

Model Checking

Partial-Order Reduction

[Baier & Katoen, Chapter 8]

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RWTH Aachen, SoSe 2022

Overview

- 1 Motivation
- 2 Action Independence
- 3 Ample Sets
- 4 Correctness and Complexity
- 5 Summary

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Motivation

- ▶ **Interleaving semantics**

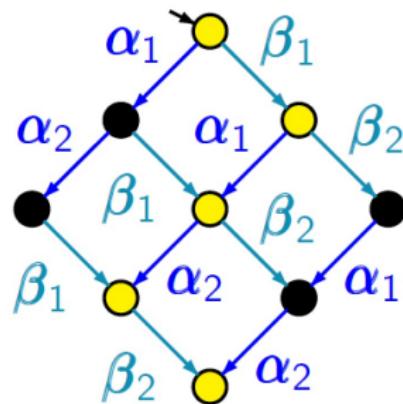
- ▶ independent concurrent actions are interleaved
- ▶ a run is defined by a totally ordered sequence of states

Motivation

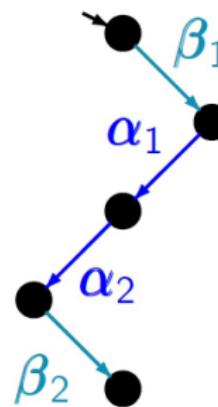
- ▶ **Interleaving semantics**
 - ▶ independent concurrent actions are interleaved
 - ▶ a run is defined by a totally ordered sequence of states
- ▶ **Modelling concurrency by interleaving**
 - ▶ may enforce an order of actions that has no real “meaning”
 - ▶ state space size = product of number of states of threads
 - ▶ this is a major cause of the **state-space explosion problem**
- ▶ **Partial-order reduction (POR)**
 - ▶ groups runs for which the order of “independent” actions is irrelevant
 - ▶ considers a single representative run for equivalent runs

Idea of Partial-Order Reduction

$$\mathcal{T} = \mathcal{T}_1 \parallel \mathcal{T}_2$$



$$\mathcal{T}_{\text{red}}$$



Inventors of Partial-Order Reduction



Patrice Godefroid (USA)



Pierre Wolper (Belgium)



Antti Valmari (Finland)



Doron Peled (Israel)

Outline of Ample-Set POR

- ▶ Given: a syntactic description of transition system TS
- ▶ Aim: On-the-fly construction of “reduced” transition system TS_{red}
 - ▶ for state s only consider outgoing actions $\text{ample}(s) \subseteq \text{Act}(s)$
where $\text{Act}(s) = \{\alpha \in \text{Act} \mid \exists s' \in S. s \xrightarrow{\alpha} s'\}$, the enabled actions in s
 - ▶ expand only α -successors with $\alpha \in \text{ample}(s)$

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where $\text{Act}(s) = \{\alpha \in \text{Act} \mid \exists s' \in S. s \xrightarrow{\alpha} s'\}$, the enabled actions in s
 - ▶ expand only α -successors with $\alpha \in \text{ample}(s)$
- ▶ Intuition: actions in $\text{ample}(s)$ already capture all relevant behavior at s
- ▶ Key issue: which actions to choose from $\text{Act}(s)$?
- ▶ Requirements:
 - ▶ such that $TS_{red} \equiv_{sttrace} TS$, hence TS_{red} and TS are $LTL_{\setminus O}$ -equivalent
 - ▶ TS_{red} is (much) smaller than TS
 - ▶ TS_{red} can be obtained efficiently

Reminder: Stutter Equivalence

Definition: stutter step

Transition $s \rightarrow s'$ in transition system TS is a **stutter step** if $L(s) = L(s')$.

Definition: stutter equivalence

Paths π_1 and π_2 are **stutter equivalent**, denoted $\pi_1 \equiv_{sttrace} \pi_2$ whenever

$trace(\pi_1)$ and $trace(\pi_2)$ are both of the form $A_0^+ A_1^+ A_2^+ \dots$

for $A_i \subseteq AP$.

For positive integers n_i and m_i :

$$\begin{aligned} trace(\pi_1) &= \underbrace{A_0 \dots A_0}_{n_0 \text{ times}} \underbrace{A_1 \dots A_1}_{n_1 \text{ times}} \underbrace{A_2 \dots A_2}_{n_2 \text{ times}} \dots \\ trace(\pi_2) &= \underbrace{A_0 \dots A_0}_{m_0 \text{ times}} \underbrace{A_1 \dots A_1}_{m_1 \text{ times}} \underbrace{A_2 \dots A_2}_{m_2 \text{ times}} \dots \end{aligned}$$

Stutter Trace Equivalence

Definition: stutter trace equivalence

Transition systems TS_i over AP , $i=1, 2$, are **stutter-trace equivalent**:

$$TS_1 \equiv_{sttrace} TS_2 \quad \text{if and only if} \quad TS_1 \trianglelefteq TS_2 \text{ and } TS_2 \trianglelefteq TS_1$$

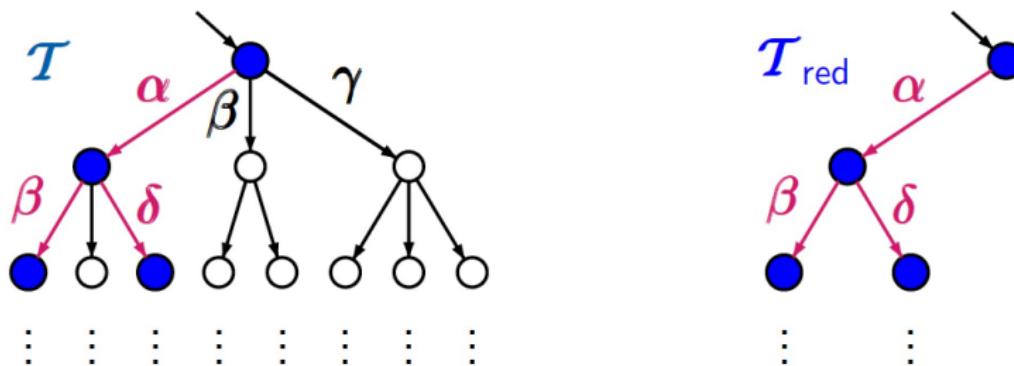
where the **stutter trace inclusion** relation \trianglelefteq is defined by:

$$TS_1 \trianglelefteq TS_2 \quad \text{iff} \quad \forall \sigma_1 \in Traces(TS_1) \left(\exists \sigma_2 \in Traces(TS_2). \sigma_1 \equiv_{sttrace} \sigma_2 \right)$$

Corollary

$$TS_1 \equiv_{sttrace} TS_2 \quad \text{if and only if} \quad (TS_1 \equiv_{LTL \setminus \Diamond} TS_2).$$

Idea of Ample Sets

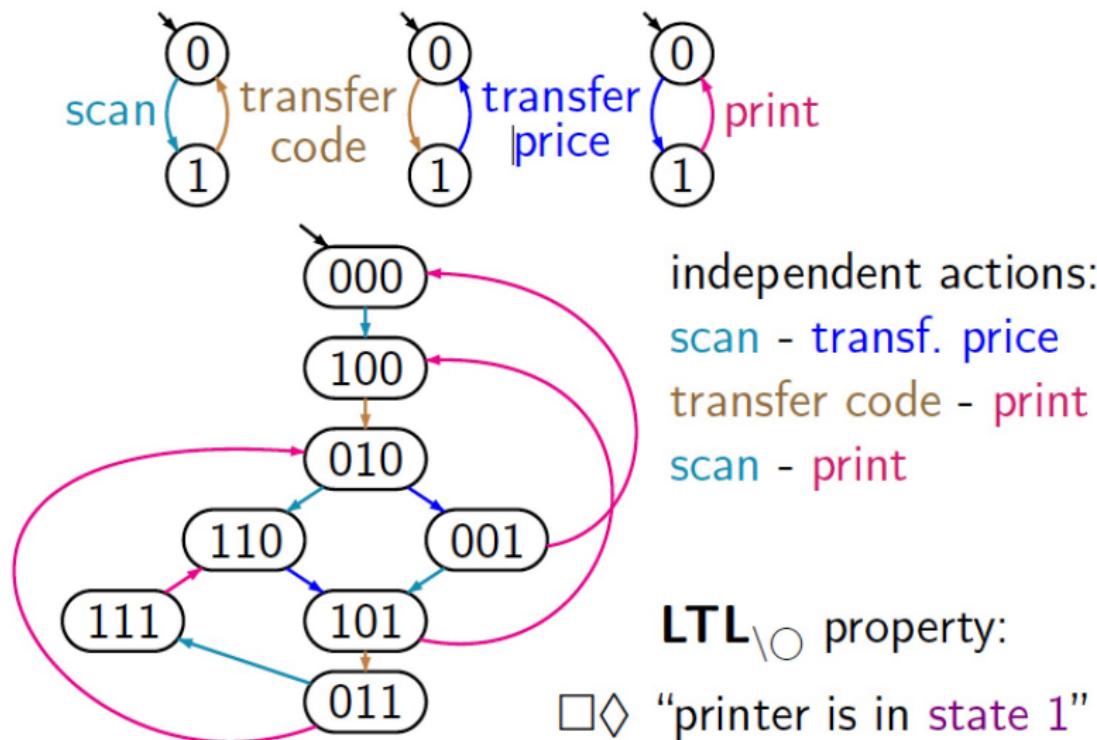


Transition relation \Rightarrow of reduced transition system TS_{red} defined by:

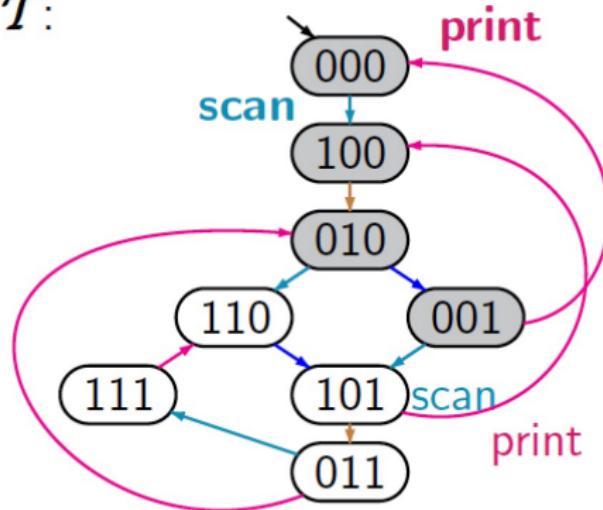
$$\frac{s \xrightarrow{\alpha} s' \quad \text{and} \quad \alpha \in \text{ample}(s)}{s \xrightarrow{\alpha} s'}$$

The actions outside of $\text{ample}(s)$ are pruned.

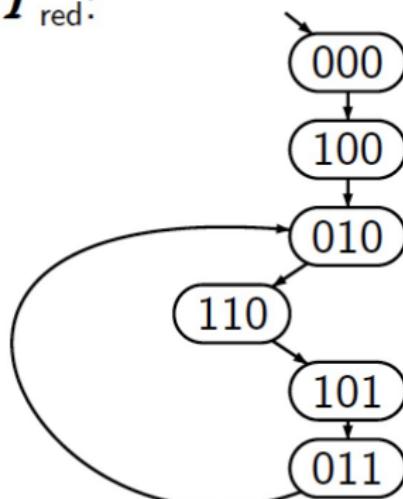
Example: Booking System



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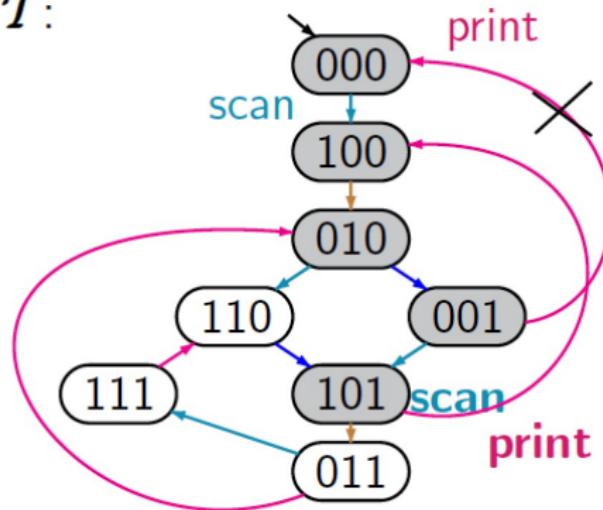
 $T:$ 

scan
code
price
print
scan
code
...

 $T_{\text{red}}:$ 

scan
code
scan
price
code
print
...

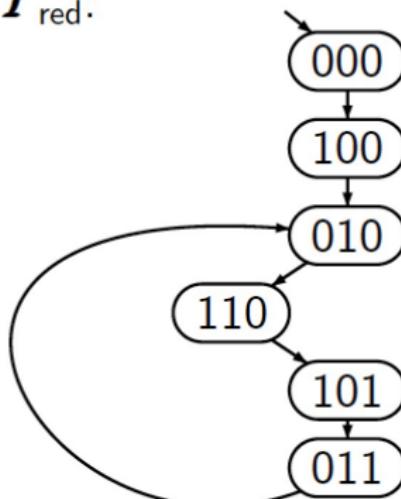
Example: Booking System

 \mathcal{T} :

scan
code
price
print
scan
code
...

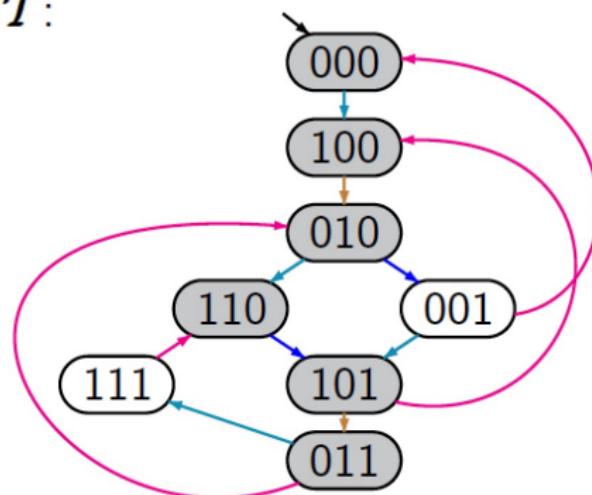
 \rightsquigarrow

scan
code
price
scan
print
code
...

 \mathcal{T}_{red} :

scan
code
scan
price
code
print
...

Example: Booking System

 \mathcal{T} :

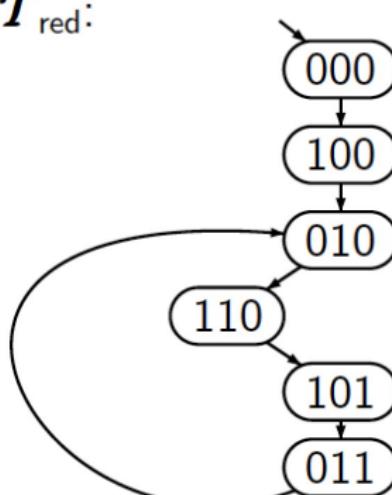
scan
code
price
print
scan
code

...

 \rightsquigarrow

scan
code
scan
price
code
print

...

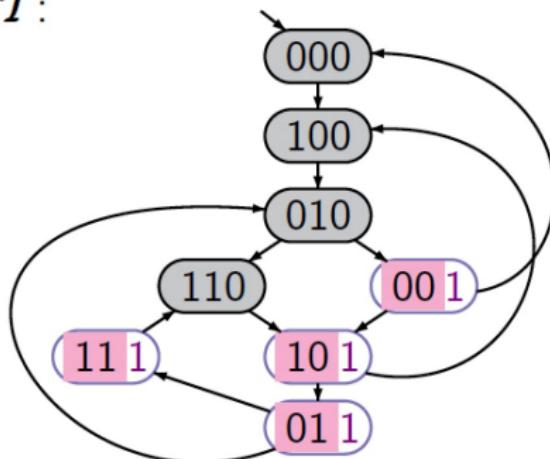
 \mathcal{T}_{red} : $=$

scan
code
scan
price
code
print

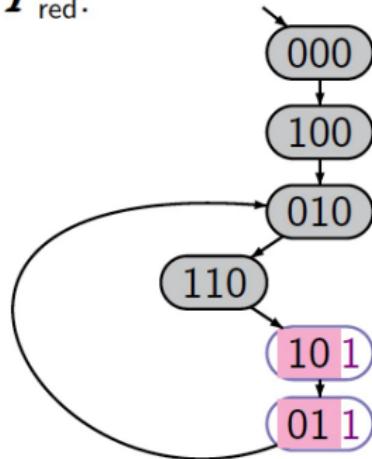
...

Example: Booking System

\mathcal{T} :



\mathcal{T}_{red} :



scan

\emptyset

code

\emptyset

price

\emptyset

print

{1}

scan

\emptyset

r code

\emptyset

\rightsquigarrow

scan

code

price

print

code

\emptyset

\emptyset

\emptyset

{1}

\emptyset

\rightsquigarrow

scan

code

scan

price

print

code

\emptyset

\emptyset

\emptyset

\emptyset

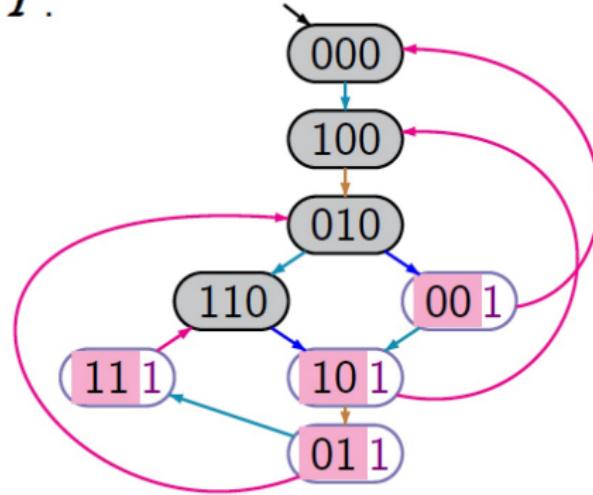
{1}

\emptyset

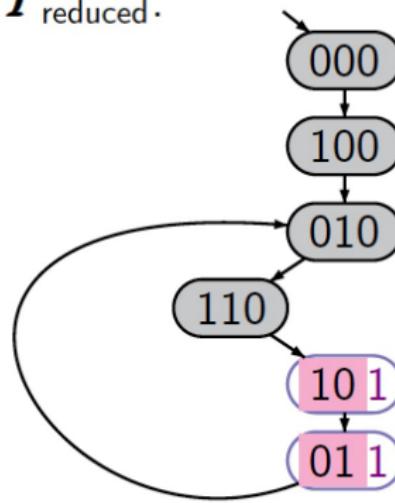
Proposition = "printer is in control state 1".

Example: Booking System

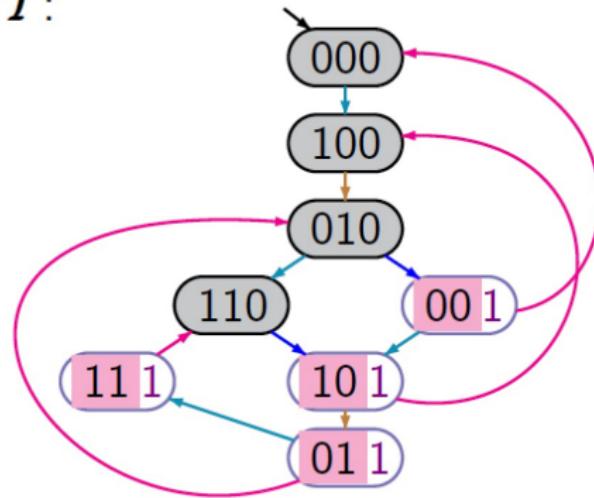
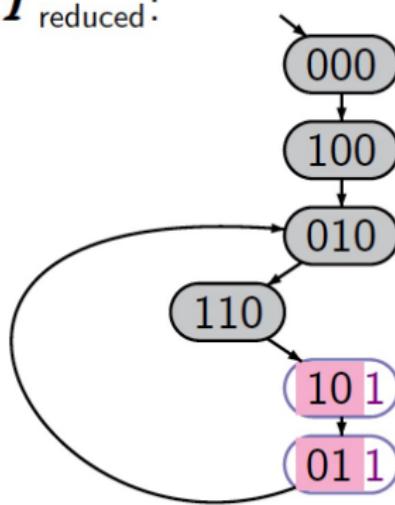
\mathcal{T} :



$\mathcal{T}_{\text{reduced}}$:



Example: Booking System

 \mathcal{T} : $\mathcal{T}_{\text{reduced}}$:

$TS_{\text{red}} \equiv_{\text{strace}} TS$, hence $TS_{\text{red}} \models \varphi$ iff $TS \models \varphi$

for $\varphi \in \text{LTL}_{\text{\textcircled{O}}}$, e.g., $\varphi = \square \diamondsuit$ “printer is in control state 1”

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Action Determinism

Definition: action deterministic

Transition system TS is **action deterministic** whenever for any state s in TS and action α , it holds $s \xrightarrow{\alpha} u$ and $s \xrightarrow{\alpha} t$ implies $u = t$.

Action Determinism

Definition: action deterministic

Transition system TS is **action deterministic** whenever for any state s in TS and action α , it holds $s \xrightarrow{\alpha} u$ and $s \xrightarrow{\alpha} t$ implies $u = t$.

Every transition system can be made action deterministic by renaming actions.

Assumption: from now on, transition systems are action deterministic.

Let $\alpha(s)$ denote the unique **α -successor** of s , i.e., $s \xrightarrow{\alpha} \alpha(s)$.

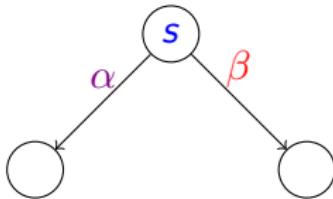
Action Independence

Definition: action independence

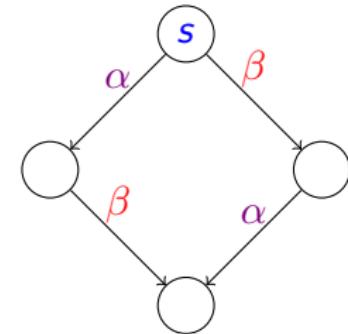
Let TS be an action-deterministic transition system with action-set Act .

Actions $\alpha \in Act$ and $\beta \in Act$ are **independent** in TS if for all states s with $\{\alpha, \beta\} \subseteq Act(s)$ the following holds:

$$\beta \in Act(\alpha(s)) \quad \text{and} \quad \alpha \in Act(\beta(s)) \quad \text{and} \quad \beta(\alpha(s)) = \alpha(\beta(s)).$$



can always be completed to



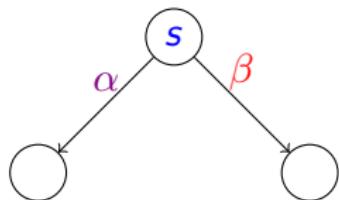
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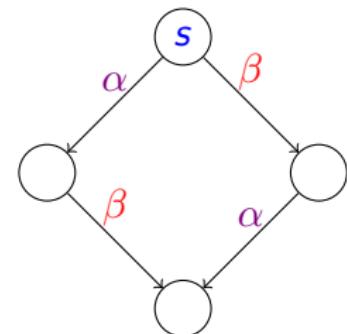
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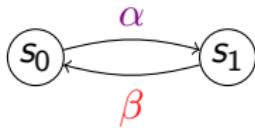


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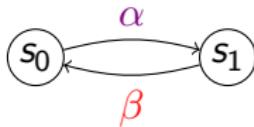


- ▶ $\alpha, \beta \in Act$ are called **dependent** if they are not independent

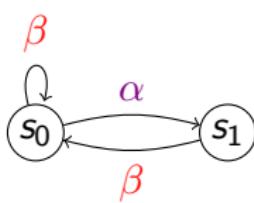
Independent or Not?



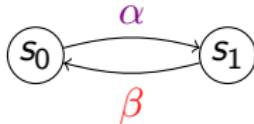
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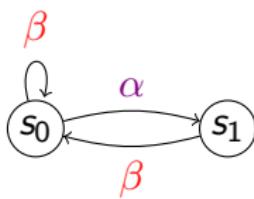
Independent: there is no s with $\{\alpha, \beta\} \subseteq \text{Act}(s)$.



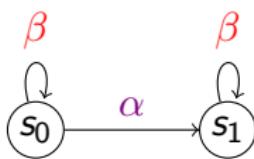
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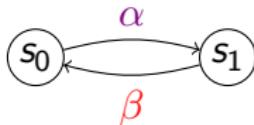
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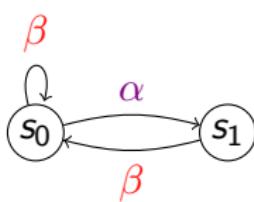
Dependent:, $\beta(\alpha(s_0)) = s_0 \neq s_1 = \alpha(\beta(s_0))$.



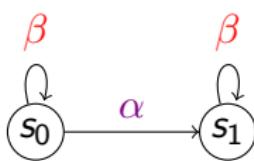
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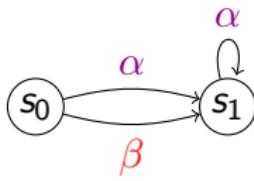
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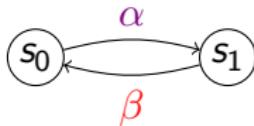
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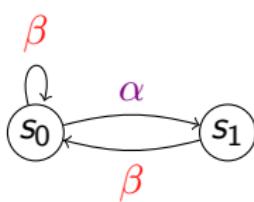
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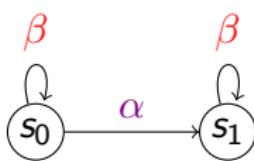
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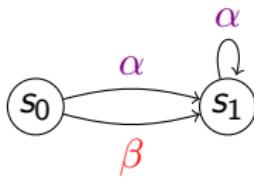
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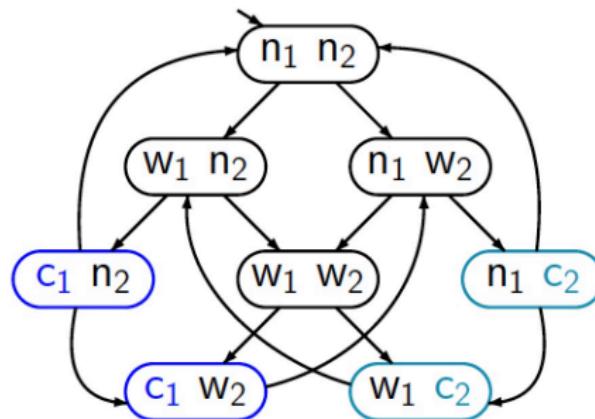
Dependent: $\beta \notin \text{Act}(\alpha(s_0))$

Action Independence

The notion of independence (and dependence) is lifted to **sets**:

- ▶ for $B \subseteq Act$ and $\alpha \in Act \setminus B$, α is **independent** of B if for all $\beta \in B$, α is independent of β
- ▶ $\alpha \in Act$ is **dependent** on $B \subseteq Act$ if $\alpha \in Act \setminus B$ and there is some $\beta \in B$ such that α and β are dependent.

Example: Semaphore-Based Mutual Exclusion

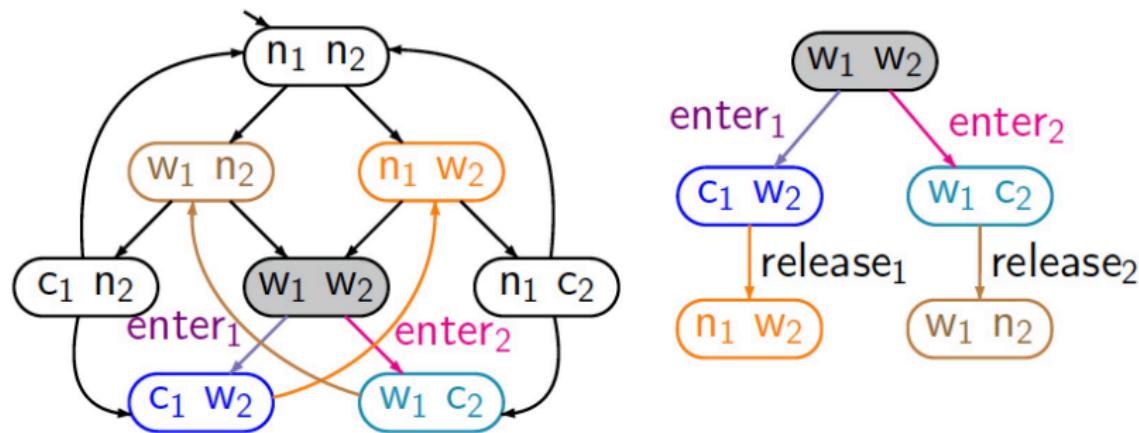


independent actions:

- request₁, request₂
- enter₁, request₂
- release₁, request₂
- request₁, enter₂
- request₁, release₂

request₁ is independent
from the action-set
{request₂, enter₂, release₂}

Example: Semaphore-Based Mutual Exclusion

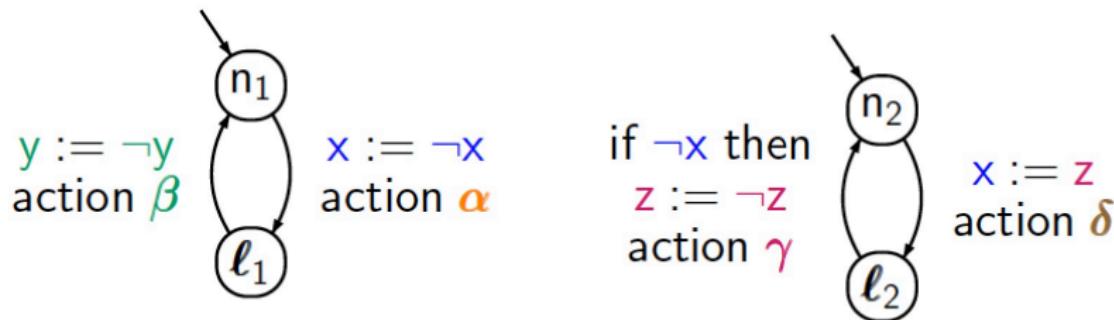


dependent actions:

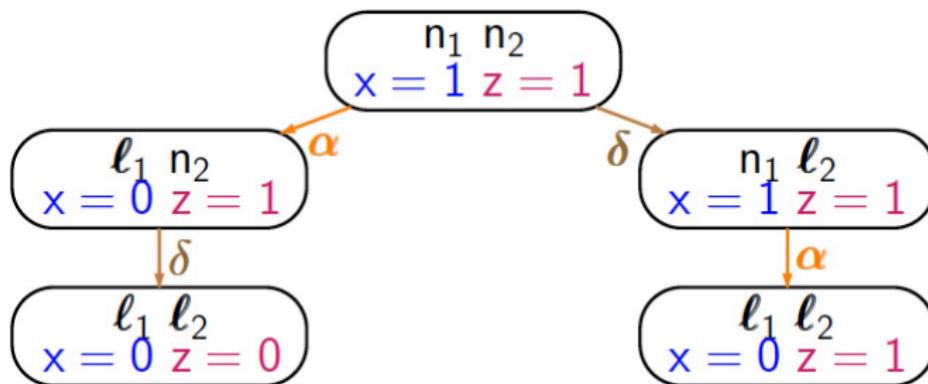
$enter_1$, $enter_2$

access both to the semaphore

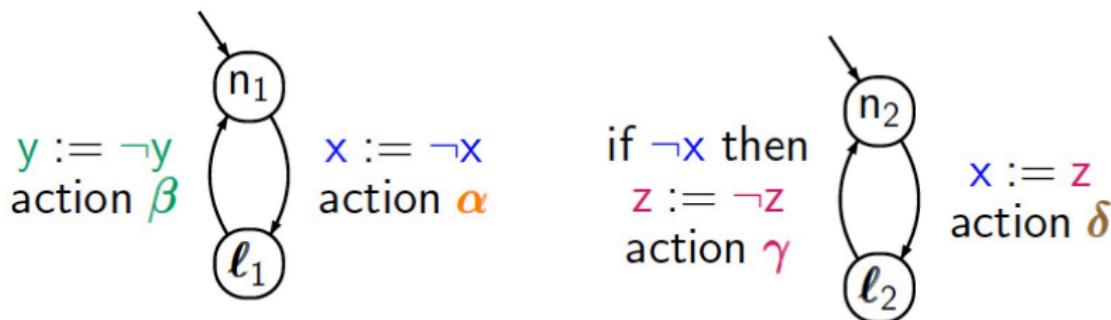
Example: Shared Variables



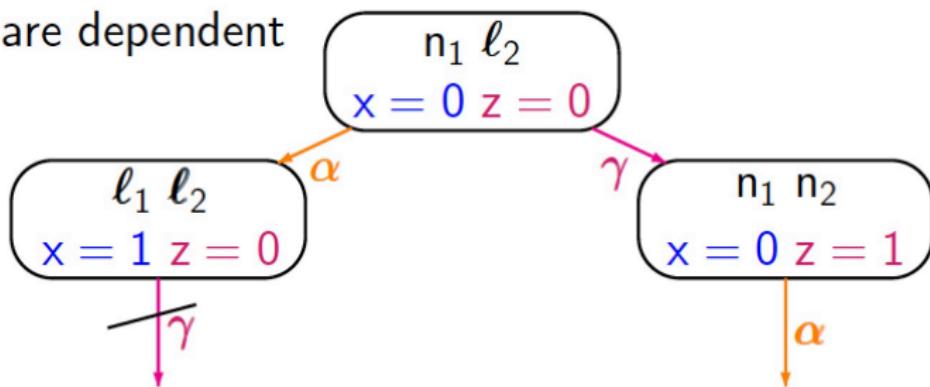
α, δ are dependent for $T_{P_1 \parallel\!\!||\, P_2}$



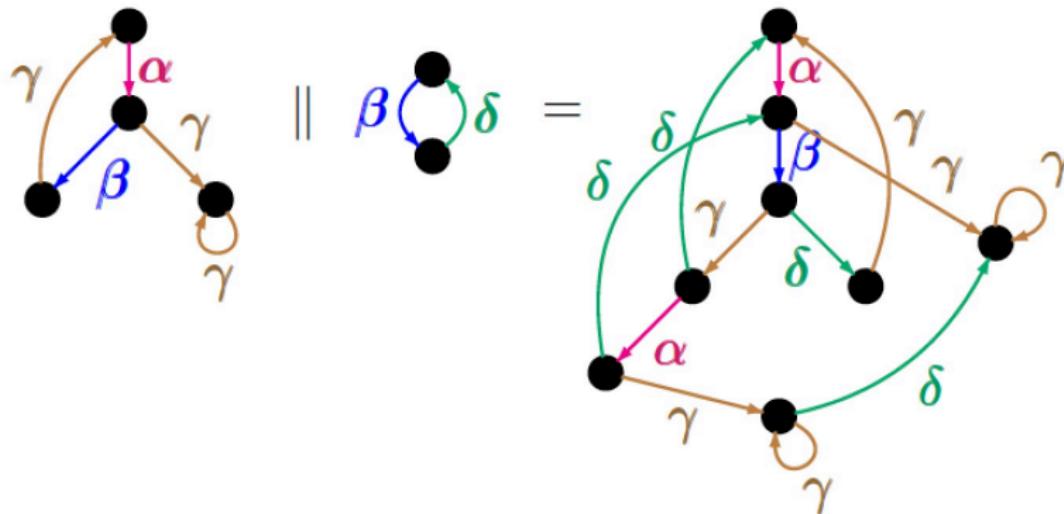
Example: Shared Variables



α, γ are dependent



Example: Synchronised Threads



α, δ independent ✓

γ, δ independent ✓

β, γ dependent

Permuting Independent Actions

Let TS be action-deterministic, s a state in TS and:

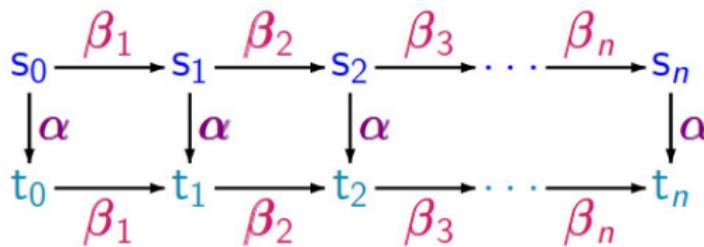
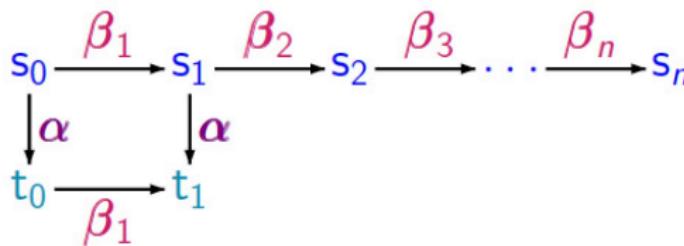
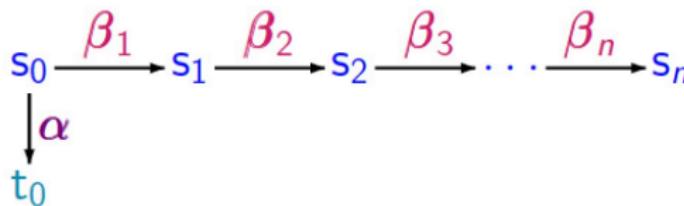
$$s = s_0 \xrightarrow{\beta_1} s_1 \xrightarrow{\beta_2} \dots \xrightarrow{\beta_{n-1}} s_{n-1} \xrightarrow{\beta_n} s_n$$

be a finite run in TS from s with action sequence $\beta_1 \dots \beta_n$.

Then, for $\alpha \in \text{Act}(s)$ independent of $\{\beta_1, \dots, \beta_n\}$:

- ▶ $\alpha \in \text{Act}(s_i)$ for all $i \in \{0, \dots, n\}$ and
- ▶ $s = s_0 \xrightarrow{\alpha} \alpha(s_0) \xrightarrow{\beta_1} \alpha(s_1) \xrightarrow{\beta_2} \dots \xrightarrow{\beta_{n-1}} \alpha(s_{n-1}) \xrightarrow{\beta_n} \alpha(s_n)$
is a run in TS from s with action sequence $\alpha \beta_1 \dots \beta_n$

Pictorial Proof Sketch



Stutter Actions

- If no further assumptions are made, the traces of the runs:

$$\begin{aligned}\rho &= s_0 \xrightarrow{\beta_1} s_1 \xrightarrow{\beta_2} \dots \xrightarrow{\beta_n} s_n \xrightarrow{\alpha} t \text{ and} \\ \rho' &= s_0 \xrightarrow{\alpha} t_0 \xrightarrow{\beta_1} \dots \xrightarrow{\beta_{n-1}} t_{n-1} \xrightarrow{\beta_n} t\end{aligned}$$

will be **distinct**

Stutter Actions

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will be **distinct**

- If α does not affect the state-labelling (= “invisible”): $\rho \equiv_{sttrace} \rho'$.

Definition: stutter action

Action $\alpha \in Act$ is a **stutter action** if for each $s \xrightarrow{\alpha} s'$ in TS : $L(s) = L(s')$.

Equivalently: α is a stutter action if all transitions $s \xrightarrow{\alpha} s'$ are stutter steps.

Permuting Independent Stutter Actions

Let TS be action-deterministic, s a state in TS and:

- ▶ ϱ a finite run from s with action sequence $\beta_1 \dots \beta_n \alpha$
- ▶ ϱ' a finite run from s with action sequence $\alpha \beta_1 \dots \beta_n$

Then:

if α is a stutter action and independent of $\{\beta_1, \dots, \beta_n\}$, then $\varrho \equiv_{sttrace} \varrho'$.

Adding Independent Stutter Actions

Let TS be action-deterministic, s a state in TS and:

- ▶ ρ an infinite run from s with action sequence $\beta_1 \beta_2 \dots$
- ▶ ρ' an infinite run from s with action sequence $\alpha \beta_1 \beta_2 \dots$

Then:

if α is a stutter action and independent of $\{\beta_1, \beta_2, \dots\}$, then $\rho \equiv_{sttrace} \rho'$.

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The Ample-Set Approach

- ▶ Partial-order reduction for LTL formulas using **ample sets**
 - ▶ on state-space generation select $\text{ample}(s) \subseteq \text{Act}(s)$
 - ▶ such that $|\text{ample}(s)| \ll |\text{Act}(s)|$
- ▶ Reduced system $TS_{red} = (S', \text{Act}, \Rightarrow, I, AP, L')$ where:
 - ▶ S' = the set of states reachable from some $s_0 \in I$ under \Rightarrow
 - ▶ \Rightarrow is the smallest relation defined by:
$$\frac{s \xrightarrow{\alpha} s' \wedge \alpha \in \text{ample}(s)}{s \stackrel{\alpha}{\Rightarrow} s'}$$
- ▶ $L'(s) = L(s)$ for any $s \in S'$
- ▶ **Constraints:** correctness ($\equiv_{sttrace}$), effectiveness and efficiency

Which Actions to Put in $\text{ample}(s)$?

(A1) Non-emptiness condition

Select in any state in TS_{red} at least one action.

Which Actions to Put in $\text{ample}(s)$?

(A1) Non-emptiness condition

Select in any state in TS_{red} at least one action.

(A2) Dependency condition

For any finite run in TS : an action depending on $\text{ample}(s)$ can only occur after some action in $\text{ample}(s)$ has occurred.

Which Actions to Put in $\text{ample}(s)$?

(A1) Non-emptiness condition

Select in any state in TS_{red} at least one action.

(A2) Dependency condition

For any finite run in TS : an action depending on $\text{ample}(s)$ can only occur after some action in $\text{ample}(s)$ has occurred.

(A3) Stutter condition

If an enabled action in s is not selected, then all selected actions are stutter actions.

Which Actions to Put in $\text{ample}(s)$?

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(A4) Cycle condition

Any action in $\text{Act}(s_i)$ (in TS) with s_i on a cycle in TS_{red} must be selected in some s_j on that cycle.

Which Actions to Put in $\text{ample}(s)$?

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Select in any state in TS_{red} at least one action.

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(A4) Cycle condition

Any action in $\text{Act}(s_i)$ (in TS) with s_i on a cycle in TS_{red} must be selected in some s_j on that cycle.

(A1) through (A3) apply to state s in TS_{red} ; (A4) to cycles in TS_{red} .

Example

Dependency Condition (A2)

Dependency Condition (A2)

Let $s \xrightarrow{\beta_1} s_1 \xrightarrow{\beta_2} \dots \xrightarrow{\beta_n} s_n \xrightarrow{\alpha} t$ be a finite run in TS such that α depends on $ample(s)$.

Then: $\beta_i \in ample(s)$ for some $0 < i \leq n$.

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Then: $\beta_i \in ample(s)$ for some $0 < i \leq n$.

Action α depends on the ample set, if it depends on **some** action in this set

- ▶ In every (!) finite run of TS , an action dependent on $ample(s)$ cannot occur before some action from $ample(s)$ occurs first
- ▶ (A2) ensures that for any state s with $ample(s) \neq Act(s)$, any $\alpha \in ample(s)$ is **independent** of $Act(s) \setminus ample(s)$

Naive Dependency Condition (A2')

Naive Dependency Condition (A2')

For any $s \in S'$ with $\text{ample}(s) \neq \text{Act}(s)$:
 $\alpha \in \text{ample}(s)$ is independent of $\text{Act}(s) \setminus \text{ample}(s)$.

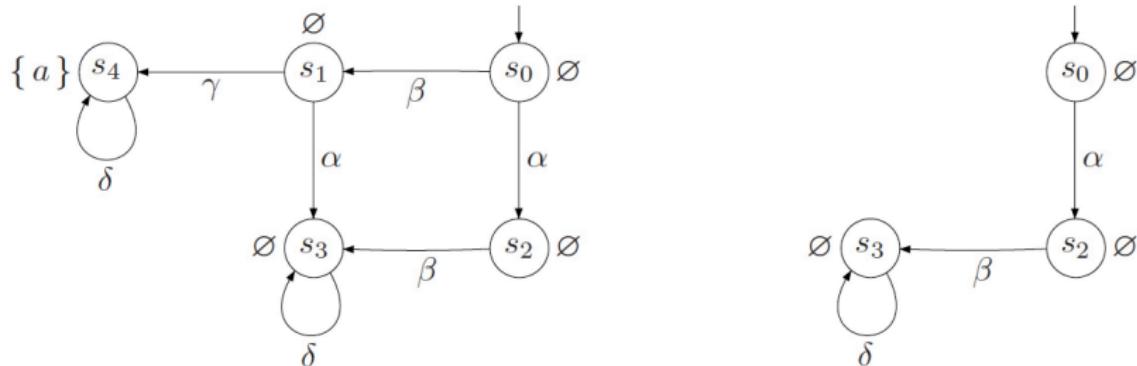
Naive Dependency Condition (A2')

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For any $s \in S'$ with $\text{ample}(s) \neq \text{Act}(s)$:

$\alpha \in \text{ample}(s)$ is independent of $\text{Act}(s) \setminus \text{ample}(s)$.

This is incorrect. (A2') allows the following reduction with $\text{ample}(s_0) = \alpha$:



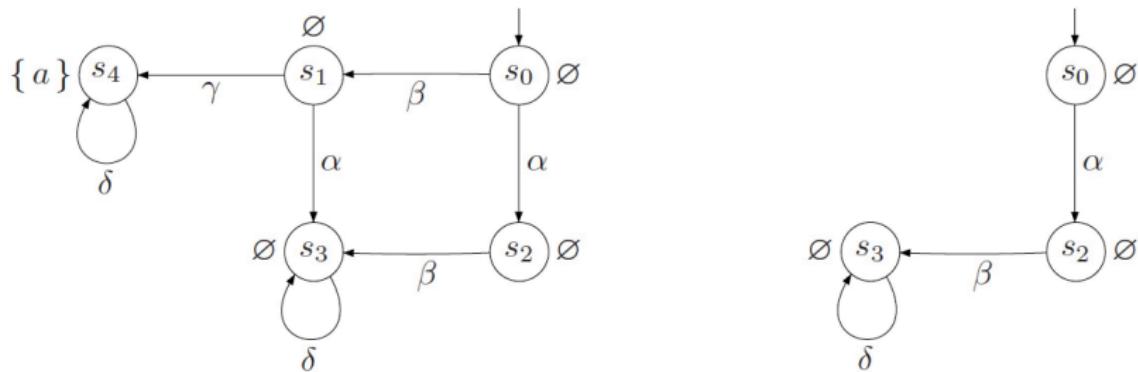
$TS \not\models \Box \neg a$ but $TS_{\text{red}} \models \Box \neg a$, so $TS \not\models_{\text{sttrace}} TS_{\text{red}}$

Dependency Condition (A2)

Dependency Condition (A2)

Let $s \xrightarrow{\beta_1} s_1 \xrightarrow{\beta_2} \dots \xrightarrow{\beta_n} s_n \xrightarrow{\alpha} t$ be a finite run in TS such that α depends on $ample(s)$.

Then: $\beta_i \in ample(s)$ for some $0 < i \leq n$.



run $s_0 \xrightarrow{\beta} s_1 \xrightarrow{\gamma} s_4$ violates (A2) as γ depends on $\{\alpha\} = ample(s_0)$

Properties

For any $\alpha \in ample(s)$ and $s \in Reach(TS)$:

If $ample(s)$ satisfies (A2), then α is independent of $Act(s) \setminus ample(s)$.

Properties

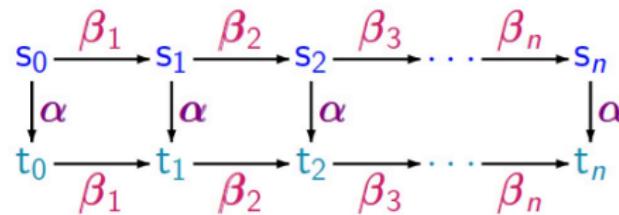
For any $\alpha \in ample(s)$ and $s \in \text{Reach}(TS)$:

If $ample(s)$ satisfies (A2), then α is independent of $\text{Act}(s) \setminus ample(s)$.

For finite run $s = s_0 \xrightarrow{\beta_1} \dots \xrightarrow{\beta_n} s_n$ in TS :

if $ample(s)$ satisfies (A2) and $\{\beta_1, \dots, \beta_n\} \cap ample(s) = \emptyset$, then:

α is independent of $\{\beta_1, \dots, \beta_n\}$ and $\alpha \in \text{Act}(s_i)$ for $0 \leq i \leq n$.



Ample Set Conditions So Far

(A1) Nonemptiness condition

$$\emptyset \neq \text{ample}(s) \subseteq \text{Act}(s)$$

(A2) Dependency condition

Let $s \xrightarrow{\beta_1} \dots \xrightarrow{\beta_n} s_n \xrightarrow{\alpha} t$ be a finite run in TS such that α depends on $\text{ample}(s)$. Then: $\beta_i \in \text{ample}(s)$ for some $0 < i \leq n$.

(A3) Stutter condition

If $\text{ample}(s) \neq \text{Act}(s)$ then any $\alpha \in \text{ample}(s)$ is a stutter action.

First Consequence of (A1)–(A3)

Let ϱ be a finite run in $\text{Reach}(TS)$ of the form

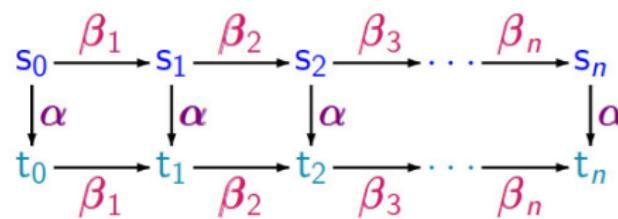
$$\varrho = s \xrightarrow{\beta_1} s_1 \xrightarrow{\beta_2} \dots \xrightarrow{\beta_n} s_n \xrightarrow{\alpha} t$$

where $\beta_i \notin \text{ample}(s)$, for $0 < i \leq n$, and $\alpha \in \text{ample}(s)$.

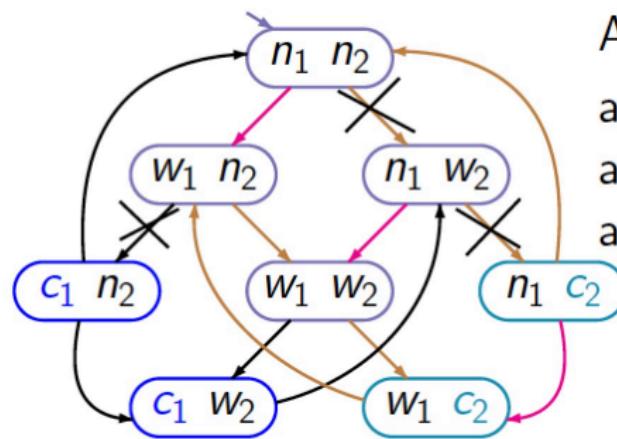
If $\text{ample}(s)$ satisfies (A1)–(A3), then there exists a run:

$$\varrho' = s \xrightarrow{\alpha} t_0 \xrightarrow{\beta_1} t_1 \xrightarrow{\beta_2} \dots \xrightarrow{\beta_{n-1}} t_{n-1} \xrightarrow{\beta_n} t$$

such that $\varrho \equiv_{sttrace} \varrho'$.



Example: Ample Sets for Semaphore



$$AP = \{c_1, c_2\}$$

$$\text{ample}(n_1, n_2) = \{\text{request}_1\}$$

$$\text{ample}(w_1, n_2) = \{\text{request}_2\}$$

$$\begin{aligned}\text{ample}(w_1, w_2) = \\ \{\text{enter}_1, \text{enter}_2\}\end{aligned}$$

...

$$\begin{array}{ccccccccc}
 n_1 n_2 & \xrightarrow{\text{request}_2} & n_1 w_2 & \xrightarrow{\text{enter}_2} & n_1 c_2 & \xrightarrow{\text{release}_2} & n_1 n_2 & \xrightarrow{\text{request}_1} & w_1 n_2 \\
 n_1 n_2 & \xrightarrow{\text{request}_2} & n_1 w_2 & \xrightarrow{\text{enter}_2} & n_1 c_2 & \xrightarrow{\text{request}_1} & w_1 c_2 & \xrightarrow{\text{release}_2} & w_1 n_2 \\
 n_1 n_2 & \xrightarrow{\text{request}_2} & n_1 w_2 & \xrightarrow{\text{request}_1} & w_1 w_2 & \xrightarrow{\text{enter}_2} & w_1 c_2 & \xrightarrow{\text{release}_2} & w_1 n_2 \\
 n_1 n_2 & \xrightarrow{\text{request}_1} & w_1 n_2 & \xrightarrow{\text{request}_2} & w_1 w_2 & \xrightarrow{\text{enter}_2} & w_1 c_2 & \xrightarrow{\text{release}_2} & w_1 n_2
 \end{array}$$

Second Consequence of (A1)–(A3)

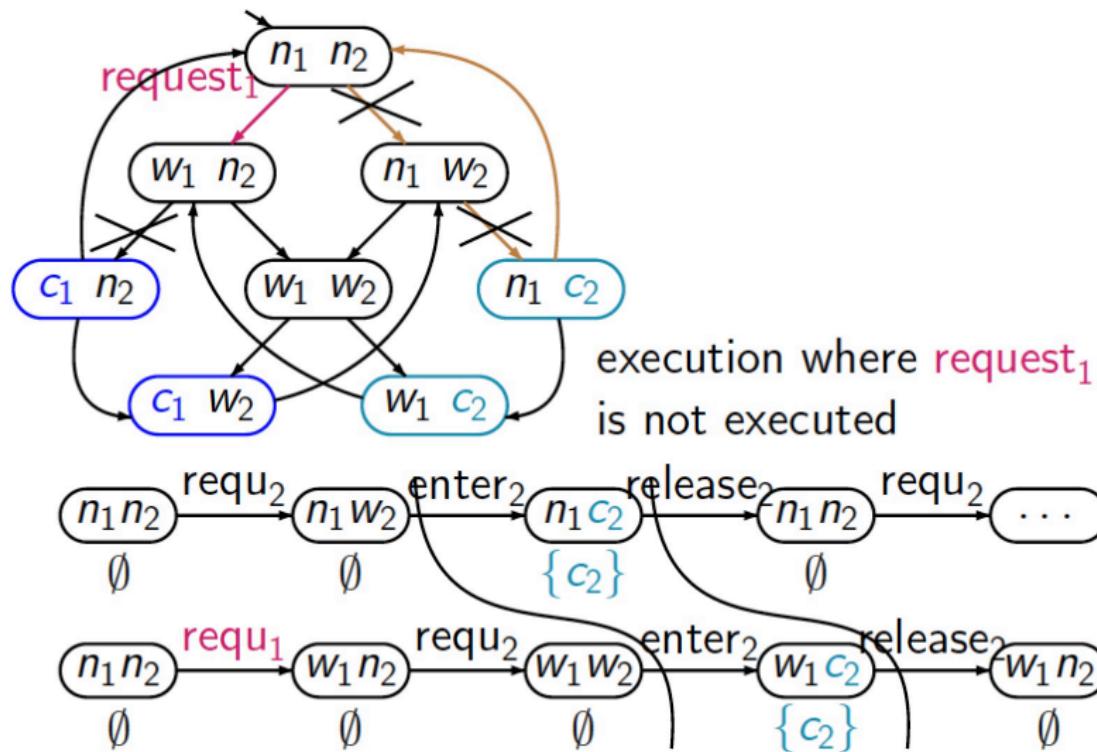
Let $\rho = s \xrightarrow{\beta_1} s_1 \xrightarrow{\beta_2} s_2 \xrightarrow{\beta_3} \dots$ be an infinite run in $\text{Reach}(TS)$ where $\beta_i \notin \text{ample}(s)$, for $i > 0$.

If $\text{ample}(s)$ satisfies (A1)–(A3), then there exists a run:

$$\rho' = s \xrightarrow{\alpha} t_0 \xrightarrow{\beta_1} t_1 \xrightarrow{\beta_2} t_2 \xrightarrow{\beta_3} \dots$$

where $\alpha \in \text{ample}(s)$ and $\rho \equiv_{sttrace} \rho'$.

Example: Ample Sets for Semaphore

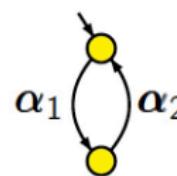


The Necessity of Cycle Condition (A4)

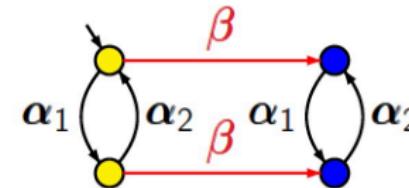
$$\mathcal{T}_1$$



$$\mathcal{T}_2$$



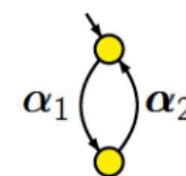
$$\mathcal{T} = \mathcal{T}_1 \parallel \mathcal{T}_2$$



$$\mathcal{T} \not\models \Box \neg \text{blue}$$

β, α_i independent
 α_1, α_2 stutter actions

\mathcal{T}_{red} satisfies (A1), (A2), (A3)



$$\mathcal{T}_{\text{red}} \models \Box \neg \text{blue}$$

Cycle Condition

Cycle condition (A4)

For any cycle $s_0 \dots s_n$ in TS_{red} and $\underbrace{\alpha \in Act(s_i)}_{\text{in } TS}$, for some $0 < i \leq n$,
 $\alpha \in ample(s_j)$ for some $j \in \{1, \dots, n\}$.

Every enabled action in some state on a cycle in TS_{red} must be selected in some state on that cycle.

Ample Set Conditions

(A1) Nonemptiness condition

$$\emptyset \neq \text{ample}(s) \subseteq \text{Act}(s)$$

(A2) Dependency condition

Let $s \xrightarrow{\beta_1} \dots \xrightarrow{\beta_n} s_n \xrightarrow{\alpha} t$ be a finite run in TS such that α depends on $\text{ample}(s)$. Then: $\beta_i \in \text{ample}(s)$ for some $0 < i \leq n$.

(A3) Stutter condition

If $\text{ample}(s) \neq \text{Act}(s)$ then any $\alpha \in \text{ample}(s)$ is a stutter action.

(A4) Cycle condition

For any cycle $s_0 \dots s_n$ in TS_{red} and $\alpha \in \text{Act}(s_i)$, for some $0 < i \leq n$, $\alpha \in \text{ample}(s_j)$ for some $j \in \{1, \dots, n\}$.

Overview

- 1 Motivation
- 2 Action Independence
- 3 Ample Sets
- 4 Correctness and Complexity
- 5 Summary

Correctness

Let TS be a finite, action-deterministic transition system w/o terminal states.

If all ample sets satisfy conditions (A1)–(A4), then $TS_{red} \equiv_{sttrace} TS$.

Complexity Considerations

Let TS be a finite, action-deterministic transition system w/o terminal states.

The worst-case time complexity of checking (A2) in TS equals that of checking $w\ TS' \models \exists \Diamond a$ for some $a \in AP$ where $\text{size}(TS') \in O(\text{size}(TS))$.

Proof.

See Appendix



(A1), (A3) and (A4) can relatively easily be incorporated in a DFS-based state-space generation.

Some Experimental Results

[Clarke, Grumberg, Minea, Peled, 1999]

Algorithm	TS			TS_{red}		
	states	transition	time	states	transitions	time
sieve	10,878	35,594	1.68	157	157	0.08
data transfer protocol	251,049	648,467	32.2	16,459	17,603	1.47
snoopy (cache coherence)	164,258	546,805	33.6	29,796	44,145	3.58
file transfer protocol	514,188	1,138,750	123.4	125,595	191,466	18.6

partial-order reduction works good for
loosely-synchronised multi-threaded systems

Overview

- 1 Motivation
- 2 Action Independence
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- 5 Summary

Summary

- ▶ POR ignores several interleavings of independent actions in an on-the-fly-manner; i.e., during state-space generation
- ▶ The ample set method relies on choosing $\text{ample}(s) \subseteq \text{Act}(s)$ in state s : actions not in $\text{ample}(s)$ are pruned
- ▶ (A1) non-emptiness, (A2) dependency, (A3) stutter and (A4) cycle
- ▶ Conditions (A1) and (A2) ensure that any run in TS can be turned into an equivalent run in TS_{red} by permuting independent actions (and adding independent actions)
- ▶ (A3) and (A4) ensure that these two runs are stutter equivalent
- ▶ POR is effective for loosely coupled multi-threaded systems

Next Lecture

Monday July 4, 10:30

Appendix

Algorithmic Difficulty of Checking (A2)

Algorithmic difficulty of checking (A2)

LTL3.4-44

unreachability
problem

\leq_{poly}

problem of
checking (A2)

finite TS \mathcal{T} + state s_0
+ atomic prop. a

finite TS \mathcal{T}'
+ ample sets

s.t. $s_0 \not\models \exists \Diamond a$ iff (A2) holds

\mathcal{T}' results from \mathcal{T} by adding two fresh actions α, β s.t.

- α are β are dependent
- α is independent from all actions in \mathcal{T}
- β is enabled exactly in the states t with $t \models a$

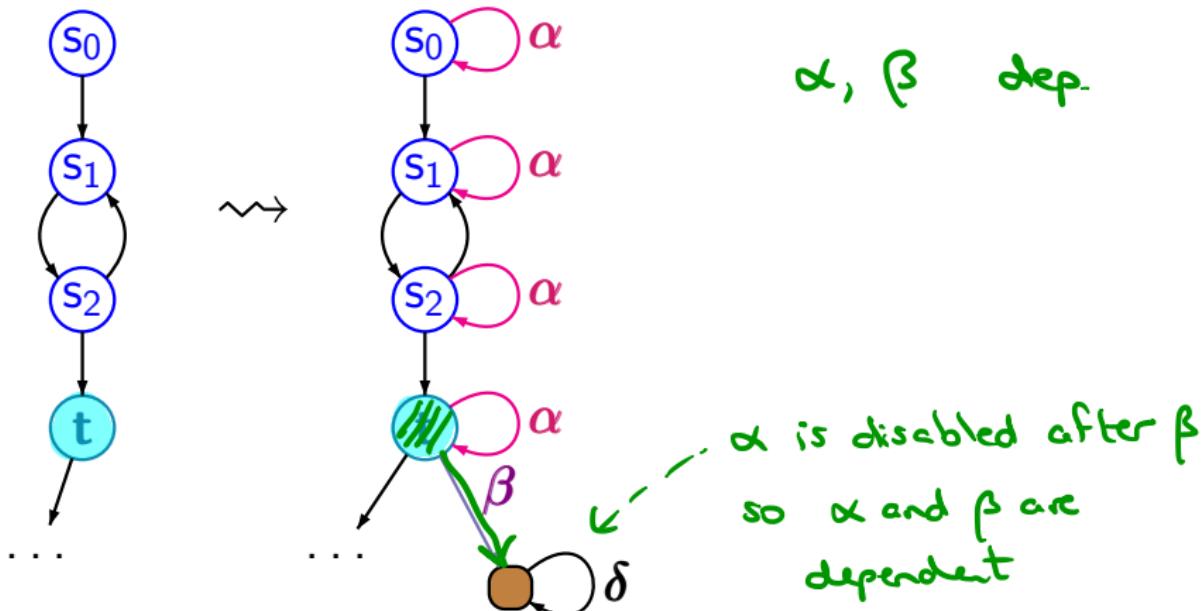
finite TS \mathcal{T} + state s_0
+ atomic prop. a

finite TS \mathcal{T}'
+ ample sets

s.t.

$$s_0 \not\models \exists \Diamond a$$

iff (A2) holds



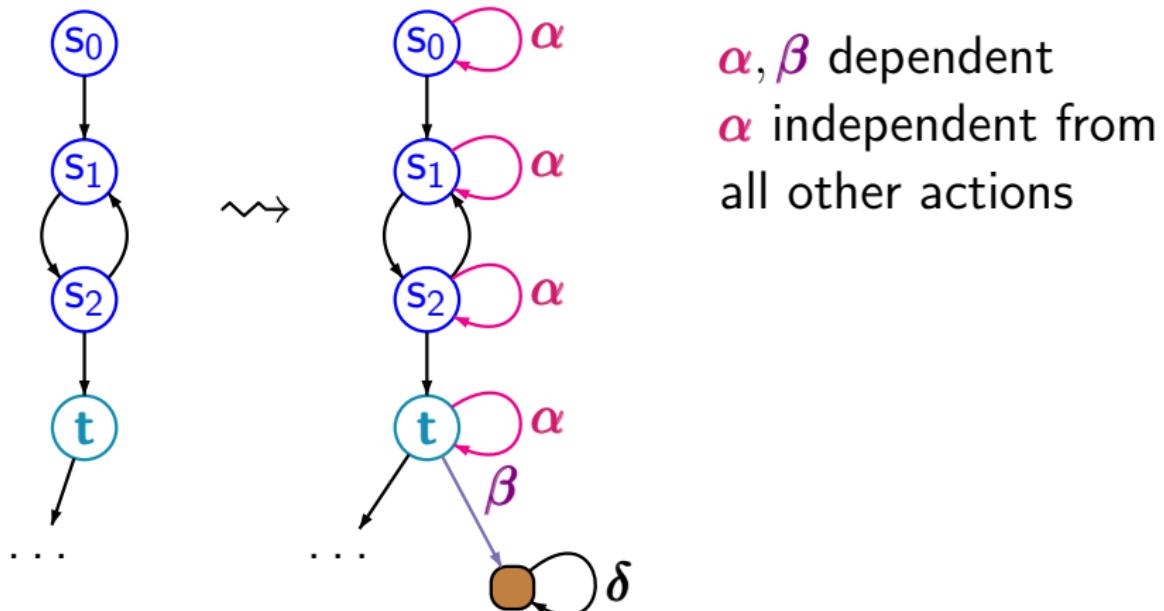
finite TS \mathcal{T} + state s_0
+ atomic prop. a

s.t.

$$s_0 \not\models \exists \Diamond a$$

finite TS \mathcal{T}'
+ ample sets

iff (A2) holds



finite TS \mathcal{T} + state s_0
+ atomic prop. a

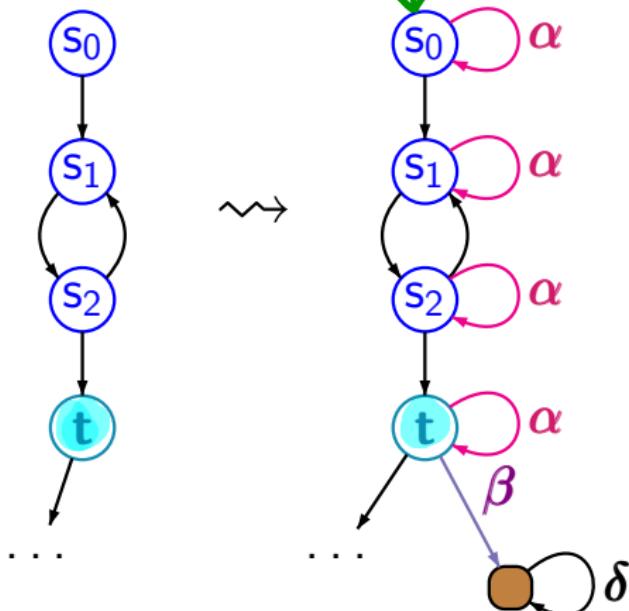
s.t.

$$s_0 \not\models \exists \Diamond a$$

finite TS \mathcal{T}'
+ ample sets

iff

(A2) holds



α, β dependent
 α independent from
all other actions

ample(s_0) = $\{\alpha\}$
ample(u) = $Act(u)$ ✓
for all other states u

- $TS \models \exists \diamond a$ implies $TS' \not\models (A2)$

let $t \in \text{Reach}(TS)$, $t \models a$. Thus

$$\rho ::= s_0 \rightarrow \dots \rightarrow t \xrightarrow{\beta} \text{trap} \in TS'$$

Since $a \in \text{Act}(s_0)$ and α, β dependent in TS'

β depends on $\text{ample}(s_0) = \{\alpha\}$. Since β is only enabled in t in ρ , and not in any state prior to t , $\rho \not\models (A2)$.

- Assume $TS' \not\models (A2)$. Then for some $v \in \text{Reach}(TS')$

$$v \xrightarrow{t_1} s_1 \xrightarrow{t_2} \dots \xrightarrow{t_n} s_n \xrightarrow{t} s' \in TS'$$

with t depends on $\text{ample}(v)$ and $t_1, \dots, t_n \notin \text{ample}(v)$.

As s_0 is only "pruned" state $v = s_0$. As $\text{ample}(s_0) = \{\alpha\}$ it follows $t = \beta$. Since $t = \beta$ is only enabled in t , $s_n = t$. Thus $TS' \models \exists \diamond a$. As $v, s_1, \dots, s_n \in TS'$, thus $TS \models \exists \diamond a$. ⊗