

Activity week #8 VR/AR

Discussion

Select **one** of the following articles and write a critical review. Activity #8 is an individual activity.

Articles:

- <https://medium.com/googleplaydev/applying-human-centered-design-to-emerging-technologies-6ad7f39d8d30>
- https://www.wired.com/2016/09/can-vr-really-make-people-empathetic/?mbid=social_twitter
- <https://www.wired.com/story/opioids-havent-solved-chronic-pain-maybe-virtual-reality-can/>
- Accessibility Needs of Extended Reality Hardware: https://learningcentral.cf.ac.uk/ultra/courses/406169_1/cl/outline

Some questions to guide your analysis:

- What have you learned from the article?
- Do you agree or disagree, and why?
- Why does it matter?
- What can any of these articles teach you about VR in real scenarios?

Note:

- This is an individual activity, and it will be part of your portfolio
- I recommend half-page
- The questions are only a guide
- You can use additional references to support your analysis