

# Advanced MATLAB

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# Acknowledgements

Original slides created by:

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- Tiago V. Gehring (PhD)

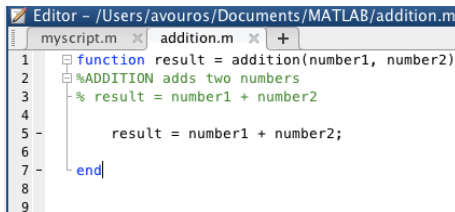
Revised and modified slides created by:

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# Creating and Running a Function

# Creating and Running a Function

- Portions of code that can be reused or that have to be parametrised and run often should be stored into functions.
- Functions are files that can accept input argument(s) (parameters) and return output argument(s).
- To create a function to to the *HOME* tab of MATLAB's Toolstrip and either click on the arrow below the *New* icon and select Function.
- `function` [output\_1, output\_2,] = function\_name (input\_1, input\_2,)  
function's body  
`end`



The image shows a screenshot of the MATLAB Editor window. The title bar indicates the file path: `/Users/avouros/Documents/MATLAB/addition.m`. The editor has two tabs open: `myscript.m` and `addition.m`. The `addition.m` tab is active, showing the following code:

```
1 function result = addition(number1, number2)
2 %ADDITION adds two numbers
3 % result = number1 + number2
4
5     result = number1 + number2;
6
7 end
```

# Creating and Running a Function

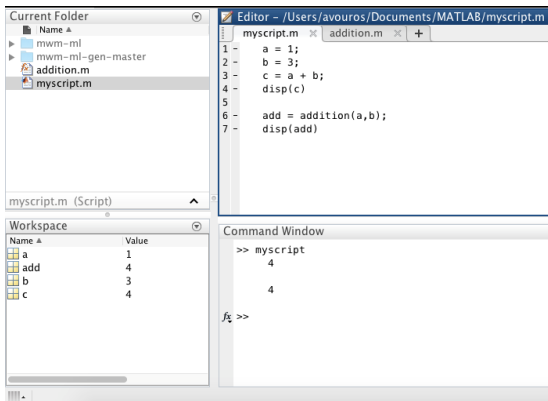
- To run a function type its name in the Command Window or inside a script followed by the input arguments.
- A function will always return its first output; in case of multiple output you have to specify a number of variable prior to the function you are calling, e.g.

$$[out1, out2] = myfunction(2, 5).$$

To skip outputs use `~`, e.g.

$$[~, out2] = myfunction(2, 5).$$

# Creating and Running a Function



- Note: functions operate on variables within their own workspace, separate from the workspace you access at the MATLAB command prompt. the Workspace.

# Global Variables

- Each MATLAB function has its own *local* variables, which are separate from those of other functions and from those of the base workspace.
- What if a variable is needed by a large number of functions? (e.g. environmental variable in agent model).



Computational overhead for passing large collections of data between functions.

- Solution: declare a variable as **global**.



# Global Variables

- `global X, X=10; a=2; b=3;`

- *In a function...*

```
function demo_global(a,b)
    global X;
    X = a+b;
```

- *In the Command Window...*

```
>> demo_global(a,b);
>> X
      X = 5;
```

# Global Variables

- Global variables can be seen and modified in any function in which they are declared.
- No need to pass the variable through input or output list.
- Declaring a variable as global and assigning a value to the variable are two separate steps.
- Any type of data can be defined as **global** if required.
- Convention to use CAPITALISED variable names for global variables to improve the readability of our code.

# Cell arrays and Structured data

# Cell arrays and Structured data

- **Cell arrays**

- Cell arrays provide a way to store inhomogeneous data types e.g. matrices/vectors of different size or any other data type (including strings).
- Cell arrays are created/accessed using braces '{ }' instead of square brackets '[' ]'.
- Example:

```
X = eye(3);           % matrix
Y = char('pink', 'floyd'); % string array
Z = 100;              % integer
arr = {X,Y,Z};        % create inhomogeneous array
m = arr{1};           % access the first element
```

- **Structured data**

- Multiple variables can be combined together inside a structure.
- Structures are useful for code organisation and to pass multiple arguments with a single variable.
- Syntax for creating a data structure in MATLAB:  
`s = struct('field1',VALUES1,'field2',VALUES2,...)`
- Example:

```
earth = struct('name','earth', ...  
              'mass', 5.97e24, 'radius', 6.371e6, ...  
              'orbital_period', 365.2, ...  
              'sun_distance', 149.6e6)
```

- Extended example

```
car = struct('make','ford',...  
            'model','focus',...  
            'reg','MY CAR1',...  
            'speed',33),
```

```
van = struct('make','robin',...  
            'model','reliant',...  
            'reg','MY VAN1',...  
            'owner','cowboys co.',...  
            'speed',37)
```

## Command Window:

```
car =  
    make: 'ford'  
    model: 'focus'  
    reg: 'MY CAR1'  
    speed: 33  
  
van =  
    make: 'robin'  
    model: 'reliant'  
    reg: 'MY VAN1'  
    owner: 'cowboys co.'  
    speed: 37
```

# Cell arrays and Structured data

- Group the data together using a cell array:

```
>> Traffic_May1{1} = car;
```

```
>> Traffic_May1{2} = van
```

```
Traffic_May1 =  
    [1x1 struct] [1x1 struct]
```

- Access data inside the cells using:

```
>> first_car = Traffic_May1{1}
```

```
first car =  
    make: 'ford'  
    model: 'focus'  
    reg: 'MY CAR1'  
    speed: 33
```

# Cell arrays and Structured data

- Creating a data structure and putting it into a cell array can be done at once:

```
Traffic_May{3} = struct('make','citroen',...  
    'model','CV',...  
    'reg','MY CAR6',...  
    'speed','23')
```



# Object Oriented Programming

# Object Oriented Programming

- Consider an agent-based representation of a prey-predator system.



- Eating (at each iteration):
  - 1 Rabbits eat a certain amount of vegetation within a given radius of their current position;
  - 2 foxes don't eat vegetation, they eat rabbits.

# Object Oriented Programming

**Class Rabbit:**



**Attributes:**

x, y, z, ...

**Functions:**

eat, breed, ...

**Class Fox:**



**Attributes:**

a, b, z, ...

**Functions:**

eat, breed, ...

# Object Oriented Programming

**Class Rabbit:**



**Attributes:**

x, y, z, ...

**Functions:**

eat, breed, ...



objects rabbit1, rabbit2, ...  
are instances of Class Rabbit

# Object Oriented Programming

- Object Oriented Programming (OOP) in MATLAB.
  - 1 **classdef** command to define a class.
  - 2 **properties:** parameters that define the class.
  - 3 **methods:** functions to access and modify the class properties.
  - 4 Matlab allows organising classes in separate folders, the contents of which define a **class package**.
- OOP has features that could be useful for modelling agent-based systems. For example:
  - Inheritance allows the definition of child classes that can inherit selected methods from their parent class. It won't be used as part of this course.

# Exercise

- Read the help for structures, cell arrays.
- Read MATLAB help for OOP:  
<http://uk.mathworks.com/help/matlab/object-oriented-design-with-matlab.html>.
- Work through the worksheet.

# For Further Reading I



## Mathworks

*MATLAB Documentation.*

<https://uk.mathworks.com/help/matlab/>.



## MIT

A Matlab Cheat-sheet (MIT 18.06, Fall 2007).

<http://web.mit.edu/18.06/www/MATLAB/matlab-cheatsheet.pdf>



## Thor Nielsen

Matlab Cheat Sheet.

<http://www.econ.ku.dk/pajhede/Cheatsheet.pdf>