech Intern

June 2022 - August 2022 | Buffalo, NY

- Developed and stylized a front-end document search platform using **Angular** and **Bootstrap** for internal banking services.
- Saved M&T \$4 million per year going forward by producing a central user interface where employees can probe every internal document repository.